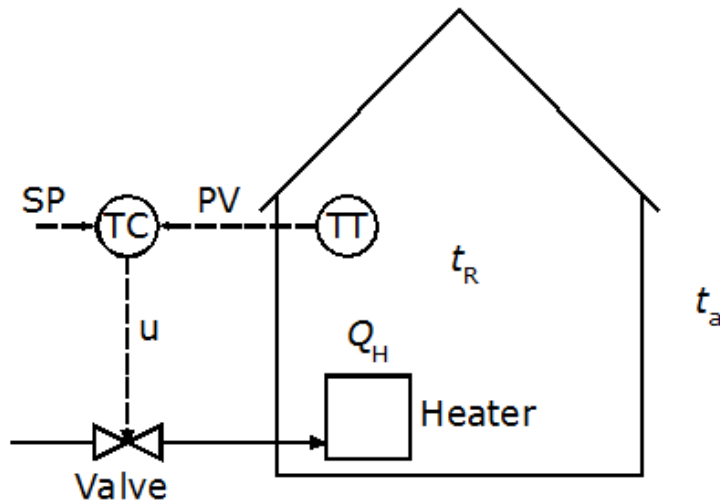


# The process to control

We will look at a heating system for a normal living house. The control task is to control the heat output from the radiator until the room temperature is close to comfort temperature, i.e.  $+20^{\circ}\text{C}$  - whatever might happen to heat losses and heat input from sun shine through windows etc.

The components in the system:



*Figure 1a: Room temperature control model*

In this figure:

SP = "Set Point" for the temperature,  $+20^{\circ}\text{C}$

PV = "Proces Variable" measured

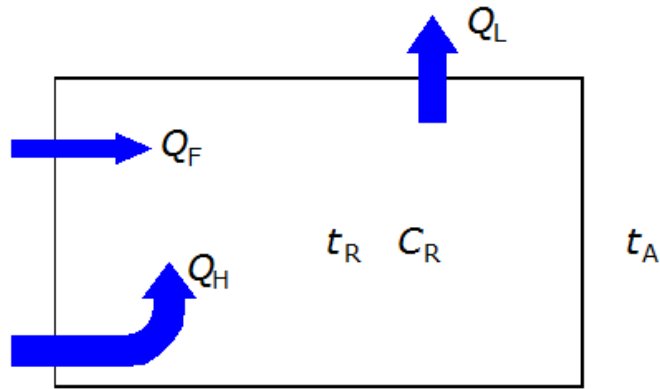
$e$  = "error" =  $\text{SP} - \text{PV}$

TT = Temperature sensor and transmitter

TC = Temperature controller

The function is as follows: The temperature sensor measures the temperature in the room. Send the temperature to the controller (TC). The controller sends the control value,  $u$ , to the valve. The valve controls the energy flow (hot water, electrity, natural gas) to the heater/radiator.

The energy balance of the house is:



*Figure 1: Room temperature model - energy balance*

In this figure we have:

- $t_R$  = Room temperature [ $^{\circ}\text{C}$ ]
- $C_R$  = Heat capacity of the room [J/K]
- $Q_H$  = Heat flow from room heater (radiator) [W]
- $Q_F$  = Free heat flow, fx. from sun radiation [W]
- $Q_L$  = Heat flow loss [W]
- $t_A$  = Ambient temperature [ $^{\circ}\text{C}$ ]

Heat balance

$$Q_H + Q_F - Q_L = C_R \frac{dt_R}{d\tau} \quad (1)$$

Heat loss:

$$Q_L = K (t_R - t_A) \quad (2)$$

## The model in Simulink

The simulink model of the system is shown here:

