

<i>ident, x, y, y<sub>p</sub>, -</i>	v is for values, subscript p is for pointers, rest are identifiers
<i>impl_const</i>	implementation-defined constant
<i>mem_int</i>	memory integer value
<i>member</i>	C struct/union member name
	Ott-hack, ignore (annotations)
<i>nat</i>	OCaml arbitrary-width natural number
<i>n, i</i>	index variables
<i>mem_ptr</i>	abstract pointer value
<i>mem_val</i>	abstract memory value
	Ott-hack, ignore (locations)
<i>mem_iv_c</i>	OCaml type for memory constraints on integer values
<i>UB_name</i>	undefined behaviour
<i>string</i>	OCaml string
	Ott-hack, ignore (OCaml type variable TY)
	Ott-hack, ignore (Symbol.prefix)
<i>mem_order, -</i>	OCaml type for memory order
<i>linux_mem_order</i>	OCaml type for Linux memory order
<i>k</i>	OCaml fixed-width integer
	Ott-hack, ignore (OCaml type variable bt)

$Sctypes\_t, \tau$	$::=$	C type
	$\tau^*$	pointer to type $\tau$
$tag$	$::=$	OCaml type for struct/union tag
	$ident$	
$\beta, -$	$::=$	base types
	<b>unit</b>	unit
	<b>bool</b>	boolean
	<b>integer</b>	integer
	<b>real</b>	rational numbers?
	<b>loc</b>	location
	<b>array</b> $\beta$	array
	$[\beta]$	list
	$\beta_1 \times \dots \times \beta_n$	tuple
	<b>struct</b> $tag$	struct
	$\{\beta\}$	set
	<b>opt</b> $(\beta)$	option
	$\beta_1, \dots, \beta_n \rightarrow \beta$	parameter types
	<b>of_ctype</b> $(\tau)$ <b>M</b>	of a C type
$binop$	$::=$	binary operators
	<b>+</b>	addition
	<b>-</b>	subtraction
	<b>*</b>	multiplication
	<b>/</b>	division
	<b>rem_t</b>	modulus
	<b>rem_f</b>	remainder
	<b>^</b>	exponentiation
	<b>=</b>	equality, defined both for integer and C types

		>	greater than
		<	less than
		>=	greater than or equal to
		<=	less than or equal to
		&\	conjunction
		\	disjunction
<i>object_value</i>	::=		C object values (inhabitants of object types), which can be read/stored
		<i>mem_int</i>	integer value
		<i>mem_ptr</i>	pointer value
		<b>array</b> ( $\overline{loaded\_value_i}^i$ )	C array value
		<b>(struct ident)</b> { $\overline{member_i:\tau_i = mem\_val_i}^i$ }	C struct value
		<b>(union ident)</b> { <i>.member</i> = <i>mem_val</i> }	C union value
<i>loaded_value</i>	::=		potentially unspecified C object values
		<b>specified</b> <i>object_value</i>	specified loaded value
<i>value</i>	::=		Core values
		<i>object_value</i>	C object value
		<i>loaded_value</i>	loaded C object value
		<b>Unit</b>	unit
		<b>True</b>	boolean true
		<b>False</b>	boolean false
		$\beta[value_1, \dots, value_i]$	list
		$(value_1, \dots, value_i)$	tuple
<i>ctor</i>	::=		data constructors
		<b>Nil</b> $\beta$	empty list
		<b>Cons</b>	list cons
		<b>Tuple</b>	tuple

		Array	C array
		Ivmax	max integer value
		Ivmin	min integer value
		Ivsizeof	sizeof value
		Ivalignof	alignof value
		IvCOMPL	bitwise complement
		IvAND	bitwise AND
		IvOR	bitwise OR
		IvXOR	bitwise XOR
		Specified	non-unspecified loaded value
		Fvfromint	cast integer to floating value
		Ivfromfloat	cast floating to integer value
<i>name</i>	::=		
		<i>ident</i>	Core identifier
		<i>impl_const</i>	implementation-defined constant
<i>pval</i>	::=		pure values
		<i>ident</i>	Core identifier
		<i>impl_const</i>	implementation-defined constant
		<i>value</i>	Core values
		<b>constrained</b> ( $\overline{mem\_iv\_c_i, pval_i}^i$ )	constrained value
		<b>error</b> ( <i>string</i> , <i>pval</i> )	impl-defined static error
		<i>ctor</i> ( $\overline{pval_i}^i$ )	data constructor application
		( <b>struct</b> <i>ident</i> ){ $\overline{.member_i = pval_i}^i$ }	C struct expression
		( <b>union</b> <i>ident</i> ){ $.member = pval$ }	C union expression
<i>pexpr</i>	::=		pure expressions
		<i>pval</i>	pure values
		<b>array_shift</b> ( <i>pval</i> <sub>1</sub> , $\tau$ , <i>pval</i> <sub>2</sub> )	pointer array shift

