

# Experimental Methods in Computer Science

Departamento de Engenharia Informática, FCTUC, 2023/2024

## *Experimental Methods in Computer Science* (Metodologias Experimentais em Informática)

Henrique Madeira

Master in Informatics Engineering  
Departamento de Engenharia Informática  
Faculdade de Ciências e Tecnologia da Universidade de Coimbra  
2023/2024

Henrique Madeira, DEI-FCTUC, 2018-2023

Experimental Methods in Computer Science, Master in Informatics Engineering, DEI-FCTUC, 2023/2024

1

1

## *Hypothesis Testing*

Hypothesis testing slides are mainly based on chapter 8 of the book "Essentials of Social Statistics for a Diverse Society"  
Second Edition by Anna Leon-Guerrero, Chava Frankfort-Nachmias, SAGE Publications, Inc, 2010.

Experimental Methods in Computer Science, Master in Informatics Engineering, DEI-FCTUC, 2023/2024

2

Henrique Madeira, DEI-FCTUC, 2018-2023

2

## Hypothesis testing scenario 1 (test for a mean)

Assume you are the database administrator of a big information system and you are unhappy with the execution time of a given SQL package.

From historical data (thousands of previous package executions), you know that the average execution time of the package is **83.54** seconds with a standard deviation of **16.36**.

You change the tuning of the database and run the package several times to check the effect.

### Questions:

- Has the new tuning any effect?
- Is the new configuration better?
- Is the new configuration worse?

Package exec. time
74
66
88
68
...
87
79
78
72
86
85
86

32  
times

Avg = 78.15

3

## Hypothesis testing scenario 2 (test for means)

Assume you are the database administrator of a big information system. The database has just been installed and you are trying two tuning configurations: Conf. **A** and Conf. **B**.

You use a given SQL package to test the execution time for each configuration.

After running several times the SQL package in both configurations you want to take a decision.

**Question:** what is the best configuration?

Conf. A exec. time	Conf. B exec. time
74	69
66	71
88	80
68	88
79	64
68	65
87	74
79	76
78	89
72	68
86	67
85	72
86	

Avg A = 78.15    Avg B = 73.58  
n = 13            n = 12

4

## Hypothesis

- **What is an hypothesis?**

- A proposed explanation for a given phenomenon
- An assumption about the efficiency of a given component/system
- A statement about the parameters of a population (**statistical view**)

- **Scope**

- **Abstract**: about the world (*lato senso*)
- **Concrete**: about a given design or apparatus

**An hypothesis is a tentative answer!**

- **Types**

- **Explanatory**: explains the phenomenon, identifies relations and/or causality between variable/elements of the phenomenon
- **Predictive**: predicts the observation of a phenomenon, anticipates the outcome of an experiment,...

## Hypothesis

- **What is an hypothesis?**

- A proposed explanation for a given phenomenon
- An assumption about the efficiency of a given component/system
- A statement about the parameters of a population (**statistical view**)

- **Scope**

- **Abstract**: about the world (*lato senso*)
- **Concrete**: about a given design or apparatus

- **Types**

- **Explanatory**: explains the phenomenon, identifies relations and/or causality between variable/elements of the phenomenon
- **Predictive**: predicts the observation of a phenomenon, anticipates the outcome of an experiment,...

- **An hypothesis requires evaluation** to be considered true. It can be **rejected** or, in the absence of rejection, it is **confirmed**.
- True hypothesis means the probability of it being correct is 'high' and the probability of it being incorrect is 'low'.
- Statistics is necessary to quantify the meaning of "high" and "low" and to decide about the validity of the hypothesis.
- Hypotheses are rejected or accepted with some **degree of certainty**

## Hypothesis: put it into perspective

### Topic, problem and hypothesis

- **Topic:** Subject (focused area) of interest, where the gap or difficulty to be solved is included. Essential to provide context to the hypothesis.
- **Problem:** Object of the study. Presumes clear and explicit questions that formulate the problem to be solved.
- **Hypothesis:** Provisional answer to the question(s). If the hypotheses is confirmed, the answer is considered correct (to a given degree of certainty).

