CU DEGREE PLANNER

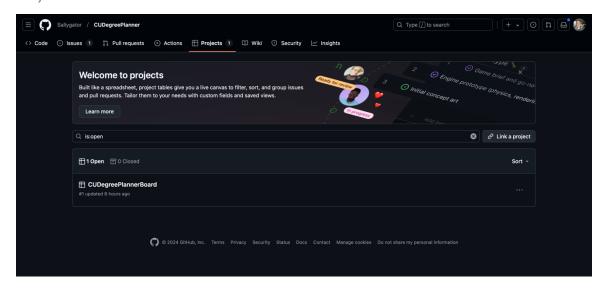
TEAM MEMBERS [GITHUB USERNAME]: TRUMAN DAVIS [TRUST-E], HANNAH MURTHA [HANNAHMURTHA], DARALYNN RHODE [DRHODE03], NICK TISHKOWSKI [SALLYGATOR], AND MARCUS WINTON [MWINTON05506]

PROJECT DESCRIPTION

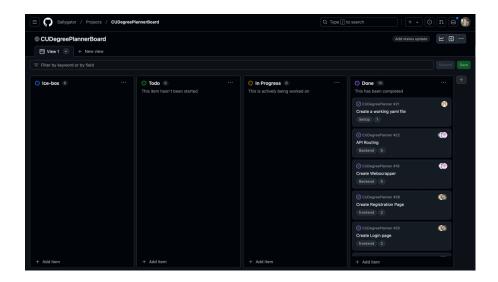
An interface to assist CU Boulder Computer Science Undergraduate Students with planning their degree coursework. Students will be given a list of classes which they can then drag and drop into their semesters. Needed pre-reqs will be highlighted for them. This application is meant to take away the stress of class selection by streamlining the process. A course catalog navigator allows students to search for needed classes and credits.

PROJECT TRACKER

Link to Project Board on GitHub: https://github.com/users/Sallygator/projects/1
Project Board Screenshot:



Project Board Screenshot:



VIDEO

YouTube Link: https://www.youtube.com/watch?v=pG2IOp2gnGA

VCS

GitHub Repository Link: https://github.com/Sallygator/CUDegreePlanner

CONTRIBUTIONS

The following is a summary of contributions and screenshots made by each member.

Truman Davis

- i. My contributions to the project were in the initial data collection and backend work. I wrote the web scrapers we used to make our API. I helped in formatting the database tables to meet our goals and make function implementation easier. Lastly, I implemented the search function on the site. I used Python for the scrapers and scraped the CU CS courses list to gather all the names and details of the courses essential to the project. We used Postgresql for the database and Iquery to put together the sortables that made the search function work.
- ii. Scrapper:

Course Search:

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Hannah Murtha

- i. My main contribution to the project was User Interface design and implementation, where I styled the Home, Login, Register, Navbar and Schedule Builder pages, aiming for a user-friendly experience. Besides that, I integrated the frontend and backend components together, dealing with merge conflicts for the team and adapting to scripts as needed. I wrote the APIs for logging in, registering, logging out, and the YAML file. I also performed user-focused testing on the website itself, trying to identify issues by intentionally breaking the website. Lastly, I documented meeting notes for the team. Technology wise, for the frontend I used HTML, CSS, Handlebars, and Bootstrap. For backend I used GitHub, JavaScript and Node.Js.
- ii. Styling:

