```
with(ArrayTools)
```

[AddAlongDimension, Alias, AllNonZero, AnyNonZeros, Append, BlockCopy, CircularShift,
ComplexAsFloat, Compress, Concatenate, Copy, DataTranspose, Diagonal, Dimensions,
ElementDivide, ElementMultiply, ElementPower, Extend, Fill, FlipDimension,
GeneralInnerProduct, GeneralOuterProduct, HasNonZero, HasZero, Insert, IsEqual,
IsMonotonic, IsSubsequence, IsZero, Lookup, LowerTriangle, MultiplyAlongDimension,
NumElems, Partition, Permute, PermuteInverse, RandomArray, ReduceAlongDimension,
RegularArray, Remove, RemoveSingletonDimensions, Replicate, Reshape, Reverse,
ScanAlongDimension, SearchArray, Size, SortBy, SuggestedDatatype, SuggestedOrder,
SuggestedSubtype, Uncompress, UpperTriangle]

segment := 0..1

$$segment := 0..1$$
 (2)

step := 0.1

$$step := 0.1 \tag{3}$$

Procedure that takes xs and ys and build an interpolant with them

```
interpolate := \mathbf{proc}(xs, ys)
  local g := x \rightarrow a \cdot (x - xs[1])^3 + b \cdot (x - xs[1])^2 + c \cdot (x - xs[1]) + d \cdot 1;
  local g_2 := x \rightarrow a_2 \cdot (x - xs[2])^3 + b_2 \cdot (x - xs[2])^2 + c_2 \cdot (x - xs[2]) + d_2;
  local g := x \rightarrow a \ 3 \cdot (x - xs[3])^3 + b \ 3 \cdot (x - xs[3])^2 + c \ 3 \cdot (x - xs[3]) + d \ 3;
  local g_4 := x \rightarrow a_4 \cdot (x - xs[4])^3 + b_4 \cdot (x - xs[4])^2 + c_4 \cdot (x - xs[4]) + d_4;
  local g := x \rightarrow a \ 5 \cdot (x - xs[5])^3 + b \ 5 \cdot (x - xs[5])^2 + c \ 5 \cdot (x - xs[5]) + d \ 5;
  local g \in S = S \to a + 6 \cdot (x - xs[6])^3 + b + 6 \cdot (x - xs[6])^2 + c + 6 \cdot (x - xs[6]) + d = 6;
  local g = 7 := x \rightarrow a \ 7 \cdot (x - xs[7])^3 + b \ 7 \cdot (x - xs[7])^2 + c \ 7 \cdot (x - xs[7]) + d \ 7;
  local g_8 := x \to a_8 \cdot (x - xs[8])^3 + b_8 \cdot (x - xs[8])^2 + c_8 \cdot (x - xs[8]) + d_8;
  local g := x \to a \ 9 \cdot (x - xs[9])^3 + b \ 9 \cdot (x - xs[9])^2 + c \ 9 \cdot (x - xs[9]) + d \ 9;
  local g \ 10 := x \rightarrow a \ 10 \cdot (x - xs[10])^3 + b \ 10 \cdot (x - xs[10])^2 + c \ 10 \cdot (x - xs[10]) + d \ 10;
  local eq1 := g \ 1(xs[1]) = ys[1];
  local eq1 \ 1 := g \ 1(xs[2]) = vs[2];
