

DOMINIK ČECH

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A fourth year Game Design and Production student with an interest in quest and level design.
Flexibility to learn new skills outside of working hours.

WORK HISTORY

Jr. Quality Assurance tester - Bohemia

Interactive, Prague

September 2016 - February 2017

QA Tester:

- DayZ
- Arma III
- Arma: Cold War Assault

Professional Translator - Czechitas, Prague

February 2017 - Ongoing

Translator for:

- Websites
- Legal Documents
- Newsletters

EDUCATION

Graduated at Gymnázium Sokolov, Sokolov -
The Czech republic

September 2003 - May 2016

First year of **Bachelor of Engineering** at Czech
Technical University (CTU), Prague - Czech
republic

September 2016 - May 2017

**Bachelor of Arts (Hons): Game Design and
Production** at Abertay University, Dundee -
United Kingdom

September 2017 - May 2021

SKILLS

- Excellent current culture knowledge
- Advanced Game Engine usage - Unity, Unreal Engine
- Intermediate Audio and 3D Design
- Good communication / team player
- Fast Learner

LANGUAGES

- English- Fluent, CAE C1
- Czech - Native
- German - Intermediate

HOBBIES & INTERESTS

- Video Games
- Sports

REFERENCES

References can be provided when necessary