## Multithreading program:

#### Program1

### Ticketbooking.java

```
class TicketBooking implements Runnable
{
      int avlTicket;
      int resTicket;
      public TicketBooking(int avlTicket,int resTicket)
             this.avlTicket=avlTicket;
             this.resTicket=resTicket;
      }
      @Override
      public void run() {
             // TODO Auto-generated method stub
             Thread t=Thread.currentThread();
             System.out.println("welcome to ticket booking "+t.getName());
             if(resTicket<=avlTicket)</pre>
             {
                    try {
                           Thread.sleep(100);
                    } catch (InterruptedException e) {
                           // TODO Auto-generated catch block
                           e.printStackTrace();
                    System.out.println(resTicket+"booked for user:"+t.getName());
                    System.out.println(avlTicket+"available");
             }
             else
             {
                    System.out.println("ticket is not avialable");
             }
             avlTicket=avlTicket-resTicket;
      }
}
```

#### BookMyshow.java

```
public class BookMyShow {

public static void main(String[] args) {
    // TODO Auto-generated method stub
    TicketBooking ticket=new TicketBooking(10,6);
    Thread t1=new Thread(ticket);
    t1.setName("vaishali");
    t1.setPriority(Thread.MAX_PRIORITY);
    t1.start();
    Thread t2=new Thread(ticket);
    t2.setName("rupali");
```

```
t2.setPriority(3);
t2.start();
Thread t3=new Thread(ticket);
t3.setName("Jayashree");
t3.start();
}
```

# **Output:**

```
© eclipse-workspace - Multithreading/src/BookMyShow,java - Eclipse IDE

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