  local eq 1 := subs(x = xs[2], diff(g | 1(x), x)) = subs(x = xs[2], diff(g | 2(x), x));
  local eq1 3 := subs(x = xs[2], diff((diff(g | 1(x), x)), x)) = subs(x = xs[2], diff((diff(g | 2(x), x)), x)))
    (x)), (x));
  local eq2 := g \ 2(xs[2]) = ys[2];
  local eq2 \ 1 := g \ 2(xs[3]) = ys[3];
  local eq2 2 := subs(x = xs[3], diff(g(2(x), x)) = subs(x = xs[3], diff(g(3(x), x)));
  local eq2 3 := subs(x = xs[3], diff((diff(g 2(x), x)), x)) = subs(x = xs[3], diff((diff(g 3(x), x)), x))
    (x)), (x));
  local eq3 := g \ 3(xs[3]) = ys[3];
  local eq3 1 := g \ 3(xs[4]) = ys[4];
  local eq3 2 := subs(x = xs[4], diff(g 3(x), x)) = subs(x = xs[4], diff(g 4(x), x));
  local eq3 3 := subs(x = xs[4], diff((diff(g 3(x), x)), x)) = subs(x = xs[4], diff((diff(g 4(x), x)), x))
```

```
local eq4 := g \ 4(xs[4]) = ys[4];
    local eq4_1 := g_4(xs[5]) = ys[5];
    local eq4 2 := subs(x = xs[5], diff(g 4(x), x)) = subs(x = xs[5], diff(g 5(x), x));
    local eq4 3 := subs(x = xs[5], diff((diff(g 4(x), x)), x)) = subs(x = xs[5], diff((diff(g 5(x)), x)))
       (x), (x);
    local eq5 := g_5(xs[5]) = ys[5];
    local eq5 \ 1 := g \ 5(xs[6]) = ys[6];
    local eq5 2 := subs(x = xs[6], diff(g[5(x), x)) = subs(x = xs[6], diff(g[6(x), x)));
    local eq5 3 := subs(x = xs[6], diff((diff(g 5(x), x)), x)) = subs(x = xs[6], diff((diff(g 6(x), x)), x))
       (x)), (x));
    local eq6 := g \ 6(xs[6]) = vs[6];
    local eq6 \ 1 := g \ 6(xs[7]) = ys[7];
    local eq6 2 := subs(x = xs[7], diff(g 6(x), x)) = subs(x = xs[7], diff(g 7(x), x));
    local eq6 3 := subs(x = xs[7], diff((diff(g 6(x), x)), x)) = subs(x = xs[7], diff((diff(g 7(x)), x)))
       (x)), (x));
    local eq7 := g \ 7(xs[7]) = ys[7];
    local eq7 1 := g \ 7(xs[8]) = ys[8];
    local eq7 2 := subs(x = xs[8], diff(g 7(x), x)) = subs(x = xs[8], diff(g 8(x), x));
    local eq7 3 := subs(x = xs[8], diff((diff(g 7(x), x)), x)) = subs(x = xs[8], diff((diff(g 8(x), x)), x))
       (x)), (x));
    local eq8 := g \ 8(xs[8]) = ys[8];
    local eq8 \ 1 := g \ 8(xs[9]) = ys[9];
