

<i>tag</i>	OCaml type for struct/union tag
<i>impl_const</i>	implementation-defined constant
<i>x, y, ident</i>	OCaml type variable for symbols
<i>ty_mem_int</i>	memory integer value
<i>mem_val</i>	memory value
<i>member</i>	C struct/union member name
τ	C type
<i>annots</i>	annotations
<i>nat</i>	OCaml arbitrary-width natural number
<i>n, i</i>	index variables
<i>loc</i>	OCaml type for C source
<i>mem_iv_c</i>	OCaml type for memory constraints on integer values
<i>UB_name</i>	undefined behaviour
<i>string</i>	OCaml string
<i>tyvar_TY</i>	OCaml type variable for types
τ	OCaml type for an annotated C type
<i>sym_prefix</i>	OCaml type for symbol prefix
<i>mem_order</i>	OCaml type for memory order
<i>linux_mem_order</i>	OCaml type for Linux memory order
<i>k</i>	OCaml fixed-width integer

β	$::=$	Core base types
	unit	unit
	bool	boolean
	integer	integer
	real	rational numbers?
	loc	location
	$[\beta]$	list
	$(\beta_1, \dots, \beta_n)$	tuple
	struct <i>tag</i>	struct
	$\{\beta\}$	set
	opt (β)	option
	$\beta_1, \dots, \beta_n \rightarrow \beta$	parameter types
$binop$	$::=$	binary operators
	+	addition
	-	subtraction
	*	multiplication
	/	division
	rem_t	modulus
	rem_f	remainder
	^	exponentiation
	=	equality, defined both for integer and C types
	>	greater than
	<	less than
	>=	greater than or equal to
	<=	less than or equal to
	/\	conjunction
	\/	disjunction
$polarity$	$::=$	memory action polarities

	Pos	sequenced by <code>let weak</code> and <code>let strong</code>
	Neg	only sequenced by <code>let strong</code>
<i>ident</i>	::= <i>ident</i>	Ott-hack, ignore
<i>name</i>	::= <i>ident</i> <i>impl_const</i>	Core identifier implementation-defined constant
<i>ptrval</i>	::= <code>nullptr</code> <code>funcptr ident</code> <code>concptr nat</code>	pointer values null pointer function pointer concrete pointer
<i>object_value</i>	::= <i>ty_mem_int</i> <i>ptrval</i> <code>array</code> (<i>loaded_value</i> ₁ , .., <i>loaded_value</i> _{<i>n</i>}) <code>(struct ident)</code> { $\overline{member_i : \tau_i = mem_val_i}^i$ } <code>(union ident)</code> { <i>member</i> = <i>mem_val</i> }	C object values integer value pointer value C array value C struct value C union value
<i>loaded_value</i>	::= <code>specified</code> (<i>object_value</i>)	potentially unspecified C object values specified loaded value
β	::= β	Ott-hack, ignore
<i>value</i>	::= <i>object_value</i>	Core values C object value

		<i>loaded_value</i>	loaded C object value
		Unit	unit
		True	boolean true
		False	boolean false
		$\beta[value_1, \dots, value_i]$	list
		$(value_1, \dots, value_i)$	tuple
<i>ctor</i>	::=		data constructors
		Nil β	empty list
		Cons	list cons
		Tuple	tuple
		Array	C array
		Ivmax	max integer value
		Ivmin	min integer value
		Ivsizeof	sizeof value
		Ivalignof	alignof value
		IvCOMPL	bitwise complement
		IvAND	bitwise AND
		IvOR	bitwise OR
		IvXOR	bitwise XOR
		Specified	non-unspecified loaded value
		Unspecified	unspecified loaded value
		Fvfromint	cast integer to floating value
		Ivfromfloat	cast floating to integer value
<i>ident_opt_β</i>	::=		type annotated optional identifier
		$_ : \beta$	
		<i>ident</i> : β	
<i>pattern_aux</i>	::=		