		<code>member_shift (pval, ident, member)</code>	pointer struct/union member shift
		<code>not (pval)</code>	boolean not
		<code>pval<sub>1</sub> binop pval<sub>2</sub></code>	binary operations
		<code>memberof (ident, member, pval)</code>	C struct/union member access
		<code>name(pval<sub>1</sub>, .., pval<sub>n</sub>)</code>	pure function call
		<code>assert_undef (pval, UB_name)</code>	
		<code>bool_to_integer (pval)</code>	
		<code>conv_int (τ, pval)</code>	
		<code>wrapI (τ, pval)</code>	
<i>tpval</i>	::=		top-level pure values
		<code>undef UB_name</code>	undefined behaviour
		<code>done pval</code>	pure done
<i>ident_opt_β</i>	::=		type annotated optional identifier
		<code>_:β</code>	
		<code>ident:β</code>	
<i>pattern</i>	::=		
		<code>ident_opt_β</code>	
		<code>ctor(<math>\overline{pattern_i}^i</math>)</code>	
<i>ident_or_pattern</i>	::=		
		<code>ident</code>	
		<code>pattern</code>	
<i>tpexpr</i>	::=		top-level pure expressions
		<code>tpval</code>	top-level pure values
		<code>case pval of <math>\overline{pattern_i \Rightarrow tpexpr_i}^i</math> end</code>	pattern matching
		<code>let ident_or_pattern = pexpr in tpexpr</code>	pure let

	$\begin{array}{ l} \text{if } pval \text{ then } tpepr_1 \text{ else } tpepr_2 \\ [\mathcal{C}/\mathcal{C}'] tpepr \end{array}$	<p>pure if</p> <p>M simul-sub all vars in <math>\mathcal{C}</math> for all vars in <math>\mathcal{C}'</math> in <math>tpepr</math></p>
$m\_kill\_kind$	$\begin{array}{ l} ::= \\ \text{dynamic} \\ \text{static } \tau \end{array}$	
$bool, \_$	$\begin{array}{ l} ::= \\ \text{true} \\ \text{false} \end{array}$	OCaml booleans
$mem\_action$	$\begin{array}{ l} ::= \\ \text{create } (pval, \tau) \\ \text{create\_readonly } (pval_1, \tau, pval_2) \\ \text{alloc } (pval_1, pval_2) \\ \text{kill } (m\_kill\_kind, pval) \\ \text{store } (bool, \tau, pval_1, pval_2, mem\_order) \\ \text{load } (\tau, pval, mem\_order) \\ \text{rmw } (\tau, pval_1, pval_2, pval_3, mem\_order_1, mem\_order_2) \\ \text{fence } (mem\_order) \\ \text{cmp\_exch\_strong } (\tau, pval_1, pval_2, pval_3, mem\_order_1, mem\_order_2) \\ \text{cmp\_exch\_weak } (\tau, pval_1, pval_2, pval_3, mem\_order_1, mem\_order_2) \\ \text{linux\_fence } (linux\_mem\_order) \\ \text{linux\_load } (\tau, pval, linux\_mem\_order) \\ \text{linux\_store } (\tau, pval_1, pval_2, linux\_mem\_order) \\ \text{linux\_rmw } (\tau, pval_1, pval_2, linux\_mem\_order) \end{array}$	<p>memory actions</p> <p>true means store is locking</p>
$polarity$	$\begin{array}{ l} ::= \\ \text{Pos} \\ \text{Neg} \end{array}$	<p>polarities for memory actions</p> <p>sequenced by <b>let weak</b> and <b>let strong</b></p> <p>only sequenced by <b>let strong</b></p>

