



# MEDCoupling Introduction and overview

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#### **Outline**

Training overview & objectives

**Features** 

Fundamental Objects

Library and code Structure

**Appendix** 



# Agenda

- Overview of MEDCoupling
- Notebooks 1 and 2 about DataArray, Mesh and Field
- Presentation of MEDLoader
- Notebooks 3, 4, and 5 about MEDLoader
- Presentation of Remapper
- Notebook 6 about Remapper
- Notebooks of ExempleComplet/



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## **Objectives**

- Get an overview of the library features
- Understand of main objects: DataArray, Mesh, Field
- Master simple and representative cases



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#### Mesh and Fields

A typical scientific simulation requires:

- Meshes, spatial discretization of a geometric domain
- Fields, physical data on mesh entities

main input/output of a numerical solver: (spatial descr., initial conditions, boundary conditions, etc.)

Creating or modifying meshes and fields is difficult



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# Why using MEDCoupling?

#### **Custom Meshes and Fields for each code**

- well suited
- hard to develop
- hard to interact with other codes and tools (e.g. post-processing)

### **Using MEDCoupling in several codes**

- may have limitations
- inherit from all MEDCoupling features
- share development effort
- easy to interact with other codes and tools

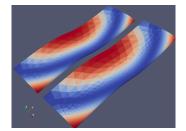
#### **Differences with SMESH**

- field manipulation
- highly scriptable creation of simple meshes
- an interface between simulation codes and tools



# **MEDCoupling Features**

- Mesh
  - Build from scratch
  - Refine and split
  - Intersect
- Fields
  - Projection from one mesh to another
  - Projection taking into account physical nature of the field
  - Parallel projections
- Almost everything available in Python



## Misc. features

- Convex hull computation
- Duplicate nodes identification
- Degenerated cells reduction, typically a flat triangle
- Point localization
- Algebraic volume, area, length computation
- Mesh concatenation
- Eigen values computation
- Gauss points management
- And many more



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#### What does MED means?

## Modèle d'Échange de Données

- Core structures (arrays, meshes and algorithms)
- Projection (interpolation and field projection)
- Parallelism (DEC Data Exchange Channel)
- File I/O (MEDFiles)
- MEDReader, Paraview plugin to visualize MEDFiles
- MED GUI (aka Fields)



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#### Historical context

#### 1996

ÉdF R&D, data exchange between simulation codes standardization effort

#### 2001

MED-file library (ÉdF/CEA), for data exchange, integrated to the SALOME platform

#### 2010

First version of MEDCoupling

Almost 15 years of development



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# DataArrays (1/2)

- To do all this, surely, we need
  - Arrays of points (mesh nodes coordinates, centers of mass, ...)
  - Arrays of "data" (fields, etc . . . )
- First building block: DataArray
  - "Similar" to a list with several columns
    - Usually much more rows than columns!
  - Example: array of 2D points = DataArrayDouble
    - $\bullet$  coo = mc.DataArrayDouble([(1.0,2.0), (2.0,3.5), (1.5,3.4)])
    - Array of 3 tuples and 2 components
- Main sub-types: DataArray's of int or double
- All indices start at zero
- In Python, DataArray-s are manipulated very much like NumPy arrays
- Important point for I/O: DataArray-s have a name, and so have their components



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## DataArrays (2/2)

- All standard operators directly accessible using operators:
  - da = mc.DataArrayInt([1,2,3])
  - da \*= 2
  - $\blacksquare$  da = (1-da)
  - Similarity with NumPy: by default, operations are done at the tuple level (no matrix-like operations)
- Advanced operations: intersection (for DAInt), min/max extraction, . . .
- Link with NumPy (need to have a MED compiled with NumPy support!)
  - DataArrayInt and DataArrayDouble can be converted to NumPy array
    - Efficient in both ways (no copy, just ownership transfer)
  - Advantages
    - mmap, serialize/deserialize with multiprocessing
    - Usage with arrays of bool (where() clauses )
    - Syntactic sugar for dimension management (translate. newaxis, ...)
    - Link with SciPy for linear algebra
    - Link with pyCUDA
  - Restrictions
    - Some services missing: getMinMaxPerComponent(), findCommonTuples(), ... or to be invoked with another approach
- No names associated to arrays/components MEDCoupling Introduction and overview - Aymeric SONOLET, Guillaume BROOKING

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# Renumbering, Easy index manipulation

- indexing methods like numpy:
  - da[:, 0]: extract the first component of all tuples (i.e. first column of the array)
  - da[[1,0,2]] : reorganize the array
- Many MEDCoupling functions work with (or return) arrays in the format above.
- See Array Renumbering section of the documentation.