## Hypothesis: put it into perspective

### Topic, problem and hypothesis

- **Topic:** Subject (focused area) of interest, where the gap or difficulty to be solved is included. Essential to provide context to the hypothesis.
- **Problem:** Object of the study. Presumes clear and explicit questions that formulate the problem to be solved.
- **Hypothesis:** Provisional answer to the question(s). If the hypotheses is confirmed, the answer is considered correct (to a given degree of certainty).

#### Example:

Quality of the code (absence of bugs) produced by programmers.

## Hypothesis: put it into perspective

### Topic, problem and hypothesis

- **Topic:** Subject (focused area) of the study. Essential to the problem solved is included. Essential to the problem solved is included.
- **Problem:** Object of the study. Presumes clear and explicit questions that formulate the problem to be solved.
- **Hypothesis:** Provisional answer to the question(s). If the hypothesis is confirmed, the answer is considered correct (to a given degree of certainty).

#### Example:

Is the software development methodology related to the number of bugs in deployed software?

## Hypothesis: put it into perspective

### Topic, problem and hypothesis

- **Topic:** Subject (focused area) of the study. Essential to the problem solved is included. Essential to the problem solved is included.
- **Problem:** Object of the study. Presumes clear and explicit questions that formulate the problem to be solved.
- **Hypothesis:** Provisional answer to the question(s). If the hypothesis is confirmed, the answer is considered correct (to a given degree of certainty).

#### Example:

$H_0$  - Software developed and deployed using CMMi 5 has the same bug density of software developed using Scrum.

$H_1$  - Software developed and deployed using CMMi 5 has **not** the same bug density of software developed using Scrum.

## Questions examples

### Research-study questions

- **Exploratory**  
Understand a phenomenon (subject of study) and clarify its features
- **Base-rate**  
Characterize the occurrence patterns of the phenomenon
- **Relational**  
Identify possible relations of the phenomenon under study with other phenomenon
- **Causal**  
Identify cause and effect related to the phenomenon under study

### Engineering questions

- **Design and architecture**  
Define the best engineering processes and the best architecture for products
- **Measure and optimization**  
Measure and evaluate figures of merit correctly and use the measurements to optimize products and processes
- **Benchmark and choose**  
Measure to compare and choose among alternatives (components, systems, processes)
- **Verification and validation**  
Confirms that a given implementations works as specified (**verification**) and solves the intended problem as expected (**validation**)

11

## Questions examples

### Research-study questions

- **Exploratory**  
Understand a phenomenon (subject of study) and clarify its features
- **Base-rate**  
Characterize the occurrence patterns of the phenomenon
- **Relational**  
Identify possible relations of the phenomenon under study with other phenomenon
- **Causal**  
Identify cause and effect related to the phenomenon under study

### “Experimentation and observation is essential to understand the world”

- best architecture for products
- **Measure and optimization**  
Measure and evaluate figures of merit correctly and use the measurements to optimize products and processes
- **Benchmark and choose**  
Measure to compare and choose among alternatives (components, systems, processes)
- **Verification and validation**  
Confirms that a given implementations works as specified (**verification**) and solves the intended problem as expected (**validation**)

12

## Questions examples

### “Experimentation as the feedback step in the engineering loop”

Understand a phenomenon (subject of study) and clarify its features

- **Base-rate**  
Characterize the occurrence patterns of the phenomenon
- **Relational**  
Identify possible relations of the phenomenon under study with other phenomenon
- **Causal**  
Identify cause and effect related to the phenomenon under study

### Engineering questions

- **Design and architecture**  
Define the best engineering processes and the best architecture for products
- **Measure and optimization**  
Measure and evaluate figures of merit correctly and use the measurements to optimize products and processes
- **Benchmark and choose**  
Measure to compare and choose among alternatives (components, systems, processes)
- **Verification and validation**  
Confirms that a given implementations works as specified (**verification**) and solves the intended problem as expected (**validation**)

13

## Questions examples

### Research-study questions

- **Exploratory**  
Understand a phenomenon (subject of study) and clarify its features
- **Base-rate**  
Characterize the occurrence patterns of the phenomenon
- **Relational**  
Identify possible relations of the phenomenon under study with other phenomenon
- **Causal**  
Identify cause and effect related to the phenomenon under study

### Engineering questions

- **Design and architecture**  
Define the best engineering processes and the best architecture for products

#### Examples of questions:

##### Existing and searching

Does X exist? → Does global warming exist?

