LED Notification Streifen

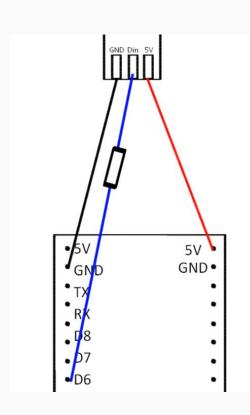
Beatrice Csiszar-Kappel - Hochschule Augsburg - Interaktion Programmieren - Sommersemester 2021

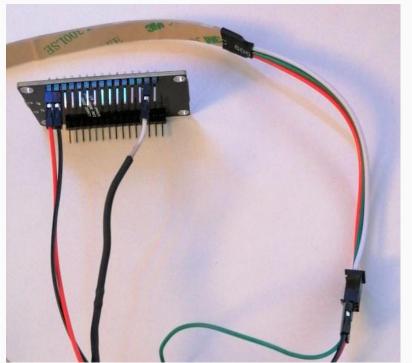
Projektidee

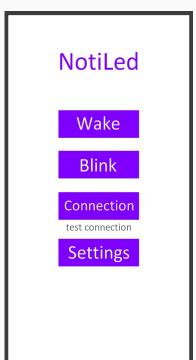
- Notifications ohne Handy in der Hand erkennbar
- Notifications unterscheiden (Social media post vs Direktnachricht)

- individuell anpassbar für einzelne Apps
- für alle, die ein aktives Online Leben führen und LED Streifen gerne als Deko benutzen

Aufbau







NodeMcu Code

AsyncWebServer

```
AsyncWebServer server(80);
void setup (void){
WiFi.mode(WIFI_STA);
WiFi.begin(ssid, password);
server.begin();
server.on("/switch", HTTP_GET, [](AsyncWebServerRequest *request){
int paramsNr = request->params();
             for(int i=0;i<paramsNr;i++){
                           AsyncWebParameter* p = request->getParam(i);
                           if ((p->name()).equals("red")){
                                         NEW_R = (p->value()).toInt();}
                           if ((p->name()).equals("green")){
                                         NEW_G = (p->value()).toInt();}
                           if ((p->name()).equals("blue")){
                                         NEW_B = (p \rightarrow value()).toInt(); \}
switchColor(NEW_R, NEW_G, NEW_B);
request->send(200, "text/plain", String("all good")); });}
```

Adafruit_Neopixel

```
Adafruit_NeoPixel pixels = Adafruit_NeoPixel(LED_COUNT, LED_PIN, NEO_GRB + NEO_KHZ800);

void setup{

pixels.begin();

pixels.show();}

void switchColor (int r, int g, int b){

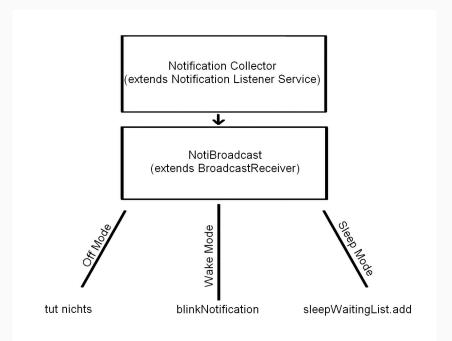
uint32_t col = pixels.Color(r, g, b);

pixels.fill

(col, 0, LED_COUNT-1);

pixels.show();}
```

Android Studio Code

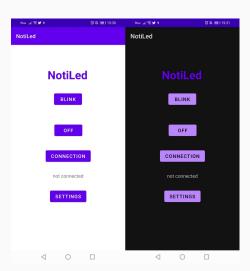


Button 1 - LED Modus (Blink & Switch)

Button 2 - Notification Modus (Off, Sleep & Wake)

Button 3 - Connection Test

Button 4 - noch keine Funktion



Evaluation



Weiterentwicklung

- Settings (Farbwahl f
 ür Apps und LED Streifen suche)
- mehr Apps hinzufügen
- Priority Problem lösen
- neuer Stromanschluss