### House model, ON-OFF-Control

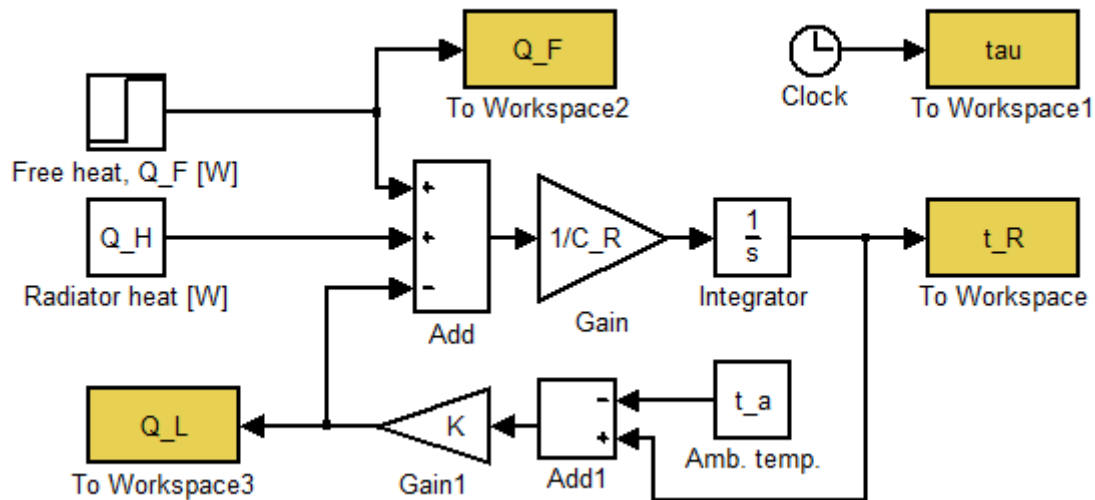


Figure 2: Simulink model of a (simple) house

Free heat input is modeled as a step function - ie. the heat - 1000W - is added at 2 oclock.

Running the model for 6 hours gives this plot:

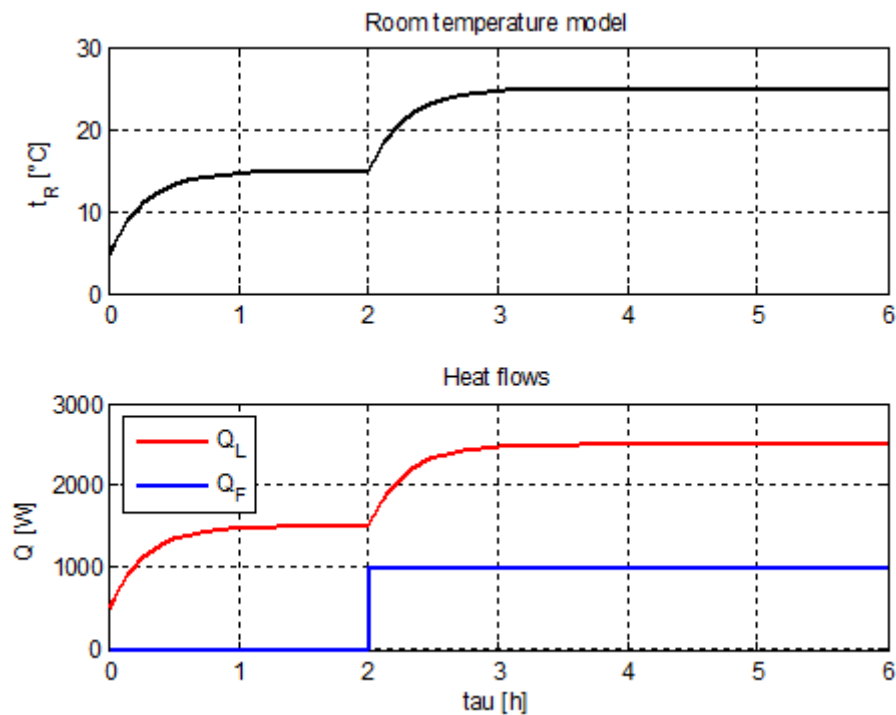


Figure 3: Temperature and heat flows, no control

## The control task

The problem is now to establish a controller of the radiator heat output that gives a room temperature close to the comfort temperature, here defined as 20°C!

