

José Salvador González Blanco

Computer Systems Engineering.

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Arcos



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CURRICULUM

Personal Information

- **Nationality**: Mexican.
- **Birthday**: December 1th , 1995 (23 Years old)
- Civil Status: Single.
- **Description**: I am a student of computer systems, with interest on software development, web development, mobile application.

Professional Studies

- Centro de Bachillerato Tecnologico, Industrial y de Servicios No 65 (2011-2014)
 - Technical Degree on Programming.
- o Universidad de Guanajuato (2015-2019)
 - -Bachelor of Engineering in computer systems.
- o **Languages :** Spanish (Native Language) English (Intermediate)

Academic Experience

- External Academic Adviser on Instituto Irapuato (Analytic Geometry, Differential and integral Calculus).
- **Teacher of induction course** at Universidad Instituto Irapuato (Financial Math, Arithmetic, Probability Math).
- **Python teacher** in association with AMM (Asociación Mexicana de Mecatronica) January-May 2019.

Achievements.

- Participation on Expociencias Nacional 2013 (3rd Place in Software)
- Participation on IEEEXtreme 2018
- participation Talent Hackaton 2019 (Segunda Fase).
- Participation Coding Cup 2019
- Participation on ICPC Gran Premio de Mexico 2019.

Knowledge.

- Structured Programming.
- Oriented Object Programing.
- **Databases**: Normalitation, Microsoft SQL, Oracle SQL, MySQL, MariaDB.
- <u>Web Development</u>: HTML , CSS, Web Pages, XML, PHP, JavaScript, NodeJS, JSON, AJAX, Bootstrap , APIs.
- **Programing Languages**: Java,C/C++,C#,Python .
- **Tools**: Microsoft Visual Studio, Android Studio, Microsoft IIS, Intellij, Dev C, Microsoft Visual Code AutoDesk MAYA.
- Technologies: Sockets, SOAP (Web Services), COM, AWS, Alexa Developer Console, Microsoft Azure, OpenGL, DirectX, HTTP, installation and configuration of a Web Server, SQL, Virtual Machines, Git, NGROK.
- Operative Sistems : MacOs, Windows, Linux.
- Agile Development Methodologies.
- **Network**: OSI Model, FTP, UTP, RJ-45.

Other.

- Electronic
- PIC Programming.
- Arduino.
- Preventive and Corrective maintenance for computer devices.
- 3D Graphics on Autodesk Maya.
- 3D Textures.
- Basic Mechanic.

Skills

- Under pressure Work.
- Teamwork.
- Assertive Communication.
- Self Learning.
- Tolerance