SAM SALTWICK

STUDENT AT THE UNIVERSITY OF MARYLAND

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O ssaltwick

Skills

PROGRAMMING LANGUAGES (RANKED)

Python

Java

MATLAB

Processing

Arduino

HTML

CSS

Ruby

С

Rust

OCaml Verilog

SOFTWARE

Windows

Unix / Linux

Adobe Creative Cloud

Relevant Coursework

Introduction to Object Oriented Programming I & II

Introduction to Computer Systems

Discrete Mathematics

Organization of Programming Languages

Algorithms

Signals and Systems Theory I & II

Digital Logic Design

Linear Algebra

Computer Vision

Summary

Motivated Computer Engineering Honors student seeking an internship for the Summer of 2019. Building intensive projects for coursework and personal knowledge, with interests in Computer Vision and Image Processing. Experienced with collaborating and working with teams to reach a higher goal.

Education

University of Maryland Honors College, College Park B.S. Computer Engineering 2020

GPA: 3.7

Employment

Coder Kids

Product Developer & Tutor

Mclean Virginia Sept. 2017 to Current

Teaching children ages 6-13 basic computer science concepts

Helping students set SMART goals for each session

Developing production tools to enhance company workflow

Contributed to enrichment program expansion through the creation of a promotional video

Designing and implementing novel courses to be taught in enrichment programs

Tourneau New York, NY
Information Technology Intern June 2017 to July 2017

Built and configured CentOS 7 Server

Developed proof-of-concept Chef Configuration Management system

Created a short film for a company event in Adobe Premiere Pro and Adobe Photoshop

Learned valuable communication skills through corporate presentations

Projects

Oversand Vehicle Team Project

Oct. 2016 to Dec. 2016

Worked towards building a robot that could measure and neutralize a chemical pool

Designed and built electrical circuits to power, control, and fulfill given tasks

Programmed an Arduino to control motors, ultrasonic sensors, and radio communicators

Presented our design and build process to a class of 40 students as well as several professors

Autonomous Unmanned Systems Research

Spring 2017 to Spring 2018

Researched a method to autonomously detect terrorist attacks in public areas

Used Python with OpenCV and Tensorflow to recognize objects

Developed research paper and video presentation of current work

Built simulation to accurately model various efficient navigation algorithms

Genetic Algorithm Simulation

Mar. 2018

Built a simulation of a genetic based path finding algorithm using p5.js

Experimented with different obstacles and growth rates

Created a tool to plot simulation data in the browser

Awards

A. James Clark School of Engineering · Dean's List Received a spot on the Dean's List four consecutive semesters

Spring 2018

Activities

Research Peer Mentor

Assisted current student researchers with their projects

Organized and developed lab tools and methods

Prepared labs and lectures for students

Communicated between students and research educator

Jan. 2018 to May 2018