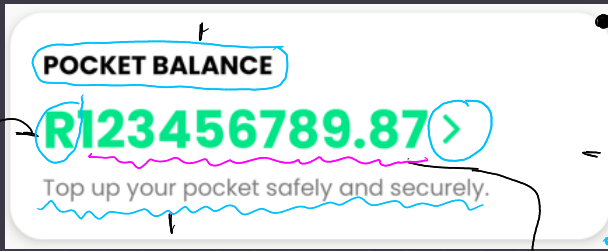


Component design:

① pocket balance card



border
radius

padding

shadow
balance

DESIGN KEY

• = standard
items

• = props

(input
variables)

② action card



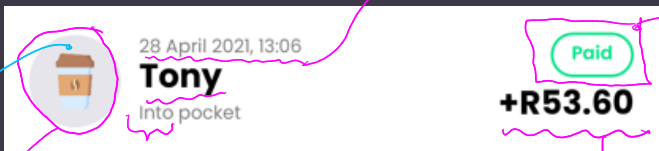
border
radius

icon

category

padding

③ transaction row



date_time

status

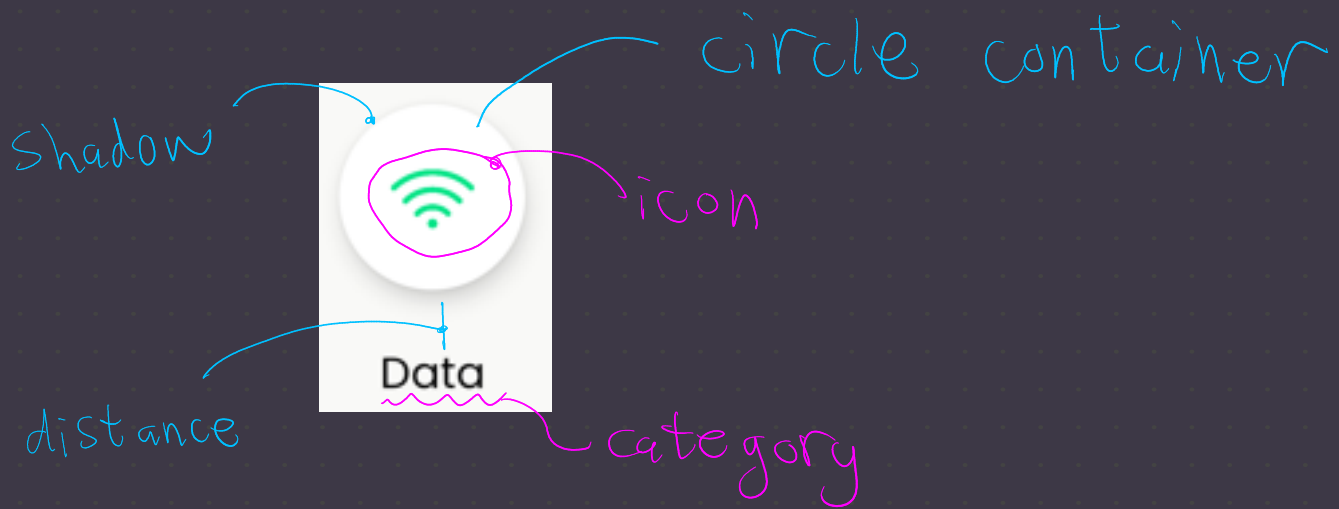
amount

into/from

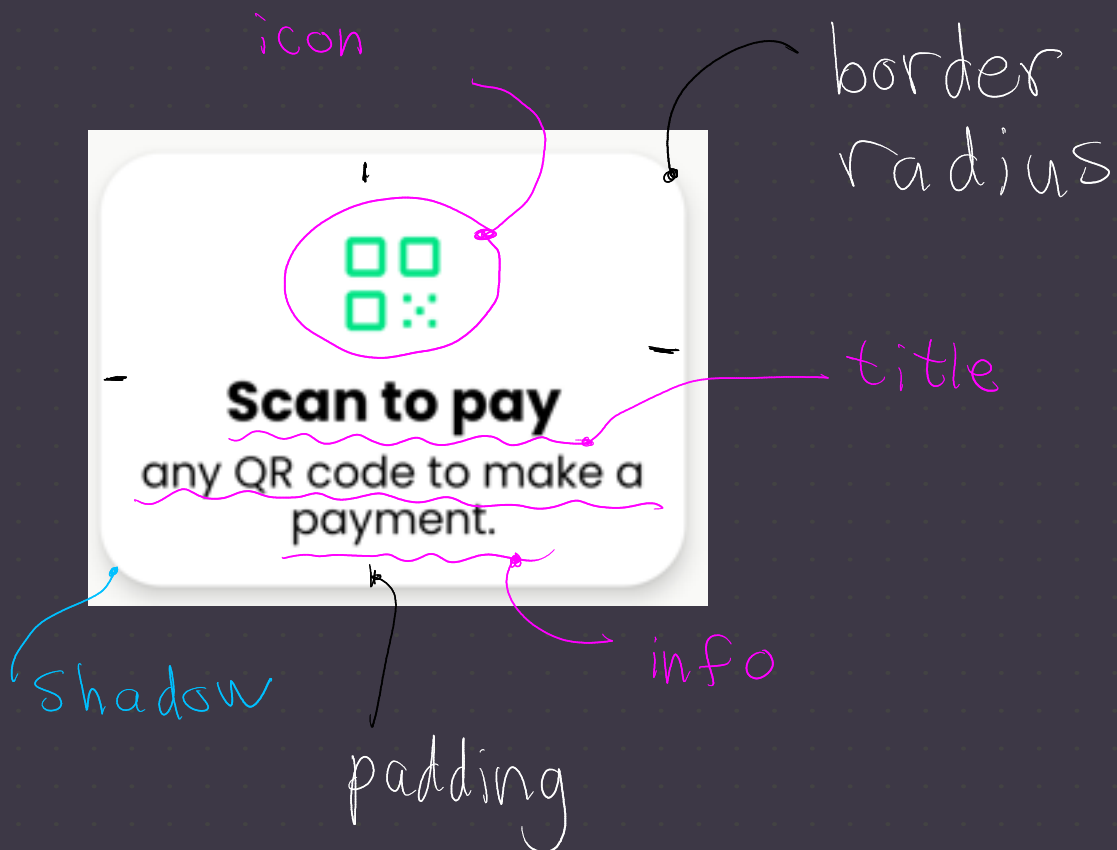
icon

circle
container

④ icon button



⑤ info card



⑥ details card