    local eq8 2 := subs(x = xs[9], diff(g \delta(x), x)) = subs(x = xs[9], diff(g \delta(x), x));
    local eq8 3 := subs(x = xs[9], diff((diff(g \delta(x), x)), x)) = subs(x = xs[9], diff((diff(g \delta(x), x)), x))
       local eq9 := g \ 9(xs[9]) = ys[9];
    local eq9 \ 1 := g \ 9(xs[10]) = ys[10];
    local eq9 2 := subs(x = xs[10], diff(g | 9(x), x)) = subs(x = xs[10], diff(g | 10(x), x));
    local eq9 3 := subs(x = xs[10], diff((diff(g 9(x), x)), x)) = subs(x = xs[10], diff((diff(g 9(x), x)), x)) = subs(x = xs[10], diff((diff(g 9(x), x)), x))) = subs(x = xs[10], diff((diff(g 9(x), x)))) = subs(x = xs[10], diff((diff(g 9(x), x))))
        diff((diff(g_10(x),x)),x));
    local eq10 := g \ 10(xs[10]) = ys[10];
    local eq10 \ 1 := g \ 10(xs[11]) = ys[11];
    local eq boundary 1 := subs(x = xs[1], diff((diff(g 1(x), x)), x)) = 0;
    local eq boundary 2 := subs(x = xs[11], diff((diff(g 10(x), x)), x)) = 0;
    local interpolant := x \rightarrow subs(solve(\{eq1, eq1\ 1, eq1\ 2, eq1\ 2, eq1\ 3, eq2, eq2\ 1, eq2\ 2, eq2\ 2,
       eq2 3, eq3, eq3 1, eq3 2, eq3 2, eq3 3, eq4, eq4 1, eq4 2, eq4 2, eq4 3, eq5, eq5 1, eq5 2,
       eq5 2, eq5 3, eq6, eq6_1, eq6_2, eq6_2, eq6_3, eq7, eq7_1, eq7_2, eq7_2, eq7_3, eq8, eq8_1,
       eg8 2, eg8 2, eg8 3, eg9, eg9 1, eg9 2, eg9 2, eg9 3, eg10, eg10 1, eg boundary1,
       eq boundary2}, {a 1, b 1, c 1, d 1, a 2, b 2, c 2, d 2, a 3, b 3, c 3, d 3, a 4, b 4, c 4, d 4,
       a 5, b 5, c 5, d 5, a 6, b 6, c 6, d 6, a 7, b 7, c 7, d 7, a 8, b 8, c 8, d 8, a 9, b 9, c 9, d 9,
       a 10, b 10, c 10, d 10), piecewise (0 \le x \le 0.1, g \ 1(x), 0.1 < x \le 0.2, g \ 2(x), 0.2 < x
         \leq 0.3, g \ 3(x), 0.3 < x \leq 0.4, g \ 4(x), 0.4 < x \leq 0.5, g \ 5(x), 0.5 < x \leq 0.6, g \ 6(x), 0.6 < x
         \leq 0.7, g \ 7(x), 0.7 < x \leq 0.8, g \ 8(x), 0.8 < x \leq 0.9, g \ 9(x), 0.9 < x \leq 1, g \ 10(x), 0);
    return interpolant;
end proc
interpolate := \mathbf{proc}(xs, ys)
                                                                                                                                                                                (4)
```