As you can see from figure 3, the room temperature is far from 20°C - as well before as after the input of the free heat after 2 hours!

## A simple ON-OFF-controller

Many electric radiator heaters are equipped with a simple ON-OFF controller, called a "thermostat". Let us try to build such a controller to test the performance of it.

First step is to re-arrange the model, i.e. to create a sub system, called "room model" see figure 4

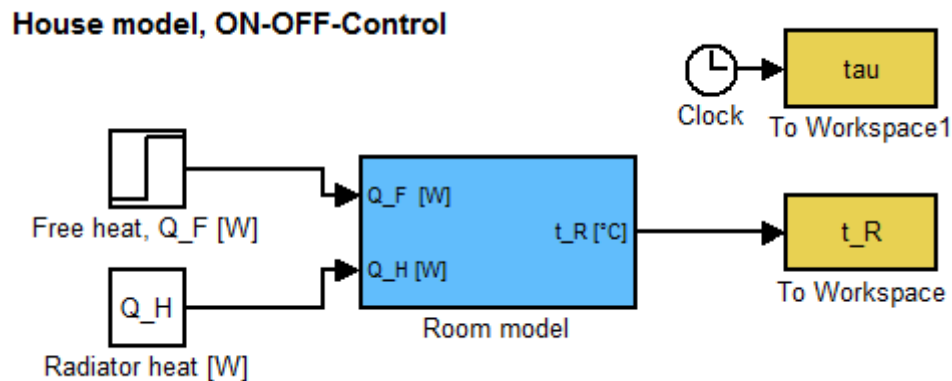


Figure 4: Same model as in figure 2, but now with the Room model in a subsystem

Now we add the ON-OFF controller, see figure 5.

