

Kruskal's algorithm to find MST of a network

a)

Kruskal's algorithm is a greedy algorithm used to find the minimum spanning tree (MST) of a connected, undirected graph. It works by sorting the edges in non-decreasing order of their weights and then adding edges to the MST while ensuring no cycles are formed.

Here are the steps and algorithms needed:

1. Disjoint Set (Union-Find) Data Structure:

The Union-Find data structure is crucial for Kruskal's algorithm to efficiently manage and merge disjoint sets of nodes while checking for cycles.

- **Find Operation:** This operation finds the root of the set containing the element. It uses path compression to optimize future queries.
- **Union Operation:** This operation merges two sets. It uses union by rank to keep the tree shallow, making future operations faster.

2. Kruskal's Algorithm:

- **Sort all the edges** in the graph in increasing order of their weights.
- **Initialize a disjoint set** data structure to manage connected components.
- **Iterate through the sorted edges** and for each edge, check if it forms a cycle:
 - ✓ If it doesn't form a cycle (i.e., the two vertices are in different components), include this edge in the MST and perform a union operation.
 - ✓ If it forms a cycle, discard the edge.
- **Repeat until you have included $(n - 1)$ edges** (where n is the number of vertices in the graph). At this point, the MST is complete.

b)

Time Complexity Analysis:

1. Sorting the edges:

Sorting the edges takes $O(E \log E)$, where E is the number of edges.

2. Union-Find Operations:

The time complexity of each union and find operation using path compression and union by rank is almost constant, specifically $O(\alpha(n))$, where $\alpha(n)$ is the inverse Ackermann function, which grows extremely slowly and is nearly constant for all practical values of n .

- ✓ For E edges, the total complexity of union and find operations is $O(E\alpha(n))$.

3. Overall Complexity:

Therefore, the total time complexity of Kruskal's algorithm is dominated by the sorting step, resulting in:

$$O(E \log E + E\alpha(n)) \approx O(E \log E)$$

This is efficient for sparse graphs (where E is much less than n^2).

Space Complexity Analysis:

1. Disjoint Set:

The space complexity for the Union-Find data structure is $O(n)$, where n is the number of nodes (vertices).

2. Edges:

The space complexity for storing the edges is $O(E)$, where E is the number of edges in the graph.

3. Overall Complexity:

The space complexity is $O(n+E)$, which is efficient.

Correctness:

- Kruskal's algorithm ensures that no cycles are formed because the algorithm only adds an edge if the two vertices of the edge are in different connected components (checked using the Union-Find data structure).
- The algorithm guarantees that the MST is optimal because it always adds the next smallest edge that doesn't form a cycle, following the greedy approach.

c)



Kruskal.cs