<i>pol_mem_action</i>	$::=$   <i>polarity mem_action</i>	memory actions with polarity
<i>mem_op</i>	$::=$   <i>pval</i> <sub>1</sub> == <i>pval</i> <sub>2</sub>   <i>pval</i> <sub>1</sub> ≠ <i>pval</i> <sub>2</sub>   <i>pval</i> <sub>1</sub> < <i>pval</i> <sub>2</sub>   <i>pval</i> <sub>1</sub> > <i>pval</i> <sub>2</sub>   <i>pval</i> <sub>1</sub> ≤ <i>pval</i> <sub>2</sub>   <i>pval</i> <sub>1</sub> ≥ <i>pval</i> <sub>2</sub>   <i>pval</i> <sub>1</sub> − <sub>τ</sub> <i>pval</i> <sub>2</sub>   <b>intFromPtr</b> ( <i>τ</i> <sub>1</sub> , <i>τ</i> <sub>2</sub> , <i>pval</i> )   <b>ptrFromInt</b> ( <i>τ</i> <sub>1</sub> , <i>τ</i> <sub>2</sub> , <i>pval</i> )   <b>ptrValidForDeref</b> ( <i>τ</i> , <i>pval</i> )   <b>ptrWellAligned</b> ( <i>τ</i> , <i>pval</i> )   <b>ptrArrayShift</b> ( <i>pval</i> <sub>1</sub> , <i>τ</i> , <i>pval</i> <sub>2</sub> )   <b>memcpy</b> ( <i>pval</i> <sub>1</sub> , <i>pval</i> <sub>2</sub> , <i>pval</i> <sub>3</sub> )   <b>memcmp</b> ( <i>pval</i> <sub>1</sub> , <i>pval</i> <sub>2</sub> , <i>pval</i> <sub>3</sub> )   <b>realloc</b> ( <i>pval</i> <sub>1</sub> , <i>pval</i> <sub>2</sub> , <i>pval</i> <sub>3</sub> )   <b>va_start</b> ( <i>pval</i> <sub>1</sub> , <i>pval</i> <sub>2</sub> )   <b>va_copy</b> ( <i>pval</i> )   <b>va_arg</b> ( <i>pval</i> , <i>τ</i> )   <b>va_end</b> ( <i>pval</i> )	operations involving the memory state pointer equality comparison pointer inequality comparison pointer less-than comparison pointer greater-than comparison pointer less-than comparison pointer greater-than comparison pointer subtraction cast of pointer value to integer value cast of integer value to pointer value dereferencing validity predicate
<i>tval</i>	$::=$   <b>done</b> <i>pval</i>   <b>undef</b> <i>UB_name</i>	(effectful) top-level values end of top-level expression undefined behaviour
<i>seq_expr</i>	$::=$   <i>pval</i>	sequential (effectful) expressions pure values

	$\text{ccall}(\tau, pval, \overline{pval_i^i})$ $\text{pcall}(\text{name}, \overline{pval_i^i})$	C function call procedure call
<i>seq_expr</i>	$::=$ $tval$ $\text{run ident } pval_1, \dots, pval_n$ $\text{nd}(pval_1, \dots, pval_n)$ $\text{let ident\_or\_pattern} = \text{seq\_expr in } \text{texpr}$ $\text{case } pval \text{ with } \overline{\text{pattern}_i \Rightarrow \text{texpr}_i^i} \text{ end}$ $\text{if } pval \text{ then } \text{texpr}_1 \text{ else } \text{texpr}_2$ $\text{bound}[k](\text{is\_texpr})$	sequential top-level (effectful) expressions (effectful) top-level values run from label nondeterministic choice pure sequencing pattern matching conditional limit scope of indet seq behaviour, absent at runtime
<i>is_expr</i>	$::=$ $\text{memop}(\text{mem\_op})$ $\text{pol\_mem\_action}$ $\text{unseq}(\text{texpr}_1, \dots, \text{texpr}_n)$	indet seq (effectful) expressions pointer op involving memory memory action unsequenced expressions
<i>is_texpr</i>	$::=$ $\text{let weak pattern} = \text{is\_expr in mu\_texpr\_aux}$ $\text{let strong ident\_or\_pattern} = \text{is\_expr in mu\_texpr\_aux}$	indet seq top-level (effectful) expressions weak sequencing strong sequencing
<i>texpr</i>	$::=$ $\text{seq\_texpr}$ $\text{is\_texpr}$	top-level (effectful) expressions sequential (effectful) expressions indet seq (effectful) expressions
<i>terminals</i>	$::=$ $\lambda$ $\longrightarrow$ $\rightarrow$ $\rightsquigarrow$	



