Assignment 4

Title / Objective: Berkeley Algorithm

Problem Statement: Implement Berkeley algorithm for clock synchronization.

Course Outcome: C414454.2

initiateSlaveClient(port = 8080)

Requirements: openmpi-4.1.4.tar.bz2.

Input:

```
client.pv
# Python3 program imitating a client process
from timeit import default timer as timer
from dateutil import parser
import threading
import datetime
import socket
import time
# client thread function used to send time at client side
def startSendingTime(slave client):
while True:
# provide server with clock time at the client
slave client.send(str(datetime.datetime.now()).encode())
print("Recent time sent successfully",end = "\n'")
time.sleep(5)
# client thread function used to receive synchronized time
def startReceivingTime(slave client):
while True:
# receive data from the server
Synchronized time = parser.parse(slave client.recv(1024).decode())
print("Synchronized time at the client is: " + \str(Synchronized time),end = "\n\n")
# function used to Synchronize client process time
def initiateSlaveClient(port = 8080):
slave client = socket.socket()
# connect to the clock server on local computer
slave client.connect(('127.0.0.1', port))
# start sending time to server
print("Starting to receive time from server\n")
send time thread = threading. Thread(target = startSendingTime, args = (slave client, ))
send time thread.start()
# start receiving synchronized from server
print("Starting to receiving " + \"synchronized time from server\n")
receive time thread = threading. Thread(target = startReceivingTime, args = (slave client, ))
receive time thread.start()
# Driver function
if name == ' main ':
# initialize the Slave / Client
```

```
server.pv
# Python3 program imitating a clock server
from functools import reduce
from dateutil import parser
import threading
import datetime
import socket
import time
# datastructure used to store client address and clock data
client data = \{\}
" nested thread function used to receive
clock time from a connected client "
def startReceivingClockTime(connector, address):
while True:
# receive clock time
clock time string = connector.recv(1024).decode()
clock time = parser.parse(clock time string)
clock time diff = datetime.datetime.now() - \
clock time
client data[address] = {
"clock time" : clock time,
"time difference": clock time diff,
"connector": connector
print("Client Data updated with: "+ str(address),end = "\n")
time.sleep(5)
" master thread function used to open portal for
accepting clients over given port "
def startConnecting(master server):
# fetch clock time at slaves / clients
while True:
# accepting a client / slave clock client
master slave connector, addr = master server.accept()
slave address = str(addr[0]) + ":" + str(addr[1])
print(slave address + " got connected successfully")
current thread = threading. Thread(
target = startReceivingClockTime,
args = (master slave connector,
slave address, ))
current thread.start()
# subroutine function used to fetch average clock difference
def getAverageClockDiff():
current client data = client data.copy()
time difference list = list(client['time difference']
for client addr, client
in client data.items())
sum of clock difference = sum(time difference list, \
datetime.timedelta(0, 0)
average clock difference = sum of clock difference \
/ len(client data)
return average clock difference
" master sync thread function used to generate
cycles of clock synchronization in the network "
def synchronizeAllClocks():
while True:
```

```
print("New synchronization cycle started.")
print("Number of clients to be synchronized: " + \
str(len(client data)))
if len(client data) > 0:
average clock difference = getAverageClockDiff()
for client addr, client in client data.items():
synchronized time = \
datetime.datetime.now() + \
average clock difference
client['connector'].send(str(
synchronized time).encode())
except Exception as e:
print("Something went wrong while " + \
"sending synchronized time " + \
"through " + str(client addr))
print("No client data." + \" Synchronization not applicable.")
print("\n\n")
time.sleep(5)
# function used to initiate the Clock Server / Master Node
def initiateClockServer(port = 8080):
master server = socket.socket()
master server.setsockopt(socket.SOL SOCKET,socket.SO REUSEADDR, 1)
print("Socket at master node created successfully\n")
master server.bind((", port))
# Start listening to requests
master server.listen(10)
print("Clock server started...\n")
# start making connections
print("Starting to make connections...\n")
master thread = threading. Thread(target = startConnecting, args = (master server, ))
master thread.start()
# start synchronization
print("Starting synchronization parallelly...\n")
sync thread = threading. Thread(target = synchronizeAllClocks, args = ())
sync thread.start()
# Driver function
if name == ' main ':
# Trigger the Clock Server
initiateClockServer(port = 8080)
```

Outputs:

```
administrator@administrator: ~/Downloads/Desktop/LA 4 Berkley algorithm
   administrator@administrator: ~/Downloads/Desktop/LA 4 Be... ×
                                                                                                                                                                        administrator@admin
administrator@administrator:~/Downloads/Desktop/LA 4 Berkley algorithm$ python3 server.py Socket at master node created successfully
Clock server started...
Starting to make connections...
Starting synchronization parallelly...
New synchronization cycle started.
Number of clients to be synchronized: 0
No client data. Synchronization not applicable.
New synchronization cycle started.
Number of clients to be synchronized: 0
No client data. Synchronization not applicable.
New synchronization cycle started.
Number of clients to be synchronized: 0
No client data. Synchronization not applicable.
New synchronization cycle started.
Number of clients to be synchronized: 0
No client data. Synchronization not applicable.
New synchronization cycle started.
Number of clients to be synchronized: 0
No client data. Synchronization not applicable.
127.0.0.1:54262 got connected successfully Client Data updated with: 127.0.0.1:54262
```

```
administrator@administrator: ~/Downloads/Desktop/LA 4 Berkley algorithm
  administrator@administrator: ~/Downl
administrator@administrator:~/Downloads/Desktop/LA 4 Berkley algorithm$ python3 client.py
Starting to receive time from server
Starting to receiving synchronized time from server
Synchronized time at the client is: 2023-05-17 12:35:20.776388
Recent time sent successfully
Synchronized time at the client is: 2023-05-17 12:35:25.781926
Synchronized time at the client is: 2023-05-17 12:35:30.789907
Synchronized time at the client is: 2023-05-17 12:35:35.795046
Recent time sent successfully
Synchronized time at the client is: 2023-05-17 12:35:40.800148
Recent time sent successfully
Synchronized time at the client is: 2023-05-17 12:35:45.805947
Recent time sent successfully
Recent time sent successfully
Synchronized time at the client is: 2023-05-17 12:35:55.817701
Recent time sent successfully
Synchronized time at the client is: 2023-05-17 12:36:00.823547
```