

Damagule project sample documentation

The project used MVC design model

Models:

M_Damagule:

Class that contains all information about each damagule

- 1- Id
- 2- isBoot
- 3- Color

Controllers:

C_MainPlayer:

Class that controls every action of main player

C_Boot

Class that controls movement of boot

Views:

V_PlayerUI

Class that controls user interface and interaction with user