Index Register:

```
app.post('/register', async (req, res) =>
{
    const { username, password, degree } = req.body; //getting request info
    if (!username || !password || !degree) {
        return res.status(400).json({ message: 'Missing required fields.' });
    }
    try
    {
        // Nabs the password using bcrypt library
        const hash = await bcrypt.hash(req.body.password, 10);

        // To-DO: Insert username and hashed password into the 'users' table
        await db.query('INSERT INTO users(username, password, degree) V&LUES ($1, $2, $3);', [username, hash, degree]);
        console.log("User was inserted into the database");
        return res.redirect('/login'); //it worked, redirect to login route
    }

catch(error)
    {
        // Log the error details for debugging
        console.error("Error during registration:", error);

        // Return a 500 Internal Server Error with a message
        return res.status(500).json({ message: 'Internal server error.' });

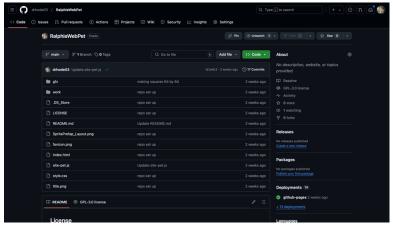
        return res.redirect('/register'); //didnt work, go back to the register page
    }
});
```

Register:

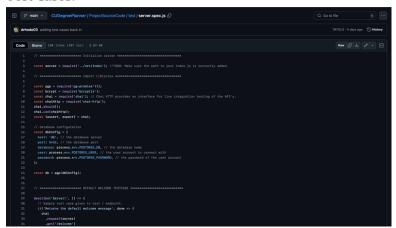
Daralynn Rhode

i. My main contributions to the project were website design/frontend development, test implementation, and application hosting. I also did most of the "glue work" (documentation, maintaining boards, lab-work, etc.) and team organization related to maintaining and updating the GitHub repo. The addition of the Web Pet Ralphie was also my work, I created a separate repo to house the functionality. Technology wise, I worked with Chai and Mocha for the testing, Node.Js, Javascript, Handlebars, and HTML for the frontend portions, and with Render for the cloud hosting.

ii. Pet Ralphie Repo:



Test Cases:



Nick Tishkowski

i. My contributions to the project included populating individual class cards from our database; each containing a class key, description and a list of prerequisites. I then implemented the drag-and-drop functionality of the class cards in the Schedule Builder page, the ability to search for classes based on what requirement they make in the search bar, and lastly to detect if all prerequirements were met when the user dropped a class into their schedule. If all requirements were not met, the requirement text would turn red, otherwise it would turn green. I used HTML, Handlebars, Boostrap. JavaScript and Node.Js.

ii. Populate Cards:

Check PreRegs:

```
{{! Logic for checking pre-recs}}
      function checkPrerecs(classid, yearsem){
   var card = document.getElementById(classid);
   var prerecs = document.getElementById(classid + "_required");
                  current_table = yearsem;
            if (prerecs != null) {
                   var year = parseInt(current_table.id.charAt(5));
                   var semester = current table.id.charAt(7):
                   var prerecs_parsed = prerecs.innerHTML.slice(9).split(",");
var satisfied = new Array(prerecs_parsed.length).fill(false);
                   for (let i = 1; i <= year; i++){
  var check_year_fall = document.getElementById("Year " + i + "_Fall")
  for (let j = 0; j < check_year_fall.childElementCount; j++) {
    var check_card = check_year_fall.children.item(j).children.item(0);
    if (check_card != null) {var check_countsfor = document.getElementById(check_card.id + "_countsfor");}
    if (check_card != null) /</pre>
                                         var check_countsfor_parsed = check_countsfor.innerHTML.slice(11);
                                         for (let k = 0; k < prerecs_parsed.length; k++){
                                               if (check_countsfor_parsed == prerecs_parsed[k]){
    satisfied[k] = true;
                                  var check_year_fall = document.getElementById("Year " + year + "_Fall")
                                  for (let j = 0; j < check_year_fall.childflementCount; j++) {
    var_check_card = check_year_fall.children.item(j).children.item(θ);
    if (check_card != null) {var_check_countsfor = document.getElementById(check_card.id + "_countsfor");}
                                        if (check countsfor != null) {
                                               for (let k = 0; k < prerecs_parsed.length; k++){
   if (check_countsfor_parsed == prerecs_parsed[k]){</pre>
                                                             satisfied[k] = true;
```

Marcus Winton

i. My main contribution to the project was the design and creation of the database used to manage all of the classes. This included solving the problem of classes having multiple prerequisites, as well as handling multiple classes that could fulfill a given prerequisite. Additionally, I cleaned the data gathered from the web scraper. I then worked on implementing the technologies used, including Python for web scraping, PostgreSQL for database management, and Google Sheets for exporting data as a CSV. This process also involved the painstaking task of converting the prerequisite codes provided by the scraper into our "counts_for" column.

