

# 1. Protocols

## 14 Communication and internet technologies

### 14.1 Protocols

#### Candidates should be able to:

Show understanding of why a protocol is essential for communication between computers

Show understanding of how protocol implementation can be viewed as a stack, where each layer has its own functionality

Show understanding of the TCP / IP protocol suite

Show understanding of protocols (HTTP, FTP, POP3, IMAP, SMTP, BitTorrent) and their purposes

#### Notes and guidance

Four Layers (Application, Transport, Internet and Network)

Purpose and function of each layer

Application when a message is sent from one host to another on the internet

BitTorrent protocol provides peer-to-peer file sharing

### 14.2 Circuit switching, packet switching

#### Candidates should be able to:

Show understanding of circuit switching

Show understanding of packet switching

#### Notes and guidance

Benefits, drawbacks and where it is applicable

Benefits, drawbacks and where it is applicable

Show understanding of the function of a router in packet switching

Explain how packet switching is used to pass messages across a network, including the internet

A set of rules governing communication across a network - the rules agreed by both the sender and the recipient

Communication protocol **definition**:

- Sets of rules
- for successful transmission and receipt of data

Why communication protocol is necessary:

- All data is sent and received using the same **rules** and **format**
- Allows communication between devices operating on **different platforms**
- The communication is independent of the **software** and **hardware** used
- --
- Provide a set of standards for transmission of data

- ... that gives a known/accepted set of rules for transmitting and receiving of data
- This enables communication/compatibility between devices from different manufacturer/platform

## Protocol implementation

<b>Application layer</b>
<b>Transport layer</b>
<b>Internet layer</b>
<b>Network (access) layer</b>

There are lots of different names for each layer, but this is from 2022 specimen paper, making it more authentic.

## Protocol stack

For a protocol suite the protocols can be viewed as layers within a protocol stack. There are a number of aspects relating to this concept.

- Each layer can only accept input from the next higher layer or the next lower layer
- There is a defined interface between adjacent layers which constitutes the only interaction allowed between layers.
- A layer is serviced by the actions of lower layers.
- With the possible exception of the lowest layer the function of a layer is created by installed software
- A layer may comprise sub-layers.
- Any user interaction will take place using protocols associated with the highest level layer in the stack.
- Any direct access to hardware is confined to the lowest layer in the stack.

State how each layer of stack is implemented

- Software/module/program/code