Communication

- The basic Prototype of game is almost ready and everyone in team reviewed and tested it.
- Each team member developed their assigned module and communicated regularly via slack.
- The biggest challenge was to integrate modules developed by different members together.
- Each Team member explained the design pattern implemented in module/task developed by him.
- Every member actively participated in the discussion and reviewed modules developed by other team members.
- There were few mistakes/bugs found after integrating modules together. To discuss about the issue, I organized a meeting on Saturday.
- We also decided all the functionalities which we will develop in the upcoming week.
- Regular communication is the key which keeps all the team-mates productive.