$ident, x, y, y_p, _-$ subscript p is for pointers

 $impl_const$ implementation-defined constant

mem_int memory integer value

member C struct/union member name

Ott-hack, ignore (annotations)

nat OCaml arbitrary-width natural number

n, i index variables

 mem_ptr abstract pointer value mem_val abstract memory value

Ott-hack, ignore (locations)

 mem_iv_c OCaml type for memory constraints on integer values

UB_name undefined behaviour

string OCaml string

Ott-hack, ignore (OCaml type variable TY)

Ott-hack, ignore (Symbol.prefix)

mem_order, _ OCaml type for memory order

linux_mem_order OCaml type for Linux memory order

Ott-hack, ignore (OCaml type variable bt)

logical_val logical values (to be specified)

```
Sctypes_{-}t, \tau
                                                  C type
                                                     pointer to type \tau
tag
                                                  OCaml type for struct/union tag
                    ::=
                          ident
β, _
                                                  base types
                    ::=
                                                     unit
                          unit
                          bool
                                                     boolean
                                                     integer
                          integer
                                                     rational numbers?
                          real
                                                     location
                          loc
                          \mathtt{array}\,\beta
                                                     array
                          [\beta]
                                                     list
                          \beta_1 \times ... \times \beta_n
                                                     tuple
                          \mathtt{struct}\,tag
                                                     struct
                          \{\beta\}
                                                     set
                          \mathtt{opt}\left(eta
ight)
                                                     option
                          \beta_1, \ldots, \beta_n \to \beta
                                                     parameter types
                          to\_base(\tau)
                                                     of a C type
binop
                                                  binary operators
                                                     addition
                                                     subtraction
                                                     multiplication
                                                     division
                                                     modulus
                          rem_t
                                                     remainder
                          rem_f
                                                     exponentiation
                                                     equality, defined both for integer and C types
```

		greater than less than greater than or equal to less than or equal to conjuction disjunction
$object_value$		C object values (inhabitants of object types), which can be read/stored integer value pointer value C array value C struct value C union value
smt_object_value		like above, but can be embeded into the SMT value grammar integer value pointer value C struct value C union value
$loaded_value$	$::= \ \mid \ \operatorname{specified} object_value$	potentially unspecified C object values specified loaded value
smt_loaded_value	$::= \\ specified smt_object_value$	like above, but can be embeded into SMT value grammar specified loaded value
value	<pre>::= object_value loaded_value Unit</pre>	Core values C object value loaded C object value unit

	 	True False $eta[\overline{value_i}^i]$ $(\overline{value_i}^i)$	boolean true boolean false list tuple
smt_value	::=	smt_object_value smt_loaded_value Unit True False $\beta[\overline{smt_value_i}^i]$ $(\overline{smt_value_i}^i)$	like above, but can be embeded into SMT value grammar C object value loaded C object value unit boolean true boolean false list tuple
$ctor_val$::=	$\begin{array}{c} \operatorname{Nil}\beta \\ \operatorname{Cons} \\ \operatorname{Tuple} \\ \operatorname{Array} \\ \operatorname{Specified} \end{array}$	data constructors empty list list cons tuple C array non-unspecified loaded value
smt_ctor_val	::= 	$\begin{array}{c} \operatorname{Nil}\beta\\ \operatorname{Cons}\\ \operatorname{Tuple}\\ \operatorname{Specified} \end{array}$	like above, but can be embeded into SMT value grammar empty list list cons tuple non-unspecified loaded value
$ctor_expr$::= 	Ivmax Ivmin	data constructors max integer value min integer value

