

<i>ident, x, y, y<sub>p</sub>, -</i>	subscript p is for pointers
<i>impl_const</i>	implementation-defined constant
<i>mem_int</i>	memory integer value
<i>member</i>	C struct/union member name
	Ott-hack, ignore (annotations)
<i>nat</i>	OCaml arbitrary-width natural number
<i>n, i</i>	index variables
<i>mem_ptr</i>	abstract pointer value
<i>mem_val</i>	abstract memory value
	Ott-hack, ignore (locations)
<i>mem_iv_c</i>	OCaml type for memory constraints on integer values
<i>UB_name</i>	undefined behaviour
<i>string</i>	OCaml string
	Ott-hack, ignore (OCaml type variable TY)
	Ott-hack, ignore (Symbol.prefix)
<i>mem_order, -</i>	OCaml type for memory order
<i>linux_mem_order</i>	OCaml type for Linux memory order
	Ott-hack, ignore (OCaml type variable bt)
<i>logical_val</i>	logical values (to be specified)

$Sctypes\_t, \tau$	$::=$	C type
	$\tau*$	pointer to type $\tau$
$tag$	$::=$	OCaml type for struct/union tag
	$ident$	
$\beta, -$	$::=$	base types
	<b>unit</b>	unit
	<b>bool</b>	boolean
	<b>integer</b>	integer
	<b>real</b>	rational numbers?
	<b>loc</b>	location
	<b>array</b> $\beta$	array
	$[\beta]$	list
	$\beta_1 \times \dots \times \beta_n$	tuple
	<b>struct</b> $tag$	struct
	$\{\beta\}$	set
	<b>opt</b> $(\beta)$	option
	$\beta_1, \dots, \beta_n \rightarrow \beta$	parameter types
	<b>of_ctype</b> $(\tau)$ <b>M</b>	of a C type
$binop$	$::=$	binary operators
	<b>+</b>	addition
	<b>-</b>	subtraction
	<b>*</b>	multiplication
	<b>/</b>	division
	<b>rem_t</b>	modulus
	<b>rem_f</b>	remainder
	<b>^</b>	exponentiation
	<b>=</b>	equality, defined both for integer and C types

		>	greater than
		<	less than
		>=	greater than or equal to
		<=	less than or equal to
		/\	conjunction
		\/	disjunction
<i>object_value</i>	::=		C object values (inhabitants of object types), which can be read/stored
		<i>mem_int</i>	integer value
		<i>mem_ptr</i>	pointer value
		<b>array</b> ( $\overline{loaded\_value_i}^i$ )	C array value
		<b>(struct ident)</b> { $\overline{.member_i:\tau_i = mem\_val_i}^i$ }	C struct value
		<b>(union ident)</b> { <i>.member</i> = <i>mem_val</i> }	C union value
<i>smt_object_value</i>	::=		like above, but can be embedded into the SMT value grammar
		<i>mem_int</i>	integer value
		<i>mem_ptr</i>	pointer value
		<b>(struct ident)</b> { $\overline{.member_i:\tau_i = mem\_val_i}^i$ }	C struct value
		<b>(union ident)</b> { <i>.member</i> = <i>mem_val</i> }	C union value
<i>loaded_value</i>	::=		potentially unspecified C object values
		<b>specified</b> <i>object_value</i>	specified loaded value
<i>smt_loaded_value</i>	::=		like above, but can be embedded into SMT value grammar
		<b>specified</b> <i>smt_object_value</i>	specified loaded value
<i>value</i>	::=		Core values
		<i>object_value</i>	C object value
		<i>loaded_value</i>	loaded C object value
		<b>Unit</b>	unit

		<b>True</b>	boolean true
		<b>False</b>	boolean false
		$\beta[\overline{value_i}^i]$	list
		$(\overline{value_i}^i)$	tuple
<i>smt_value</i>	::=		like above, but can be embeded into SMT value grammar
		<i>smt_object_value</i>	C object value
		<i>smt_loaded_value</i>	loaded C object value
		<b>Unit</b>	unit
		<b>True</b>	boolean true
		<b>False</b>	boolean false
		$\beta[\overline{smt\_value_i}^i]$	list
		$(\overline{smt\_value_i}^i)$	tuple
<i>ctor_val</i>	::=		data constructors
		<b>Nil</b> $\beta$	empty list
		<b>Cons</b>	list cons
		<b>Tuple</b>	tuple
		<b>Array</b>	C array
		<b>Specified</b>	non-unspecified loaded value
<i>smt_ctor_val</i>	::=		like above, but can be embeded into SMT value grammar
		<b>Nil</b> $\beta$	empty list
		<b>Cons</b>	list cons
		<b>Tuple</b>	tuple
		<b>Specified</b>	non-unspecified loaded value
<i>ctor_expr</i>	::=		data constructors
		<b>Ivmax</b>	max integer value
		<b>Ivmin</b>	min integer value

