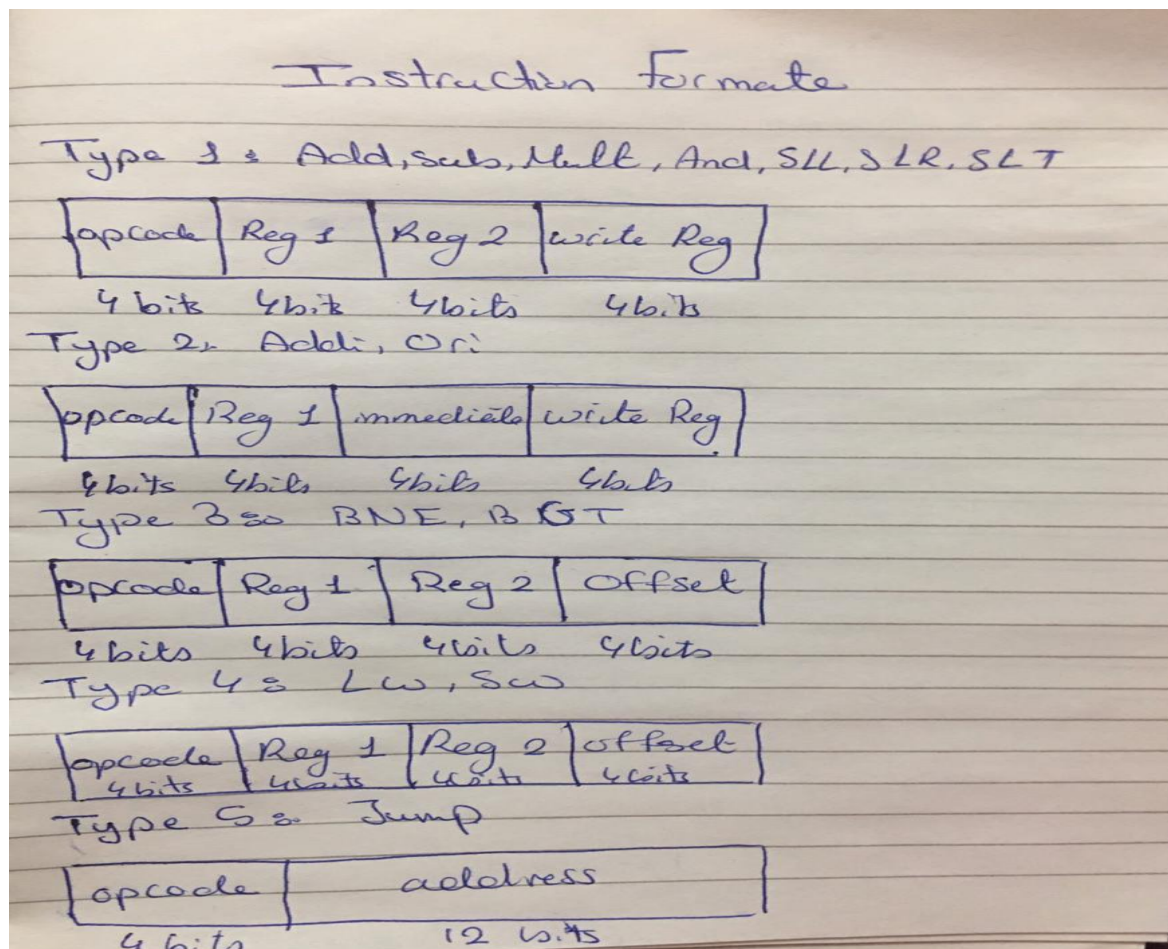


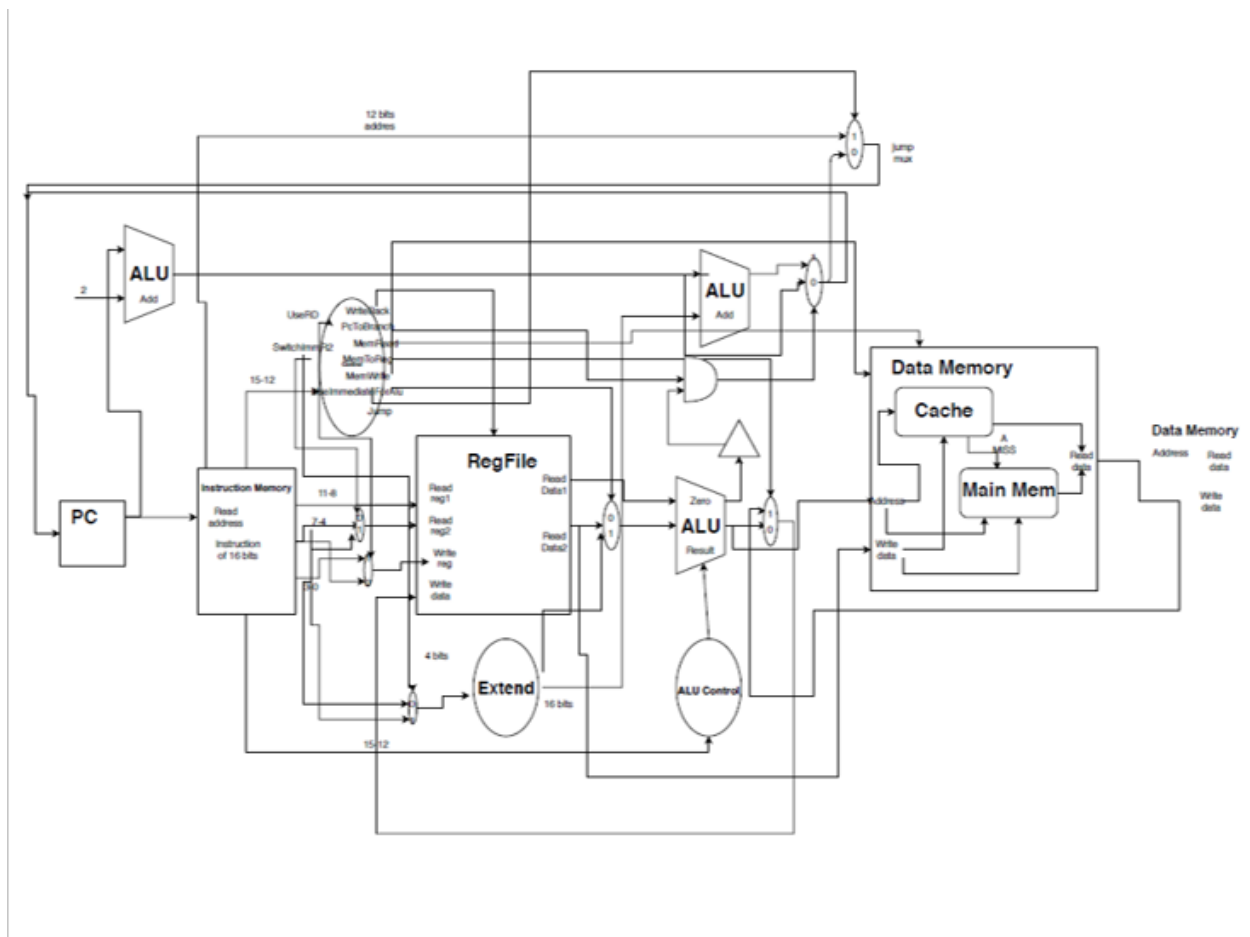
# Instruction Format

- Since instruction and data memory are 16 bits, the memory size is 16 bits which is reflected on the size of the instruction.
- For all operations opcode is 4 bits, since we have 14 instructions to be covered which is well covered in 4 bits, each instruction could have a unique opcode.
