Logistic Regression on the Kaggle Dataset Medals Data Set

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The Kaggle Dataset Medals data set contains information on datasets including the medal it has received (if any) and how many votes, views, downloads, etc. it has.

Credit to Niek van der Zwaag for the data set (link (https://www.kaggle.com/datasets/niekvanderzwaag/kaggle-dataset-medals?select=dataset_medal_total.csv)).

Linear Models for Classification Overview

As opposed to linear models for regression, linear models for classification are those whose target is qualitative. The overall goal for these models is not to find a line of best fit, but to find a line that divides classes. These models have probabilistic results that are easy to interpret and are easy to calculate, update, and scale. However, they are inflexible and simple compared to other classification algorithms. They won't perform well if the data deviates too much from their simplistic assumptions. The two linear models for classification used in this notebook are Logistic Regression and Naive Bayes.

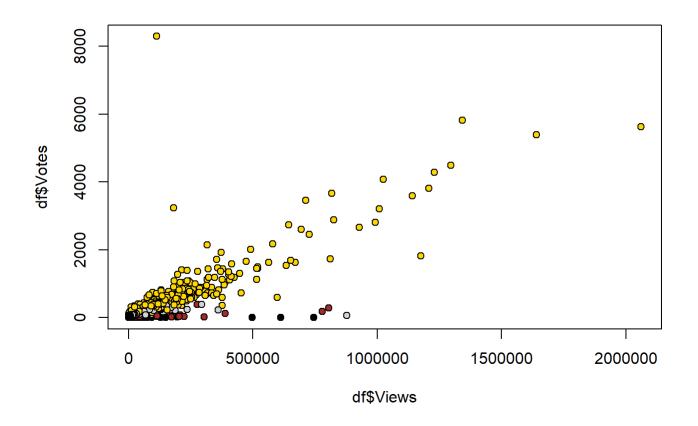
```
df <- read.csv("./dataset_medal_total.csv")
df <- df[, c(2, 5, 6, 7, 8)]
df$Medal <- factor(df$Medal, levels=c("None", "Bronze", "Silver", "Gold"))
str(df)</pre>
```

```
sapply(df, function(x) sum(is.na(x)==TRUE))
```

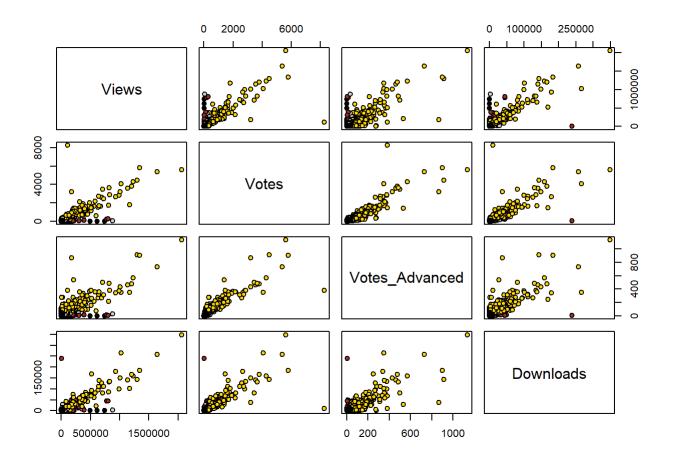
```
## Medal Views Votes Votes_Advanced Downloads
## 0 0 0 0 0
```

```
str(df)
```

plot(df\$Views, df\$Votes, pch=21, bg=c("black", "brown", "lightgray", "gold")[unclass(df\$Medal)])



pairs(df[2:5], pch=21, bg=c("black", "brown", "lightgray", "gold")[unclass(df\$Medal)])



```
table(df$Medal)/nrow(df)
```

```
##
## None Bronze Silver Gold
## 0.7949715 0.1676871 0.0264230 0.0109184
```

```
gold <- df
gold$Medal <- as.factor(ifelse (df$Medal=="Gold", 1, 0))

silver <- df
silver$Medal <- as.factor(ifelse (df$Medal=="Silver", 1, 0))

bronze <- df
bronze$Medal <- as.factor(ifelse (df$Medal=="Bronze", 1, 0))

none <- df
none$Medal <- as.factor(ifelse (df$Medal=="None", 1, 0))</pre>
```

```
fun1 <- function(df, i) {
    train <- df[i,]
    glm1 <- glm(Medal~., data=train, family="binomial")
    glm1
}

fun2 <- function(glm, df, i) {
    test <- df[-i,]
    probs <- predict(glm1, newdata=test)
    pred <- ifelse(probs>0.5, 1, 0)
    acc <- mean(pred==test$Medal)
    print(paste("accuracy = ", acc))
    table(pred, test$Medal)
}</pre>
```

```
set.seed(4321)
i <- sample(1:nrow(df), nrow(df)*0.8, replace=FALSE)</pre>
```

```
glm1 <- fun1(gold, i)</pre>
```

```
## Warning: glm.fit: algorithm did not converge
```

```
## Warning: glm.fit: fitted probabilities numerically 0 or 1 occurred
```