	Ivsizeof Ivalignof IvCOMPL IvAND IvOR IvXOR Fvfromint Ivfromfloat	sizeof value alignof value bitwise complement bitwise AND bitwise OR bitwise XOR cast integer to floating value cast floating to integer value
name		Core identifier implementation-defined constant
pval		pure values Core identifier implementation-defined constant Core values constrained value impl-defined static error data constructor application C struct expression C union expression
smt_pval		like above, but can be embeded into SMT value grammar Core identifier implementation-defined constant Core values constrained value impl-defined static error data constructor application

```
(\mathtt{struct}\,ident)\{\overline{.member_i = smt\_pval_i}^i\}
                                                                                       C struct expression
                               (union ident) \{.member = smt\_pval\}
                                                                                       C union expression
                                                                                    pure expressions
pexpr
                         ::=
                               pval
                                                                                       pure values
                              ctor\_expr(\overline{pval_i}^i)
                                                                                       data constructor application
                               array\_shift(pval_1, \tau, pval_2)
                                                                                       pointer array shift
                              member_shift(pval,ident,member)
                                                                                       pointer struct/union member shift
                               not(pval)
                                                                                       boolean not
                              pval_1 \ binop \ pval_2
                                                                                       binary operations
                              memberof(ident, member, pval)
                                                                                       C struct/union member access
                               name(pval_1, ..., pval_n)
                                                                                       pure function call
                               assert_undef (pval, UB_name)
                               bool\_to\_integer(pval)
                               conv_int(\tau, pval)
                               \mathtt{wrapI}\left( 	au,pval 
ight)
                                                                                    top-level pure values
tpval
                               undef UB\_name
                                                                                       undefined behaviour
                               \mathtt{done}\,pval
                                                                                       pure done
ident\_opt\_\beta
                                                                                    type annotated optional identifier
                               ident:\beta
pattern
                              ident\_opt\_eta \ ctor\_val(\overline{pattern_i}^i)
ident\_or\_pattern
                        ::=
```

```
ident
                        pattern
                                                                                         top-level pure expressions
tpexpr
                                                                                            top-level pure values
                        tpval
                        case pval of pattern_i \Rightarrow tpexpr_i^i end
                                                                                            pattern matching
                        let ident\_or\_pattern = pexpr in tpexpr
                                                                                            pure let
                        if pval then tpexpr_1 else tpexpr_2
                                                                                            pure if
                        [\mathcal{C}/\mathcal{C}']tpexpr
                                                                                    Μ
                                                                                            simul-sub all vars in C for all vars in C' in tpexpr
m\_kill\_kind
                        dynamic
                         \mathtt{static}\, 	au
                                                                                         OCaml booleans
bool, _
                         true
                         false
                                                                                         OCaml fixed-width integer
int, -
                                                                                            literal integer
mem\_action
                                                                                         memory actions
                        create(pval, \tau)
                        create\_readonly(pval_1, \tau, pval_2)
                        alloc(pval_1, pval_2)
                        kill(m_kill_kind, pval)
                        store(bool, \tau, pval_1, pval_2, mem\_order)
                                                                                            true means store is locking
                        load(\tau, pval, mem\_order)
                        rmw(\tau, pval_1, pval_2, pval_3, mem\_order_1, mem\_order_2)
                        fence (mem_order)
```

```
cmp\_exch\_strong(\tau, pval_1, pval_2, pval_3, mem\_order_1, mem\_order_2)
                            cmp\_exch\_weak(\tau, pval_1, pval_2, pval_3, mem\_order_1, mem\_order_2)
                            linux_fence (linux_mem_order)
                            linux\_load(\tau, pval, linux\_mem\_order)
                            linux\_store(\tau, pval_1, pval_2, linux\_mem\_order)
                            linux_rmw(\tau, pval_1, pval_2, linux_mem_order)