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$z$	$::=$		OCaml arbitrary-width integer
		<code>of_mem_int(<i>mem_int</i>)</code>	M
		<code>of_ctype(<math>\tau</math>)</code>	M      size of a C type
		<code>ptr_size</code>	M      size of a pointer
$\mathbb{Q}$	$::=$		OCaml type for rational numbers
		$\frac{k_1}{k_2}$	
<i>lit</i>	$::=$		
		<i>ident</i>	
		<code>unit</code>	
		<i>bool</i>	
		<code>int</code> <i>z</i>	
		$\mathbb{Q}$	
		<code>ptr</code> <i>z</i>	
<i>bool_op</i>	$::=$		
		$\neg term$	
		$term_1 = term_2$	
		$\bigwedge(\overline{term_i}^i)$	
		$term_1 \wedge term_2$	M
<i>arith_op</i>	$::=$		
		$term_1 \times term_2$	
<i>list_op</i>	$::=$		
		<code>nil</code>	
		$term_1 :: term_2$	

		<b>tl</b> $term$
		$[term_1, \dots, term_n]$
		$term^{(k)}$
$tuple\_op$	$::=$	
		$(term_1, \dots, term_n)$
		$term^{(k)}$
$pointer\_op$	$::=$	
		<b>of_mem_ptr</b> $mem\_ptr$
		$term_1 +_{ptr} term_2$
$option\_op$	$::=$	
		<b>none</b> $BT\_t$
		<b>some</b> $term$
$array\_op$	$::=$	
		$term_1[term_2]$
$param\_op$	$::=$	
		$term(term_1, \dots, term_n)$
$struct\_op$	$::=$	
		$term.member$
$ct\_pred$	$::=$	
		<b>representable</b> $(\tau, term)$
		<b>alignedI</b> $(term_1, term_2)$
$term, \_$	$::=$	

		<i>lit</i>		
		<i>arith_op</i>		
		<i>bool_op</i>		
		<i>tuple_op</i>		
		<i>struct_op</i>		
		<i>pointer_op</i>		
		<i>list_op</i>		
		<i>array_op</i>		
		<i>ct_pred</i>		
		<i>option_op</i>		
		<i>param_op</i>		
		<i>(term)</i>	S	parentheses
		<i>[term<sub>1</sub>/ident]term<sub>2</sub></i>	M	substitute <i>term<sub>1</sub></i> for <i>ident</i> in <i>term<sub>2</sub></i>
		<i>to_term pval</i>	M	
<i>terms</i>	::=			non-empty list of terms
		<i>[term]</i>		
		<i>[term, ...]</i>		
<i>predicate_name</i>	::=			names of predicates
		<i>Sctypes_t</i>		C type
		<i>string</i>		arbitrary
<i>init,</i>	::=			initialisation status
		✓		initialised
		×		uninitialised
<i>predicate</i>	::=			arbitrary predicate
		<i>terms<sub>1</sub> <math>\mathbb{Q} \xrightarrow{init}_{predicate\_name} terms_2</math></i>		

$resource$	$::=$		
		$predicate$	
$arg$	$::=$		argument types
		$\Pi ident:\beta. arg$	
		$\forall ident:\beta. arg$	
		$resource \multimap arg$	
		$term \supset arg$	
		$\mathbf{I}$	
$ret, \_$	$::=$		return types
		$\Sigma ident:\beta. ret$	
		$\exists ident:\beta. ret$	
		$resource \star ret$	
		$term \wedge ret$	
		$\mathbf{I}$	
$\mathcal{C}$	$::=$		computational var env
		$\cdot$	
		$\mathcal{C}, ident:BT\_t$	
		$\mathcal{C}, \mathcal{C}'$	
		$\text{fresh}(\mathcal{C})$	$\mathbf{M}$ identical context except with fresh variable names
$\mathcal{L}$	$::=$		logical var env
		$\cdot$	
		$\mathcal{L}, ident$	
$\Phi$	$::=$		constraints env
		$\cdot$	
		$\Phi, term$	