local g 1, g 2, g 3, g 4, g 5, g 6, g 7, g 8, g 9, g 10, eq1, eq1 1, eq1 2, eq1 3, eq2, eq2 1,

```
eq2 2, eq2 3, eq3, eq3 1, eq3 2, eq3 3, eq4, eq4 1, eq4 2, eq4 3, eq5, eq5 1, eq5 2, eq5 3,
eq6, eq6 1, eq6 2, eq6 3, eq7, eq7 1, eq7 2, eq7 3, eq8, eq8 1, eq8 2, eq8 3, eq9, eq9 1,
eq9_2, eq9_3, eq10, eq10_1, eq_boundary1, eq_boundary2, interpolant;
g : 1 := x \rightarrow a : 1 * (x - xs[1])^3 + b : 1 * (x - xs[1])^2 + c : 1 * (x - xs[1]) + d : 1;
g := x \rightarrow a \ 2 * (x - xs[2])^3 + b \ 2 * (x - xs[2])^2 + c \ 2 * (x - xs[2]) + d \ 2;
g_3 := x \rightarrow a_3 * (x - xs[3])^3 + b_3 * (x - xs[3])^2 + c_3 * (x - xs[3]) + d_3;
g \notin A := x \rightarrow a \notin A * (x - xs[4])^3 + b \notin A * (x - xs[4])^2 + c \notin A * (x - xs[4]) + d \notin A
g_5 := x \rightarrow a_5 * (x - xs[5])^3 + b_5 * (x - xs[5])^2 + c_5 * (x - xs[5]) + d_5;
g \ 6 := x \rightarrow a \ 6 * (x - xs[6])^3 + b \ 6 * (x - xs[6])^2 + c \ 6 * (x - xs[6]) + d \ 6;
g \ 7 := x \rightarrow a \ 7 * (x - xs[7])^3 + b \ 7 * (x - xs[7])^2 + c \ 7 * (x - xs[7]) + d \ 7;
g_8 := x \rightarrow a_8 * (x - xs[8])^3 + b_8 * (x - xs[8])^2 + c_8 * (x - xs[8]) + d_8;
g \ 9 := x \rightarrow a \ 9 * (x - xs[9])^3 + b \ 9 * (x - xs[9])^2 + c \ 9 * (x - xs[9]) + d \ 9;
g \ 10 := x \rightarrow a \ 10 * (x - xs[10])^3 + b \ 10 * (x - xs[10])^2 + c \ 10 * (x - xs[10]) + d \ 10;
eq1 := g \ 1(xs[1]) = ys[1];
eq1 1 := g 1(xs[2]) = ys[2];
eq1 \ 2 := subs(x = xs[2], diff(g \ 1(x), x)) = subs(x = xs[2], diff(g \ 2(x), x));
eq1 \ 3 := subs(x = xs[2], diff(diff(g \ 1(x), x), x)) = subs(x = xs[2], diff(diff(g \ 2(x), x), x));
eq2 := g \ 2(xs[2]) = ys[2];
eq2 1 := g 2(xs[3]) = ys[3];
eq2 \ 2 := subs(x = xs[3], diff(g \ 2(x), x)) = subs(x = xs[3], diff(g \ 3(x), x));
eq2 \ 3 := subs(x = xs[3], diff(diff(g \ 2(x), x), x)) = subs(x = xs[3], diff(diff(g \ 3(x), x), x));
eq3 := g \ 3(xs[3]) = ys[3];
eq3 \ 1 := g \ 3(xs[4]) = ys[4];
eq3 \ 2 := subs(x = xs[4], diff(g \ 3(x), x)) = subs(x = xs[4], diff(g \ 4(x), x));
eq3 \ 3 := subs(x = xs[4], diff(diff(g \ 3(x), x), x)) = subs(x = xs[4], diff(diff(g \ 4(x), x), x));
eq4 := g \ 4(xs[4]) = ys[4];
eq4 \ 1 := g \ 4(xs[5]) = ys[5];
eq4 \ 2 := subs(x = xs[5], diff(g \ 4(x), x)) = subs(x = xs[5], diff(g \ 5(x), x));
eq4 \ 3 := subs(x = xs[5], diff(diff(g \ 4(x), x), x)) = subs(x = xs[5], diff(diff(g \ 5(x), x), x));
eq5 := g \ 5(xs[5]) = ys[5];
eq5 \ 1 := g \ 5(xs[6]) = ys[6];
eq5 \ 2 := subs(x = xs[6], diff(g \ 5(x), x)) = subs(x = xs[6], diff(g \ 6(x), x));
eq5 \ 3 := subs(x = xs[6], diff(diff(g \ 5(x), x), x)) = subs(x = xs[6], diff(diff(g \ 6(x), x), x));
eq6 := g \ 6(xs[6]) = ys[6];
eq6 \ 1 := g \ 6(xs[7]) = ys[7];
eq6 \ 2 := subs(x = xs[7], diff(g \ 6(x), x)) = subs(x = xs[7], diff(g \ 7(x), x));
eq6 \ 3 := subs(x = xs[7], diff(diff(g \ 6(x), x), x)) = subs(x = xs[7], diff(diff(g \ 7(x), x), x));
