

Client  
(main)

```
public class Client {  
    public static void main(String[] args) {  
        Prototype prototype = new Prototype();  
        // Creo dei cloni  
        Prototype productA = (Prototype)prototype.clone();  
        Prototype productB = (Prototype)prototype.clone();  
        Prototype productC = (Prototype)prototype.clone();  
    }  
}
```

Prototype

+ clone()

```
public class Prototype implements Cloneable {  
    // Lo stato dell'oggetto.  
    private String state;  
    // Costruttore.  
    public Prototype() {  
        state = "State";  
    }  
    // Crea un nuovo oggetto copiando se stesso.  
    public Object clone() {  
        Prototype product = new Prototype();  
        product.state = state;  
        return product;  
    }  
}
```