

## ECE/CS 356: Computer Network Architecture

### Homework 2 (100 Points)

#### Problem 1 (5\*5=25)

True or false? (and brief reasoning)

- a) A user requests a Web page that consists of some text and three images. For this page the client will send one request message and receive four response messages.  
**False. Send 4 receive 4.**
- b) Two distinct Web pages (for example, [www.duke.edu/research.html](http://www.duke.edu/research.html) and [www.duke.edu/students.html](http://www.duke.edu/students.html)) can be sent over the same persistent connection.  
**True. Persistent HTTP leaves connection open.**
- c) With non-persistent connections between browser and origin server, it is possible for a single TCP segment to carry two distinct HTTP request messages.  
**False. Each TCP segment can only carry one request.**
- d) The Date: header in the HTTP response message indicates when the object in the response was last modified.  
**False. Date is request generation time.**
- e) HTTP response messages never have an empty message body.  
**False. 204 No Content. (May give credit if answer was True with explanation on 404 Not Found)**

#### Problem 2 (4\*5=20)

Consider the following ASCII characters I have captured from the network:

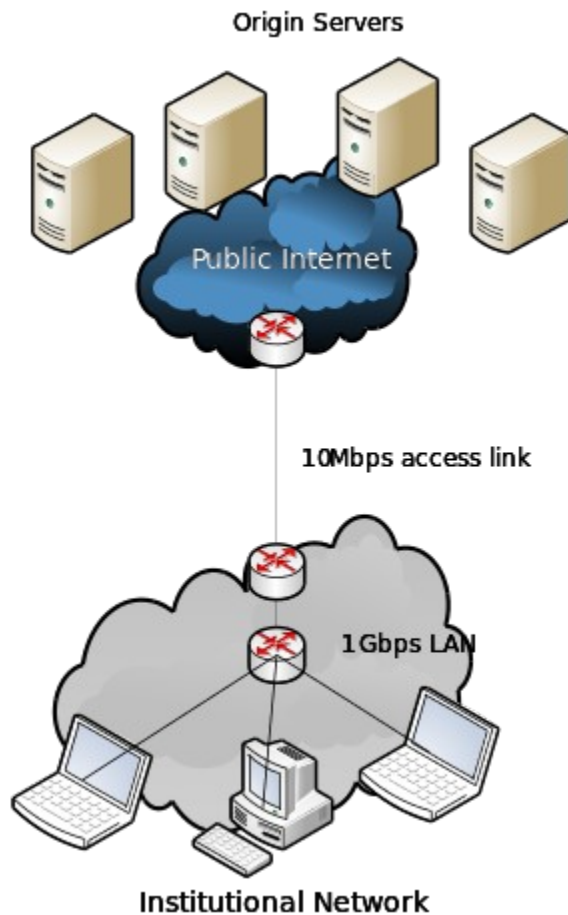
```
GET /cs453/index.html HTTP/1.1<cr><lf>Host:
gaia.cs.umass.edu<cr><lf>User-Agent: Mozilla/5.0 (Windows;U; Windows
NT 5.1; en-US; rv:1.7.2) Gecko/20040804 Netscape/7.2 (ax)
<cr><lf>Accept:ext/xml,application/xml,application/xhtml+xml,text/html;q
=0.9,text/plain;q=0.8,image/png,*/*;q=0.5<cr><lf>Accept-Language:
en-us,en;q=0.5..Accept-Encoding: zip,deflate<cr><lf>Accept-Charset:
ISO-8859-1,utf-8;q=0.7,*;q=0.7..Keep-Alive:
300<cr><lf>Connection:keep-alive<cr><lf><cr><lf>
```

- a) What is the URL of the document requested by the browser? Make sure you give the hostname and the file name parts of the URL.  
**gaia.cs.umass.edu/cs453/index.html**
- b) What version of HTTP is the browser running?  
**HTTP 1.1**

- c) Is a Netscape or an Internet Explorer browser making the request?  
**Netscape**
- d) Is the browser requesting a non-persistent or a persistent connection?  
**Persistent**
- e) What is the IP address of the computer on which the browser is running?  
**Can't tell**

### Problem 3 (5\*4=20)

Assume the following scenario already presented



Assume the following information:

- Avg object size: 5Mbits
- Avg request rate from browsers to origin servers: 15 request/sec
- RTT from institutional router to any origin server: 2 sec
- Access link rate: 10 Mbps

1. Calculate:

- LAN utilization ( **$5\text{Mbps} * 15 / 1\text{Gbps} = 7.5\%$** )
- Access Link utilization ( **$5\text{Mbps} * 15 / 10\text{Mbps} = 750\%$**   
**(100%)**)

Now, consider that we have installed a web cache (Proxy server) in our institutional network. Assume the following information:

- a. suppose cache hit rate is 0.4
  - i. 40% requests satisfied at cache
  - ii. 60% requests satisfied at origin

2. Calculate:

- i. LAN utilization ( **$5\text{Mbps} * 15 / 1\text{Gbps} = 7.5\%$** )

- ii. Access Link utilization ( $5\text{Mbps} * 15 * 0.6 / 10\text{Mbps} = 450\%$ ) (**100%**)

#### **Problem 4 (5\*7=35)**

Short questions:

- 1) What information is used by a process running on one host to identify a process running on another host?  
**Socket (IP + port)**
- 2) Suppose you wanted to do a transaction from a remote client to a server as fast as possible. Would you use UDP or TCP? Why?  
**UDP (faster). (OK if answered TCP and talked about high reliability requirement of the transaction)**
- 3) For a communication session between a pair of processes, which process is the client and which is the server?  
**The process that initiates the communication is the client. The process that waits to be contacted is the server.**
- 4) For a P2P file sharing application, do you agree with the statement: "There is no notion of client and server sides of a communication session"? Why or why not?  
**No. The receiver is the client, the sender is the server.**
- 5) Why do HTTP, FTP, SMTP, and POP3 run on top of TCP rather than on UDP?  
**Reliability, in-order transmission.**
- 6) How an e-commerce site can keep a purchase record for each customer?  
**Unique ID stored in cookie on user's machine.**
- 7) Why is it said that FTP sends control information "out of band"?  
**FTP passes control information on a separate connection.**