

Beer Game Part-1

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Code

Here is our code, written in SageMath:

```
import collections

#parameters
Params = collections.namedtuple('Params', ['alpha', 'beta', 'theta', 'Q', 'RIO']);

#initial values of variables
Point = collections.namedtuple('Point', ['FI', 'FB', 'FPD2', 'FPD1', 'FPR', 'FOS', 'FIO',
    'FED', 'FSL', 'RI', 'RB', 'RIS', 'RIO', 'RED', 'ROP', 'RSL'])
init = Point(1,1,1,1,1,1,1,1,1,1,1,1,1,1,1,1)

#handy iterator class

class FunctionIter:
    x = 0
    f = lambda x: x
    step = 1
    n = 0
    m = 1
    def __init__(self,init,func,n,step):
        self.x = init
        self.f = func
        self.m = n
        self.step = step
    def __iter__(self):
        return self
    def next(self):
        ret = self.x
        for i in range(self.step):
            self.x = self.f(self.x)
        self.n = self.n + 1
        if self.n > self.m:
            raise StopIteration
        return ret

my_l = [];
def iterate(N, params):

    def do_beer_game(x):
        _FI = max(0,x.FI + x.FPD2 - x.FB - x.FIO)
        _FB = max(0,x.FB + x.FIO - x.FI - x.FPD2)
        _FED = params.theta*x.FIO + (1-params.theta)*x.FED
        _FSL = x.FPR + x.FPD1 #FSL_n = FPD1_n + FPD2_n = FPR_n-1 + FPD1_n-1
```

```

_FOS = min(x.FI + x.FPD2, x.FB + x.FIO)
_RI = max(0, x.RI + x.RIS - x.RB - params.RIO)
_RB = max(0, x.RB + params.RIO - x.RI - x.RIS)
_RED = params.theta*x.RIO + (1-params.theta)*x.RED
_RSL = x.FOS + x.ROP + _FB + _FOS #RSL_n = RIS_n + FIO_n + FB_n + FOS_n = FOS_{n-1} +
    ROP_{n-1} + FB_n + FOS_n
return Point(FI = _FI,
            FB = _FB,
            FPD2 = x.FPD1,
            FPD1 = x.FPR,
            FPR = max(0, _FED + params.alpha*(params.Q - _FI + _FB - params.beta*_FSL)),
            FOS = _FOS,
            FIO = x.ROP,
            FED = _FED,
            FSL = _FSL,
            RI = _RI,
            RB = _RB,
            RIS = x.FOS,
            RIO = params.RIO,
            RED = _RED,
            ROP = max(0, _RED + params.alpha*(params.Q - _RI + _RB - params.beta*_RSL)),
            RSL = _RSL)

global my_l
my_l = list(FunctionIter(init, do_beer_game, N, 1))

FI_l = lambda x: my_l[floor(x)+1].FI*(x - floor(x)) + my_l[floor(x)].FI*(1-x+floor(x))
FB_l = lambda x: my_l[floor(x)+1].FB*(x - floor(x)) + my_l[floor(x)].FB*(1-x+floor(x))
FPD1_l = lambda x: my_l[floor(x)+1].FPD1*(x - floor(x)) + my_l[floor(x)].FPD1*(1-x+floor(x))
FPD2_l = lambda x: my_l[floor(x)+1].FPD2*(x - floor(x)) + my_l[floor(x)].FPD2*(1-x+floor(x))
FPR_l = lambda x: my_l[floor(x)+1].FPR*(x - floor(x)) + my_l[floor(x)].FPR*(1-x+floor(x))
FOS_l = lambda x: my_l[floor(x)+1].FOS*(x - floor(x)) + my_l[floor(x)].FOS*(1-x+floor(x))
FIO_l = lambda x: my_l[floor(x)+1].FIO*(x - floor(x)) + my_l[floor(x)].FIO*(1-x+floor(x))
FED_l = lambda x: my_l[floor(x)+1].FED*(x - floor(x)) + my_l[floor(x)].FED*(1-x+floor(x))
FSL_l = lambda x: my_l[floor(x)+1].FSL*(x - floor(x)) + my_l[floor(x)].FSL*(1-x+floor(x))
RI_l = lambda x: my_l[floor(x)+1].RI*(x - floor(x)) + my_l[floor(x)].RI*(1-x+floor(x))
RB_l = lambda x: my_l[floor(x)+1].RB*(x - floor(x)) + my_l[floor(x)].RB*(1-x+floor(x))
RIS_l = lambda x: my_l[floor(x)+1].RIS*(x - floor(x)) + my_l[floor(x)].RIS*(1-x+floor(x))
RED_l = lambda x: my_l[floor(x)+1].RED*(x - floor(x)) + my_l[floor(x)].RED*(1-x+floor(x))
ROP_l = lambda x: my_l[floor(x)+1].ROP*(x - floor(x)) + my_l[floor(x)].ROP*(1-x+floor(x))
RSL_l = lambda x: my_l[floor(x)+1].RSL*(x - floor(x)) + my_l[floor(x)].RSL*(1-x+floor(x))
# plot all the different lists in different colors
def plotTrajectories(plot_begin, plot_end):
    show(plot([FI_l,
                FB_l,
                FPD1_l,
                FPD2_l,
                FPR_l,
                FOS_l,
                FIO_l,
                FED_l,
                FSL_l,
                RI_l,
                RB_l,
                RIS_l,
                RED_l,
                ROP_l,
                RSL_l],
              color = 'automatic',
              legend_label = ["FI",