summary(glm1)

```
##
## Call:
## glm(formula = Medal ~ ., family = "binomial", data = train)
##
## Deviance Residuals:
                    1Q
##
        Min
                          Median
                                         3Q
                                                   Max
## -0.005466 0.000000 0.000000
                                   0.000000
                                              0.004098
##
## Coefficients:
##
                   Estimate Std. Error z value Pr(>|z|)
## (Intercept) -1.204e+03 6.493e+03 -0.185
                                                 0.853
## Views
                 5.189e-05 7.519e-03
                                        0.007
                                                 0.994
                 -2.339e-02 2.570e+00 -0.009
## Votes
                                                 0.993
## Votes_Advanced 2.437e+01 1.317e+02 0.185
                                                 0.853
## Downloads
                 -2.269e-05 2.761e-02 -0.001
                                                 0.999
##
## (Dispersion parameter for binomial family taken to be 1)
##
##
      Null deviance: 4.0801e+03 on 34363 degrees of freedom
## Residual deviance: 1.7358e-04 on 34359 degrees of freedom
## AIC: 10
##
## Number of Fisher Scoring iterations: 25
```

```
glm2 <- fun1(silver, i)</pre>
```

```
## Warning: glm.fit: fitted probabilities numerically 0 or 1 occurred
```

```
summary(glm2)
```

```
##
## Call:
## glm(formula = Medal ~ ., family = "binomial", data = train)
##
## Deviance Residuals:
##
      Min
                1Q Median
                                  3Q
                                         Max
## -8.4904 -0.1970 -0.1879 -0.1788 4.0686
##
## Coefficients:
##
                   Estimate Std. Error z value Pr(>|z|)
## (Intercept) -4.112e+00 4.217e-02 -97.517 < 2e-16 ***
## Views
                  8.078e-06 1.491e-06 5.418 6.03e-08 ***
                 -1.879e-02 1.331e-03 -14.110 < 2e-16 ***
## Votes
## Votes_Advanced 1.024e-01 3.892e-03 26.300 < 2e-16 ***
## Downloads
                  2.195e-05 1.988e-05
                                        1.104
                                                  0.27
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## (Dispersion parameter for binomial family taken to be 1)
##
##
      Null deviance: 8289.1 on 34363 degrees of freedom
## Residual deviance: 7071.4 on 34359 degrees of freedom
## AIC: 7081.4
##
## Number of Fisher Scoring iterations: 7
```

```
glm3 <- fun1(bronze, i)</pre>
```

```
## Warning: glm.fit: fitted probabilities numerically 0 or 1 occurred
```

```
summary(glm3)
```

```
##
## Call:
## glm(formula = Medal ~ ., family = "binomial", data = train)
##
## Deviance Residuals:
      Min
                1Q Median
##
                                 3Q
                                         Max
## -7.0119 -0.5656 -0.5476 -0.5280 3.4085
##
## Coefficients:
##
                  Estimate Std. Error z value Pr(>|z|)
## (Intercept) -1.842e+00 1.684e-02 -109.411 < 2e-16 ***
## Views
                 9.268e-06 1.809e-06 5.123 3.01e-07 ***
                 -2.459e-02 1.320e-03 -18.630 < 2e-16 ***
## Votes
## Votes_Advanced 1.088e-01 3.538e-03 30.753 < 2e-16 ***
## Downloads
                 3.481e-05 1.705e-05
                                       2.041 0.0412 *
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## (Dispersion parameter for binomial family taken to be 1)
##
##
      Null deviance: 31090 on 34363 degrees of freedom
## Residual deviance: 29560 on 34359 degrees of freedom
## AIC: 29570
##
## Number of Fisher Scoring iterations: 6
```

```
glm4 <- fun1(none, i)</pre>
```

```
## Warning: glm.fit: algorithm did not converge
```

```
## Warning: glm.fit: fitted probabilities numerically 0 or 1 occurred
```

```
summary(glm4)
```

```
##
## Call:
  glm(formula = Medal ~ ., family = "binomial", data = train)
##
## Deviance Residuals:
##
      Min
              1Q Median
                               30
                                      Max
##
    -8.49
             0.00
                    0.00
                            0.00
                                     8.49
##
## Coefficients:
##
                    Estimate Std. Error
                                          z value Pr(>|z|)
                                                    <2e-16 ***
## (Intercept)
                   6.303e+14 3.783e+05 1.666e+09
## Views
                  -1.578e+09 3.046e+01 -5.182e+07
                                                    <2e-16 ***
                   9.613e+12 8.140e+03 1.181e+09
                                                    <2e-16 ***
## Votes
## Votes Advanced -1.521e+14 4.426e+04 -3.436e+09
                                                    <2e-16 ***
                                                    <2e-16 ***
## Downloads
                 -3.491e+10 2.408e+02 -1.450e+08
##
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
##
   (Dispersion parameter for binomial family taken to be 1)
##
##
       Null deviance: 34820 on 34363 degrees of freedom
## Residual deviance: 21194 on 34359 degrees of freedom
## AIC: 21204
##
## Number of Fisher Scoring iterations: 25
```