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## Meshes

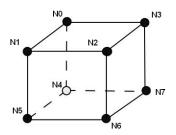
- In the MED world, a mesh is
  - The spatial discretization of a continuous geometrical domain
  - Associated to only one array of underlying point coordinates (a DataArrayDouble, called the nodes of the mesh)
  - With only one single mesh dimension
    - You can NOT mix a mesh representing 3D volumes (say cubes) with 2D areas (triangles)
  - A mesh also has a name (important for I/O) and a time-step ID
- Do not confuse
  - Mesh dimension: dimension of the cells
  - Spatial dimension: number of components in the array of coordinates
  - Example: an helix-shaped curve (= a wire shaped like a corkscrew) has
    - Mesh dim = 1 (this is a simple wire made of segment cells)
    - Spatial dimension = 3
  - A curved surface has mesh dimension = 2, space dimension = 3
- A mesh is made of cells: segments in 1D, surfaces in 2D, volumes in 3D.
- Main types of mesh in MEDCoupling: structured, unstructured and extruded



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## Cell representation (unsctructured meshes)

- A cell is described by the list of its nodes' indices (not coordinates)
  - e.g. [0, 1, 2, 3, 4, 5, 6, 7]
  - "cell" can be a segment in 1D
- Need for convention: there is more than one way to index a cube's vertices:
- No explicit notion of "edges" (resp. "faces") for a 2D (resp. 3D) cell
- Only points. Other entities can be computed on the spot, with buildDescendingConnectivity()



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### About cells

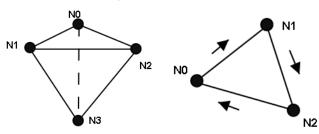
### Label of cell types

- HEXA8: a hexahedron with 8 ponts (i.e. a linear cube)
- HEXA20: g. hexahedron with 20 points points (can represent a "quadratic" element, a "cube with curved faces").
- TETRA4, TETRA10, etc.

See the MED-file documentation, for more information.

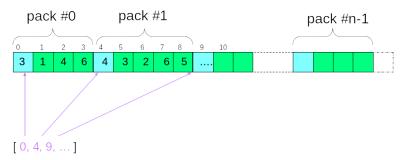
## **Numbering order**

■ In 2D, reverse trigonometric convention is used



# Indirect indexing, a typical way to store indices

## **Indirect indexing format**



Notably, used for representation of cells' connectivity

# Fields, more than an array of values



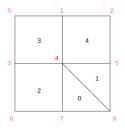
- represents some physical quantity associated with a spatial domain
  - No continuous description of the physical quantity over the domain
  - A finite set of values, associated to some constituents of the mesh
  - At a low level, a DataArray associated to a given mesh
    - Can have more than one component!
- A field can be supported by nodes (vertices) ON\_NODES, cells (elements) of the mesh ON\_CELLS, or more complex items
- A field has a temporal discretization
  - NO TIME
  - ONE\_TIME
  - CONST ON TIME INTERVAL
- For some operations (interpolation), one need to define the physical nature of the field (extensive field or intensive field)
- More on all this with interpolation . . .
- Examples
  - Magnetic field: tensor field of double values: 3 components (Bx, By, Bz)
  - Temperature field: scalar field of double values: 1 component

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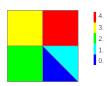
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### Illustration

- Unstructured 2D mesh, of QUAD4 and TRI3
- The cell 2 has the connectivity [3, 4, 7, 6] (clockwise)



■ A P0 (i.e. ON\_CELLS field on this mesh), with 5 values



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## **Dependency Structure**



- Several sub-parts each dedicated to a specific task
  - MEDCoupling: memory model and general processing
  - MEDLoader: persistence
  - ParaMEDMEM: parallelism
- A big effort to have little dependencies
- Parts are:
  - Swigged
  - Swigged and wrapped with CORBA
  - System dependencies

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## Note for C++ developers



#### A few words about the code

- source code
  - 150k lines of C++
  - 40k lines of Python
- tests
  - ~1600 unit tests
  - memory leak check for each unit tests (valgrind)
- build
  - cmake

### Base classes

#### RefCountObject abstract class

- Similarities with VTK code structure
  - Ease the interaction with VTK (ParaView plugins)
  - Historically, there's been a reflection about using VTK directly
- All (significant) MEDCoupling classes inherit from
  - RefCountObject
    - A pointer and a counter
    - Memory management philosophy: someone owns the object after its creation
    - incrRef() to take ownership of the object / decrRef() to release it
    - Template class MCAuto is here to help
    - Smart pointer behavior (no Boost dependency)
    - No need to decrRef() if used
    - valgrind is your friend
  - Careful, some MEDCoupling functions
    - give you pointer ownership: e.g. mergeNodes()
    - Some don't: getCoords()



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