		<code>Ivsizeof</code>	sizeof value
		<code>Ivalignof</code>	alignof value
		<code>IvCOMPL</code>	bitwise complement
		<code>IvAND</code>	bitwise AND
		<code>IvOR</code>	bitwise OR
		<code>IvXOR</code>	bitwise XOR
		<code>Fvfromint</code>	cast integer to floating value
		<code>Ivfromfloat</code>	cast floating to integer value
<i>name</i>	::=		
		<i>ident</i>	Core identifier
		<i>impl_const</i>	implementation-defined constant
<i>pval</i>	::=		pure values
		<i>ident</i>	Core identifier
		<i>impl_const</i>	implementation-defined constant
		<i>value</i>	Core values
		<code>constrained</code> ( $\overline{mem\_iv\_c_i, pval_i}^i$ )	constrained value
		<code>error</code> ( <i>string</i> , <i>pval</i> )	impl-defined static error
		<code>ctor_val</code> ( $\overline{pval_i}^i$ )	data constructor application
		<code>(struct</code> <i>ident</i> ) { $\overline{.member_i = pval_i}^i$ }	C struct expression
		<code>(union</code> <i>ident</i> ) { $\overline{.member = pval}$ }	C union expression
<i>smt_pval</i>	::=		like above, but can be embeded into SMT value grammar
		<i>ident</i>	Core identifier
		<i>impl_const</i>	implementation-defined constant
		<i>smt_value</i>	Core values
		<code>constrained</code> ( $\overline{mem\_iv\_c_i, smt\_pval_i}^i$ )	constrained value
		<code>error</code> ( <i>string</i> , <i>smt_pval</i> )	impl-defined static error
		<code>smt_ctor_val</code> ( $\overline{smt\_pval_i}^i$ )	data constructor application

	$\begin{array}{ l} (\text{struct } ident)\{\overline{.member_i = smt\_pval_i}^i\} \\ (\text{union } ident)\{.member = smt\_pval\} \end{array}$	<p>C struct expression</p> <p>C union expression</p>
<i>pexpr</i>	$\begin{array}{ l} ::= \\   \text{ } pval \\   \text{ } ctor\_expr(\overline{pval_i}^i) \\   \text{ } array\_shift(pval_1, \tau, pval_2) \\   \text{ } member\_shift(pval, ident, member) \\   \text{ } not(pval) \\   \text{ } pval_1 \text{ } binop \text{ } pval_2 \\   \text{ } memberof(ident, member, pval) \\   \text{ } name(pval_1, \dots, pval_n) \\   \text{ } assert\_undef(pval, UB\_name) \\   \text{ } bool\_to\_integer(pval) \\   \text{ } conv\_int(\tau, pval) \\   \text{ } wrapI(\tau, pval) \end{array}$	<p>pure expressions</p> <p>pure values</p> <p>data constructor application</p> <p>pointer array shift</p> <p>pointer struct/union member shift</p> <p>boolean not</p> <p>binary operations</p> <p>C struct/union member access</p> <p>pure function call</p>
<i>tpval</i>	$\begin{array}{ l} ::= \\   \text{ } undef \text{ } UB\_name \\   \text{ } done \text{ } pval \end{array}$	<p>top-level pure values</p> <p>undefined behaviour</p> <p>pure done</p>
<i>ident_opt_β</i>	$\begin{array}{ l} ::= \\   \text{ } \_:\beta \\   \text{ } ident:\beta \end{array}$	<p>type annotated optional identifier</p>
<i>pattern</i>	$\begin{array}{ l} ::= \\   \text{ } ident\_opt\_β \\   \text{ } ctor\_val(\overline{pattern_i}^i) \end{array}$	
<i>ident_or_pattern</i>	$::=$	

	   	<i>ident</i> <i>pattern</i>	
<i>texpr</i>	::=           	<i>tpval</i> <b>case</b> <i>pval</i> <b>of</b> $\overline{\text{pattern}_i \Rightarrow \text{texpr}_i}^i$ <b>end</b> <b>let</b> <i>ident_or_pattern</i> = <i>pexpr</i> <b>in</b> <i>texpr</i> <b>if</b> <i>pval</i> <b>then</b> <i>texpr</i> <sub>1</sub> <b>else</b> <i>texpr</i> <sub>2</sub> [ <i>C/C'</i> ] <i>texpr</i>	top-level pure expressions top-level pure values pattern matching pure let pure if M simul-sub all vars in <i>C</i> for all vars in <i>C'</i> in <i>texpr</i>
<i>m_kill_kind</i>	::=   	<b>dynamic</b> <b>static</b> $\tau$	
<i>bool</i> , -	::=   	<b>true</b> <b>false</b>	OCaml booleans
<i>int</i> , -	::= 	<i>i</i>	OCaml fixed-width integer literal integer
<i>mem_action</i>	::=               	<b>create</b> ( <i>pval</i> , $\tau$ ) <b>create_readonly</b> ( <i>pval</i> <sub>1</sub> , $\tau$ , <i>pval</i> <sub>2</sub> ) <b>alloc</b> ( <i>pval</i> <sub>1</sub> , <i>pval</i> <sub>2</sub> ) <b>kill</b> ( <i>m_kill_kind</i> , <i>pval</i> ) <b>store</b> ( <i>bool</i> , $\tau$ , <i>pval</i> <sub>1</sub> , <i>pval</i> <sub>2</sub> , <i>mem_order</i> ) <b>load</b> ( $\tau$ , <i>pval</i> , <i>mem_order</i> ) <b>rmw</b> ( $\tau$ , <i>pval</i> <sub>1</sub> , <i>pval</i> <sub>2</sub> , <i>pval</i> <sub>3</sub> , <i>mem_order</i> <sub>1</sub> , <i>mem_order</i> <sub>2</sub> ) <b>fence</b> ( <i>mem_order</i> )	memory actions     true means store is locking