Logistic Regression Model Summary Analysis

The estimate column in the coefficients table indicates the change in log odds for each predictor in receiving the model's corresponding positive class (its specific medal). The four summaries correspond to the four classes gold, silver, bronze, and none respectively. For example, in the above summary for receiving no medals, receiving one more view will decrease the log odds of receiving no medal by -1.578e9. Each additional vote will increase the log odds of receiving no medal by 9.613e12. The p-value for each predictor in each model is significant in determining its model's medal except every predictor in gold's model and Downloads in silver and bronze's models. A lower residual deviance value compared to the null deviance value indicates that adding the predictors helped the model compared to just having the intercept. It seems that this occurred in every model, particularly in gold's case where the difference is several orders of magnitude higher compared to the rest. All of this indicates that the models are all good.

```
library(e1071)
train <- df[i,]
test <- df[-i,]
nb1 <- naiveBayes(train[,2:5], train[,1], laplace=laplace)
nb1</pre>
```

```
##
## Naive Bayes Classifier for Discrete Predictors
##
## Call:
## naiveBayes.default(x = train[, 2:5], y = train[, 1], laplace = laplace)
##
## A-priori probabilities:
## train[, 1]
                                            Gold
##
         None
                              Silver
                   Bronze
##
   0.79545455 0.16779188 0.02601560 0.01073798
##
## Conditional probabilities:
##
             Views
## train[, 1]
                     [,1]
                                [,2]
##
       None
                1349.465
                            7278.995
##
                6635.063
                           20358.373
       Bronze
##
       Silver 25885.208
                           45253.719
##
       Gold
              149020.005 221021.073
##
##
             Votes
## train[, 1]
                     [,1]
                                [,2]
##
       None
                3.527309
                            5.100222
##
       Bronze 22.068505
                           24.463222
##
       Silver 86.185682
                           74.700950
##
       Gold
              544.441734 821.098884
##
##
             Votes_Advanced
##
   train[, 1]
                     [,1]
                                [,2]
       None
##
                1.156759
                            1.137269
                8.778529
##
       Bronze
                            3.682692
##
       Silver 29.060403
                            7.841282
##
       Gold
              115.387534 118.427073
##
##
             Downloads
## train[, 1]
                     [,1]
                                [,2]
##
       None
                128.2520
                            354.6392
##
                783.3562
                           1932.5280
       Bronze
##
       Silver 3273.6577
                           4628.8914
              21531.6829 32937.9815
##
       Gold
```

Naive Bayes Model Summary Analysis

The A-priori probabilities are the estimated probabilities of each class before using any predictor. Unsurprisingly, receiving no medal is most likely for most datasets. Each conditional probability table for each predictor indicates how the binomial distribution of that predictor appears. The columns [,1] and [,2] are the mean and variance, respectively.

```
fun2(glm1, gold, i)
```

```
## [1] "accuracy = 1"
##
## pred 0 1
##
     0 8491
     1 0 100
##
fun2(glm2, silver, i)
## [1] "accuracy = 0.960307298335467"
##
## pred
          0 1
##
     0 8250 241
##
     1 100
fun2(glm3, bronze, i)
## [1] "accuracy = 0.821091840297986"
##
## pred
##
     0 7054 1437
     1 100
##
fun2(glm4, none, i)
## [1] "accuracy = 0.195320684437202"
##
## pred 0 1
##
     0 1678 6813
##
     1 100
p1 <- predict(nb1, newdata=test)</pre>
A <- table(p1, test$Medal)
A[order(A[,1], decreasing=TRUE), order(A[,1], decreasing=TRUE)]
```

```
##
             None Bronze Silver Gold
## p1
             6665
                     220
                               0
                                   22
##
     None
##
     Bronze 144
                    1173
                              29
                                    0
                                   23
##
     Silver
                3
                      42
                             204
##
     Gold
                1
                       2
                               8
                                   55
```

Analysis of Prediction Results on Test Data

The one vs many approach used in Logistic Regression worked perfectly for gold, very well for silver, decent for bronze, and horribly for none based on accuracy and the confusion matrices. The confusion matrix for none in particular contains a high amount of false positives. The Naive Bayes results seem better overall by losing accuracy for gold and silver and gaining accuracy for none and bronze compared to the results for logistic regression. I believe that Logistic Regression performed poorly because it was unable to distinguish clear boundaries between the none class, which is ~80% of the data, and the other classes.

Strengths and Weaknesses of Logistic Regression and Naive Bayes

Logistic Regression has easy to interpret probabilistic results and can be optimized to reduce error with gradient descent. It is better than Naive Bayes when used with large data sets. It does not do well when the classes are muddied together and cannot be cleanly separated with linear boundaries. Naive Bayes works very well for being so simple and can be easy to implement despite the fact that its assumption of independent predictors is often untrue. However, its results can be beaten with more complex models. It has higher bias and lower variance compared to Logistic Regression.

Benefits and Drawbacks of the Classification Metrics

Accuracy is how often the model correctly predicts the data and is simple and commonly used. The confusion matrix goes into more detail with how often true positives, false positives, true negatives, and false negatives were calculated and can give a better picture as to the performance of the model.