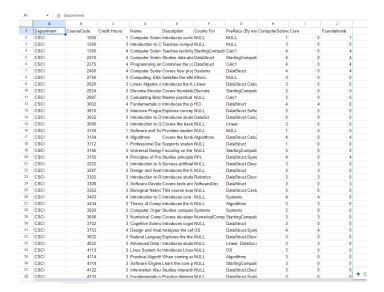
ii. Database Population:



Database Creation:

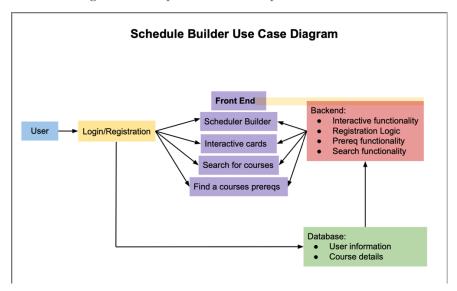


Course Information:



USE CASE DIAGRAM

The following is an example of the mockup wireframes we used for the website design.

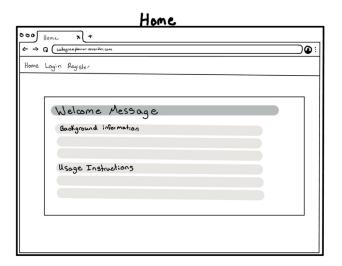


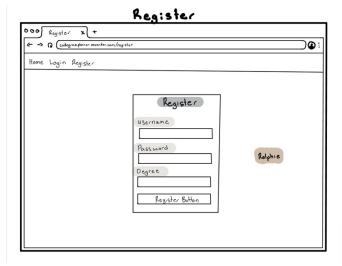
WIREFRAMES

The following is an example of the mockup wireframes we used for the website design. They are all the final-ish designs we used.

Home Page

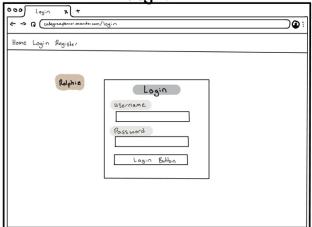
Register Page

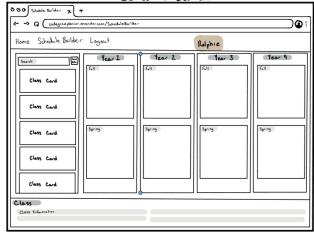




Login Page

Login Schedule Builder





Schedule Builder

TEST RESULTS

The following is a summary of results and observations made by our end testing users. The test users themselves were all undergrad CU students studying computer science in some capacity.

Results

i. Overall, the application was received very well by all the students who tested it. The highlighting of pre-reqs and co-reqs for classes was very popular and received praise over its functionality. The website usage was simple and easy for the users to follow. Ralphie was a favorite and most users commented on their addition. On the basic level, many users felt like the application was functioning well. All users had suggestions concerning further development and what could be done to improve the site. Small bugs were found and noted for further addressing.

Observations

i. Users mainly focused on dragging and dropping classes in different orders to test the pre-req highlighting. All users also tested the search functionality and what phrases and codes could be used to return a result. Most users seemed focused on bug testing and seeing if they could 'break' the application in any way. In all cases but one, the users behaved as expected and the application responded correctly. The one case that was unaccounted for was when a user tried to use a password manager to create a password for the site and the login functionality would not accept it. This requires further debugging.

DEPLOYMENT

Link to Render Hosted Application: https://cudegreeplanner.onrender.com

*It will take a little bit for the page to load initially, shouldn't be more than a minute or so.