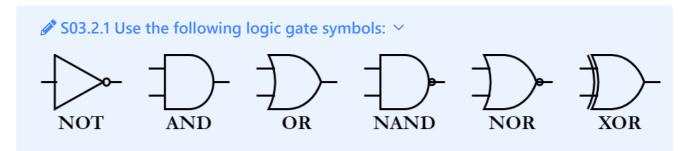
# **Section 03.2 - Logic Gates and Logic Circuits**

# **Layer 1: Logic Gates**

# **Syllabus Content Section 03: Hardware**



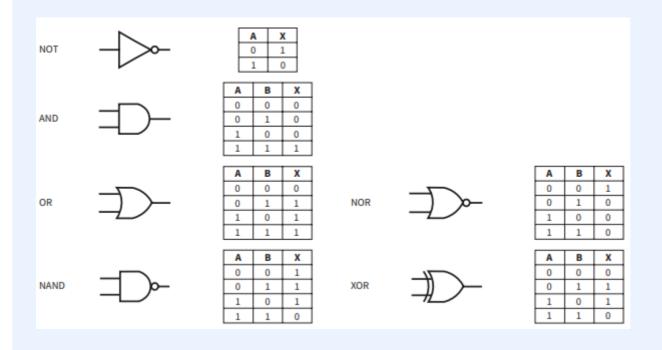
Logic proposition: a statement that is either TRUE or FALSE

Problem statement: an informal definition of an outcome which is dependent on one logic proposition or a combination of two or more logic propositions

*Logic expression*: logic propositions combined using Boolean operators, which may be equated to a defined outcome

S03.2.2 Understand and define the functions of : NOT, AND, OR, NAND, NOR and XOR (EOR) gates

All gates except the NOT gate will have two inputs only.



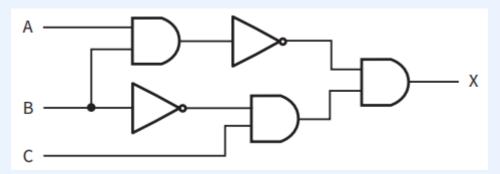
## ${\mathscr O}$ S03.2.3 Construct the truth table for each of the logic gates above ${}^{\checkmark}$

| NOT    |        |        | AND    |        |        |        | OR     |        |           |
|--------|--------|--------|--------|--------|--------|--------|--------|--------|-----------|
| Input  | Output |        | Input- | Input- | Output |        | Input- | Input- | Outp      |
| 0      | 1      |        | 0      | 0      | 0      |        | 0      | 0      | 0         |
| 1      | 0      |        | 0      | 1      | 0      |        | 0      | 1      | 1         |
|        |        |        | 1      | 0      | 0      |        | 1      | 0      | 1         |
|        |        |        | 1      | 1      | 1      |        | 1      | 1      | 1         |
| NAND   |        |        |        | NOR    |        |        |        | XOR    |           |
| Input- | Input- | Output |        | Input- | Input- | Output |        | Input- | Inpu<br>2 |
| 0      | 0      | 1      |        | 0      | 0      | 1      |        | 0      | 0         |
| 0      | 1      | 1      |        | 0      | 1      | 0      |        | 0      | 1         |
| 1      | 0      | 1      |        | 1      | 0      | 0      |        | 1      | 0         |
| 1      | 1      | 0      |        | 1      | 1      | 0      |        | 1      | 1         |

## 

#### From:

- a problem statement
- a logic expression
- a truth table



Logic Expression: (NOT(A AND B))AND((NOT B)AND C)

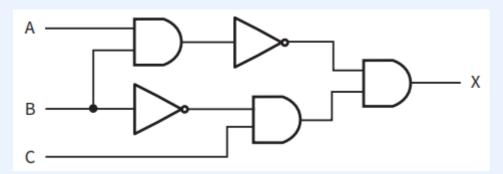
Truth table:

| Α | В | C | Output |
|---|---|---|--------|
| 0 | 0 | 0 | 0      |
| 0 | 0 | 1 | 0      |
| 0 | 1 | 0 | 1      |
| 0 | 1 | 1 | 0      |
| 1 | 0 | 0 | 0      |
| 1 | 0 | 1 | 0      |
| 1 | 1 | 0 | 1      |
| 1 | 1 | 1 | 0      |

# **№** S03.2.5 Construct a truth table ∨

#### From:

- a problem statement
- a logic circuit
- a logic expression



Logic Expression: (NOT(A AND B))AND((NOT B)AND C) Truth table:

| A | В | C | Output |
|---|---|---|--------|
| 0 | 0 | 0 | 0      |
| 0 | 0 | 1 | 0      |
| 0 | 1 | 0 | 1      |
| 0 | 1 | 1 | 0      |
| 1 | 0 | 0 | 0      |
| 1 | 0 | 1 | 0      |

| Α | В | С | Output |
|---|---|---|--------|
| 1 | 1 | 0 | 1      |
| 1 | 1 | 1 | 0      |

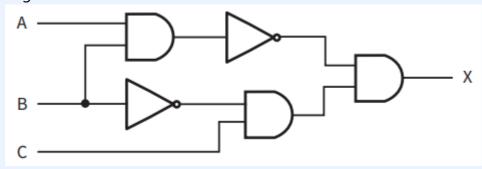
# **⊘** S03.2.6 Construct a logic expression ∨

## From:

- a problem statement
- a logic circuit
- a truth table

## (NOT(A AND B))AND((NOT B)AND C)

## Logic circuit:



### Truth table:

| A | В | С | Output |
|---|---|---|--------|
| 0 | 0 | 0 | 0      |
| 0 | 0 | 1 | 0      |
| 0 | 1 | 0 | 1      |
| 0 | 1 | 1 | 0      |
| 1 | 0 | 0 | 0      |
| 1 | 0 | 1 | 0      |
| 1 | 1 | 0 | 1      |
| 1 | 1 | 1 | 0      |