- A unique format is set for each instruction type.
- For memory accessing in case of Load/Store, add the 2<sup>nd</sup> Register value to the immediate.



## Branch Instructions

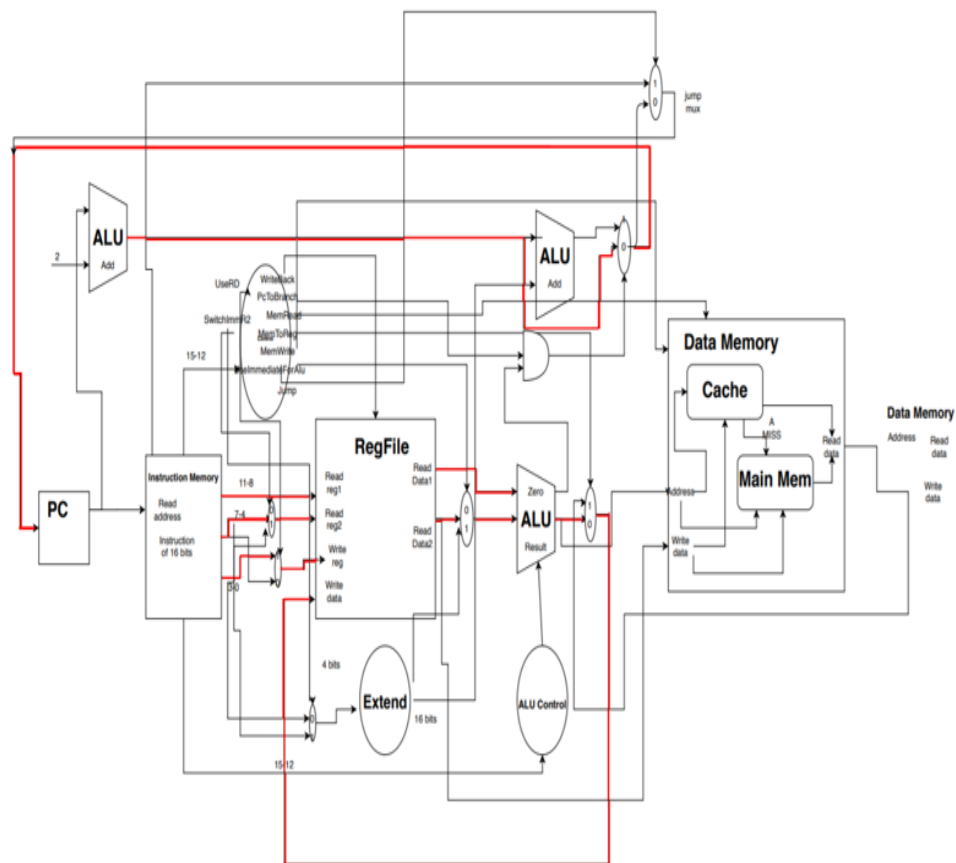
Opcode	Register 1	Register 2	offset
--------	------------	------------	--------