##### Describing and classifying

How is X composed? What are the different types of X? What is X for? What are the properties of X? ...

##### Describing and comparing

What is the difference between X and Y? ...

14

## Questions examples

### Research-study questions

- **Exploratory**  
Understand a phenomenon (study) and clarify its features
- **Base-rate**  
Characterize the occurrence pattern of a phenomenon
- **Relational**  
Identify possible relations of the phenomenon under study with other phenomenon
- **Causal**  
Identify cause and effect related to the phenomenon under study

### Examples of questions:

#### Frequency and distribution

How frequent does X happen? → How many bugs per thousand lines of code?

Is X more frequent in a given period? What is the average occurrence of X? What is the amount of X occurrences per unit of time?

#### Process and functioning

How does X work? What is the normal sequence of events of X? How does X produce its outputs? ...

## Questions examples

### Research-study questions

- **Exploratory**  
Understand a phenomenon (study) and clarify its features
- **Base-rate**  
Characterize the occurrence pattern of a phenomenon
- **Relational**  
Identify possible relations of the phenomenon under study with other phenomenon
- **Causal**  
Identify cause and effect related to the phenomenon under study

### Engineering questions

#### Examples of questions:

Are X and Y related? → Is the SW development method related to the number of bugs?

Are the occurrences of X correlated with the occurrences of Y?

Measure to compare and choose among alternatives (components, systems, processes)

- **Verification and validation**

Confirms that a given implementations works as specified (verification) and solves the intended problem as expected (validation)



## Questions examples

### Research-study questions

- **Exploratory**  
Understand a phenomenon (subject of study) and clarify its features
- **Base-rate**  
Characterize the occurrence patterns of the phenomenon
- **Relational**  
Identify possible relations of the phenomenon under study with other phenomenon
- **Causal**  
Identify cause and effect related to the phenomenon under study

### Engineering questions

#### Examples of questions:

##### Causality

Is X the cause of Y? → Is a memory leak the cause of the operating system crash?  
What is the effect of X over Y? What is the cause of Y? Does X preclude Y?

##### Causality-comparison

Is X more relevant as the cause of Y than Z?

##### Causality-comparison-interaction

Is X or Z a more relevant cause of Y in a given situation than in another (situation)?

## Questions examples

### Research-study questions

- **Exploratory**  
Understand a phenomenon (subject of study) and clarify its features
- **Base-rate**  
Characterize the occurrence patterns of the phenomenon
- **Relational**  
Identify possible relations of the phenomenon under study with other phenomenon
- **Causal**  
Identify cause and effect related to the phenomenon under study

### Engineering questions

- **Design and architecture**  
Define the best engineering processes and the best architecture for products
- **Measure and optimization**  
Measure and evaluate figures of merit correctly and use the measurements to optimize products and processes
- **Benchmark and choose**  
Measure to compare and choose among alternatives (components, systems, processes)
- **Verification and validation**  
Confirms that a given implementations works as specified (**verification**) and solves the intended problem as expected (**validation**)

## Questions examples

### Research-study questions

- **Exploratory**  
Understand a phenomenon (subject of study) and clarify its features
- **Base-rate**  
Characterize the occurrence patterns of the phenomenon

#### Examples of questions:

What is the best architecture for X? → What is the best storage subsystem for my database?

What is the most effective process to build X?

### Engineering questions

- **Design and architecture**  
Define the best engineering processes and the best architecture for products
- **Measure and optimization**  
Measure and evaluate figures of merit correctly and use the measurements to improve products and processes
- **Mark and choose**  
Compare and choose among alternatives (components, systems, processes)
- **Validation and validation**  
Verify that a given implementation works as expected (verification) and solves the problem as expected (validation)

## Questions examples

### Research-study questions

- **Exploratory**  
Understand a phenomenon (subject of study) and clarify its features
- **Base-rate**  
Characterize the occurrence patterns of the phenomenon

#### Examples of questions:

How to measure figures of merit of X? → How to measure security in my web system?

