

Sam Aliwa



samaliwa.com



sam-aliwa



sam.aliwa97@gmail.com



Kärrhöksgatan 90
556 12 Jönköping



076 871 68 79

Objective

An ambitious Software Engineering graduate, specialized in software and mobile platform development with firm grounding in programming languages and frameworks, focusing on AI and machine learning. Seeking a thesis opportunity in collaboration with a company that puts my expertise into practice with real-life challenges, I am highly interested in the extension of research in AI and Machine Learning.

Education

- *Jönköping University*, Bachelor of Engineering in Computer Science, Software Development and Mobile Platforms

- Expected Graduation: 2025 June

- Relevant Courses:

- DevOps Fundamentals
- AI-programming
- Data Structures and Algorithms
- Web Development
- Mobile Development (Android & iOS)
- Database Management

Technical Skills

- Languages: Python, C++, Java, JavaScript, Kotlin, Swift, Haskell, SQL, HTML, CSS.
- Frameworks: Flutter, React, Node.js, Express.js, SwiftUI, Jetpack Compose, Qt.
- Tools: Android Studio, VS Code, Qt Creator, Eclipse, Git.
- Concepts: Scrum methodology, OOP and OOD, Data Structures and Algorithms, Database Design and Management, Responsive Web Design.

Professional Experience as Assistant Nurse in Elderly Care

Locations: Mariagården Smålandsstenar, Vitsippan Gislaved, Solbacka. **Summer** 2024, 2023, 2019, 2018, 2017

Transferable skills gained:

- Effective Communication
- Teamwork and Collaboration
- Time Management
- Problem-Solving
- Attention to Detail
- Adaptability
- Empathy and Cultural Sensitivity

Projects / Academic Contributions

- **FlexiCharge**: An educational mock-system developed with the company *Knowit* for electric car users, I was a developer in the cross-platform app team.
- **Advanced Snake Game**: Enhanced the classic game using C++ and Qt, complex pathfinding algorithms.
- **Portfolio Web Application**: Crafted a Node.js and Express-based portfolio showcasing projects, with a responsive CSS design and SQLite database integration.
- **BedTime iOS**: A SwiftUI-based iOS story creation app, developed in collaboration with a college, that involves parent in developing a customized bedtime story for their child, based on the age of the child, using ChatGPT API. Created with a college.
- **Ludo Game Android App**: An engaging Ludo game for Android using Kotlin, featuring a modern UI/UX design and real-time multiplayer functionality.
- **Weather App iOS**: A SwiftUI-based iOS app providing real-time weather updates and a 7-day forecast, utilizing CoreLocation and Open-Meteo API for accurate weather data.
- **Paint App**: Implemented a painting application in C++ with Qt, featuring advanced fill algorithms.
- **Calculation Algorithm**: A C++ calculator with a robust parsing mechanism for mathematical expressions.
- **BetterTicTacToe**: Refined the classic game in Java, emphasizing strong object-oriented design principles.
- **Webstore Database**: Structured an SQL database schema for e-commerce product and order management.
- **Encryption Tool**: Java application for Caesar cipher encryption and decryption, demonstrating cryptography principles.