$\mathcal{R}$	$::=$ $ $ $\cdot$ $ $ $\mathcal{R}, resource$	resources env
<i>formula</i>	$::=$ $ $ <i>judgement</i> $ $ $\text{smt}(\Phi \Rightarrow term)$ $ $ $ident:\beta \in \mathcal{C}$ $ $ $ident:\text{struct tag} \ \& \ \overline{member_i:\tau_i}^i \in \text{Globals}$ $ $ $\frac{}{\mathcal{C}_i;\mathcal{L}_i;\Phi_i \vdash loaded\_value_i \Rightarrow y_i:\beta_i.term_i^i}$ $ $ $\frac{}{\mathcal{C}_i;\mathcal{L}_i;\Phi_i \vdash mem\_val_i \Rightarrow \text{mem } y_i:\beta_i.term_i^i}$ $ $ $\frac{}{\mathcal{C}_i;\mathcal{L}_i;\Phi_i \vdash value_i \Rightarrow y_i:\beta_i.term_i^i}$ $ $ $\frac{}{\mathcal{C}_i;\mathcal{L}_i;\Phi_i \vdash pval_i \Rightarrow ident_i:\beta_i.term_i^i}$ $ $ $\frac{}{pattern_i:\beta_i \rightsquigarrow \mathcal{C}_i^i}$ $ $ $\frac{}{\mathcal{C}_i;\mathcal{L}_i;\Phi_i \vdash tpexpr_i \Leftarrow y_i:\beta_i.term_i^i}$	specified implicitly dependent on memory object model specified implicitly
<i>object_value_jtype</i>	$::=$ $ $ $\mathcal{C};\mathcal{L};\Phi \vdash object\_value \Rightarrow \text{obj } ident:\beta.term$	
<i>pval_jtype</i>	$::=$ $ $ $\mathcal{C};\mathcal{L};\Phi \vdash pval \Rightarrow ident:\beta.term$	
<i>pexpr_jtype</i>	$::=$ $ $ $\mathcal{C};\mathcal{L};\Phi \vdash pexpr \Rightarrow ident:\beta.term$	
<i>pattern_jtype</i>	$::=$ $ $ $pattern:\beta \rightsquigarrow \mathcal{C}$ $ $ $ident\_or\_pattern:\beta \rightsquigarrow \mathcal{C}$	
<i>tpval_jtype</i>	$::=$	

		$\mathcal{C}; \mathcal{L}; \Phi \vdash tpval \Leftarrow ident;\beta. term$
$tpexpr\_jtype$	$::=$	
		$\mathcal{C}; \mathcal{L}; \Phi \vdash tpexpr \Leftarrow ident;\beta. term$
$action\_jtype$	$::=$	
		$\mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash mem\_action \Rightarrow ret$
$judgement$	$::=$	
		$object\_value\_jtype$
		$pval\_jtype$
		$pexpr\_jtype$
		$pattern\_jtype$
		$tpval\_jtype$
		$tpexpr\_jtype$
		$action\_jtype$
$user\_syntax$	$::=$	
		$ident$
		$impl\_const$
		$mem\_int$
		$member$
		$nat$
		$n$
		$mem\_ptr$
		$mem\_val$
		$mem\_iv\_c$
		$UB\_name$

| *string*

| *mem\_order*

| *linux\_mem\_order*

| *k*

| *Sctypes\_t*

| *tag*

|  $\beta$

| *binop*

| *ident*

|  $\tau$

| *ident*

| *object\_value*

| *loaded\_value*

|  $\beta$

| *value*

| *ctor*

|  $\tau$

| *name*

| *pval*

| *pval*

| *pexpr*

| *pexpr*

| *tpval*

| *tpval*

| *ident\_opt\_* $\beta$

| *pattern*



- | *pattern*
- | *ident\_or\_pattern*
- | *texpr*
- | *texpr*
- | *m\_kill\_kind*
- | *bool*
- | *mem\_action*
- | *mem\_action*
- | *polarity*
- | *pol\_mem\_action*
- | *mem\_op*
- | *tval*
- | *tval*
- | *seq\_expr*
- | *seq\_expr*
- | *seq\_texpr*
- | *seq\_texpr*
- | *is\_expr*
- | *is\_expr*
- | *is\_texpr*
- | *is\_texpr*
- | *texpr*
- | *terminals*
- | *z*
- |  $\mathbb{Q}$
- | *lit*
- | *bool\_op*
- | *arith\_op*
- | *list\_op*