```

```
eq7 := g 7(xs[7]) = ys[7];
        eq7 1 := g 7(xs[8]) = ys[8];
        eq7 \ 2 := subs(x = xs[8], diff(g \ 7(x), x)) = subs(x = xs[8], diff(g \ 8(x), x));
        eq7 \ 3 := subs(x = xs[8], diff(diff(g \ 7(x), x), x)) = subs(x = xs[8], diff(diff(g \ 8(x), x), x));
        eq8 := g \ 8(xs[8]) = ys[8];
        eq8 \ 1 := g \ 8(xs[9]) = ys[9];
        eq8 \ 2 := subs(x = xs[9], diff(g \ 8(x), x)) = subs(x = xs[9], diff(g \ 9(x), x));
        eq8 \ 3 := subs(x = xs[9], diff(diff(g \ 8(x), x), x)) = subs(x = xs[9], diff(diff(g \ 9(x), x), x));
        eq9 := g \ 9(xs[9]) = ys[9];
        eq9 \ 1 := g \ 9(xs[10]) = ys[10];
        eq9 \ 2 := subs(x = xs[10], diff(g \ 9(x), x)) = subs(x = xs[10], diff(g \ 10(x), x));
        eq9 \ 3 := subs(x = xs[10], diff(diff(g \ 9(x), x), x)) = subs(x = xs[10], diff(diff(g \ 10(x), x), x))
        x));
        eq10 := g \ 10(xs[10]) = ys[10];
        eq10 \ 1 := g \ 10(xs[11]) = ys[11];
        eq boundary 1 := subs(x = xs[1], diff(diff(g | 1(x), x), x)) = 0;
        eq boundary2 := subs(x = xs[11], diff(diff(g 10(x), x), x)) = 0;
        interpolant := x \rightarrow subs(solve(\{eq1, eq1\_1, eq1\_2, eq1\_3, eq2, eq2\_1, eq2\_2, eq2\_3, eq3\_1, eq3\_1, eq1\_2, eq1\_3, eq2\_2, eq2\_3, eq3\_1, eq1\_4, e
        eq3 2, eq3 3, eq4, eq4 1, eq4 2, eq4 3, eq5, eq5 1, eq5 2, eq5 3, eq6, eq6 1, eq6 2, eq6 3,
        eq7, eq7 1, eq7 2, eq7 3, eq8, eq8 1, eq8 2, eq8 3, eq9, eq9 1, eq9 2, eq9 3, eq10, eq10 1,
        eq boundary1, eq boundary2}, {a 1, a 10, a 2, a 3, a 4, a 5, a 6, a 7, a 8, a 9, b 1, b 10,
        b 2, b 3, b 4, b 5, b 6, b 7, b 8, b 9, c 1, c 10, c 2, c 3, c 4, c 5, c 6, c 7, c 8, c 9, d 1,
        d\ 10, d\ 2, d\ 3, d\ 4, d\ 5, d\ 6, d\ 7, d\ 8, d\ 9), piecewise(0 <= x and x <= 0.1, g\ 1(x), 0.1
          < x and x <= 0.2, g/2(x), 0.2 < x and x <= 0.3, g/3(x), 0.3 < x and x <= 0.4, g/4(x), 0.3 < x
        0.4 < x and x \le 0.5, g(5(x), 0.5 < x and x \le 0.6, g(6(x), 0.6 < x and x \le 0.7,
        g(7(x), 0.7 < x \text{ and } x \le 0.8, g(8(x), 0.8 < x \text{ and } x \le 0.9, g(9(x), 0.9 < x \text{ and } x \le 1,
        g(10(x), 0);
        return interpolant
end proc
# Procedure that interpolates the given function on 0 .. 0.1, 0.1 .. 0.2, ..., 0.9 .. 1 segments with the step
        of 0.01
# And returns an array of average absolute deviations on each segment
examine my spline := proc(func)
    local i, j, k, smaller xs grid, smaller ys grid, positive difference;
    local zero one grid := seg(j, j = 0 ... 1, 0.1);
    local average absolute deviations := Array([]);
      for i from 2 to 11 do
         smaller xs grid := [seq(k, k = zero \ one \ grid[i-1] ..zero \ one \ grid[i], 0.01)];
```

```
smaller\ ys\ grid := map(func, smaller\ xs\ grid);
