

## Tic-Tac-Toe

```
ia.py x
Nouveau dossier > ia.py > play
1  # Fichier : ia.py
2  # icespy
3  # icespy tic-tac-toe game
4  #Get input
5  def getInput(prompt, cast=None, condition=None, errorMessage=None):
6      while True:
7          try:
8              val = cast(input(prompt))
9              assert condition is None or condition(val)
10             return val
11         except:
12             print(errorMessage or "Invalid input.")
13 # Print the game board
14 def printBoard(board):
15     print()
16     for row in board:
17         print(*row)
18     print()
19 # Check if player won using the winning combinations
20 def checkwin(board):
21     # Check rows
22     for row in range(len(board)):
23         for col in range(len(board)-1):
24             if board[row][col] == " " or board[row][col+1] == " " or board[row][col+1] != board[row][col+2]:
                continue
            else:
                return True
    return False
25
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
PS C:\Users\Talya\Desktop\Nouveau dossier> & C:/Users/Talya/AppData/Local/Microsoft/WindowsApps/python3.11.exe
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N-DIMENSIONAL TIC TAC TOE game by icespy.com
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icespy says>>> Enter N, the dimensions of the board:
```