(What is measurement of a figure of merit F of X?)

Does the new configuration of X represents an improvement?

### Engineering questions

- **Design and architecture**  
Define the best engineering processes and the best architecture for products
- **Measure and optimization**  
Measure and evaluate figures of merit correctly and use the measurements to improve products and processes
- **Mark and choose**  
Compare and choose among alternatives (components, systems, processes)
- **Validation and validation**  
Verify that a given implementation works as expected (verification) and solves the problem as expected (validation)

## Questions examples

### Examples of questions:

Is X better than Y? → Is Oracle 12c faster than IBM DB2?

What is the ranking for X, Y and Z concerning the feature F?

phenomenon

- **Relational**  
Identify possible relations of the phenomenon under study with other phenomenon
- **Causal**  
Identify cause and effect related to the phenomenon under study

### Engineering questions

#### Design and architecture

Identify the best engineering processes and the structure for products

#### Measurement and optimization

Measure and evaluate figures of merit and use the measurements to optimize products and processes

- **Benchmark and choose**  
Measure to compare and choose among alternatives (components, systems, processes)
- **Verification and validation**  
Confirms that a given implementations works as specified (**verification**) and solves the intended problem as expected (**validation**)

## Questions examples

### Research-study questions

### Examples of questions:

Is X implemented correctly? → Is service A working according to the specification?

Is X really solving the problem it was designed for?

- **Relational**  
Identify possible relations of the phenomenon under study with other phenomenon
- **Causal**  
Identify cause and effect related to the phenomenon under study

### Engineering questions

#### Design and architecture

Identify the best engineering processes and the structure for products

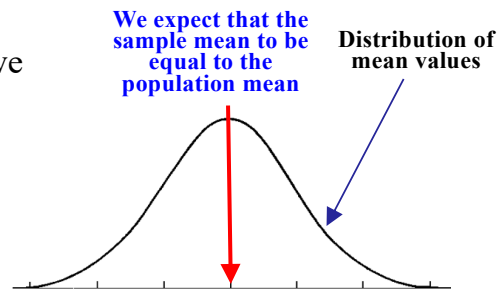
#### Measurement and optimization

Measure and evaluate figures of merit and use the measurements to optimize products and processes

- **Benchmark and choose**  
Measure to compare and choose among alternatives (components, systems, processes)
- **Verification and validation**  
Confirms that a given implementations works as specified (**verification**) and solves the intended problem as expected (**validation**)

## Inferential statistics and hypothesis testing

- Allows us to evaluate the behavior in samples to learn more about the behavior in the entire population
- Quite often, the entire population is too large (or even infinite) or is not accessible
- From the **central limit theorem**, we know that the probability of selecting any other sample mean value from this population is normally distributed.



Experimental Methods in Computer Science, Master in Informatics Engineering, DEI-FCTUC, 2023/2024

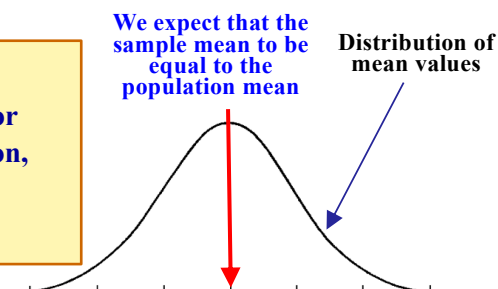
Henrique Madem, DEI-FCTUC, 2018-2023

23

23

## Inferential statistics and hypothesis testing

- Allows us to evaluate the behavior in samples to learn more about the behavior in the entire population
- Quite often, the entire population is too large (or even infinite) or is not accessible
- From **Hypothesis testing**  
A systematic way to test claims or ideas about a group or population, based on selected samples of such population.