                                                                                                        polarities for memory actions
polarity
                                                                                                          sequenced by let weak and let strong
                            Pos
                                                                                                          only sequenced by let strong
                            Neg
pol\_mem\_action
                                                                                                       memory actions with polarity
                            polarity mem_action
                                                                                                       operations involving the memory state
mem\_op
                                                                                                          pointer equality comparison
                            pval_1 == pval_2
                            pval_1 \neq pval_2
                                                                                                          pointer inequality comparison
                                                                                                          pointer less-than comparison
                            pval_1 < pval_2
                            pval_1 > pval_2
                                                                                                          pointer greater-than comparison
                            pval_1 \leq pval_2
                                                                                                          pointer less-than comparison
                            pval_1 \ge pval_2
                                                                                                          pointer greater-than comparison
                            pval_1 -_{\tau} pval_2
                                                                                                          pointer subtraction
                            intFromPtr(\tau_1, \tau_2, pval)
                                                                                                          cast of pointer value to integer value
                            ptrFromInt (\tau_1, \tau_2, pval)
                                                                                                          cast of integer value to pointer value
                            ptrValidForDeref (\tau, pval)
                                                                                                          dereferencing validity predicate
                            ptrWellAligned(\tau, pval)
                            ptrArrayShift (pval_1, \tau, pval_2)
                            memcpy (pval_1, pval_2, pval_3)
                            memcmp(pval_1, pval_2, pval_3)
                            realloc(pval_1, pval_2, pval_3)
```

```
va_start(pval_1, pval_2)
                       va\_copy(pval)
                       va\_arg(pval, \tau)
                       va_end(pval)
tval
                                                                              (effectful) top-level values
                ::=
                                                                                 end of top-level expression
                       \mathtt{done}\, pval
                       undef UB\_name
                                                                                 undefined behaviour
                                                                              sequential (effectful) expressions
seq\_expr
                                                                                 pure values
                       pval
                      \operatorname{ccall}(\tau, pval, \overline{pval_i}^i)
                                                                                 C function call
                       pcall(name, \overline{pval_i}^i)
                                                                                 procedure call
                                                                              sequential top-level (effectful) expressions
seq\_texpr
                                                                                 (effectful) top-level values
                       tval
                      run ident pval_1, ..., pval_n
                                                                                 run from label
                      nd(pval_1, ..., pval_n)
                                                                                 nondeterministic choice
                      \mathtt{let}\, ident\_or\_pattern = seq\_expr\, \mathtt{in}\, texpr
                                                                                 pure sequencing
                       case pval with pattern_i \Rightarrow texpr_i end
                                                                                 pattern matching
                       if pval then texpr_1 else texpr_2
                                                                                 conditional
                       bound [int](is\_texpr)
                                                                                 limit scope of indet seq behaviour, absent at runtime
is\_expr
                                                                              indet seq (effectful) expressions
                      memop(mem\_op)
                                                                                 pointer op involving memory
                      pol\_mem\_action
                                                                                 memory action
                       unseq (texpr_1, ..., texpr_n)
                                                                                 unsequenced expressions
                                                                              indet seq top-level (effectful) expressions
is\_texpr
                      \texttt{let weak} \ pattern = is\_expr \ \texttt{in mu\_texpr\_aux}
                                                                                 weak sequencing
```

