NODE_0
SATURATION_MEAN > 91.22222

NODE_1
EXBLUE_MEAN > -0.72222221

SKY

NODE_2
Col19 > -2.1217219

BRICKFACE

FOLIAGE

Node_4
HUE_MEAN > 0.454499555

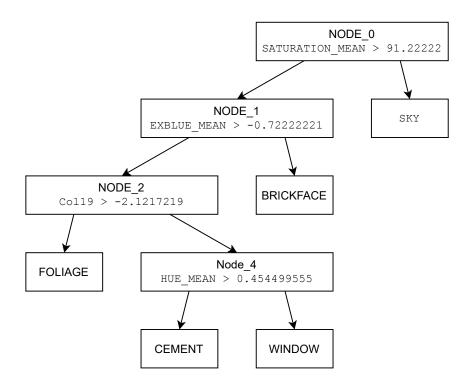CEMENT

WINDOW

SKY = NODE_0

BRICKFACE = ~Node_0 & Node_1

FOLIAGE = ~Node_0 & ~Node_1 & ~Node_2

CEMENT = ~Node_0 & ~Node_1 & Node_2 & ~Node_4

WINDOW = ~Node_0 & ~Node_1 & Node_2 & Node_4