Experimental Methods in Computer Science, Master in Informatics Engineering, DEI-FCTUC, 2023/2024

Henrique Madem, DEI-FCTUC, 2018-2023

24

24

## Hypothesis testing steps

1. State the hypothesis or claim to be tested
2. Select the criteria for a decision
3. Compute the test statistic
4. Make a decision

### Laboratory experiments, controlled experiments

1. Problem statement (or research question)
2. Identify variables
3. Generate hypothesis
4. Define the experimental setup/scenario
5. Develop tools and procedures for the experiment
6. Run experiments and collect the data/measurements
7. Perform data analysis
8. Draw conclusions (often go back to the beginning and reformulate the problem statement or test a different hypothesis)

Design of the experiment

Measurements

Analysis

Conclusions

Experimental Methods in Computer Science, Master in Informatics Engineering, DEI-FCTUC, 2023/2024

Henrique Madeira, DEI-FCTUC, 2018-2023

25

25

## Hypothesis testing scenario 1 (test for a mean)

Assume you are the database administrator of a big information system and you are unhappy with the execution time of a given SQL package.

From historical data (thousands of previous package executions), you know that the average execution time of the package is **83.54** seconds with a standard deviation of **16.36**.

You change the tuning of the database and run the package several times to check the effect.

### Questions:

- Has the new tuning any effect?
- Is the new configuration better?
- Is the new configuration worse?

We consider the data distribution normal because:

- Each execution is independent from previous executions;
- The variability in the measurements results from random changes in the execution conditions.

If we are not sure that the data follows a normal distribution, we must test it for normality.

Package exec. time
74
66
88
68
...
87
79
78
72
86
85
86

32  
times

Avg = 78.15

Experimental Methods in Computer Science, Master in Informatics Engineering, DEI-FCTUC, 2023/2024

Henrique Madeira, DEI-FCTUC, 2018-2023

26

26

## Step 1 - State the hypothesis

- **Null hypothesis** ( $H_0$ ) is a statement about the population parameter (e.g., the population mean) that is assumed to be true.  
This is a provisional answer to the research question or problem under study. For example:  
 **$H_0$  - The new configuration has no effect on the execution time of the SQL packaged**
- **Alternative hypothesis** ( $H_1$ ) is a statement that directly contradicts the null hypothesis by stating that the actual value of the population is not equal to the value stated in the null hypothesis.  
This is what we think is wrong about the null hypothesis. For example:  
 **$H_1$  - The execution time of the SQL packaged is different in the new configuration (could be smaller or bigger)**

27

## Step 1 - State the hypothesis

- **Null hypothesis** ( $H_0$ ) is a statement about the population parameter (e.g., the population mean) that is assumed to be true.  
This is a provisional answer to the research question or problem under study. For example:  
**The decision made in hypothesis testing centers on the null hypothesis  $H_0$**
- The idea is to show evidences that  $H_0$  is unlikely, in order to reject the null hypothesis. If failing to do so, the null hypothesis is retained.
- The bias is do nothing. In other words, the burden is put on the researcher to demonstrate that  $H_0$  is not likely to be true. → **The experiments must be defined to collect data to show that  $H_0$  is not true**

28

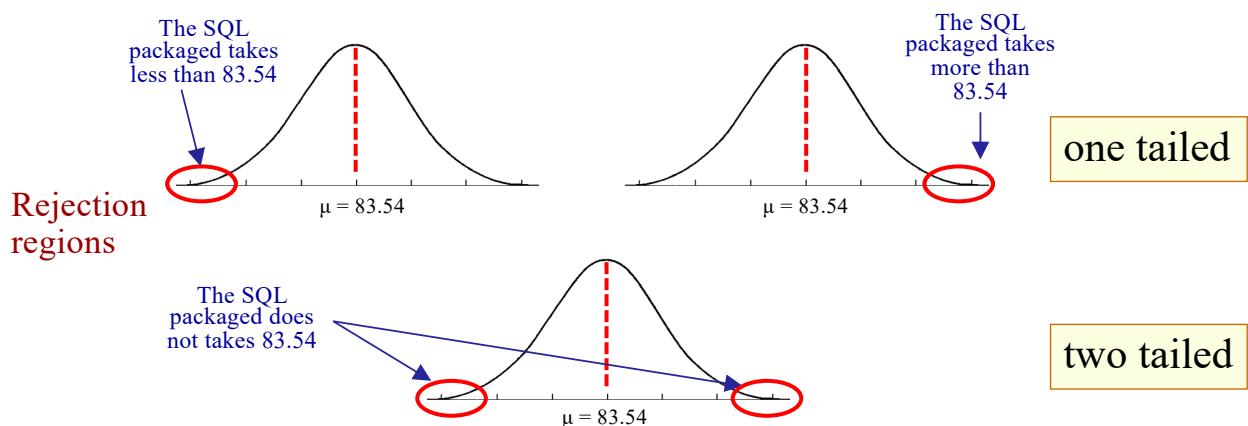
## Step 2 - Select the criteria for a decision