	$\text{cmp\_exch\_strong}(\tau, pval_1, pval_2, pval_3, mem\_order_1, mem\_order_2)$ $\text{cmp\_exch\_weak}(\tau, pval_1, pval_2, pval_3, mem\_order_1, mem\_order_2)$ $\text{linux\_fence}(linux\_mem\_order)$ $\text{linux\_load}(\tau, pval, linux\_mem\_order)$ $\text{linux\_store}(\tau, pval_1, pval_2, linux\_mem\_order)$ $\text{linux\_rmw}(\tau, pval_1, pval_2, linux\_mem\_order)$	
<i>polarity</i>	$::=$ $\text{Pos}$ $\text{Neg}$	polarities for memory actions sequenced by <b>let weak</b> and <b>let strong</b> only sequenced by <b>let strong</b>
<i>pol_mem_action</i>	$::=$ $\text{polarity mem\_action}$	memory actions with polarity
<i>mem_op</i>	$::=$ $pval_1 == pval_2$ $pval_1 \neq pval_2$ $pval_1 < pval_2$ $pval_1 > pval_2$ $pval_1 \leq pval_2$ $pval_1 \geq pval_2$ $pval_1 -_{\tau} pval_2$ $\text{intFromPtr}(\tau_1, \tau_2, pval)$ $\text{ptrFromInt}(\tau_1, \tau_2, pval)$ $\text{ptrValidForDeref}(\tau, pval)$ $\text{ptrWellAligned}(\tau, pval)$ $\text{ptrArrayShift}(pval_1, \tau, pval_2)$ $\text{memcpy}(pval_1, pval_2, pval_3)$ $\text{memcmp}(pval_1, pval_2, pval_3)$ $\text{realloc}(pval_1, pval_2, pval_3)$	operations involving the memory state pointer equality comparison pointer inequality comparison pointer less-than comparison pointer greater-than comparison pointer less-than comparison pointer greater-than comparison pointer subtraction cast of pointer value to integer value cast of integer value to pointer value dereferencing validity predicate



		<b>va_start</b> ( $pval_1, pval_2$ )	
		<b>va_copy</b> ( $pval$ )	
		<b>va_arg</b> ( $pval, \tau$ )	
		<b>va_end</b> ( $pval$ )	
$tval$	::=		(effectful) top-level values
		<b>done</b> $pval$	end of top-level expression
		<b>undef</b> $UB\_name$	undefined behaviour
$seq\_expr$	::=		sequential (effectful) expressions
		$pval$	pure values
		<b>ccall</b> ( $\tau, pval, \overline{pval_i^i}$ )	C function call
		<b>pcall</b> ( $name, \overline{pval_i^i}$ )	procedure call
$seq\_texpr$	::=		sequential top-level (effectful) expressions
		$tval$	(effectful) top-level values
		<b>run</b> $ident\ pval_1, \dots, pval_n$	run from label
		<b>nd</b> ( $pval_1, \dots, pval_n$ )	nondeterministic choice
		<b>let</b> $ident\_or\_pattern = seq\_expr$ <b>in</b> $texpr$	pure sequencing
		<b>case</b> $pval$ <b>with</b> $\overline{pattern_i \Rightarrow texpr_i^i}$ <b>end</b>	pattern matching
		<b>if</b> $pval$ <b>then</b> $texpr_1$ <b>else</b> $texpr_2$	conditional
		<b>bound</b> [ $int$ ] ( $is\_texpr$ )	limit scope of indet seq behaviour, absent at runtime
$is\_expr$	::=		indet seq (effectful) expressions
		<b>memop</b> ( $mem\_op$ )	pointer op involving memory
		$pol\_mem\_action$	memory action
		<b>unseq</b> ( $texpr_1, \dots, texpr_n$ )	unsequenced expressions
$is\_texpr$	::=		indet seq top-level (effectful) expressions
		<b>let weak</b> $pattern = is\_expr$ <b>in</b> $\mu\_texpr\ aux$	weak sequencing

		<code>let strong <i>ident_or_pattern</i> = <i>is_expr</i> in mu_texpr_aux</code>	strong sequencing
<i>texpr</i>	::=		top-level (effectful) expressions
		<i>seq_texpr</i>	sequential (effectful) expressions
		<i>is_texpr</i>	indet seq (effectful) expressions
<i>terminals</i>	::=		
		$\lambda$	
		$\longrightarrow$	
		$\rightarrow$	
		$\rightsquigarrow$	
		$\Rightarrow$	
		$\Leftarrow$	
		$\vdash$	
		$\in$	
		$\Pi$	
		$\forall$	
		$\dashv$	
		$\supset$	
		$\Sigma$	
		$\exists$	
		$\star$	
		$\times$	
		$\wedge$	
		$\bigwedge$	
		$\neg$	
		$=$	
		$\neq$	
		$\leq$	
		$\geq$	

