

# KIVIN HEIDEN

4, Palladam, Tirupur • 9499035397 • samalexskh66@gmail.com

---

## SUMMARY

Passionate and Creative Game Developer with a solid foundation in Game Programming and 2D/3D Game Development. Proficient in tools like Unity, Unreal Engine, GitHub and Programming languages Like C++, C#. Seeking an internship to further develop technical skills and gain practical experience in the game industry.

---

## EDUCATION

**Bachelor of Science in Game Programming**

**Aug 2023 - Present**

ICAT Design and Media College

- Specialization in Game Development

---

## MY PROJECTS

**Escape Blitz - Unity**

**July 2024 - August 2024**

- Developed a multiplayer puzzle game where players collaborate to solve complex puzzles in a shared environment.
- I used Photon Unity Networking (PUN) to handle real-time multiplayer functionality
- Worked on the full game development, including game mechanics, multiplayer integration, puzzle design, and UI/UX optimization.

**Zenith - Unreal Engine 5**

**March 2024 - Current**

- Developed a multiplayer shooting game, utilizing Unreal Networking for seamless integration with Steam Online Services
- Managed the full game development lifecycle, including concept design, gameplay mechanics, level design, and network implementation
- Integrated advanced post-processing techniques to enhance visual fidelity.

---

## SKILLS

- **Unreal Engine 5 (Blueprints and C++)**
- **Unity(C#)**
- **Git**
- **Photon Unity And Unreal Networking**
- **Adobe Photoshop and Adobe Illustrator**
- **HLSL & OpenGL**
- **Maya**
- **Aseprite**