	$ident_opt_β$	
	$ctor(\overline{pattern_i}^i)$	
$pattern$	$::=$	
	$loc\ annots\ pattern_aux$	
$ident_or_pattern$	$::=$	
	$ident$	
	$pattern$	
$ident$	$::=$	Ott-hack, ignore
	$ident$	
$pexpr_aux$	$::=$	pure expressions
	$ident$	
	$impl_const$	implementation-defined constant
	$value$	
	$constrained(\overline{mem_iv_c_i}, \overline{ident_i}^i)$	constrained value
	$error(string, ident)$	impl-defined static error
	$ctor(\overline{ident_i}^i)$	data constructor application
	$array_shift(ident_1, \tau, ident_2)$	pointer array shift
	$member_shift(ident, ident, member)$	pointer struct/union member shift
	$not(ident)$	boolean not
	$ident_1\ binop\ ident_2$	binary operations
	$(\mathbf{struct}\ ident)\{.\overline{member_i} = \overline{ident_i}^i\}$	C struct expression
	$(\mathbf{union}\ ident)\{.member = ident\}$	C union expression
	$memberof(ident, member, ident)$	C struct/union member access
	$name(ident_1, \dots, ident_n)$	pure function call
	$\mathbf{assert_undef}(ident, loc, UB_name)$	
	$\mathbf{bool_to_integer}(ident)$	

	<code>conv_int</code> ($\tau, ident$) <code>wrapI</code> ($\tau, ident$)	
<i>pexpr</i>	::= <i>loc annots tyvar_TY pexpr_aux</i>	pure expressions with location and annotations
<i>tpexpr_aux</i>	::= <code>undef</code> <i>loc UB_name</i> <code>case</code> <i>ident</i> <code>of</code> $\overline{pattern_i \Rightarrow tpexpr_i}^i$ <code>end</code> <code>let</code> <i>ident_or_pattern</i> = <i>tpexpr₁</i> <code>in</code> <i>tpexpr₂</i> <code>if</code> <i>ident</i> <code>then</code> <i>tpexpr₁</i> <code>else</code> <i>tpexpr₂</i> <code>done</code> <i>ident</i>	top-level pure expressions undefined behaviour pattern matching pure let pure if pure done
<i>tpexpr</i>	::= <i>loc annots tyvar_TY tpexpr_aux</i>	pure top-level pure expressions with location and annotations
<i>m_kill_kind</i>	::= <code>dynamic</code> <code>static</code> τ	
<i>bool</i>	::= <code>true</code> <code>false</code>	OCaml booleans
<i>action_aux</i>	::= <code>create</code> (<i>ident</i> , τ) <i>sym_prefix</i> <code>create_readonly</code> (<i>ident₁</i> , τ , <i>ident₂</i>) <i>sym_prefix</i> <code>alloc</code> (<i>ident₁</i> , <i>ident₂</i>) <i>sym_prefix</i> <code>kill</code> (<i>m_kill_kind</i> , <i>ident</i>) <code>store</code> (<i>bool</i> , τ , <i>ident₁</i> , <i>ident₂</i> , <i>mem_order</i>)	memory actions the boolean indicates whether the action is dynamic (i.e. <code>free()</code>) the boolean indicates whether the store is locking