### House model, ON-OFF-Control

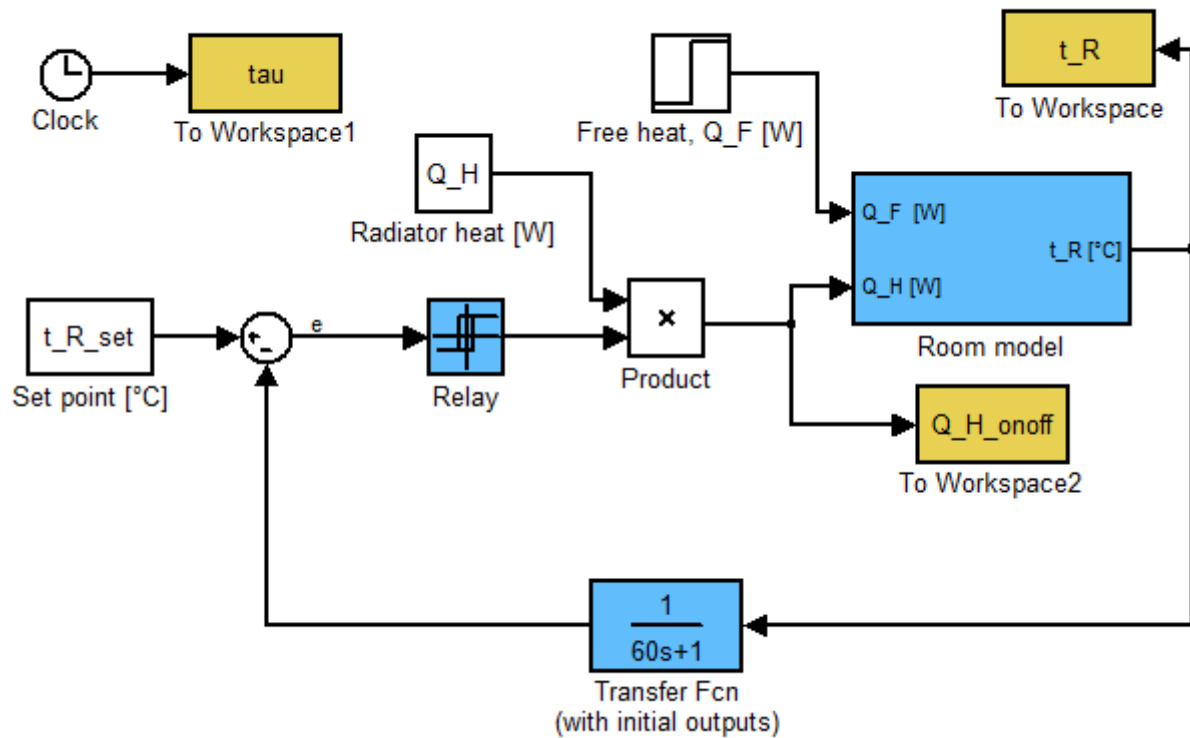


Figure 5: ON-OFF controller

Three blocks are quite new:

- 1) "Set point": This is a "Constant" block and the variable is the desired room temperature  $t\_R\_set$ , here  $20^{\circ}\text{C}$ .
- 2) "Relay" is the ON-OFF-device. This device turns the radiator heat ON and OFF depending on the "error" compared to the hysteresis,  $H$ .