	I	$\texttt{letstrong} ident_or_pattern = is_expr \texttt{inmu_texpr_aux}$
texpr	::= 	seq_texpr is_texpr
terminals		$\begin{array}{c} \lambda \\ \longrightarrow \\ \longrightarrow \\ \longrightarrow \\ \Longrightarrow \\ \longleftarrow \\ \vdash \\ \in \\ \Pi \\ \forall \\ \multimap \\ \supset \\ \Sigma \\ \exists \\ \star \\ \times \\ \land \\ \land \\ \land \\ \land \\ \frown \\ = \\ \end{array}$

strong sequencing

top-level (effectful) expressions sequential (effectful) expressions indet seq (effectful) expressions

```
&
              >>>
                                        OCaml arbitrary-width integer
z
        ::=
                                  Μ
                                          literal integer
              to\_int(mem\_int)
                                  Μ
                                  Μ
                                          size of a C type
              size\_of(\tau)
                                  Μ
                                          size of a pointer
              ptr\_size
                                        OCaml type for rational numbers
\mathbb{Q}
        ::=
              \frac{int_1}{int_2}
lit
              ident
              unit
              bool
              z
              \mathbb{Q}
```

```
bool\_op
                           \neg term
                           term_1 = term_2
                           \bigwedge(\overline{term_i}^i)
arith\_op
                    ::=
                           term_1 \times term_2
list\_op
                           nil
                           {\tt tl}\, term
                           term^{(int)}
tuple\_op
                           (\overline{term_i}^i)
term^{(int)}
pointer\_op
                           \verb"of_mem_ptr" \, mem\_ptr"
                           term_1 +_{ptr} term_2
option\_op
                    ::=
                           \mathtt{none}\,BT_-t
                           \verb"some"\,term"
array\_op
                    ::=
                           term_1[term_2]
param\_op
                           term(term_1, ..., term_n)
```

```
struct\_op
                    ::=
                         term.member
ct\_pred
                    ::=
                         representable (\tau, term)
                          alignedI(term_1, term_2)
term, _{-}
                    ::=
                         lit
                          arith\_op
                          bool\_op
                          tuple\_op
                         struct\_op
                         pointer\_op
                         list\_op
                          array\_op
                          ct\_pred
                          option\_op
                         param\_op
                          (term)
                                                            parentheses
                                                     S
                          [term_1/ident]term_2
                                                     Μ
                                                            substitute term_1 for ident in term_2
                          smt\_pval
                                                     Μ
                                                            can be embeded into the SMT value grammar
                          resource
                                                         non-empty list of terms
terms
                    ::=
                          [term_1, \ldots, term_n]
predicate\_name
                                                         names of predicates
                         Sctypes\_t
                                                            C type
                         string
                                                            arbitrary
```

```
init,
                                                                              initialisation status
                                                                                 initialised
                                                                                 uninitalised
predicate
                                                                              arbitrary predicate
                    ::=
                           \mathit{terms}_1 \, \mathbb{Q}^{\underset{\mathit{predicate\_name}}{\mathit{init}}} \, \mathit{terms}_2
resource
                    ::=
                            predicate
spine\_elem
                                                                              spine element
                           pval
                                                                                 pure value
                            logical\_val
                                                                                 logical variable
                            resource
                                                                                 resource
                                                                              argument types
arg
                           \Pi ident:\beta. arg
                           \forall ident: \beta. arg
                            resource \multimap arg
                           term \supset arg
                            ret
                            [spine\_elem/ident]arg
                                                                        Μ
ret, -
                                                                              return types
                            \Sigma ident:\beta. ret
                            \exists ident:\beta. ret
                            resource \star ret
                           term \wedge ret
                            Ι
```

```
\mathcal{C}
                                                                                                                                                                                                                         computational var env
                                                                            C, ident:BT\_t
                                                                            \mathcal{C},\mathcal{C}'
                                                                            \operatorname{fresh}(\mathcal{C})
                                                                                                                                                                                                            Μ
                                                                                                                                                                                                                               identical context except with fresh variable names
\mathcal{L}
                                                                                                                                                                                                                         logical var env
                                                                             \mathcal{L}, ident
 Φ
                                                                                                                                                                                                                         constraints env
                                                              ::=
                                                                            \Phi, term
\mathcal{R}
                                                                                                                                                                                                                         resources env
                                                                             \mathcal{R}, resource
formula
                                                                            judgement
                                                                            \mathtt{smt}\left(\Phi\Rightarrow term\right)
                                                                            ident:\beta \in \mathcal{C}
                                                                          ident: \mathtt{struct} \ tag \ \& \ \overline{member_i:\tau_i}^i \in \mathtt{Globals}
\overline{\mathcal{C}_i; \mathcal{L}_i; \Phi_i \vdash mem\_val_i \Rightarrow mem \ y_i:\beta_i. \ term_i}^i
\overline{\mathcal{C}_i; \mathcal{L}_i; \Phi_i \vdash pval_i \Rightarrow ident_i:\beta_i. \ term_i}^i
\overline{pattern_i:\beta_i \leadsto \mathcal{C}_i}^i
\overline{\mathcal{C}_i; \mathcal{L}_i; \Phi_i \vdash tpexpr_i \Leftarrow y_i:\beta_i. \ term_i}^i
\mathcal{L} \vdash logical\_val:\beta
                                                                                                                                                                                                                               dependent on memory object model
```

 $object_value_jtype$

::=

```
C; \mathcal{L}; \Phi \vdash object\_value \Rightarrow obj ident: \beta. term
pval\_jtype
                                 ::=
                                          C; \mathcal{L}; \Phi \vdash pval \Rightarrow ident: \beta. term
spine\_jtype
                                 ::=
                                         C; \mathcal{L}; \Phi; \mathcal{R} \vdash \overline{spine\_elem_i}^i :: arg \gg ret
pexpr\_jtype
                                          C; \mathcal{L}; \Phi \vdash pexpr \Rightarrow ident: \beta. term
pattern\_jtype
                                         pattern: \beta \leadsto \mathcal{C}ident\_or\_pattern: \beta \leadsto \mathcal{C}
tpval\_jtype
                                         C; \mathcal{L}; \Phi \vdash tpval \Leftarrow ident: \beta. term
tpexpr\_jtype
                                          C; \mathcal{L}; \Phi \vdash tpexpr \Leftarrow ident: \beta. term
action\_jtype
                                 ::=
                                          C; \mathcal{L}; \Phi; \mathcal{R} \vdash mem\_action \Rightarrow ret
                                          C; \mathcal{L}; \Phi; \mathcal{R} \vdash seq\_expr \Rightarrow ret
                                          C; \mathcal{L}; \Phi; \mathcal{R} \vdash is\_expr \Rightarrow ret
judgement
                                          object\_value\_jtype
                                          pval\_jtype
                                          spine\_jtype
```