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$z$	::=		OCaml arbitrary-width integer
		$i$	M     literal integer
		<code>of_mem_int(<i>mem_int</i>)</code>	M
		<code>of_ctype(<math>\tau</math>)</code>	M     size of a C type
		<code>ptr_size</code>	M     size of a pointer
$\mathbb{Q}$	::=		OCaml type for rational numbers
		$\frac{int_1}{int_2}$	
$lit$	::=		
		<i>ident</i>	
		<code>unit</code>	
		<i>bool</i>	
		$z$	
		$\mathbb{Q}$	

$bool\_op$	$::=$	$\neg term$ $term_1 = term_2$ $\bigwedge (\overline{term_i})^i$
$arith\_op$	$::=$	$term_1 \times term_2$
$list\_op$	$::=$	$nil$ $tl\ term$ $term^{(int)}$
$tuple\_op$	$::=$	$(\overline{term_i})^i$ $term^{(int)}$
$pointer\_op$	$::=$	$of\_mem\_ptr\ mem\_ptr$ $term_1 +_{ptr} term_2$
$option\_op$	$::=$	$none\ BT\_t$ $some\ term$
$array\_op$	$::=$	$term_1[term_2]$
$param\_op$	$::=$	$term(term_1, .., term_n)$

<i>struct_op</i>	$::=$   <i>term.member</i>		
<i>ct_pred</i>	$::=$   <b>representable</b> ( $\tau, term$ )   <b>alignedI</b> ( $term_1, term_2$ )		
<i>term, _</i>	$::=$   <i>lit</i>   <i>arith_op</i>   <i>bool_op</i>   <i>tuple_op</i>   <i>struct_op</i>   <i>pointer_op</i>   <i>list_op</i>   <i>array_op</i>   <i>ct_pred</i>   <i>option_op</i>   <i>param_op</i>   ( <i>term</i> )   [ <i>term</i> <sub>1</sub> / <i>ident</i> ] <i>term</i> <sub>2</sub>   <i>smt_pval</i>   <i>resource</i>	S M M	parentheses substitute <i>term</i> <sub>1</sub> for <i>ident</i> in <i>term</i> <sub>2</sub> can be embeded into the SMT value grammar
<i>terms</i>	$::=$   [ <i>term</i> <sub>1</sub> , ..., <i>term</i> <sub><i>n</i></sub> ]		non-empty list of terms
<i>predicate_name</i>	$::=$   <i>Sctypes_t</i>   <i>string</i>		names of predicates C type arbitrary

$init,$	$::=$ $\quad   \quad \checkmark$ $\quad   \quad \times$	initialisation status initialised uninitialised
$predicate$	$::=$ $\quad   \quad terms_1 \mathbb{Q} \stackrel{init}{\mapsto} predicate\_name \ terms_2$	arbitrary predicate
$resource$	$::=$ $\quad   \quad predicate$	
$spine\_elem$	$::=$ $\quad   \quad pval$ $\quad   \quad logical\_val$ $\quad   \quad resource$	spine element pure value logical variable resource
$arg$	$::=$ $\quad   \quad \Pi ident:\beta. \ arg$ $\quad   \quad \forall ident:\beta. \ arg$ $\quad   \quad resource \multimap arg$ $\quad   \quad term \supset arg$ $\quad   \quad ret$ $\quad   \quad [spine\_elem/ident]arg$	argument types     M
$ret, \_$	$::=$ $\quad   \quad \Sigma ident:\beta. \ ret$ $\quad   \quad \exists ident:\beta. \ ret$ $\quad   \quad resource \star ret$ $\quad   \quad term \wedge ret$ $\quad   \quad \mathbf{I}$	return types

$\mathcal{C}$	$::=$ $\mid \cdot$ $\mid \mathcal{C}, ident:BT\_t$ $\mid \mathcal{C}, \mathcal{C}'$ $\mid \text{fresh}(\mathcal{C})$	computational var env    M identical context except with fresh variable names
$\mathcal{L}$	$::=$ $\mid \cdot$ $\mid \mathcal{L}, ident$	logical var env
$\Phi$	$::=$ $\mid \cdot$ $\mid \Phi, term$	constraints env
$\mathcal{R}$	$::=$ $\mid \cdot$ $\mid \mathcal{R}, resource$	resources env
<i>formula</i>	$::=$ $\mid judgement$ $\mid \text{smt}(\Phi \Rightarrow term)$ $\mid ident:\beta \in \mathcal{C}$ $\mid \overline{ident:\text{struct tag} \ \& \ member_i:\tau_i}^i \in \text{Globals}$ $\mid \overline{\mathcal{C}_i; \mathcal{L}_i; \Phi_i \vdash mem\_val_i \Rightarrow \text{mem } y_i:\beta_i. term_i}^i$ $\mid \overline{\mathcal{C}_i; \mathcal{L}_i; \Phi_i \vdash pval_i \Rightarrow ident_i:\beta_i. term_i}^i$ $\mid \overline{pattern_i:\beta_i \rightsquigarrow \mathcal{C}_i}^i$ $\mid \overline{\mathcal{C}_i; \mathcal{L}_i; \Phi_i \vdash tpepr_i \Leftarrow y_i:\beta_i. term_i}^i$ $\mid \mathcal{L} \vdash logical\_val:\beta$	dependent on memory object model
<i>object_value_jtype</i>	$::=$	