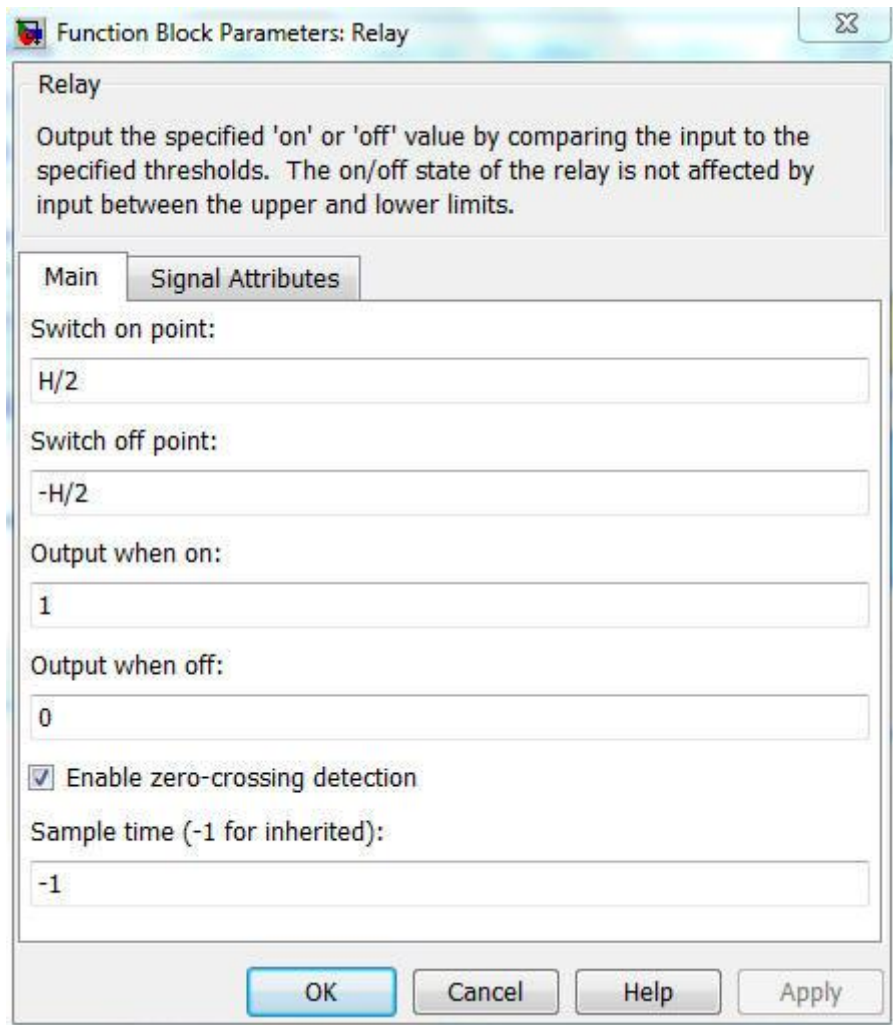


Figure 6: Parameters in the Relay block

3)"Transfer function": You can find this block in "Continuities" - "Transfer", but here we have used a special version, where we can set the initial output value. This block is stored under "Simulink Extras" - "Additional discrete" - "Transfer fct - with initial outputs". This block simulates a temperature measuring device which is assumed to be a first order process with a given time constant.

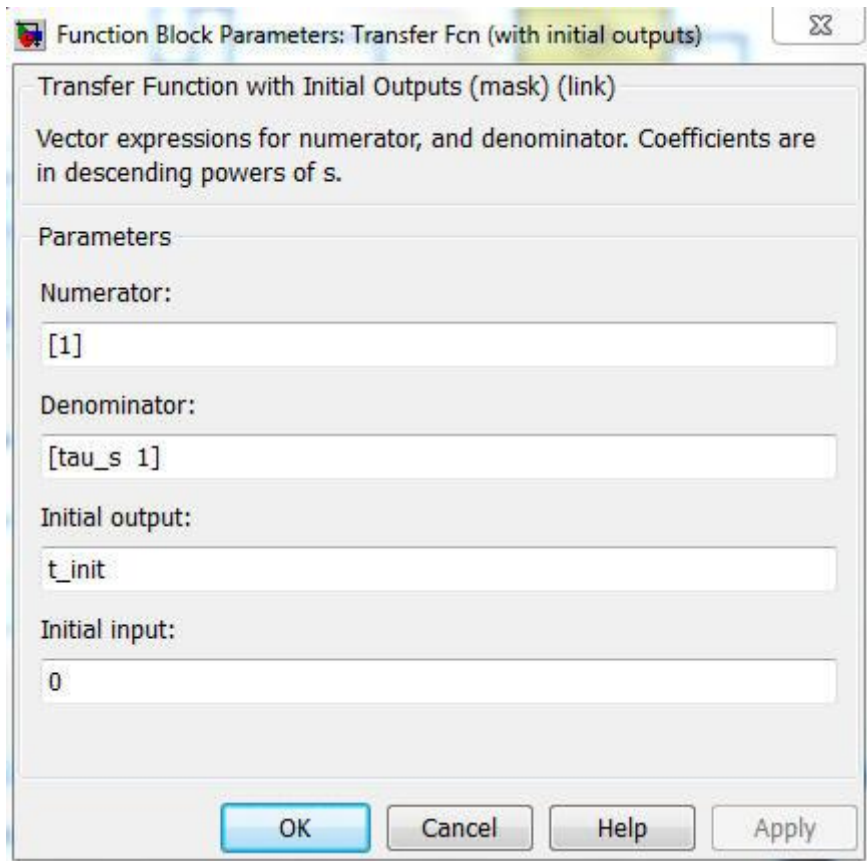


Figure 7: Parameters in the "Transfer function (with initial output)" - block

All the yellow blocks are "To Workspace"-blocks, because we now want to see more details plotted.