---

# Shifting

15-12	11-8	7-4	3-0
OP Code 0100: SLL 0101: SRL	Register 1	Register 2	Destination Register

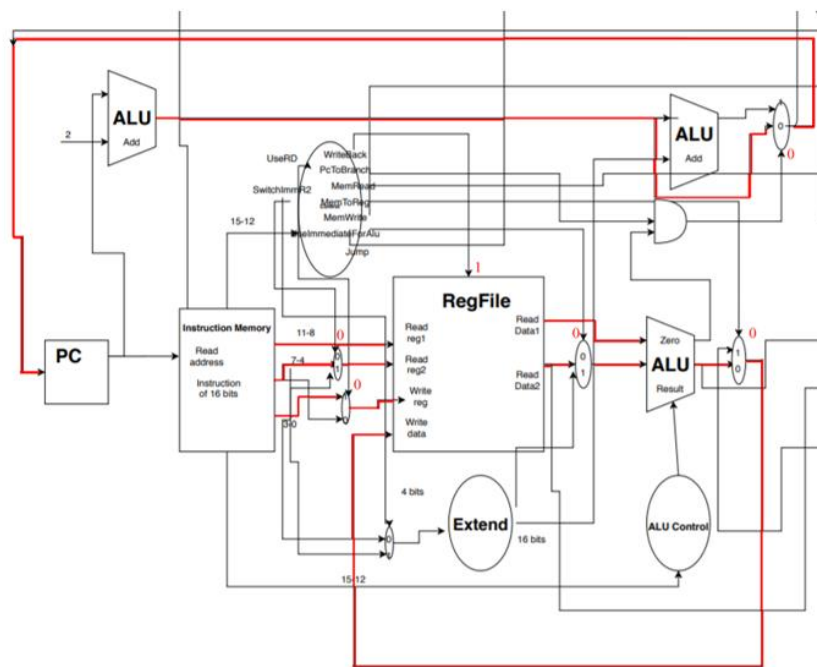


Control Signals:

<u>WriteBack</u>	<u>UseImmediate ForALU</u>	<u>PCSrc</u>	<u>MemRead</u>	<u>MemWrite</u>	<u>SwitchImm R2</u>	<u>Jump</u>
1	0	0	0	0	0	0

ALUControl:

```
switch(opcode) {
case('0000'): bit4 = "0010";break;
case('0001'): bit4 = "0110";break;
case('0010'): bit4 = "0011";break;
case('0011'): bit4 = "0000";break;
case('0100'): bit4 = "0100";break;
case('0101'): bit4 = "0101";break;
case('0110'): bit4 = "0111";break;
case('0111'): bit4 = "0010";break;
case('1000'): bit4 = "0001";break;
case('1001'): bit4 = "0010";break;
case('1010'): bit4 = "0010";break;
case('1011'): bit4 = "0110";break;
case('1100'): bit4 = "0110";break;
case('1101'): bit4 = "0010";break;
}
```



```

public String SHL(String operand1 , String operand2) {

    int op1 = Integer.parseInt(operand1,2);
    int op2 = Integer.parseInt(operand2,2);

    System.out.println("Operation Name : ShiftLeft");
    System.out.println("1st operand : " + signExtend((operand1)) + "/" + Integer.parseInt(operand1,2));
    System.out.println("1st operand : " + signExtend((operand2)) + "/" + Integer.parseInt(operand2,2));
    int result = op1 * 2^op2;
    if(result ==0) {
        this.Z = true;
    }
    System.out.println( "Output: " + signExtend(Integer.toBinaryString(result)) + "/" + result);
    System.out.println("Z Flag : " + this.Z);
    this.output = Integer.toBinaryString(result);
    return(Integer.toBinaryString(result));

}

```