		<code>load(τ, <i>ident</i>, <i>mem_order</i>)</code>	
		<code>rmw(τ, <i>ident</i>₁, <i>ident</i>₂, <i>ident</i>₃, <i>mem_order</i>₁, <i>mem_order</i>₂)</code>	
		<code>fence(<i>mem_order</i>)</code>	
		<code>cmp_exch_strong(τ, <i>ident</i>₁, <i>ident</i>₂, <i>ident</i>₃, <i>mem_order</i>₁, <i>mem_order</i>₂)</code>	
		<code>cmp_exch_weak(τ, <i>ident</i>₁, <i>ident</i>₂, <i>ident</i>₃, <i>mem_order</i>₁, <i>mem_order</i>₂)</code>	
		<code>linux_fence(<i>linux_mem_order</i>)</code>	
		<code>linux_load(τ, <i>ident</i>, <i>linux_mem_order</i>)</code>	
		<code>linux_store(τ, <i>ident</i>₁, <i>ident</i>₂, <i>linux_mem_order</i>)</code>	
		<code>linux_rmw(τ, <i>ident</i>₁, <i>ident</i>₂, <i>linux_mem_order</i>)</code>	
<i>action</i>	::=		
		<i>loc action_aux</i>	
<i>memop</i>	::=		operations involving the memory state
		<i>ident</i> ₁ == <i>ident</i> ₂	pointer equality comparison
		<i>ident</i> ₁ ≠ <i>ident</i> ₂	pointer inequality comparison
		<i>ident</i> ₁ < <i>ident</i> ₂	pointer less-than comparison
		<i>ident</i> ₁ > <i>ident</i> ₂	pointer greater-than comparison
		<i>ident</i> ₁ ≤ <i>ident</i> ₂	pointer less-than comparison
		<i>ident</i> ₁ ≥ <i>ident</i> ₂	pointer greater-than comparison
		<i>ident</i> ₁ − _{τ} <i>ident</i> ₂	pointer subtraction
		<code>intFromPtr(τ₁, τ₂, <i>ident</i>)</code>	cast of pointer value to integer value
		<code>ptrFromInt(τ₁, τ₂, <i>ident</i>)</code>	cast of integer value to pointer value
		<code>ptrValidForDeref(τ, <i>ident</i>)</code>	dereferencing validity predicate
		<code>ptrWellAligned(τ, <i>ident</i>)</code>	
		<code>ptrArrayShift(<i>ident</i>₁, τ, <i>ident</i>₂)</code>	
		<code>memcpy(<i>ident</i>₁, <i>ident</i>₂, <i>ident</i>₃)</code>	
		<code>memcmp(<i>ident</i>₁, <i>ident</i>₂, <i>ident</i>₃)</code>	
		<code>realloc(<i>ident</i>₁, <i>ident</i>₂, <i>ident</i>₃)</code>	
		<code>va_start(<i>ident</i>₁, <i>ident</i>₂)</code>	

TODO: not sure about this

		<code>va_copy</code> (<i>ident</i>)	
		<code>va_arg</code> (<i>ident</i> , τ)	
		<code>va_end</code> (<i>ident</i>)	
<i>paction</i>	::=		memory actions with polarity
		<i>polarity action</i>	
		<i>action</i>	M positive, sequenced by both <code>let weak</code> and <code>let strong</code>
		\neg (<i>action</i>)	M negative, only sequenced by <code>let strong</code>
<i>expr_aux</i>	::=		(effectful) expressions
		<code>pure</code> (<i>pexpr</i>)	
		<code>memop</code> (<i>memop</i>)	pointer op involving memory
		<i>paction</i>	memory action
		<code>skip</code>	
		<code>ccall</code> (τ , <i>ident</i> , $\overline{ident_i^i}$)	C function call
		<code>pcall</code> (<i>name</i> , $\overline{ident_i^i}$)	Core procedure call
<i>expr</i>	::=		(effectful) expressions with location and annotations
		<i>loc annots expr_aux</i>	
<i>texpr_aux</i>	::=		top-level expressions
		<code>let</code> <i>ident_or_pattern</i> = <i>pexpr</i> <code>in</code> <i>texpr</i>	
		<code>let weak</code> <i>pattern</i> = <i>expr</i> <code>in</code> <i>texpr</i>	weak sequencing
		<code>let strong</code> <i>ident_or_pattern</i> = <i>expr</i> <code>in</code> <i>texpr</i>	strong sequencing
		<code>case</code> <i>ident</i> <code>with</code> $\overline{pattern_i \Rightarrow texpr_i^i}$ <code>end</code>	pattern matching
		<code>if</code> <i>ident</i> <code>then</code> <i>texpr</i> ₁ <code>else</code> <i>texpr</i> ₂	
		<code>bound</code> [<i>k</i>] (<i>texpr</i>)	...and boundary
		<code>unseq</code> (<i>expr</i> ₁ , .., <i>expr</i> _{<i>n</i>})	unsequenced expressions
		<code>nd</code> (<i>texpr</i> ₁ , .., <i>texpr</i> _{<i>n</i>})	nondeterministic sequencing
		<code>done</code> <i>ident</i>	

		undef <i>loc UB_name</i>	
		run <i>ident ident₁, .., ident_n</i>	run from label
<i>expr</i>	::=		top-level expressions with location and annotations
		<i>loc annots expr_aux</i>	
<i>terminals</i>	::=		
		λ	
		\longrightarrow	
		\rightarrow	
		\Rightarrow	
		\Leftarrow	
		\vdash	
		\in	
		Π	
		\forall	
		\dashv	
		\supset	
		Σ	
		\exists	
		\star	
		\wedge	
		\bigwedge	
		\neg	
		$=$	
		\neq	
		\leq	
		\geq	
<i>z</i>	::=		OCaml arbitrary-width integer