	<i>tuple_op</i>
	<i>pointer_op</i>
	<i>BT_t</i>
	<i>option_op</i>
	<i>array_op</i>
	<i>param_op</i>
	<i>struct_op</i>
	<i>ct_pred</i>
	<i>term</i>
	<i>term</i>
	<i>term</i>
	<i>...</i>
	<i>terms</i>
	<i>predicate_name</i>
	<i>init</i>
	<i>predicate</i>
	<i>resource</i>
	<i>arg</i>
	<i>ret</i>
	$\mathcal{C}$
	$\mathcal{L}$
	$\Phi$
	$\mathcal{R}$
	<i>formula</i>

$\mathcal{C}; \mathcal{L}; \Phi \vdash \textit{object\_value} \Rightarrow \textit{obj ident}:\beta. \textit{term}$
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$$\frac{}{\mathcal{C}; \mathcal{L}; \Phi \vdash \textit{mem\_int} \Rightarrow \textit{obj } y:\textit{integer}. y = \textit{int of\_mem\_int}(\textit{mem\_int})} \text{PVAL\_OBJ\_INT}$$

$$\frac{}{\mathcal{C}; \mathcal{L}; \Phi \vdash \textit{mem\_ptr} \Rightarrow \textit{obj } y:\textit{loc}. y = \textit{of\_mem\_ptr mem\_ptr}} \text{PVAL\_OBJ\_PTR}$$

$$\frac{\overline{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{loaded\_value}_i \Rightarrow y_i:\beta. \text{term}_i^i}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{array}(\overline{\text{loaded\_value}_i^i}) \Rightarrow \text{obj } y:\text{array } \beta. \bigwedge ([y[\text{int } z_i]/y_i] \text{term}_i^i)} \quad \text{PVAL\_OBJ\_ARR}$$

$$\frac{\frac{\text{ident}:\text{struct tag} \ \& \ \overline{\text{member}_i:\tau_i^i} \in \text{Globals}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{mem\_val}_i \Rightarrow \text{mem } y_i:\beta_i. \text{term}_i^i}}{\mathcal{C}; \mathcal{L}; \Phi \vdash (\text{struct tag})\{.\text{member}_i:\tau_i = \text{mem\_val}_i^i\} \Rightarrow \text{obj } y:\text{struct tag}. \bigwedge ([y.\text{member}_i/y_i] \text{term}_i^i)} \quad \text{PVAL\_OBJ\_STRUCT}$$

$$\boxed{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{pval} \Rightarrow \text{ident}:\beta. \text{term}}$$

$$\frac{x:\beta \in \mathcal{C}}{\mathcal{C}; \mathcal{L}; \Phi \vdash x \Rightarrow y:\beta. y = x} \quad \text{PVAL\_VAR}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{object\_value} \Rightarrow \text{obj } y:\beta. \text{term}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{object\_value} \Rightarrow y:\beta. \text{term}} \quad \text{PVAL\_OBJ}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{object\_value} \Rightarrow \text{obj } y:\beta. \text{term}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{specified\_object\_value} \Rightarrow y:\beta. \text{term}} \quad \text{PVAL\_LOADED}$$

$$\frac{}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{Unit} \Rightarrow y:\text{unit}. y = \text{unit}} \quad \text{PVAL\_UNIT}$$

$$\frac{}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{True} \Rightarrow y:\text{bool}. y = \text{true}} \quad \text{PVAL\_TRUE}$$

$$\frac{}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{False} \Rightarrow y:\text{bool}. y = \text{false}} \quad \text{PVAL\_FALSE}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{value}_1 \Rightarrow y_1:\beta. \text{term}_1 \ \dots \ \mathcal{C}; \mathcal{L}; \Phi \vdash \text{value}_n \Rightarrow y_n:\beta. \text{term}_n}{\mathcal{C}; \mathcal{L}; \Phi \vdash \beta[\text{value}_1, \dots, \text{value}_n] \Rightarrow y:[\beta]. \bigwedge ([y^{(k_1)}/y_1] \text{term}_1, \dots, [y^{(k_n)}/y_n] \text{term}_n)} \quad \text{PVAL\_LIST}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash value_1 \Rightarrow y_1:\beta_1. term_1 \dots \mathcal{C}; \mathcal{L}; \Phi \vdash value_n \Rightarrow y_n:\beta_n. term_n}{\mathcal{C}; \mathcal{L}; \Phi \vdash (value_1, \dots, value_n) \Rightarrow y:\beta_1 \times \dots \times \beta_n. \bigwedge([y^{(k_1)}/y_1]term_1, \dots, [y^{(k_n)}/y_n]term_n)} \text{PVAL\_TUPLE}$$