		$\mathcal{C}; \mathcal{L}; \Phi \vdash \text{object\_value} \Rightarrow \text{obj ident}:\beta. \text{term}$
$pval\_jtype$	$::=$	$\mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow \text{ident}:\beta. \text{term}$
$spine\_jtype$	$::=$	$\mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash \text{spine\_elem}_1, \dots, \text{spine\_elem}_n :: \text{arg} \gg \text{ret}$
$pexpr\_jtype$	$::=$	$\mathcal{C}; \mathcal{L}; \Phi \vdash pexpr \Rightarrow \text{ident}:\beta. \text{term}$
$pattern\_jtype$	$::=$	$pattern:\beta \rightsquigarrow \mathcal{C}$   $\text{ident\_or\_pattern}:\beta \rightsquigarrow \mathcal{C}$
$tpval\_jtype$	$::=$	$\mathcal{C}; \mathcal{L}; \Phi \vdash tpval \Leftarrow \text{ident}:\beta. \text{term}$
$tpexpr\_jtype$	$::=$	$\mathcal{C}; \mathcal{L}; \Phi \vdash tpexpr \Leftarrow \text{ident}:\beta. \text{term}$
$action\_jtype$	$::=$	$\mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash \text{mem\_action} \Rightarrow \text{ret}$
$judgement$	$::=$	$\text{object\_value\_jtype}$   $pval\_jtype$   $spine\_jtype$   $pexpr\_jtype$   $pattern\_jtype$



		<i>tpval_jtype</i>
		<i>tpexpr_jtype</i>
		<i>action_jtype</i>
<i>user_syntax</i>	::=	
		<i>ident</i>
		<i>impl_const</i>
		<i>mem_int</i>
		<i>member</i>
		<i>nat</i>
		<i>n</i>
		<i>mem_ptr</i>
		<i>mem_val</i>
		<i>mem_iv_c</i>
		<i>UB_name</i>
		<i>string</i>
		<i>mem_order</i>
		<i>linux_mem_order</i>
		<i>logical_val</i>
		<i>Sctypes_t</i>
		<i>tag</i>
		$\beta$
		<i>binop</i>
		<i>ident</i>
		$\tau$

- | *ident*
- | *object\_value*
- | *smt\_object\_value*
- | *loaded\_value*
- | *smt\_loaded\_value*
- |  $\beta$
- | *value*
- | *smt\_value*
- | *ctor\_val*
- | *smt\_ctor\_val*
- | *ctor\_expr*
- |  $\tau$
- | *name*
- | *pval*
- | *smt\_pval*
- | *pval*
- | *smt\_pval*
- | *pexpr*
- | *pexpr*
- | *tpval*
- | *tpval*
- | *ident\_opt\_* $\beta$
- | *pattern*
- | *pattern*
- | *ident\_or\_pattern*
- | *tpexpr*
- | *tpexpr*
- | *m\_kill\_kind*
- | *bool*

- | *int*
- | *mem\_action*
- | *mem\_action*
- | *polarity*
- | *pol\_mem\_action*
- | *mem\_op*
- | *tval*
- | *tval*
- | *seq\_expr*
- | *seq\_expr*
- | *seq\_texpr*
- | *seq\_texpr*
- | *is\_expr*
- | *is\_expr*
- | *is\_texpr*
- | *is\_texpr*
- | *texpr*
- | *terminals*
- | *z*
- |  $\mathbb{Q}$
- | *lit*
- | *bool\_op*
- | *arith\_op*
- | *list\_op*
- | *tuple\_op*
- | *pointer\_op*
- | *BT\_t*
- | *option\_op*
- | *array\_op*

- | *param\_op*
- | *struct\_op*
- | *ct\_pred*
- | *term*
- | *term*
- | *term*
- | *terms*
- | *predicate\_name*
- | *init*
- | *predicate*
- | *resource*
- | *spine\_elem*
- | *arg*
- | *ret*
- |  $\mathcal{C}$
- |  $\mathcal{L}$
- |  $\Phi$
- |  $\mathcal{R}$
- | *formula*

$\mathcal{C}; \mathcal{L}; \Phi \vdash \text{object\_value} \Rightarrow \text{obj } \text{ident}:\beta. \text{term}$

$$\frac{}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{mem\_int} \Rightarrow \text{obj } y:\text{integer}. y = \text{of\_mem\_int}(\text{mem\_int})} \text{PVAL\_OBJ\_INT}$$

$$\frac{}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{mem\_ptr} \Rightarrow \text{obj } y:\text{loc}. y = \text{of\_mem\_ptr } \text{mem\_ptr}} \text{PVAL\_OBJ\_PTR}$$

$$\frac{\frac{}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{loaded\_value}_i \Rightarrow y_i:\beta. \text{term}_i^i}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{array}(\overline{\text{loaded\_value}_i}^i) \Rightarrow \text{obj } y:\text{array } \beta. \bigwedge ([y[i]/y_i] \text{term}_i^i)} \text{PVAL\_OBJ\_ARR}$$