- To set a criteria means **to state the significance level for the test.**
- **Significance level** refers to a criterion of judgment upon which a decision is made regarding the value stated in a null hypothesis.
- A typical significance level is 5%. This means that when the probability of obtaining a given sample mean is less than 5%, supposing that the null hypothesis is true, then we conclude that the sample used to calculate the mean is too unlikely, and so we **reject the null hypothesis**.

29

## Step 2 - Select the criteria for a decision

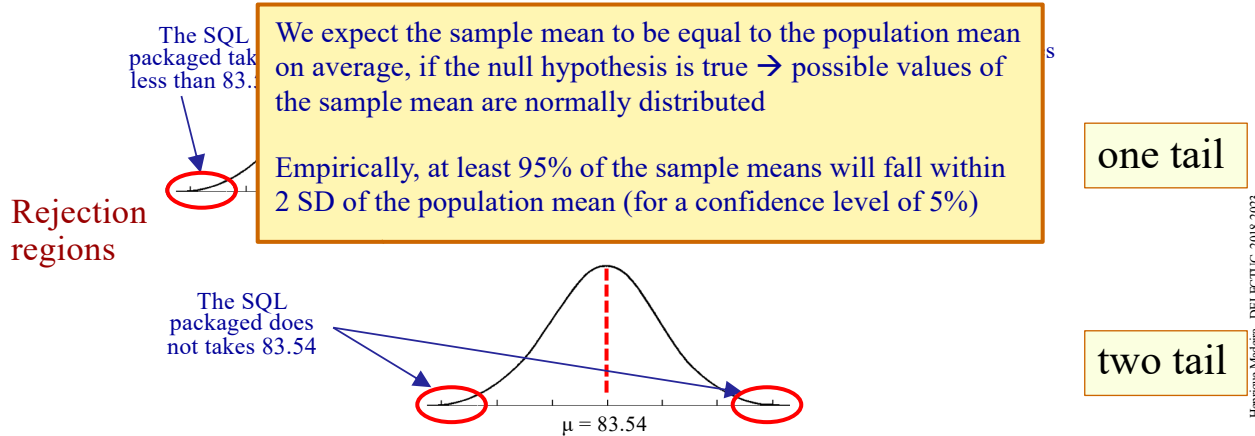
The alternate hypothesis  $H_1$  establish where to place the level of confidence  
For example:



30

## Step 2 - Select the criteria for a decision

The alternate hypothesis  $H_1$  establish where to place the level of confidence  
For example:



Experimental Methods in Computer Science, Master in Informatics Engineering, DEI-FCTUC, 2023/2024

31

31

## Step 3 – Compute the test statistics

- Select a random sample from the population and measure the sample mean. For example: **execute the SQL package n times and measure a mean = 78.15**
- To make a decision we need to evaluate how likely this sample outcome is, if the population mean stated by the null hypothesis (**83.54**) is true.
- **Test statistic** is a formula to determine the likelihood of obtaining sample outcomes if the null hypothesis is true. The value of the test statistic is used to make a decision regarding the null hypothesis.

Experimental Methods in Computer Science, Master in Informatics Engineering, DEI-FCTUC, 2023/2024

32

32



## Step 3 – Compute the test statistics (test for means, normal distribution)

**Test statistic:**

$$Z_c = \frac{M - \mu}{\sigma / \sqrt{n}}$$

Diagram illustrating the components of the test statistic  $Z_c$ :

- Mean of the sample ( $M$ )
- Mean of the population ( $\mu$ )
- Standard deviation of the population ( $\sigma$ )
- Number of elements in the sample ( $n$ )
- Standard error ( $\sigma / \sqrt{n}$ )

Measures how far the sample mean is from the population mean under  $H_0$ .  
The larger the value of  $|Z_c|$  the more it will indicate that  $H_0$  is not true.

