Lab Assignment 4

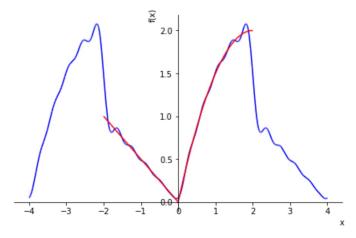
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Task 1

The following code defines the $plot_approx$ function, which produces a plot of the Fourier series approximation of a given function. We then demostrate it by plotting the 4-periodic function f (defined below) against the sum of the first 10 terms of it's fourier series.

$$f=egin{cases} -rac{x}{2} & -2\leq x < 0 \ 2x-rac{x^2}{2} & 0\leq x \leq 2 \end{cases} \qquad f(x)=f(x+4)$$

```
In [1]: import sympy as sym
         import sympy.plotting as sym_plot
          sym.init_printing()
         from IPython.display import display latex
         x, n = sym.symbols("x n")
         def approx_fourier(f, L, num_terms):
              """Returns a sympy expression for the first num_terms terms of the 2L-periodic fourier series
              # Compute the fourier coefficients
              a0 = sym.integrate(f, (x,-L,L)) / L
              an = sym.integrate(f*sym.cos(n*sym.pi*x/L), (x, -L, L)) / L
              bn = sym.integrate(f*sym.sin(n*sym.pi*x/L), (x, -L, L)) / L
              # Sum up and simplify the terms
              \label{eq:final_cos} \texttt{f10 = a0/2 + sym.Sum} \\ (\texttt{an*sym.cos} \\ (\texttt{n*sym.pi*x/L}) + \texttt{bn*sym.sin} \\ (\texttt{n*sym.pi*x/L}) \\ \texttt{,} \\
                                    (n, 1, num_terms))
              f10.simplify()
              f10_{expr} = f10.doit()
              return f10_expr
         def plot_approx(f, L, num_terms):
               """Plots f between -L and L against it's fourier series evaluated up to num terms between -2L
              \# Get a sympy expression for the first num_terms of the fourier series
              f_approx = approx_fourier(f, L, num_terms)
              # Plot f against this approximation
              f_plot = sym_plot.plot((f_approx,(x,-2*L,2*L))),
                                       (f, (x, -L, L)),
                                       show = False)
              f_plot[0].line_color = "blue"
              f plot[1].line color = "red"
              f_plot.show()
          f = sym.Piecewise((-x/2,
                                                x < 0),
                             (2*x - (x**2)/2, x >= 0))
         plot_approx(f, 2, 10)
```



Task 2

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Here we solve the wave equation with initial condition defined by :

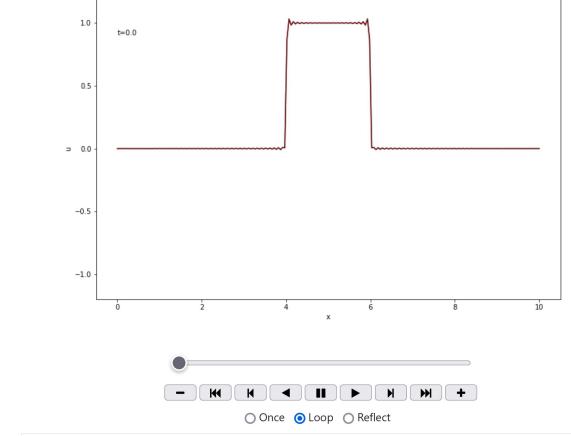
$$u(x,0)=f(x)=\left\{egin{array}{ll} 1 & rac{L}{2}-1\leq x\leq rac{L}{2}+1 \ 0 & ext{otherwise} \end{array}
ight. \qquad f(x)=f(x+2L)$$

In our solution we set L=10 and animate the solution for 20 seconds.

```
In [2]: | import numpy as np
         import matplotlib.pyplot as plt
         import matplotlib.animation as animation
         from IPython.display import HTML
         L = 10 # Length of string
         a = 1 \# wave speed
         fps = 2 # number of frames per second
         sim time = 20 # amount of time simulation is run for
         # Definig symbols and f
         x, n, t = sym.symbols("x n t")
         f = sym.Piecewise((1, (L//2 - 1 < x) & (x < L//2 + 1)),
                            (0, True))
         # Compute a symbolic expression for u's fourier series up to 200 terms.
         cn = sym.Rational(2,L) * sym.integrate(f*sym.sin(n*sym.pi*x/L), (x, 0, L))
          u \ symbolic = sym.Sum (cn.simplify()*sym.sin(n*sym.pi*x/L)*sym.cos(n*sym.pi*a*t/L), (n,1,200)) 
         # Numerically evaluate this expression at many points
         x vals = np.linspace(0, L, 200)
         u = sym.lambdify([x, t], u symbolic, modules='numpy')
         u = u(x \text{ vals, } 0)
         # set up and plot the initial frame
         fig, ax = plt.subplots(figsize=(12, 8))
         line, = ax.plot(x_vals, u_0, 'k-')
         ax.plot(x_vals, u_0, 'r:')
         plt.xlabel('x')
         plt.ylabel('u')
         plt.ylim(-1.2, 1.2)
         plt.close()
         # add an annotation showing the time (this will be updated in each frame)
         txt = ax.text(0, 0.9, 't=0')
         def init():
             line.set_ydata(u(x_vals,0))
             return line,
         # Animate our solution changing over time
         def animate(i):
             line.set ydata(u(x vals,i/fps)) # update the data
             {\tt txt.set\_text('t='+str(i/fps))} \ \# \ \textit{update the annotation}
             return line, txt
         ani = animation.FuncAnimation(fig, animate, np.arange(0, fps*sim_time + 1), init_func=init,
                                        interval=sim_time, blit=True, repeat=True)
         HTML(ani.to jshtml())
```

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Out[2]:



In [3]: ani.save('hdeq_lab4_task2.mp4', writer='ffmpeg', fps=20)

We can see that the solution is periodic with respect to time with period 2L, hence why it was sufficient to animate the solution for 20 seconds (as after this the solution just repeats). We can see that the initial square wave of the solution splits into two smaller square waves, which reflect off of the fixed endpoints twice before returning to their starting position.

In []:

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