

## WORK EXPERIENCE

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### Genentech

Summer 2021

*Research and Development Intern*

San Francisco, CA

- Lead development of *epiviz.gl*, a JS framework for visualizing genomic data with WebWorkers and WebGL.
- Developed data selection, rendering, navigation with a pseudo grammar-of-graphics implementation.

### Datadog

Sept. 2020 – Dec. 2020

*Software Engineering Intern (Cloud Integrations Team)*

New York, NY

- Optimized and bolstered Azure crawlers responsible for crawling millions of data points an hour.
- Debugged and implemented fixes for issues found by customers in production for crawled metrics.

### DraftKings

Summer 2019

*Software Engineering Intern (DevOps Team)*

Boston, MA

- Created a scalable application for live tracking of release branches to production using AWS Lambda.
- Designed serverless architecture scalable to arbitrary codebase size with complete up-to-date release data.
- Designed DynamoDB schema and frontend with React for a responsive, efficient API and user interface.

### Johns Hopkins University: Applied Physics Lab

Summer 2017, 2018

*Software Engineering Intern (Large-Scale Analytics Group)*

Laurel, MD

- Programmed low-memory implementations of machine learning algorithms for training on arbitrarily large data.
- Created analytics for graph multi-edge merging, time-series, and data fusion using Java and MapReduce.
- Developed a random forest algorithm on a distributed data system for classifying attributes on graph vertices.

### UMass Mathematics Department

Sept. 2018 – May 2019

*Undergraduate Teaching Assistant*

Amherst, MA

- Held office hours for *Calculus for Life and Social Sciences I* for 5 hours a week
- Created and ran review sessions for exams.

## SELECTED PROJECTS

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### JS Package: *epiviz.gl* | [github.com/epiviz/epiviz.gl](https://github.com/epiviz/epiviz.gl)

May 2021 – Aug. 2021

- Developed for Genentech to visualize genomic data seamlessly via declarative specifications and WebGL.
- Designed to visualize millions of data points and entire chromosomes at 60 FPS with high precision.

### Python Package: *Diary* | [github.com/SamGrosen/diary](https://github.com/SamGrosen/diary)

Nov. 2016 – Present

- Created a no-dependency package to make asynchronous logging easy with a highly customizable API.
- Published on PyPI with complete test code coverage, continuous integration, and extensive documentation.

### Research Project: *SnakePacking* | [github.com/SamGrosen/Circle-Packing](https://github.com/SamGrosen/Circle-Packing)

Jan. 2018 – May 2018

- Completed semester long project researching the NP-HARD problem of the most efficient way to pack circles.
- Formulated an algorithm which packs circles in linear time achieving competitive densities near 70 percent.

## EDUCATION

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### Duke University

Aug. 2021 – Present

*PhD Student, Statistics*

Durham, NC

### University of Massachusetts: Amherst

May, 2021

*BS, Computer Science; BS, Mathematics*

Amherst, MA

- Recipient of UMass Chancellor's Award – Four year academic scholarship (3.9/4.0) GPA
- Member of UMass Boxing Club and Minute Movers; Grader for Differential Equations

## SKILLS & INTERESTS

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- **Programming Languages:** Python<sup>\*\*\*</sup>, Java<sup>\*\*\*</sup>, JavaScript<sup>\*\*\*</sup>, Matlab\*, Scala\*, R\*, C\*, Cpp\*, WebGL\*
- **Research Interests:** Statistical Computing, Spectral Clustering, Network Inference, High-Dimensional Data
- **Professional Interests:** High Performance Computing, API Design, DevOps, Math Modeling, Baseball