    positive difference := x \rightarrow abs(func(x) - interpolate(xs, ys)(x));
    average absolute deviations := Append(average absolute deviations,
    max(map(positive difference, smaller xs grid)));
  end do:
  return average absolute deviations;
end proc
examine\_my\_spline := proc(func)
                                                                                                      (5)
   local i, j, k, smaller xs grid, smaller vs grid, positive difference, zero one grid,
   average absolute deviations;
   zero one grid := seq(j, j = 0..1, 0.1);
    average absolute deviations := Array([]);
    for i from 2 to 11 do
        smaller xs grid := [seq(k, k=zero \ one \ grid[i-1]..zero \ one \ grid[i], 0.01)];
        smaller\ ys\ grid := map(func, smaller\ xs\ grid);
        positive difference := x \rightarrow abs(func(x) - interpolate(xs, ys)(x));
        average absolute deviations := ArrayTools:-Append(average absolute deviations,
        max(map(positive difference, smaller xs grid)))
    end do:
    return average absolute deviations
end proc
examine maple spline := proc(func)
  local i, j, k, smaller xs grid, smaller ys grid, positive difference, maple spline,
  local zero one grid := seq(j, j = 0 ... 1, 0.1);
  local average absolute deviations := Array([]);
  local pairs := Array([]);
  for i from 2 to 11 do
    smaller xs grid := [seq(k, k = zero \ one \ grid[i-1] ..zero \ one \ grid[i], 0.01)];
    smaller ys grid := map(func, smaller xs grid);
    pairs := [seq([xs[i], ys[i]], i = 1...11)];
    maple spline := x \rightarrow spline(pairs, x, 'cubic');
    positive difference := x \rightarrow abs(func(x) - maple spline(x));
    average absolute deviations := Append(average absolute deviations,
    max(map(positive difference, smaller xs grid)));
  end do;
  return average absolute deviations;
end proc
examine maple spline := \mathbf{proc}(func)
                                                                                                      (6)
   local i, j, k, smaller xs grid, smaller ys grid, positive difference, maple spline, zero one grid,
    average absolute deviations, pairs;
    zero one grid := seq(j, j = 0..1, 0.1);
```

```
average_absolute_deviations := Array([]);
pairs := Array([]);
for i from 2 to 11 do

    smaller_xs_grid := [seq(k, k = zero_one_grid[i - 1]..zero_one_grid[i], 0.01)];
    smaller_ys_grid := map(func, smaller_xs_grid);
    pairs := [seq([xs[i], ys[i]], i = 1 ..11)];
    maple_spline := x \rightarrow spline(pairs, x, 'cubic');
    positive_difference := x \rightarrow abs(func(x) - maple_spline(x));
    average_absolute_deviations := ArrayTools:-Append(average_absolute_deviations,
    max(map(positive_difference, smaller_xs_grid)))
end do;
return average_absolute_deviations
```