$$\frac{\frac{\text{ident}:\mathbf{struct\ tag} \ \& \ \overline{\text{member}_i:\tau_i}^i \in \mathbf{Globals}}{\mathcal{C};\mathcal{L};\Phi \vdash \text{mem\_val}_i \Rightarrow \overline{\mathbf{mem\ } y_i:\beta_i.\text{term}_i}^i}}{\mathcal{C};\mathcal{L};\Phi \vdash (\mathbf{struct\ tag})\{.\overline{\text{member}_i:\tau_i = \text{mem\_val}_i}^i\} \Rightarrow \mathbf{obj\ } y:\mathbf{struct\ tag}.\bigwedge ([y.\text{member}_i/y_i]\overline{\text{term}_i}^i)} \quad \text{PVAL\_OBJ\_STRUCT}$$

$$\boxed{\mathcal{C};\mathcal{L};\Phi \vdash \text{pval} \Rightarrow \text{ident}:\beta.\text{term}}$$

$$\frac{x:\beta \in \mathcal{C}}{\mathcal{C};\mathcal{L};\Phi \vdash x \Rightarrow y:\beta.\ y = x} \quad \text{PVAL\_VAR}$$

$$\frac{\mathcal{C};\mathcal{L};\Phi \vdash \text{object\_value} \Rightarrow \mathbf{obj\ } y:\beta.\text{term}}{\mathcal{C};\mathcal{L};\Phi \vdash \text{object\_value} \Rightarrow y:\beta.\text{term}} \quad \text{PVAL\_OBJ}$$

$$\frac{\mathcal{C};\mathcal{L};\Phi \vdash \text{object\_value} \Rightarrow \mathbf{obj\ } y:\beta.\text{term}}{\mathcal{C};\mathcal{L};\Phi \vdash \mathbf{specified\ object\_value} \Rightarrow y:\beta.\text{term}} \quad \text{PVAL\_LOADED}$$

$$\frac{}{\mathcal{C};\mathcal{L};\Phi \vdash \mathbf{Unit} \Rightarrow y:\mathbf{unit}.\ y = \mathbf{unit}} \quad \text{PVAL\_UNIT}$$

$$\frac{}{\mathcal{C};\mathcal{L};\Phi \vdash \mathbf{True} \Rightarrow y:\mathbf{bool}.\ y = \mathbf{true}} \quad \text{PVAL\_TRUE}$$

$$\frac{}{\mathcal{C};\mathcal{L};\Phi \vdash \mathbf{False} \Rightarrow y:\mathbf{bool}.\ y = \mathbf{false}} \quad \text{PVAL\_FALSE}$$

$$\frac{\overline{\mathcal{C};\mathcal{L};\Phi \vdash \text{value}_i \Rightarrow y_i:\beta.\ \overline{\text{term}_i}^i}}{\mathcal{C};\mathcal{L};\Phi \vdash \beta[\overline{\text{value}_i}^i] \Rightarrow y:[\beta].\ \bigwedge ([y^{(i)}/y_i]\overline{\text{term}_i}^i)} \quad \text{PVAL\_LIST}$$

$$\frac{\overline{\mathcal{C};\mathcal{L};\Phi \vdash \text{value}_i \Rightarrow y_i:\beta_i.\ \overline{\text{term}_i}^i}}{\mathcal{C};\mathcal{L};\Phi \vdash (\overline{\text{value}_i}^i) \Rightarrow y:\overline{\beta_i}^i.\ \bigwedge ([y^{(i)}/y_i]\overline{\text{term}_i}^i)} \quad \text{PVAL\_TUPLE}$$

$$\frac{\text{smt}(\Phi \Rightarrow \text{false})}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{error}(\text{string}, pval) \Rightarrow y:\beta. \text{term}} \quad \text{PVAL\_ERROR}$$

$$\frac{}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{Nil } \beta() \Rightarrow y:[\beta]. y = \text{nil}} \quad \text{PVAL\_CTOR\_NIL}$$

$$\frac{\begin{array}{c} \mathcal{C}; \mathcal{L}; \Phi \vdash pval_1 \Rightarrow y_1:\beta. \text{term}_1 \\ \mathcal{C}; \mathcal{L}; \Phi \vdash pval_2 \Rightarrow y_2:[\beta]. \text{term}_2 \end{array}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{Cons}(pval_1, pval_2) \Rightarrow y:[\beta]. [y^{(1)}/y_1] \text{term}_1 \wedge [\text{tl } y/y_2] \text{term}_2} \quad \text{PVAL\_CTOR\_CONS}$$

$$\frac{\overline{\mathcal{C}; \mathcal{L}; \Phi \vdash pval_i \Rightarrow y_i:\beta_i. \text{term}_i}^i}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{Tuple}(\overline{pval_i}^i) \Rightarrow y:\overline{\beta_i}^i. \wedge ([y^{(i)}/y_i] \text{term}_i^i)} \quad \text{PVAL\_CTOR\_TUPLE}$$

$$\frac{\overline{\mathcal{C}; \mathcal{L}; \Phi \vdash pval_i \Rightarrow y_i:\beta. \text{term}_i}^i}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{Array}(\overline{pval_i}^i) \Rightarrow y:\text{array } \beta. \wedge ([y[i]/y_i] \text{term}_i^i)} \quad \text{PVAL\_CTOR\_ARRAY}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow y:\beta. \text{term}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{Specified}(pval) \Rightarrow y:\beta. \text{term}} \quad \text{PVAL\_CTOR\_SPECIFIED}$$

