

# Supervisor Meeting **1**

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## **1 Key Compiled Points**

1. Consider a waterfall vs agile based plan for the project
2. Identify what kind of project to make and what tools to use
  - Web Based App with JS and WebGL or ThreeJS
  - Desktop Application with C++ (or other) and OpenGL (or even Vulkan). **This would be harder to user test since installation would be needed**
  - A Library combined with a Demo Application to show it off
3. Consider taking notes for meetings and for all research in general (This is part of that btw)
4. Plan to create a prototype and interim report by the end of semester 1

## **2 Raw Notes**

No Raw Notes were taken this session