## Step 4 – Make a decision

- The value of the test statistic ( $Z_c$ ) is the key to make a decision about the null hypothesis. The decision is based on the probability of obtaining a sample mean, given that the value stated in the null hypothesis is true.
- **P value** is the probability of obtaining a sample outcome, given that the value stated in the null hypothesis is true.
- Example:
  - $P < 5\% \rightarrow$  reject the null hypothesis (reach significance)
  - $P > 5\% \rightarrow$  retain the null hypothesis (fail reaching significance)

## Hypothesis testing scenario 1 (test for a mean)

Assume you are the database administrator of a big information system and you are unhappy with the execution time of a given SQL package.

From historical data (thousands of previous package executions), you know that the average execution time of the package is **83.54** seconds with a standard deviation of **16.36**.

You change the tuning of the database and run the package several times to check the effect.

### Questions:

- Has the new tuning any effect?
- Is the new configuration better?
- Is the new configuration worse?

Package exec. time
74
66
88
68
...
87
79
78
72
86
85
86

32 times

Avg = 78.15

35

## Example 1: non-directional (two tailed)

### Step 1- State the hypothesis

- $H_0$  – The new configuration has no effect on the execution time of the SQL packaged.
- $H_1$  – The execution time of the SQL packaged is different in the new configuration (could be smaller or bigger)

We are testing whether the null hypothesis  $H_0$  is true

36

## Example 1: non-directional (two tailed)

### Step 2 - Set the criteria for a decision

- Consider the level of significance of 5%  $\rightarrow \alpha = 0.05$ .  $\rightarrow 1 - \alpha = 0.95$
- Locate the Z score (in the table for the standard normal distribution) that represents the **critical values**
- A **critical value** is a cutoff value that sets the boundaries beyond which less than 5% of sample means can be obtained if the null hypothesis is true.

## Example 1: non-directional (two tailed)

### Step 2 - Set the criteria for a decision

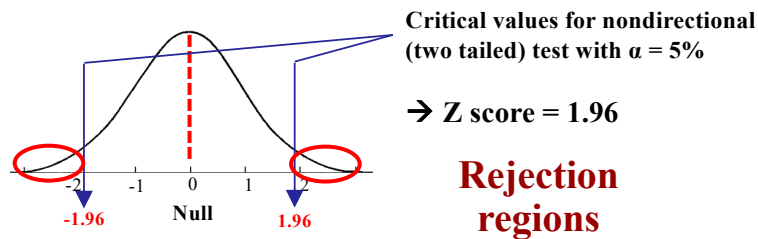
- Consider the level of significance of 5%  $\rightarrow \alpha = 0.05$ .  $\rightarrow 1 - \alpha = 0.95$
- Locate the Z score (in the table for the standard normal distribution) that represents the **critical values**
- A **critical value** is a cutoff value that sets the boundaries beyond which less than 5% of sample means can be obtained if the null hypothesis is true.

Significance Level	Z score (two tailed)	Z score (one tailed)
0.70	1.04	-0.525 or 0.525
0.75	1.15	-0.675 or 0.675
0.80	1.28	-0.84 or 0.84
0.85	1.44	-1.036 or 1.036
0.90	1.645	-1.28 or 1.28
0.91	1.70	-1.34 or 1.34
0.92	1.75	-1.41 or 1.41
0.93	1.81	-1.476 or 1.476
0.94	1.88	-1.556 or 1.556
0.95	1.96	-1.645 or 1.645
0.96	2.05	-1.751 or 1.751
0.97	2.17	-1.881 or 1.881
0.98	2.33	-2.054 or 2.054
0.99	2.575	-2.326 or 2.326

## Example 1: non-directional (two tailed)

### Step 2 - Set the criteria for a decision

- Consider the level of significance of 5%  $\rightarrow \alpha = 0.05$ .  $\rightarrow 1 - \alpha = 0.95$
- Locate the Z score (in the table for the standard normal distribution) that represents the **critical values**
- A **critical value** is a cutoff value that sets the boundaries beyond which less than 5% of sample means can be obtained if the null hypothesis is true.



