

Programming the STM32F746G-Discovery Board

Nikolas Schroeder
Institute for Systems Theory and Automatic Control
`lrt86824@stud.uni-stuttgart.de`

October 10, 2017

Abstract

This paper gives an overview on how to program the STM-Discovery board with STM32Cube, Eclipse and a GNU Compiler. Also it deals with the inclusion of C/C++ code which was generated from Simulink models such as the DataAcquire.slx model.

1 Requirements

- Eclipse IDE
- GNU ARM Eclipse Plug-In
- GCC ARM tool-chain
- STM32CubeMx

2 Options

kkkkkkkk

2.1 Sensodrive

2.2 Maxon

2.3 Robodrive

jjjjjjj

3 Conclusion