Task(11.2)

Instructions:

Abstract Class: LibraryItem

- **This is the base class representing a generic library item. It defines the following pure virtual methods, which must be implemented by derived classes:**
  - **displayInfo(): Outputs details about the library item.**
  - **isAvailable(): Returns a boolean indicating whether the item is available for borrowing.**
  - **borrowItem(): Handles the logic for borrowing the item.**
  - **returnItem(): Handles the logic for returning the item.**
- **A virtual destructor is provided to ensure proper cleanup of derived classes when they are deleted.**

Derived Class: Book

- **Inherits from LibraryItem and represents a book in the library.**
- **Private members include:**
  - **title: The title of the book.**
  - **author: The author of the book.**
  - **available: A boolean flag indicating if the book is available for borrowing.**
- **Implements the abstract methods:**
  - **displayInfo(): Prints the book's title, author, and availability status.**
  - **isAvailable(): Returns the availability status.**
  - **borrowItem(): Marks the book as borrowed if it is available; otherwise, it prints an error message.**
  - **returnItem(): Marks the book as available again and prints a confirmation message.**

Derived Class: Magazine

- **Similar to Book, it inherits from LibraryItem and represents a magazine in the library.**
- **Private members include:**
  - **title: The title of the magazine.**
  - **issueNumber: The issue number of the magazine.**
  - **available: A boolean flag indicating if the magazine is available for borrowing.**
- **Implements the same set of abstract methods as the Book class, tailored to magazine-specific attributes.**

Main Function

- **The main() function initializes the system:**
  - **A vector of pointers to LibraryItem objects is created to store different library items.**
  - **Instances of Book and Magazine are created and added to the vector.**
  - **Information about each item is displayed using the displayInfo() method.**
  - **The program demonstrates borrowing and returning functionality:**
    - **A user can borrow available items, and if an item is already borrowed, the system provides an appropriate message.**
    - **Items can be returned, updating their availability status.**
- **Finally, the dynamically allocated memory for the library items is cleaned up to prevent memory leaks.**

Thank You