```

```

        "FB",
        "FPD1",
        "FPD2",
        "FPR",
        "FOS",
        "FIO",
        "FED",
        "FSL",
        "RI",
        "RB",
        "RIS",
        "RED",
        "ROP",
        "RSL"],
    xmin = plot_begin,
    xmax = plot_end))
def plotTwoComponents(var1, var2, plot_begin, plot_end):

    show(list_plot((map(lambda x : (getattr(x, var1), getattr(x, var2)), my_l)[plot_begin:
        plot_end])), plotjoined = True), axes_labels = ('$'+var1+'$', '$'+var2+'$'))
import IPython
IPython.embed()

```

Example 1

These parameters appear to give a periodic attractor with period around 15.
Code:

```

#set parameters:
params = Params(alpha = 1.0,
    beta = 0.5,
    theta = 0.5,
    Q = 0.5,
    RIO = 5 #for now, demand is constant
)

#iterate the map to 1000 steps
iterate(1000, params)

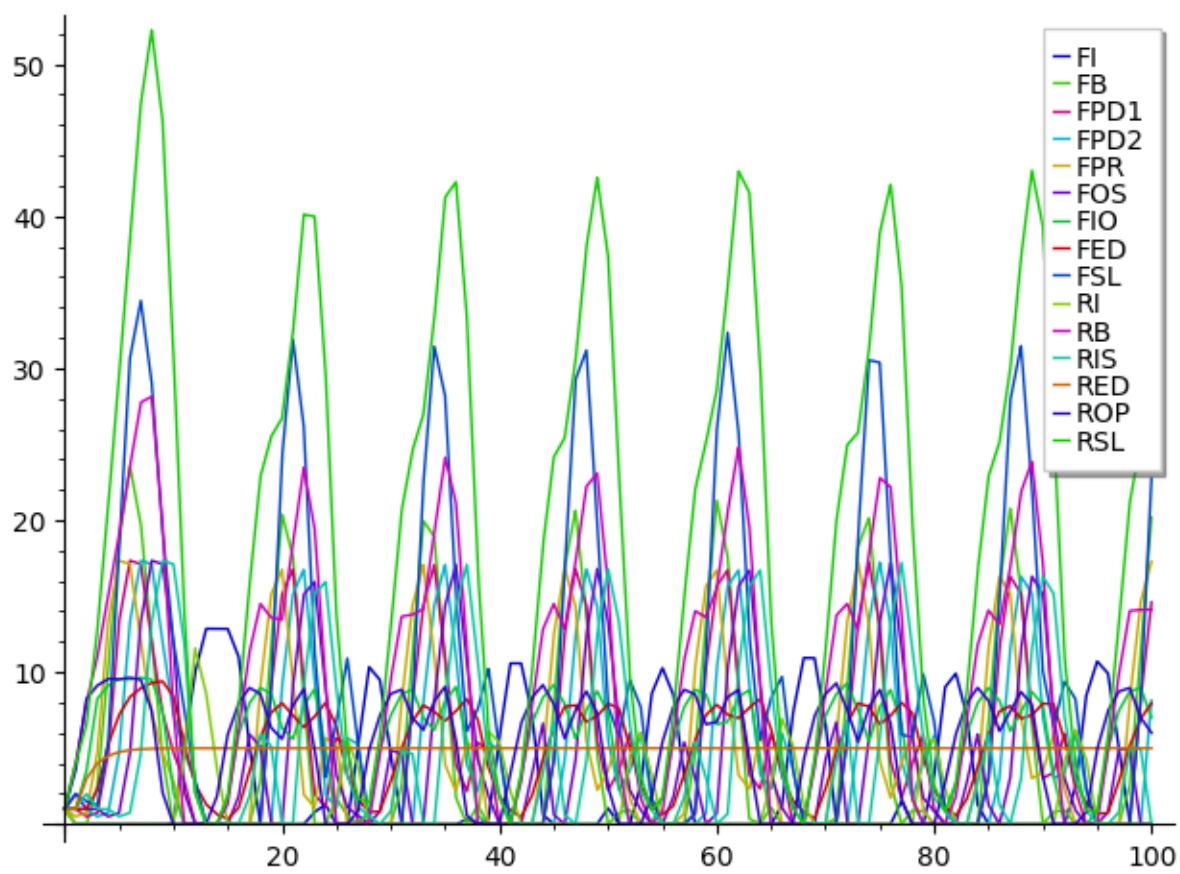
#plot parameters
plot_begin = 0
plot_end = 100

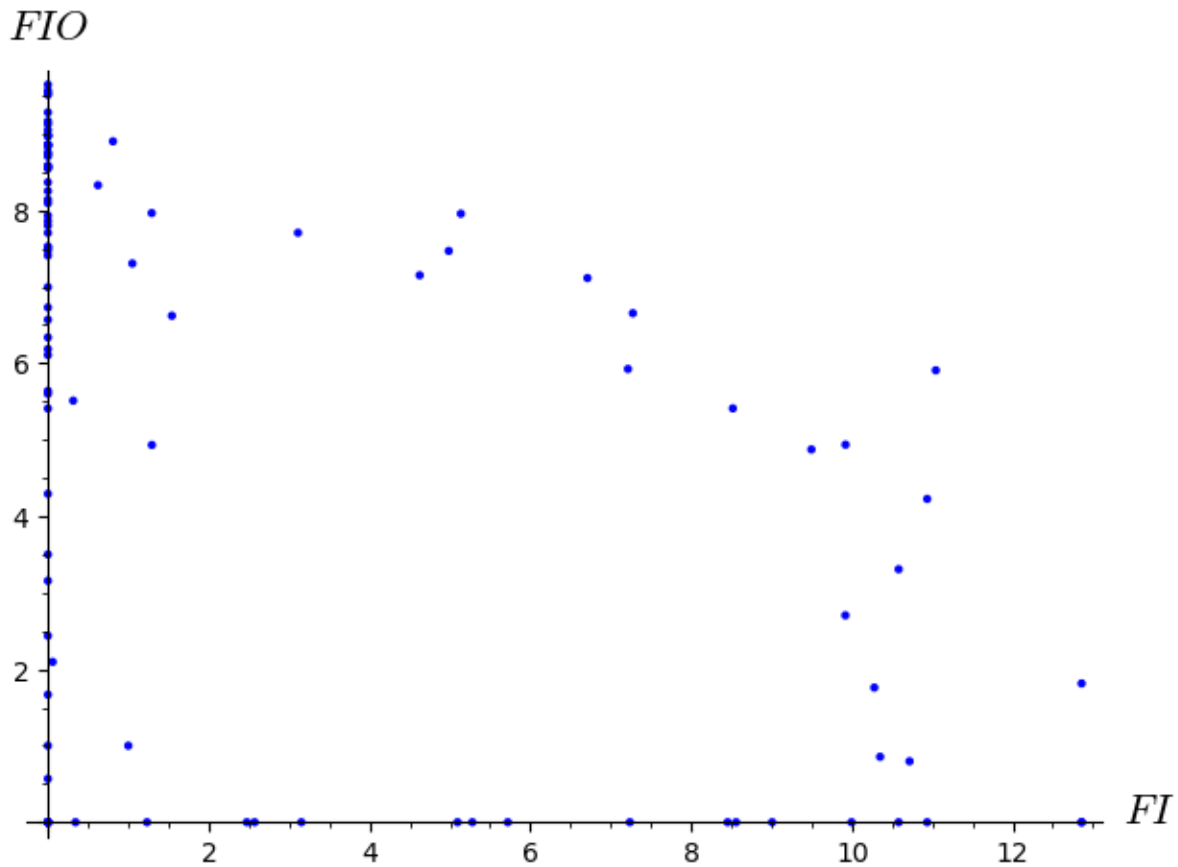
#plot the trajectory of each variable
plotTrajectories(plot_begin, plot_end)

#plot the factory's inventory against the factory's incoming orders
plotTwoComponents("FI", "FIO", plot_begin, plot_end)

```

Output:





Example 2

These parameters seem to result in chaos. I gave a much larger time scale to demonstrate that the trajectory doesn't seem to settle down in a pattern.
Code:

```
#set parameters:
params = Params(alpha = 1.6,
                beta = 0.2,
                theta = 0.6,
                Q = 0.1,
                RIO = 5 #for now, demand is constant
                )

#iterate the map to 5000 steps
iterate(5000, params)

#plot parameters
plot_begin = 0
plot_end = 2000

#plot the trajectory of each variable
plotTrajectories(plot_begin, plot_end)

#plot the factory's inventory against the factory's incoming orders
```

```
plotTwoComponents("FI", "RI", plot_begin, plot_end)
```

Output:

