

## SQL Schema

```
CREATE TABLE Review(  
  review_id INTEGER,  
  username CHAR(20) NOT NULL,  
  sports_id INTEGER NOT NULL,  
  date DATE,  
  rating INTEGER,  
  comments CHAR,  
  like_count INTEGER,  
  PRIMARY KEY (review_id),  
  FOREIGN KEY (username) REFERENCES Users  
  ON DELETE CASCADE,  
  FOREIGN KEY (sports_id) REFERENCES Sports  
  ON DELETE CASCADE)
```

```
CREATE TABLE Likes(  
  review_id INTEGER,  
  username CHAR(20),  
  when: DATE,  
  PRIMARY KEY (review_id, username),  
  FOREIGN KEY (review_id) REFERENCES Review  
  ON DELETE CASCADE,  
  FOREIGN KEY (username) REFERENCES Users,  
  ON DELETE CASCADE)
```

```
CREATE TABLE Written_by(  
  review_id INTEGER,  
  username CHAR(20),  
  sport_id INTEGER,  
  status CHAR(20),  
  when: DATE,  
  PRIMARY KEY (review_id, username, sport_id),  
  FOREIGN KEY (review_id) REFERENCES Review  
  ON DELETE CASCADE,  
  FOREIGN KEY (username) REFERENCES Users  
  ON DELETE CASCADE,  
  FOREIGN KEY (sport_id) REFERENCES Sports  
  ON DELETE CASCADE)
```

```
CREATE TABLE Users(  
  username CHAR(20),  
  coordinate REAL NOT NULL,  
  name CHAR(20),  
  age INTEGER,  
  PRIMARY KEY (username),  
  FOREIGN KEY (coordinate) REFERENCES  
  Location)
```

```
CREATE TABLE Status(  
  username CHAR(20),  
  sport_id: INTEGER,  
  status: CHAR(20),  
  PRIMARY KEY (username, sports_id),  
  FOREIGN KEY (username) REFERENCES Users  
  ON DELETE CASCADE,  
  FOREIGN KEY (sport_id) REFERENCES Sports  
  ON DELETE CASCADE)
```

```
CREATE TABLE Lives_in(  
  coordinate REAL,  
  username CHAR(20),  
  PRIMARY KEY (username),  
  FOREIGN KEY (coordinate) REFERENCES  
  Location ON DELETE CASCADE,  
  FOREIGN KEY (username) REFERENCES Users  
  ON DELETE CASCADE)
```

```
CREATE TABLE Sports(  
  sports_id INTEGER,  
  coordinate: REAL NOT NULL,  
  sport_type: CHAR(20),  
  trail_name: CHAR (100),  
  difficulty: CHAR(20),  
  rating: REAL,  
  price: REAL,  
  num_people_completed: INTEGER,  
  PRIMARY KEY (spots_id),  
  FOREIGN KEY (coordinate) REFERENCES  
  Location)
```

```
CREATE TABLE Locate_in(  
  coordinate REAL,  
  sport_id INTEGER,  
  PRIMARY KEY (sport_id),  
  FOREIGN KEY (sports_id) REFERENCES Sports  
  ON DELETE CASCADE)
```

```
CREATE TABLE Location(
coordinate REAL,
country CHAR(40),
state CHAR(11),
city CHAR(40),
PRIMARY KEY (coordinate))
```

```
CREATE TABLE Equipment(
equipment_name CHAR(40),
cost: REAL,
PRIMARY KEY (name))
```

```
CREATE TABLE Needs(
name CHAR,
sport_id INTEGER,
PRIMARY KEY (name, sports_id),
FOREIGN KEY (name) REFERENCES Equipment
ON DELETE CASCADE,
FOREIGN KEY (sports_id) REFERENCES Sports
ON DELETE CASCADE)
```

## Constraints that cannot be captured with the E/R syntax

1. **sport\_type** in **Sports** table is limited to be one of 'skiing', 'hiking', 'biking', 'kayaking', 'scuba diving'
2. **difficulty** in **Sports** table is limited to "beginner", "intermediate", "advanced"
3. **status** in **Status** table is limited to "completed" or "saved"
4. **Written\_by** table only allows tuples with **status** = 'completed'