end proc

- # Test functions
- # 1. Runge's function & Runge's phenomenon
- # Let's start off with an infamous Runge's function and Runge's phenomenon which is a problem of highfrequency oscillation at the edges of an interval
- #` that occurs when using polynomial interpolation with polynomials of high degree over a set of equispaced interpolation points.

Let's try and interpolate Runge's function with cubic splines

$$runge_function := x \to \frac{1}{1 + 25 \cdot x^2}$$

$$runge_function := x \mapsto \frac{1}{1 + 25 \cdot x^2}$$
(7)

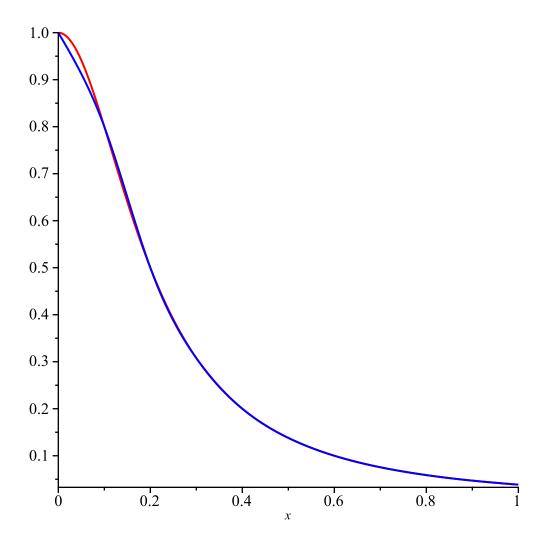
$$xs := [seq(i, i = segment, step)]$$

$$xs := [0, 0.1, 0.2, 0.3, 0.4, 0.5, 0.6, 0.7, 0.8, 0.9, 1.0]$$
 $ys := map(runge_function, xs)$

$$ys := [1, 0.8000000000, 0.5000000000, 0.3076923077, 0.2000000000, 0.1379310345,$$

$$0.1000000000, 0.07547169811, 0.05882352941, 0.04705882353, 0.03846153846]$$

$$plot([runge_function(x), interpolate(xs, ys)(x)], x = segment, color = [red, blue])$$



It can be seen that there are no high — frequency oscillations at the edges of an interval. Let 's also see the average absolute deviations at smaller grids:

examine_my_spline(runge_function) [0.0304151198, 0.0106780842, 0.0029431950, 0.0006785466, 0.0002284438, 0.0000435488, (10) 0.00002264598, 6.65638×10^{-6} , 0.00003005280, 0.00010086443]

The results are quite pleasant with the highest average absolute deviation beeing on 0 .. 0.1 interval with the step 0.01.

Runge's function & its interpolation with cubic splines is much more thoroughly covered #``

in the article "The Runge phenomenon and spatially variable shape parameters in RBF interpolation" by Bengt Fornberg and Julia Zuev

#2. sin(x)

Let's take a look at the article "Cubic Spline Interpolation" by Sky McKinley and Megan Levine # They say, "Cubic splines would not be necessary were it simple to determine a well-behaved # function to fit any data set. This is, however, usually not the case. Thus, the cubic spline # technique is used to generate a function to fit the data. Moreover, it can be shown that data

generated by a particular function is interpolated by a spline which behaves more or less like # the original function. This is testimony to the consistency of splines". Then they interpolate sinx as an example, let's do the same:

$$sin_func := x \rightarrow sin(x)$$

 $sin_func := x \mapsto sin(x)$ (11)

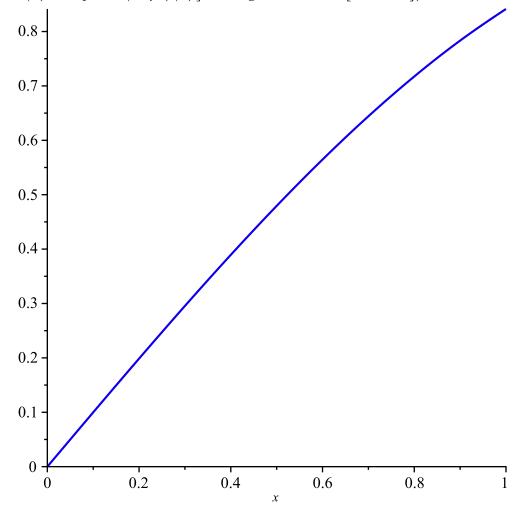
$$xs := [seq(i, i = segment, step)]$$

 $xs := [0, 0.1, 0.2, 0.3, 0.4, 0.5, 0.6, 0.7, 0.8, 0.9, 1.0]$ (12)

ys := map(sin func, xs)

$$ys := [0, 0.09983341665, 0.1986693308, 0.2955202067, 0.3894183423, 0.4794255386, 0.5646424734, 0.6442176872, 0.7173560909, 0.7833269096, 0.8414709848]$$

plot([sin func(x), interpolate(xs, ys)(x)], x = segment, color = [red, blue])



