Algorithm 1 Learner. An observation consists of a list of values, with the format: (time, value). The behavior of an observation is expressed as a list of mathematical equations, which are afterwards incorporated to a graph model lm. All inputs are given by the user.

Inputs: Observed data observation, buffer size bufferSize, time step timeStep, empty learned model lm.

 \mathbf{Output} : Learned model lm

```
1: procedure LEARNER(observation)
        trace \leftarrow parseObservation(observation)
        buffer \leftarrow \text{bufferInit}(\texttt{timeStep, bufferSize, trace})
 3:
        equationTrace \leftarrow fit(\texttt{timeStep, buffer, trace})
 4:
        if lm.isEmpty() then
 5:
 6:
            \textbf{for each } equation \in equation Trace \ \textbf{do}
 7:
                addEquationToLearnedModel(equation)
            end for
 8:
        else
 9:
            directSuccessors \leftarrow \text{getDirectSuccessors}(\texttt{lm.initialLocation})
10:
11:
            for each equation \in equation Trace do
                directSuccessorsDistances \leftarrow \texttt{getDistances}(\texttt{directSuccessors}, \texttt{equation})
12:
                lastModifiedNode \leftarrow addEquationToLearnedModel(directSuccessorsDistances)
13:
                directSuccessors \leftarrow \text{getDirectSuccessors}(\texttt{lastModifiedNode})
14:
            end for
15:
        end if
16:
17: end procedure
```