$$\frac{\overline{\mathcal{C}; \mathcal{L}; \Phi \vdash pval_i \Rightarrow y_i:\beta_i. \text{term}_i}^i}{\mathcal{C}; \mathcal{L}; \Phi \vdash (\text{struct tag})\{.member_i = pval_i^i\} \Rightarrow y:\text{struct tag}. \wedge ([y.member_i/y_i] \text{term}_i^i)} \quad \text{PVAL\_STRUCT}$$

$$\boxed{\mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash \text{spine\_elem}_1, \dots, \text{spine\_elem}_n :: \text{arg} \gg \text{ret}}$$

$$\frac{}{\mathcal{C}; \mathcal{L}; \Phi; \cdot \vdash :: \text{ret} \gg \text{ret}} \quad \text{SPINE\_EMPTY}$$

$$\frac{\begin{array}{l} \mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow \cdot : \beta. \_ \\ \mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash spine\_elem_1, \dots, spine\_elem_n :: [pval/x]arg \gg ret \end{array}}{\mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash pval, spine\_elem_1, \dots, spine\_elem_n :: \Pi x: \beta. arg \gg ret} \text{SPINE\_COMPUTATIONAL}$$

$$\frac{\begin{array}{l} \mathcal{L} \vdash logical\_val : \beta \\ \mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash spine\_elem_1, \dots, spine\_elem_n :: [logical\_val/x]arg \gg ret \end{array}}{\mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash logical\_val, spine\_elem_1, \dots, spine\_elem_n :: \forall x: \beta. arg \gg ret} \text{SPINE\_LOGICAL}$$

$$\frac{\begin{array}{l} \text{smt}(\Phi \Rightarrow resource = resource') \\ \mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash spine\_elem_1, \dots, spine\_elem_n :: arg \gg ret \end{array}}{\mathcal{C}; \mathcal{L}; \Phi; \mathcal{R}, resource \vdash resource', spine\_elem_1, \dots, spine\_elem_n :: resource' \multimap arg \gg ret} \text{SPINE\_RESOURCE}$$

$$\frac{\begin{array}{l} \text{smt}(\Phi \Rightarrow term) \\ \mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash spine\_elem_1, \dots, spine\_elem_n :: arg \gg ret \end{array}}{\mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash spine\_elem_1, \dots, spine\_elem_n :: term \supset arg \gg ret} \text{SPINE\_CONSTRAINT}$$

$$\boxed{\mathcal{C}; \mathcal{L}; \Phi \vdash pexpr \Rightarrow ident: \beta. term}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow y: \beta. term}{\mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow y: \beta. term} \text{PEXPR\_VAL}$$

$$\frac{\begin{array}{l} \mathcal{C}; \mathcal{L}; \Phi \vdash smt\_pval_1 \Rightarrow \cdot' : \text{loc}. \_ \\ \mathcal{C}; \mathcal{L}; \Phi \vdash smt\_pval_2 \Rightarrow \cdot'' : \text{integer}. \_ \end{array}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{array\_shift}(smt\_pval_1, \tau, smt\_pval_2) \Rightarrow y: \text{loc}. y = smt\_pval_1 +_{\text{ptr}} smt\_pval_2 \times \text{of\_ctype}(\tau)} \text{PEXPR\_ARRAY\_SHIFT}$$

$$\frac{\mathcal{C}; \mathcal{L}; \Phi \vdash smt\_pval \Rightarrow \cdot' : \text{bool}. \_}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{not}(smt\_pval) \Rightarrow y: \text{bool}. y = \neg smt\_pval} \text{PEXPR\_NOT}$$

$$\begin{array}{c}
\mathcal{C}; \mathcal{L}; \Phi \vdash \text{name} \Rightarrow \_:\beta. \_ \\
\mathcal{C}; \mathcal{L}; \Phi; \cdot \vdash pval_1, \dots, pval_n :: \forall \_:\beta. \mathbf{I} \gg \Sigma y:\beta'. \text{term}' \wedge \mathbf{I} \\
\hline
\mathcal{C}; \mathcal{L}; \Phi \vdash \text{name}(pval_1, \dots, pval_n) \Rightarrow y:\beta'. \text{term}'
\end{array}
\quad \text{PEXPR\_CALL}$$

$$\boxed{\text{pattern}:\beta \rightsquigarrow \mathcal{C}}$$

$$\boxed{\text{ident\_or\_pattern}:\beta \rightsquigarrow \mathcal{C}}$$

$$\boxed{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{tpval} \Leftarrow \text{ident}:\beta. \text{term}}$$

$$\frac{\text{smt}(\Phi \Rightarrow \text{false})}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{undef } UB\_name \Leftarrow y:\beta. \text{term}}
\quad \text{TPVAL\_UNDEF}$$

$$\frac{\begin{array}{c} \mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow y:\beta. \text{term}' \\ \text{smt}(\Phi, \text{term}' \Rightarrow \text{term}) \end{array}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{done } pval \Leftarrow y:\beta. \text{term}}
\quad \text{TPVAL\_DONE}$$

