

Assessment cover

Module No:	COMP5047	Module title:	Applied Software Engineering
Assessment title:	Software Engineering of a Modern Computer Application		
Due date and time:	23:00pm, 5th Dec. 2025		
Estimated total time to be spent on assignment:	84 hours per student		

LEARNING OUTCOMES

On successful completion of this assignment, students will be able to achieve the module's following learning outcomes (LOs):

1. Demonstrate an understanding of the role of requirements analysis and specification in software engineering and to be able to use this knowledge to create use case models and functional models of computer applications.
2. Demonstrate an understanding of the relationship between requirements and design and to be able to apply the knowledge to create structural and behavioural models of computer applications.
3. Critically evaluate and utilise design paradigms of object-oriented analysis and design, component-based design, and service-oriented design.
4. Use software modelling language such as UML and modelling tools in the context of model-driven software engineering.
5. Work in a group to apply the knowledge and skills developed in this module

Engineering Council AHEP4 LOs assessed	
C3	Select and apply appropriate computational and analytical techniques to model complex problems, recognising the limitations of the techniques employed
C5	Design solutions for complex problems that meet a combination of societal, user, business and customer needs as appropriate. This will involve consideration of applicable health & safety, diversity, inclusion, cultural, societal, environmental and commercial matters, codes of practice and industry standards
C6	Apply an integrated or systems approach to the solution of complex problems
C14	Discuss the role of quality management systems and continuous improvement in the context of complex problems
C16	Function effectively as an individual, and as a member or leader of a team

GROUP ID:	
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STUDENT NAMES

	Student Id:	Student Name:	Subsystem:
1.	19339653	Max Delnevo	Web-based application for desktop or tablet for officers of Uni-specific student unions to manage and operate the union.
2.	19343388	Benji Hollister	A mobile app to run on smart phones for

			students to participate in the student union's activities.
3.	19324937	Ivan Kovalchuk	USU Operation system application platform for web and tablet.
4.	19334208	Salih Mirza Dogan	The primary responsibility was the development of the Society Leader App subsystem for the Union leader to manage events and notify

Statement of Compliance (*please tick to sign*)

We declare that the work submitted is my own and that the work I submit is fully in accordance with the University regulations regarding assessments (www.brookes.ac.uk/uniregulations/current)

RUBRIC OR EQUIVALENT:

Marking grid and marking form are available on Moodle website of the module.

FORMATIVE FEEDBACK OPPORTUNITIES

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| (a) Discuss your work with your practical class tutor during practical classes; |
| (b) Discuss your work with lecturer and/or practical class tutor in drop-in hours. |

SUMMATIVE FEEDBACK DELIVERABLES

Deliverable content and standard description and criteria

A file will be in Moodle for each student to give detailed mark decomposition and additional comments as feedback on your coursework, which include:
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| (a) Breakdown of marks on each assessment criterion |
| (b) Comments on each aspect of the assessment against assessment criteria |
| (c) Annotations on your submitted work, if any |