 $pexpr_jtype$ $pattern_jtype$ $tpval_jtype$ $tpexpr_jtype$ $action_jtype$ $user_syntax$ ident $impl_const$ mem_int membernatn mem_ptr mem_val mem_iv_c UB_name string mem_order $linux_mem_order$ $logical_val$ $Sctypes_t$ tag β binop

```
ident
	au
ident
object\_value
smt\_object\_value
loaded\_value
smt\_loaded\_value
\beta
value
smt\_value
ctor\_val
smt\_ctor\_val
ctor\_expr
\tau
name
pval
smt\_pval
pval
smt\_pval
pexpr
pexpr
tpval
tpval
ident\_opt\_\beta
pattern
pattern
ident\_or\_pattern
tpexpr
tpexpr
```

```
m\_kill\_kind
bool
int
mem\_action
mem\_action
polarity
pol\_mem\_action
mem\_op
tval
tval
seq\_expr
seq\_expr
seq\_texpr
seq\_texpr
is\_expr
is\_expr
is\_texpr
is\_texpr
texpr
terminals
z
\mathbb{Q}
lit
bool\_op
arith\_op
list\_op
tuple\_op
pointer\_op
BT_-t
```

```
option\_op
array\_op
param\_op
struct\_op
ct\_pred
term
term
term
terms
predicate\_name
init
predicate
resource
spine\_elem
arg
ret
Φ
\mathcal{R}
formula
```

$C; \mathcal{L}; \Phi \vdash object_value \Rightarrow \mathsf{obj} ident: \beta. term$

$$\overline{\mathcal{C};\mathcal{L};\Phi \vdash mem_int} \Rightarrow \mathtt{obj} \ y \mathtt{:integer}. \ y = \mathtt{to_int}(mem_int)$$

$$PVAL_OBJ_INT$$

$$\overline{\mathcal{C};\mathcal{L};\Phi \vdash mem_ptr} \Rightarrow \mathtt{obj} \ y \mathtt{:loc}. \ y = \mathtt{of_mem_ptr} \ mem_ptr$$

$$PVAL_OBJ_PTR$$

$$\overline{\mathcal{C};\mathcal{L};\Phi \vdash loaded_value_i \Rightarrow y_i \mathtt{:}\beta. \ term_i^{\ i} }$$

$$\overline{\mathcal{C};\mathcal{L};\Phi \vdash array (\overline{loaded_value_i}^{\ i}) \Rightarrow \mathtt{obj} \ y \mathtt{:array} \ \beta. \ \bigwedge (\overline{[y[i]/y_i]term_i}^{\ i}) }$$

$$PVAL_OBJ_ARR$$

$$ident: \mathtt{struct} \ tag \ \& \ \overline{member_i:\tau_i}^i \in \mathtt{Globals}$$

$$\overline{\mathcal{C}; \mathcal{L}; \Phi \vdash mem_val_i} \Rightarrow \mathtt{mem} \ y_i:\beta_i. \ term_i^i$$

 $\frac{1}{\mathcal{C}; \mathcal{L}; \Phi \vdash (\mathsf{struct}\, tag)\{\overline{.member_i : \tau_i = mem_val_i}^i\}} \Rightarrow \mathsf{obj}\, y : \mathsf{struct}\, tag. \, \bigwedge(\overline{[y.member_i/y_i|term_i}^i)}$

 $C; \mathcal{L}; \Phi \vdash pval \Rightarrow ident: \beta. term$

$$\frac{x:\beta \in \mathcal{C}}{\mathcal{C}; \mathcal{L}; \Phi \vdash x \Rightarrow y:\beta. \ y = x} \quad \text{PVAL_VAR}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash object_value \Rightarrow \mathtt{obj} \ y : \beta. \ term}{\mathcal{C}; \mathcal{L}; \Phi \vdash object_value \Rightarrow y : \beta. \ term} \quad \text{PVAL_OBJ}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash object_value \Rightarrow \mathtt{obj} \ y : \beta. \ term}{\mathcal{C}; \mathcal{L}; \Phi \vdash \mathtt{specified} \ object_value \Rightarrow y : \beta. \ term} \quad \text{PVAL_LOADED}$$