		<code>of_mem_int</code> ty_mem_int	M
		<code>of_nat</code> nat	M
lit	$::=$		
		$ident$	
		$()$	
		$bool$	
		$int\ z$	
		$ptr\ z$	
$bool_op$	$::=$		
		$\neg index_term$	
		$index_term_1 = index_term_2$	
		$\bigwedge(index_term_1, \dots, index_term_n)$	
$list_op$	$::=$		
		$[index_term_1, \dots, index_term_n]$	
		$index_term^{(k)}$	
$tuple_op$	$::=$		
		$(index_term_1, \dots, index_term_n)$	
		$index_term^{(k)}$	
$pointer_op$	$::=$		
		<code>nullop</code>	
$param_op$	$::=$		
		$index_term(index_term_1, \dots, index_term_n)$	
$index_term_aux$	$::=$		

	$ \begin{array}{ l} \text{bool_op} \\ \text{list_op} \\ \text{pointer_op} \\ \text{param_op} \end{array} $	
bt	$ \begin{array}{ l} ::= \\ \end{array} $	OCaml type variable for base types Ott-hack, ignore
$index_term$	$ \begin{array}{ l} ::= \\ \text{ lit} \\ \text{ index_term_aux } bt \\ (\text{index_term}) \\ \text{ index_term}[\text{index_term}_1/\text{ident}_1, .., \text{index_term}_n/\text{ident}_n] \end{array} $	S parentheses M
arg	$ \begin{array}{ l} ::= \\ \Pi \text{ ident} : \beta.arg \\ \forall \text{ ident} : \text{logSort}.arg \\ \text{resource} \multimap arg \\ \text{index_term} \supset arg \\ \mathbf{I} \end{array} $	argument types
ret	$ \begin{array}{ l} ::= \\ \Sigma \text{ ident} : \beta.ret \\ \exists \text{ ident} : \text{logSort}.ret \\ \text{resource} \star ret \\ \text{index_term} \wedge ret \\ \mathbf{I} \end{array} $	return types
Γ	$ \begin{array}{ l} ::= \\ \text{ empty} \end{array} $	computational var env

	$\Gamma, x : \beta$	
Λ	$::=$	logical var env
	empty	
	Λ, x	
Ξ	$::=$	constraints env
	empty	
	Ξ, phi	
<i>formula</i>	$::=$	
	<i>judgement</i>	
	not (<i>formula</i>)	
	<i>ident</i> : $\beta \in \Gamma$	
	<i>formula</i> ₁ .. <i>formula</i> _n	
<i>Jtype</i>	$::=$	
	$\Gamma; \Lambda; \Xi \vdash \text{value} : \text{ident}, \beta, \text{index_term}$	
	$\Gamma; \Lambda; \Xi \vdash \text{pexpr_aux} : \text{ret}$	
<i>judgement</i>	$::=$	
	<i>Jtype</i>	
<i>user_syntax</i>	$::=$	
	<i>tag</i>	
	<i>impl_const</i>	
	<i>x</i>	
	<i>ty_mem_int</i>	
	<i>mem_val</i>	
	<i>member</i>	

- | τ
- | *annots*
- | *nat*
- | *n*
- | *loc*
- | *mem_iv_c*
- | *UB_name*
- | *string*
- | *tyvar_TY*
- | τ
- | *sym_prefix*
- | *mem_order*
- | *linux_mem_order*
- | *k*
- | β
- | *binop*
- | *polarity*
- | *ident*
- | *name*
- | *ptrval*
- | *object_value*
- | *loaded_value*
- | β
- | *value*
- | *ctor*
- | *ident_opt_β*
- | *pattern_aux*
- | *pattern*
- | *ident_or_pattern*

ident
pexpr_aux
pexpr
tpepr_aux
tpepr
m_kill_kind
bool
action_aux
action
memop
paction
expr_aux
expr
texpr_aux
texpr
terminals
z
lit
bool_op
list_op
tuple_op
pointer_op
param_op
index_term_aux
bt
index_term
arg
ret
 Γ