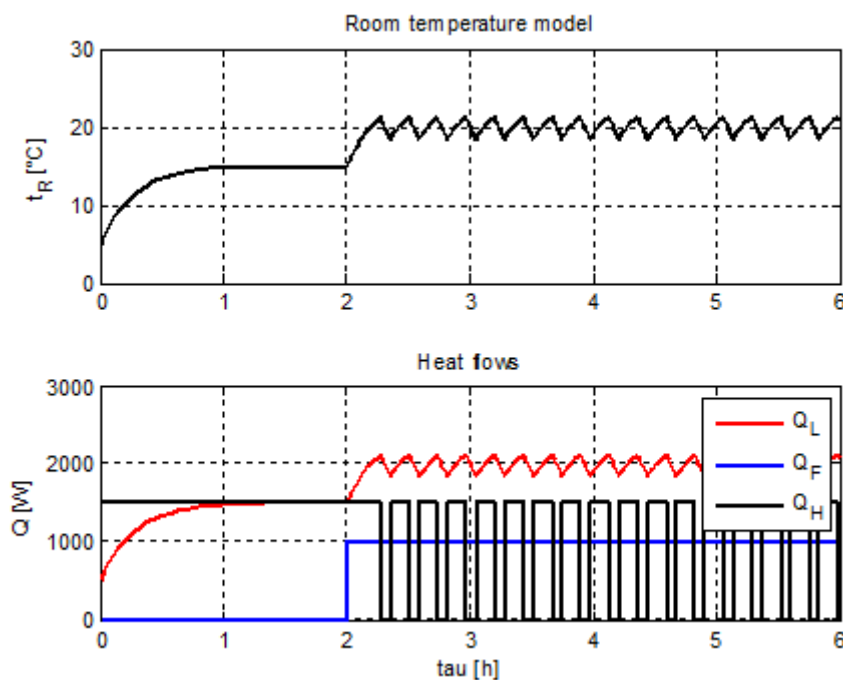


Figure 8: Control performance - with ON-OFF control

## Standard "Feed Back Control" diagram

There is a standard for a block diagram for control engineering, see figure 8. The model is the same as previously, but now we have arranged it in the more common way, see figure 1 in Introduction

### House model, ON-OFF-Control

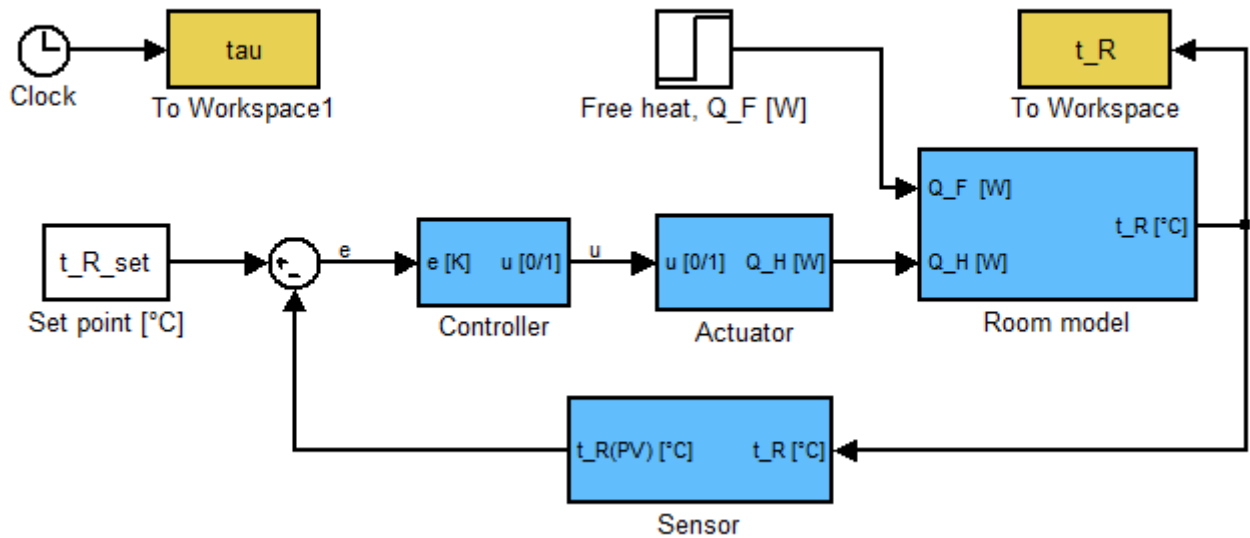


Figure 9: Standard layout of the feed back control system