$$\overline{\mathcal{C};\mathcal{L};\Phi \vdash \mathtt{Unit} \Rightarrow y\mathtt{:}\mathtt{unit}.\ y = \mathtt{unit}} \quad \mathsf{PVAL_UNIT}$$

$$C; \mathcal{L}; \Phi \vdash \mathsf{True} \Rightarrow y : \mathsf{bool}. \ y = \mathsf{true}$$
 PVAL_TRUE

$$C; \mathcal{L}; \Phi \vdash \mathtt{False} \Rightarrow y : \mathtt{bool}. \ y = \mathtt{false}$$
 PVAL_FALSE

$$\frac{\overline{C; \mathcal{L}; \Phi \vdash value_i \Rightarrow y_i : \beta. \ term_i}^i}{C; \mathcal{L}; \Phi \vdash \beta[\overline{value_i}^i] \Rightarrow y : [\beta]. \ \bigwedge(\overline{[y^{(i)}/y_i] term_i}^i)} \quad \text{PVAL_LIST}$$

$$\frac{\overline{\mathcal{C}; \mathcal{L}; \Phi \vdash value_i \Rightarrow y_i : \beta_i. \ term_i}^i}{\mathcal{C}; \mathcal{L}; \Phi \vdash (\overline{value_i}^i) \Rightarrow y : \overline{\beta_i}^i. \ \bigwedge(\overline{[y^{(i)}/y_i]term_i}^i)} \quad \text{PVAL_TUPLE}$$

$$\frac{\operatorname{smt}(\Phi\Rightarrow\operatorname{false})}{C;\mathcal{L};\Phi\vdash\operatorname{error}(string,pval)\Rightarrow y;\beta.term} \quad \operatorname{PVAL_ERROR}$$

$$\overline{C;\mathcal{L};\Phi\vdash\operatorname{Nil}\beta()\Rightarrow y:[\beta].y=\operatorname{nil}} \quad \operatorname{PVAL_CTOR_NIL}$$

$$C;\mathcal{L};\Phi\vdash\operatorname{pval}_1\Rightarrow y_1;\beta.term_1 \\ C;\mathcal{L};\Phi\vdash\operatorname{pval}_2\Rightarrow y_2:[\beta].term_2 \\ \overline{C;\mathcal{L};\Phi\vdash\operatorname{pval}_1\Rightarrow y_1;\beta.term_1} \quad \operatorname{PVAL_CTOR_CONS}$$

$$\frac{C;\mathcal{L};\Phi\vdash\operatorname{pval}_1\Rightarrow y_2:[\beta].term_2}{C;\mathcal{L};\Phi\vdash\operatorname{pval}_1\Rightarrow y_2:[\beta].term_1^i} \quad \operatorname{PVAL_CTOR_TUPLE}$$

$$\frac{C;\mathcal{L};\Phi\vdash\operatorname{Tuple}(\overline{pval_i}^i)\Rightarrow y:\beta_i^i.h.(\overline{[y^{(i)}/y_i]term_i}^i)}{C;\mathcal{L};\Phi\vdash\operatorname{pval}_i\Rightarrow y_i;\beta.term_i^i} \quad \operatorname{PVAL_CTOR_TUPLE}$$

$$\frac{C;\mathcal{L};\Phi\vdash\operatorname{pval}_1\Rightarrow y_i;\beta.term_i^i}{C;\mathcal{L};\Phi\vdash\operatorname{pval}_1\Rightarrow y:\beta.term} \quad \operatorname{PVAL_CTOR_ARRAY}$$

$$\frac{C;\mathcal{L};\Phi\vdash\operatorname{pval}_1\Rightarrow y:\beta.term}{C;\mathcal{L};\Phi\vdash\operatorname{Specified}(pval)\Rightarrow y:\beta.term} \quad \operatorname{PVAL_CTOR_SPECIFIED}$$

$$\frac{C;\mathcal{L};\Phi\vdash\operatorname{pval}_1\Rightarrow y_i;\beta_i.term_i^i}{C;\mathcal{L};\Phi\vdash\operatorname{pval}_1\Rightarrow y_i;\beta_i.term_i^i} \quad \operatorname{PVAL_CTOR_SPECIFIED}$$