Λ
 Ξ
formula

$\Gamma; \Lambda; \Xi \vdash \text{value} : \text{ident}, \beta, \text{index_term}$

$$\begin{array}{c}
\frac{}{\Gamma; \Lambda; \Xi \vdash \text{ty_mem_int} : y, \text{integer}, y = \text{int of mem.int ty_mem_int}} \text{VAL_OBJ_INT} \\
\\
\frac{}{\Gamma; \Lambda; \Xi \vdash \text{nullptr} : y, \text{loc}, y = \text{nullopt}} \text{VAL_OBJ_PTR_NULL} \\
\\
\frac{}{\Gamma; \Lambda; \Xi \vdash \text{funcptr ident} : y, \text{loc}, y = \text{ident}} \text{VAL_OBJ_PTR_FUNC} \\
\\
\frac{}{\Gamma; \Lambda; \Xi \vdash \text{concptr nat} : y, \text{loc}, y = \text{ptr of nat nat}} \text{VAL_OBJ_PTR_CONC} \\
\\
\frac{\Gamma; \Lambda; \Xi \vdash \text{loaded_value}_1 : y_1, \beta, \text{index_term}_1 \quad \dots \quad \Gamma; \Lambda; \Xi \vdash \text{loaded_value}_n : y_n, \beta, \text{index_term}_n}{\Gamma; \Lambda; \Xi \vdash \text{array}(\text{loaded_value}_1, \dots, \text{loaded_value}_n) : y, \text{integer} \rightarrow \beta, \bigwedge(\text{index_term}_1, \dots, \text{index_term}_n) [y(\text{int } z) / y_1, \dots, y(\text{int } z) / y_n]} \text{VAL_OBJ_ARR} \\
\\
\frac{}{\Gamma; \Lambda; \Xi \vdash \text{Unit} : y, \text{unit}, y = ()} \text{VAL_UNIT} \\
\\
\frac{}{\Gamma; \Lambda; \Xi \vdash \text{True} : y, \text{bool}, y = \text{true}} \text{VAL_TRUE} \\
\\
\frac{}{\Gamma; \Lambda; \Xi \vdash \text{False} : y, \text{bool}, y = \text{false}} \text{VAL_FALSE} \\
\\
\frac{\Gamma; \Lambda; \Xi \vdash \text{value}_1 : y_1, \beta, \text{index_term}_1 \quad \dots \quad \Gamma; \Lambda; \Xi \vdash \text{value}_n : y_n, \beta, \text{index_term}_n}{\Gamma; \Lambda; \Xi \vdash \beta[\text{value}_1, \dots, \text{value}_n] : y, [\beta], (\bigwedge(\text{index_term}_1, \dots, \text{index_term}_n)) [y^{(k)} / y_1, \dots, y^{(k)} / y_n]} \text{VAL_LIST} \\
\\
\frac{\Gamma; \Lambda; \Xi \vdash \text{value}_1 : y_1, \beta_1, \text{index_term}_1 \quad \dots \quad \Gamma; \Lambda; \Xi \vdash \text{value}_n : y_n, \beta_n, \text{index_term}_n}{\Gamma; \Lambda; \Xi \vdash (\text{value}_1, \dots, \text{value}_n) : y, (\beta_1, \dots, \beta_n), \bigwedge(\text{index_term}_1, \dots, \text{index_term}_n) [y^{(k)} / y_1, \dots, y^{(k)} / y_n]} \text{VAL_TUPLE}
\end{array}$$

$\Gamma; \Lambda; \Xi \vdash \text{pexpr_aux} : \text{ret}$

$$\frac{x : \beta \in \Gamma}{\Gamma; \Lambda; \Xi \vdash x : \Sigma y : \beta. \mathbf{I}} \text{PEXPR_VAR}$$

$$\frac{\Gamma; \Lambda; \Xi \vdash \text{value} : y, \beta, \text{index_term}}{\Gamma; \Lambda; \Xi \vdash \text{value} : \Sigma y : \beta. \text{index_term} \wedge \mathbf{I}} \quad \text{PEXPR_VAL}$$

$$\frac{x : \mathbf{bool} \in \Gamma}{\Gamma; \Lambda; \Xi \vdash \mathbf{not}(x) : \Sigma y : \mathbf{bool}. y = (\neg x) \wedge \mathbf{I}} \quad \text{PEXPR_NOT}$$

Definition rules: 13 good 0 bad
Definition rule clauses: 19 good 0 bad