Jace Carson

Salt Lake City, UT | (385) 208-5081
jacelcarson@gmail.com | linkedin.com/in/jace-carson | jacecarson.com/photo

EDUCATION

University of Utah, College of Fine Arts   Salt Lake City, UT
Bachelor of Arts, Film and Media Arts   *May 2023*
Minor in Games

TECHNICAL SKILLS/KEY SKILLS

Adobe Premiere Pro (8 Years)	Adobe After Effects (7 years)	Blender (7 years)
Adobe Photoshop (8 Years)	Adobe Lightroom (6 Years)	Autodesk Maya (2 Years)

PROJECTS/EXHIBITIONS

The Beast of Man   Salt Lake City, UT
Video Editor & 3D Generalist   *January 2023 – May 2023*
- Edited a weekly animatic for review from peers including a full soundtrack, sound effects, video transitions, and color grading.
- Created 3D animations utilizing Autodesk Maya, Adobe After Effects, and Unreal Engine 5.
- Organized and orchestrated a storyline over multiple 3D environments as a member of an 8-person team.

16mm Filmmaking   Salt Lake City, UT
Director, Cinematographer, & Editor   *August 2022 – December 2022*
- Created proper pre-production for 2 separate films including storyboarding, shot list and script.
- Filmed using a Bolex H16 & Bolex H16 Super with experience loading, shooting, and unloading film.
- Used in camera editing techniques to create 2 and 5 minute long films without nonlinear editing software.
- Added sound effects and music, as well as color graded footage, for an appealing look.

Looping Intro Sequence   Salt Lake City, UT
3D Generalist   *January 2020 – February 2020*
- Created procedural materials for a futuristic scene.
- Utilized hard surface modeling and displacement maps to create a seamless environment.
- Created 5 mockups for client approval and feedback then iterated upon the customers feedback.
- Animated 15-second-long looping sequence with client feedback incorporated.

EXPERIENCE

Campus Store, University of Utah   Salt Lake City, UT
E-Commerce Supervisor – Order Fulfillment   *June 2021 – Present*
- Leading a team of 4 Student workers to expand their various photography, Photoshop, and product listing skills.
- Creating industry standard product photos utilizing photography and photo retouching with Adobe Photoshop and Adobe Lightroom.
- Strategizing with 2 marketing departments to push campaigns, sales, and events.
- Communicating with 7 different managers to accurately represent their products.
- Utilizing HTML and CSS to customize descriptions per product, upkeep website, and communicate easily with website programmers.

INTERESTS

- Web Development, Photography, Video Games, Film, Alternative Mediums.