$$\frac{\text{smt}(\Phi \Rightarrow \text{false})}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{error}(string, pval) \Rightarrow y:\beta. term} \text{PVAL\_ERROR}$$

$$\frac{}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{Nil } \beta() \Rightarrow y:[\beta]. y = \text{nil}} \text{PVAL\_CTOR\_NIL}$$

$$\frac{\begin{array}{c} \mathcal{C}; \mathcal{L}; \Phi \vdash pval_1 \Rightarrow y_1:\beta. term_1 \\ \mathcal{C}; \mathcal{L}; \Phi \vdash pval_2 \Rightarrow y_2:[\beta]. term_2 \end{array}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{Cons}(pval_1, pval_2) \Rightarrow y:[\beta]. [y^{(k_1)}/y_1]term_1 \wedge [\text{tl } y/y_2]term_2} \text{PVAL\_CTOR\_CONS}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash pval_1 \Rightarrow y_1:\beta_1. term_1 \dots \mathcal{C}; \mathcal{L}; \Phi \vdash pval_n \Rightarrow y_n:\beta_n. term_n}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{Tuple}(pval_1, \dots, pval_n) \Rightarrow y:\beta_1 \times \dots \times \beta_n. \bigwedge([y^{(k_1)}/y_1]term_1, \dots, [y^{(k_n)}/y_n]term_n)} \text{PVAL\_CTOR\_TUPLE}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash pval_1 \Rightarrow y_1:\beta. term_1 \dots \mathcal{C}; \mathcal{L}; \Phi \vdash pval_n \Rightarrow y_n:\beta. term_n}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{Array}(pval_1, \dots, pval_n) \Rightarrow y:\text{array } \beta. \bigwedge([y[\text{int } z_1]/y_1]term_1, \dots, [y[\text{int } z_n]/y_n]term_n)} \text{PVAL\_CTOR\_ARRAY}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow y:\beta. term}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{Specified}(pval) \Rightarrow y:\beta. term} \text{PVAL\_CTOR\_SPECIFIED}$$

$$\frac{\overline{\mathcal{C}; \mathcal{L}; \Phi \vdash pval_i \Rightarrow y_i:\beta_i. term_i}^i}{\mathcal{C}; \mathcal{L}; \Phi \vdash (\text{struct } tag)\{.member_i = pval_i^i\} \Rightarrow y:\text{struct } tag. \bigwedge([y.member_i/y_i]term_i^i)} \text{PVAL\_STRUCT}$$

$$\boxed{\mathcal{C}; \mathcal{L}; \Phi \vdash pexpr \Rightarrow ident:\beta. term}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow y:\beta. term}{\mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow y:\beta. term} \text{PEXPR\_VAL}$$

$$\frac{\begin{array}{c} \mathcal{C}; \mathcal{L}; \Phi \vdash pval_1 \Rightarrow y_1:\text{loc}.term_1 \\ \mathcal{C}; \mathcal{L}; \Phi \vdash pval_2 \Rightarrow y_2:\text{integer}.term_2 \end{array}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{array\_shift}(pval_1, \tau, pval_2) \Rightarrow y:\text{loc}.y = y_1 +_{\text{ptr}} y_2 \times \text{int of\_ctype}(\tau) \wedge term_1 \wedge term_2} \quad \text{PEXPR\_ARRAY\_SHIFT}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow y':\text{bool}.term'}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{not}(pval) \Rightarrow y:\text{bool}.y = (\neg y') \wedge term'} \quad \text{PEXPR\_NOT}$$

$$\boxed{\text{pattern}:\beta \rightsquigarrow \mathcal{C}}$$

$$\boxed{\text{ident\_or\_pattern}:\beta \rightsquigarrow \mathcal{C}}$$

$$\boxed{\mathcal{C}; \mathcal{L}; \Phi \vdash tpval \Leftarrow \text{ident}:\beta.term}$$

$$\frac{\text{smt}(\Phi \Rightarrow \text{false})}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{undef } UB\_name \Leftarrow y:\beta.term} \quad \text{TPVAL\_UNDEF}$$