$$\frac{C;\mathcal{L};\Phi\vdash\operatorname{pval}_1\Rightarrow y_i;\beta_i.term_i^i}{C;\mathcal{L};\Phi\vdash\operatorname{pval}_1\Rightarrow y_i;\beta_i.term_i^i} \quad \operatorname{PVAL_CTOR_SPECIFIED}$$

$$\frac{C;\mathcal{L};\Phi\vdash\operatorname{pval}_1\Rightarrow y_i;\beta_i.term_i^i}{C;\mathcal{L};\Phi\vdash\operatorname{pval}_1\Rightarrow y_i;\beta_i.term_i^i} \quad \operatorname{PVAL_CTOR_SPECIFIED}$$

$$\frac{C;\mathcal{L};\Phi\vdash\operatorname{pval}_1\Rightarrow y_i;\beta_i.term_i^i}{C;\mathcal{L};\Phi\vdash(\operatorname{struct} tag)\{\overline{.member_i}=\operatorname{pval}_i^{-i}\}\Rightarrow y:\operatorname{struct} tag.\bigwedge([y.member_i/y_i]term_i^{-i})} \quad \operatorname{PVAL_STRUCT}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash name \Rightarrow .:\beta. \bot}{\mathcal{C}; \mathcal{L}; \Phi; \vdash pval_1, .., pval_n :: \forall .:\beta. \exists \gg \Sigma \ y : \beta'. \ term' \land \exists}{\mathcal{C}; \mathcal{L}; \Phi \vdash name(pval_1, .., pval_n) \Rightarrow y : \beta'. \ term'} \quad \text{PEXPR_CALL}$$

 $pattern: \beta \leadsto \mathcal{C}$

 $\overline{ident_or_pattern}:\beta \leadsto \mathcal{C}$

 $C; \mathcal{L}; \Phi \vdash tpval \Leftarrow ident: \beta. term$

$$\frac{\mathtt{smt}\left(\Phi\Rightarrow\mathtt{false}\right)}{\mathcal{C};\mathcal{L};\Phi\vdash\mathtt{undef}\ \mathit{UB_name} \Leftarrow y{:}\beta.\,\mathit{term}}\quad \mathsf{TPVal_UNDEF}$$

$$\begin{array}{l} \mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow y : \beta. \ term' \\ \frac{\mathtt{smt} \ (\Phi, term' \Rightarrow term)}{\mathcal{C}; \mathcal{L}; \Phi \vdash \mathtt{done} \ pval \Leftarrow y : \beta. \ term} \end{array} \quad \text{TPVAL_DONE} \end{array}$$

 $|\mathcal{C}; \mathcal{L}; \Phi \vdash tpexpr \Leftarrow ident: \beta. term$

$$\begin{split} \mathcal{C}; \mathcal{L}; \Phi \vdash smt_pval &\Rightarrow _: \texttt{bool.} _ \\ \mathcal{C}; \mathcal{L}, y'; \Phi, smt_pval &= \texttt{true} \vdash tpexpr_1 \Leftarrow y : \beta. \ term \\ \mathcal{C}; \mathcal{L}, y'; \Phi, smt_pval &= \texttt{false} \vdash tpexpr_2 \Leftarrow y : \beta. \ term \\ \hline \mathcal{C}; \mathcal{L}; \Phi \vdash \texttt{if} \ smt_pval \ \texttt{then} \ tpexpr_1 \ \texttt{else} \ tpexpr_2 \Leftarrow y : \beta. \ term \end{split}$$
 TPEXPR_IF

$$\begin{split} & \mathcal{C}; \mathcal{L}; \Phi \vdash pexpr \Rightarrow \bot: \beta. \bot \\ & ident_or_pattern: \beta \leadsto \mathcal{C}' \\ & \mathcal{C}, \mathrm{fresh}(\mathcal{C}'); \mathcal{L}; \Phi \vdash [\mathrm{fresh}(\mathcal{C}')/\mathcal{C}'] tpexpr \Leftarrow y: \beta. \ term \\ & \overline{\mathcal{C}; \mathcal{L}; \Phi \vdash \mathtt{let} \ ident_or_pattern = pexpr \ \mathtt{in} \ tpexpr \Leftarrow y: \beta. \ term} \end{split} \quad \mathsf{TPExpr_Let} \end{split}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow ..: \beta...}{\underbrace{pattern_i: \beta \leadsto \mathcal{C}_i}^i} \\ \frac{\overline{\mathcal{C}, \operatorname{fresh}(\mathcal{C}_i); \mathcal{L}; \Phi \vdash [\operatorname{fresh}(\mathcal{C}_i)/\mathcal{C}_i] tpexpr_i \Leftarrow y: \beta. \ term}^i}{\mathcal{C}; \mathcal{L}; \Phi \vdash \operatorname{case} pval \ \operatorname{of} \ \overline{\mid pattern_i \Rightarrow tpexpr_i}^i \ \operatorname{end} \ \Leftarrow y: \beta. \ term}} \\ \text{TPEXPR_CASE}$$

