# SHASHANK SAXENA

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# EMPLOYMENT

# Capital One · Data Engineering Intern

May 2017 to Current

- Designed scalable architecture and database schemas for use with existing Capital One technology
- Implemented a 4-way pipeline to process big data and served content through RESTful web API
- · Worked with Apache Kafka, Accumulo, Spark, and Flask

#### **Reconstruct** Software Engineering Intern

Sep 2016 to Dec 2016

- · Worked in the initial stages of startup that dealt with visualizing construction sites
- · Maintaining backend server that serves as a portal to the website
- · Using Node.js, AWS S3, and GitHub

#### **AllState** · Application Developer Intern

May 2016 to Aug 2016

- · Automated a large chunk of the processing of policy information
- · Worked mostly on internal web apps (backend)
- · Used C# and XML in Visual Studio along with SQL Server Management Studio with LINQ queries

# **StateFarm** · Software Engineering Intern

May 2015 to May 2016

- · Implemented an internal Windows application that let marketers keep track of incoming customers
- Used VB.NET and Microsoft's Jet engine
- · Updated and completely reworked internal website for interns
- · Used MEAN stack with backend focus

#### **DotStar** · Project Manager

Aug 2015 to Dec 2015

- Selected for course staff for CS196 Honors introductory class
- · Worked on Android app that would centralize different social networking sites into one location
- Lead a team of freshman using the Android SDK, and various social networking APIs

# PROJECTS

## **Enrich - Hackathon (Sponsor Winner)**

- · Developed backend to app that would take portion of payments and invest it in the receiving business
- App intended for people with limited knowledge of the stock market to implicitly invest into stocks
- · Used Node.js, ExpressJS, MongoDB and GitHub

# phoneify - Open Source Contribution

- Built an npm module that would ease in the parsing of US phone numbers in a couple of different formats
- Over 1000+ downloads

# Riskulizer - Hackathon (2nd Place Winner)

- Developed backend to app that visualized data from calamities and displayed affected areas
- Goal was to convert data into a visualization (around 100k+ data points)
- Used Flask as a RESTful API service, and various front-end graphing libraries in JavaScript

# MangOS - Team Project

- Designed a kernel from nearly nothing
- Implemented file systems, hardware initializations, execute/halt, interrupts, and scheduling
- Used C and x86

# **VRMD - Subteam Lead Developer**

- Updated VR project dealing with safety awareness training focusing on laparoscopic and heart surgery with human body
- Used Unity, C#, and the Oculus SDK with Oculus Touch integration

# EDUCATION

University of Illinois Urbana-Champaign B.S. Computer Engineering 2018

# **SKILLS**

#### **EXPERIENCED WITH**

Java

C++

С

x86 Python

JavaScript

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Node.js

HTML/CSS

VB.NET/C#

### **FAMILIAR WITH**

SQL

Swift

MATLAB

Django

React

NoSQL

Apache Kafka

Apache Spark

Apache Accumulo

# **▶** COURSES

Virtual Reality

Computer Systems Programming

Data Science

Machine Learning

Operating Systems

**Text Information Systems** 

# **ACTIVITIES**

Chair of SIG VRST

ACM@UIUC

SIG WebMonkeys

ADSA