$$\frac{\begin{array}{c} \mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow y:\beta.term' \\ \text{smt}(\Phi, term' \Rightarrow term) \end{array}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{done } pval \Leftarrow y:\beta.term} \quad \text{TPVAL\_DONE}$$

$$\boxed{\mathcal{C}; \mathcal{L}; \Phi \vdash tpexpr \Leftarrow \text{ident}:\beta.term}$$

$$\frac{\begin{array}{c} \mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow \_:\text{bool}._ \\ \mathcal{C}; \mathcal{L}, y'; \Phi, \text{to\_term } pval = \text{true} \vdash tpexpr_1 \Leftarrow y:\beta.term \\ \mathcal{C}; \mathcal{L}, y'; \Phi, \text{to\_term } pval = \text{false} \vdash tpexpr_2 \Leftarrow y:\beta.term \end{array}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{if } pval \text{ then } tpexpr_1 \text{ else } tpexpr_2 \Leftarrow y:\beta.term} \quad \text{TPEXPR\_IF}$$

$$\frac{\begin{array}{c} \mathcal{C}; \mathcal{L}; \Phi \vdash pexpr \Rightarrow \_:\beta._ \\ \text{ident\_or\_pattern}:\beta \rightsquigarrow \mathcal{C}' \\ \mathcal{C}, \text{fresh}(\mathcal{C}'); \mathcal{L}; \Phi \vdash [\text{fresh}(\mathcal{C}')/\mathcal{C}']tpexpr \Leftarrow y:\beta.term \end{array}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{let } \text{ident\_or\_pattern} = pexpr \text{ in } tpexpr \Leftarrow y:\beta.term} \quad \text{TPEXPR\_LET}$$

$$\begin{array}{c}
\mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow \_:\beta. \_ \\
\hline
pattern_i:\beta \rightsquigarrow \mathcal{C}_i^i \\
\hline
\mathcal{C}, \text{fresh}(\mathcal{C}_i); \mathcal{L}; \Phi \vdash [\text{fresh}(\mathcal{C}_i)/\mathcal{C}_i]tpexpr_i \Leftarrow y:\beta. term^i \\
\hline
\mathcal{C}; \mathcal{L}; \Phi \vdash \text{case } pval \text{ of } \overline{pattern_i \Rightarrow tpexpr_i^i} \text{ end } \Leftarrow y:\beta. term
\end{array}
\quad \text{TPEXPR\_CASE}$$

$$\boxed{\mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash mem\_action \Rightarrow ret}$$

$$\begin{array}{c}
\mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow \_:\text{integer}. \_ \\
\hline
\mathcal{C}; \mathcal{L}; \Phi; \cdot \vdash \text{create}(pval, \tau) \Rightarrow \Sigma y_p:\text{loc}. \exists y:\text{of\_ctype}(\tau). \text{representable}(\tau*, y_p) \wedge \text{alignedI}(\text{to\_term } pval, y_p) \wedge [y_p] 1 \xrightarrow{\times}_{\tau} [y] \star \text{I}
\end{array}
\quad \text{ACTION\_CREATE}$$

$$\begin{array}{c}
\mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow \_:\text{loc}. \_ \\
\mathcal{C}; \mathcal{L}; \Phi \vdash pval' \Rightarrow \_':\text{of\_ctype}(\tau). \_ ' \\
\text{smt}(\Phi \Rightarrow \text{representable}(\tau, \text{to\_term } pval')) \\
\hline
\mathcal{C}; \mathcal{L}; \Phi; \cdot, [\text{to\_term } pval] 1 \mapsto_{\tau} [-''] \vdash \text{store}(\_, \tau, pval, pval', \_) \Rightarrow \Sigma \_:\text{unit}. [\text{to\_term } pval] 1 \xrightarrow{\check{\times}}_{\tau} [\text{to\_term } pval'] \star \text{I}
\end{array}
\quad \text{ACTION\_STORE}$$

$$\begin{array}{c}
\mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow \_:\text{loc}. \_ \\
\hline
\mathcal{C}; \mathcal{L}; \Phi; \cdot, [\text{to\_term } pval] 1 \mapsto_{\tau} [-'] \vdash \text{kill}(\text{static } \tau, pval) \Rightarrow \Sigma \_:\text{unit}. \text{I}
\end{array}
\quad \text{ACTION\_KILL\_STATIC}$$

Definition rules:            30 good      0 bad  
Definition rule clauses: 66 good      0 bad