Experimental Methods in Computer Science, Master in Informatics Engineering, DEI-FCTUC, 2023/2024

Henrique Madeira, DEI-FCTUC, 2018-2023

39

39

## Example 1: non-directional (two-tailed)

### Step 3 - Compute the test statistic

**Test statistic:**

$$Z_c = \frac{M - \mu}{\sigma / \sqrt{n}} = \frac{78.15 - 83.54}{16.36 / \sqrt{32}} = -1.86$$

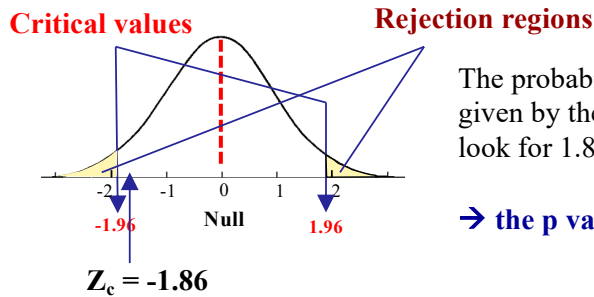
Experimental Methods in Computer Science, Master in Informatics Engineering, DEI-FCTUC, 2023/2024

Henrique Madeira, DEI-FCTUC, 2018-2023

40

40

## Example 1: non-directional (two-tailed) Step 4 - Make a decision



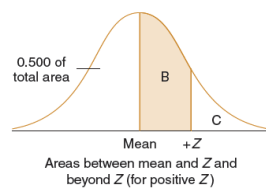
The probability of obtaining  $Z_c = -1.86$  is given by the **P value**. To obtain **P value** for look for 1.86 in the standard normal table.

→ the p value for  $Z_c = -1.86$  is 0.0314

## Example 1 — Step 3: Obtain the p value

(test for a mean, non-directional, known population; normal Z distribution)

Standard normal table example



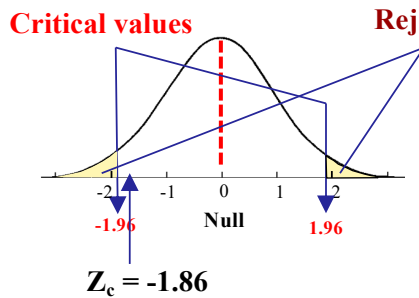
To obtain **P value** for look for 1.86 in the standard normal table. → the value is 0.0314

As it is a two-tailed

$p = 0.0314 \times 2 = 0.0628 \rightarrow p = 6.28\%$

A	B	C	A	B		B	C
Z	Area Between Mean and Z	Area Beyond Z	Z	Area Between Mean and Z		Area Between Mean and Z	Area Beyond Z
0.00	0.0000	0.5000	0.11	0.4562	0.21	0.0832	0.4168
0.01	0.0040	0.4960	0.12	0.4522	0.22	0.0871	0.4129
0.02	0.0080	0.4920	0.13	0.4483	0.23	0.0910	
1.84	0.4671	0.0329	2.64	0.4875	0.0125	0.4959	0.0041
1.85	0.4678	0.0322	2.25	0.4878	0.0122	0.4960	0.0040
1.86	0.4686	0.0314	2.26	0.4881	0.0119	0.4961	0.0039
1.87	0.4693	0.0307	2.27	0.4884	0.0116	0.4962	0.0038

## Example 1: non-directional (two-tailed) Step 4 - Make a decision



The probability of obtaining  $Z_c = -1.86$  is given by the **P value**. To obtain **P value** for look for 1.86 in the standard normal table.

→ the p value for  $Z_c = -1.86$  is 0.0314

As it is a two-tailed

$P = 0.0314 \times 2 = 0.0628 \rightarrow P = 6.28\%$

Means that the probability of getting an average of 78.15 if  $H_0$  is true is 6.28%

As  $P > 5\%$

Retain the null hypothesis (fail reach significance)