Indeed, the interpolant almost identical to the sine curve on the 0-1 segment. To quote the article once again, "It has no extreme behavior between

data points, and it effectively correlates the points". Let's also examine the interpolation on smaller grids:

examine_my_spline(sin_func)

$$[1.110 \times 10^{-8}, 4.95 \times 10^{-8}, 2.91 \times 10^{-8}, 2.332 \times 10^{-7}, 4.736 \times 10^{-7}, 2.2508 \times 10^{-6}, 7.7940$$
 (14) $\times 10^{-6}, 0.0000297873, 0.0001103821, 0.0004128156$

As expected, it can be seen that average absolute deviation beeing is realtively low on all the segments beeing the highest on 0.7 .. 0.8, 0.8 .. 0.9, 0.9 .. 1.

$$\# 3. \left(\sin x + \cos x \right)^{\frac{3}{4}}$$

- # The previous article provides one more function as a good example to demonstrate that even if a function
- # more eratic than regular sin or cos, the interpolant still is going to resemble the original function without a great degree ofdivergence. Let's see it ourselves:

$$eratic := x \to (\sin(x) + \cos(x))^{\frac{3}{4}}$$

$$eratic := x \mapsto (\sin(x) + \cos(x))^{\frac{3}{4}}$$
(15)

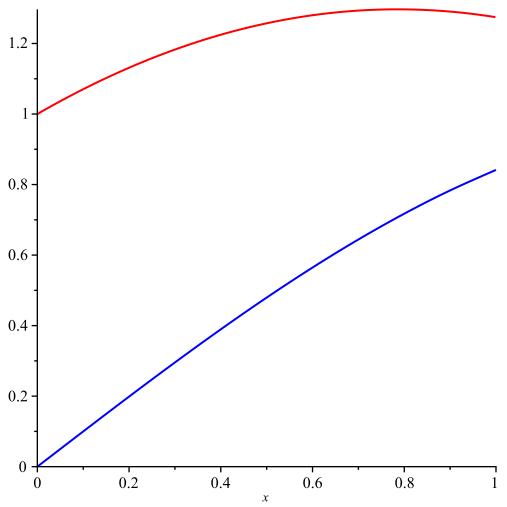
$$xs := [seq(i, i = segment, step)]$$

 $xs := [0, 0.1, 0.2, 0.3, 0.4, 0.5, 0.6, 0.7, 0.8, 0.9, 1.0]$ (16)

 $ys := map(sin_func, xs)$

$$ys := [0, 0.09983341665, 0.1986693308, 0.2955202067, 0.3894183423, 0.4794255386, 0.5646424734, 0.6442176872, 0.7173560909, 0.7833269096, 0.8414709848]$$
 (17)

plot([eratic(x), interpolate(xs, ys)(x)], x = segment, color = [red, blue])



Even though it would seem that the approximation of this function is worse that the previous examples, there is still no great divergence. Let's also

Take a look at smaller grids

examine_my_spline(eratic)

Despite beeing higher than in the previous examples, the average absolute deviation on all the intervals is still quite low.

Also, the quality of beeing splines is good, as has the same absolute deviations at smaller grids for the 2 nd and 3rd examples and close to the 1 st:

examine_maple_spline(runge_function)

examine maple spline(sin func)

$$[1.10939713110492 \times 10^{-8}, 4.94759888891583 \times 10^{-8}, 2.90979866035546 \times 10^{-8},$$
 (20)

```
2.33190205645162 \times 10^{-7}, 4.73647165044611 \times 10^{-7}, 2.25084849103663 \times 10^{-6}, \\ 7.79402209027946 \times 10^{-6}, 0.0000297872854697623, 0.000110382133388987, \\ 0.000412815564086233 \,] examine\_maple\_spline(eratic) \\ [1., 0.970483211350000, 0.932590550200000, 0.887264412300000, 0.835402683700000, \\ 0.777868423400000, 0.715493097600000, 0.649075785800000, 0.579379775100000, \\ 0.507127331400000 \,]
```