 $C; \mathcal{L}; \Phi; \mathcal{R} \vdash mem_action \Rightarrow ret$

 $C; \mathcal{L}; \Phi \vdash smt_pval \Rightarrow _:$ integer._

ACTION_CREATE

 $\begin{array}{c} \mathcal{C}; \mathcal{L}; \Psi \vdash smt_pvat \Rightarrow \bot : \mathtt{Integer}. \ \bot \\ \\ \mathcal{C}; \mathcal{L}; \Phi; \cdot \vdash \mathtt{create}\left(smt_pvat, \tau\right) \Rightarrow \Sigma \ y_p : \mathtt{loc}. \ \exists \ y : \mathtt{to_base}(\tau). \ \mathtt{representable}\left(\tau *, y_p\right) \land \mathtt{alignedI}\left(smt_pvat, y_p\right) \land [y_p] \ 1 \overset{\check{\leftthreetimes}}{\mapsto}_{\tau} \left[y\right] \star \mathtt{I} \end{array}$

 $\mathcal{C}: \mathcal{L}: \Phi \vdash smt_pval_1 \Rightarrow _:loc. _$ $\mathcal{C}; \mathcal{L}; \Phi \vdash smt_pval' \Rightarrow _': to_base(\tau). _'$ $\operatorname{smt}(\Phi \Rightarrow \operatorname{representable}(\tau, \operatorname{smt_pval'}))$

 $\operatorname{smt}(\Phi \Rightarrow smt_pval_0 = smt_pval_1)$

ACTION_STORE

 $\mathcal{C}; \mathcal{L}; \Phi; \cdot, [smt_pval_0] \ 1 \mapsto_{\tau} [_''] \vdash \mathtt{store} \left(_, \tau, smt_pval_1, smt_pval', _\right) \Rightarrow \Sigma \ _\mathtt{:unit.} \ [smt_pval_0] \ 1 \stackrel{\checkmark}{\mapsto_{\tau}} [smt_pval'] \star \mathtt{I}$

$$\begin{split} \mathcal{C}; \mathcal{L}; \Phi \vdash smt_pval_1 \Rightarrow _: \texttt{loc.} _\\ & \texttt{smt} \left(\Phi \Rightarrow smt_pval_0 = smt_pval_1 \right) \\ & \overline{\mathcal{C}; \mathcal{L}; \Phi; \cdot, \left[smt_pval_0 \right] 1 \mapsto_{\tau} \left[_' \right] \vdash \texttt{kill} \left(\texttt{static} \ \tau, smt_pval_1 \right) \Rightarrow \Sigma _: \texttt{unit.} \ \mathsf{I}} \quad \text{ACTION_KILL_STATIC} \end{split}$$

 $C; \mathcal{L}; \Phi; \mathcal{R} \vdash seg_expr \Rightarrow ret$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow y \mathpunct{:}\beta. \ term}{\mathcal{C}; \mathcal{L}; \Phi; \vdash pval \Rightarrow \Sigma \ y \mathpunct{:}\beta. \ term \land \mathtt{I}} \quad \mathsf{Seq_Expr_Pure}$$

 $C; \mathcal{L}; \Phi; \mathcal{R} \vdash is_expr \Rightarrow ret$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash mem_action \Rightarrow ret}{\mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash Pos\ mem_action \Rightarrow ret} \quad \text{IS_EXPR_ACTION}$$

 $\frac{\mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash mem_action \Rightarrow ret}{\mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash \mathsf{Neg}\, mem_action \Rightarrow ret} \quad \mathsf{IS_Expr_Neg_Action}$

Definition rules: 39 good 0 bad Definition rule clauses: 90 good 0 bad