$$\boxed{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{tpepr} \Leftarrow \text{ident}:\beta. \text{term}}$$

$$\frac{\begin{array}{c} \mathcal{C}; \mathcal{L}; \Phi \vdash \text{smt\_pval} \Rightarrow \_:\text{bool}. \_ \\ \mathcal{C}; \mathcal{L}, y'; \Phi, \text{smt\_pval} = \text{true} \vdash \text{tpepr}_1 \Leftarrow y:\beta. \text{term} \\ \mathcal{C}; \mathcal{L}, y'; \Phi, \text{smt\_pval} = \text{false} \vdash \text{tpepr}_2 \Leftarrow y:\beta. \text{term} \end{array}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{if } \text{smt\_pval} \text{ then } \text{tpepr}_1 \text{ else } \text{tpepr}_2 \Leftarrow y:\beta. \text{term}}
\quad \text{TPEXPR\_IF}$$

$$\frac{\begin{array}{c} \mathcal{C}; \mathcal{L}; \Phi \vdash \text{pexpr} \Rightarrow \_:\beta. \_ \\ \text{ident\_or\_pattern}:\beta \rightsquigarrow \mathcal{C}' \\ \mathcal{C}, \text{fresh}(\mathcal{C}'); \mathcal{L}; \Phi \vdash [\text{fresh}(\mathcal{C}')/\mathcal{C}'] \text{tpepr} \Leftarrow y:\beta. \text{term} \end{array}}{\mathcal{C}; \mathcal{L}; \Phi \vdash \text{let } \text{ident\_or\_pattern} = \text{pexpr} \text{ in } \text{tpepr} \Leftarrow y:\beta. \text{term}}
\quad \text{TPEXPR\_LET}$$



$$\begin{array}{c}
\mathcal{C}; \mathcal{L}; \Phi \vdash pval \Rightarrow \cdot:\beta. \_ \\
\hline
pattern_i:\beta \rightsquigarrow \mathcal{C}_i^i \\
\hline
\mathcal{C}, \text{fresh}(\mathcal{C}_i); \mathcal{L}; \Phi \vdash [\text{fresh}(\mathcal{C}_i)/\mathcal{C}_i]tpexpr_i \Leftarrow y:\beta. term^i \\
\hline
\mathcal{C}; \mathcal{L}; \Phi \vdash \text{case } pval \text{ of } \overline{pattern_i \Rightarrow tpexpr_i^i} \text{ end} \Leftarrow y:\beta. term
\end{array}
\quad \text{TPEXPR\_CASE}$$

$$\boxed{\mathcal{C}; \mathcal{L}; \Phi; \mathcal{R} \vdash mem\_action \Rightarrow ret}$$

$$\begin{array}{c}
\mathcal{C}; \mathcal{L}; \Phi \vdash smt\_pval \Rightarrow \cdot:\text{integer}. \_ \\
\hline
\mathcal{C}; \mathcal{L}; \Phi; \cdot \vdash \text{create}(smt\_pval, \tau) \Rightarrow \Sigma y_p:\text{loc}. \exists y:\text{of\_ctype}(\tau). \text{representable}(\tau*, y_p) \wedge \text{alignedI}(smt\_pval, y_p) \wedge [y_p] 1 \overset{\times}{\mapsto}_{\tau} [y] \star I
\end{array}
\quad \text{ACTION\_CREATE}$$

$$\begin{array}{c}
\mathcal{C}; \mathcal{L}; \Phi \vdash smt\_pval_1 \Rightarrow \cdot:\text{loc}. \_ \\
\mathcal{C}; \mathcal{L}; \Phi \vdash smt\_pval' \Rightarrow \cdot':\text{of\_ctype}(\tau). \_ \\
\text{smt}(\Phi \Rightarrow \text{representable}(\tau, smt\_pval')) \\
\text{smt}(\Phi \Rightarrow smt\_pval_0 = smt\_pval_1) \\
\hline
\mathcal{C}; \mathcal{L}; \Phi; \cdot, [smt\_pval_0] 1 \mapsto_{\tau} [\_'] \vdash \text{store}(\_, \tau, smt\_pval_1, smt\_pval', \_) \Rightarrow \Sigma \cdot:\text{unit}. [smt\_pval_0] 1 \overset{\checkmark}{\mapsto}_{\tau} [smt\_pval'] \star I
\end{array}
\quad \text{ACTION\_STORE}$$

$$\begin{array}{c}
\mathcal{C}; \mathcal{L}; \Phi \vdash smt\_pval_1 \Rightarrow \cdot:\text{loc}. \_ \\
\text{smt}(\Phi \Rightarrow smt\_pval_0 = smt\_pval_1) \\
\hline
\mathcal{C}; \mathcal{L}; \Phi; \cdot, [smt\_pval_0] 1 \mapsto_{\tau} [\_] \vdash \text{kill}(\text{static } \tau, smt\_pval_1) \Rightarrow \Sigma \cdot:\text{unit}. I
\end{array}
\quad \text{ACTION\_KILL\_STATIC}$$

Definition rules:            36 good      0 bad  
Definition rule clauses: 84 good      0 bad