

Scoring

TODO

Text

We've seen how to do images; now let's add some text to the screen.

When someone starts programming, it's traditional to for them to introduce themselves by saying "Hello world!". Let's do that now.

- Create a Text object.

```
var label = new Text  
label.text = "Hello world!"
```

- Change it to red.

```
label.fill = 'red'
```

You can use any of the color names which are supported by HTML. If you give a color name that it doesn't recognise, you'll probably just get black.

If you want other colors, instead of named colors you can use colors like '#007de0'. There are called a "hex code", short for hexadecimal. You can choose your own hex code color with an online [color picker](#).

- Change it to your favourite color.

```
`js label.fill = '#007de0' // whatever you fancy really
```

