HyperMap: a visual analytics approach for analyzing large collections of unstructured text

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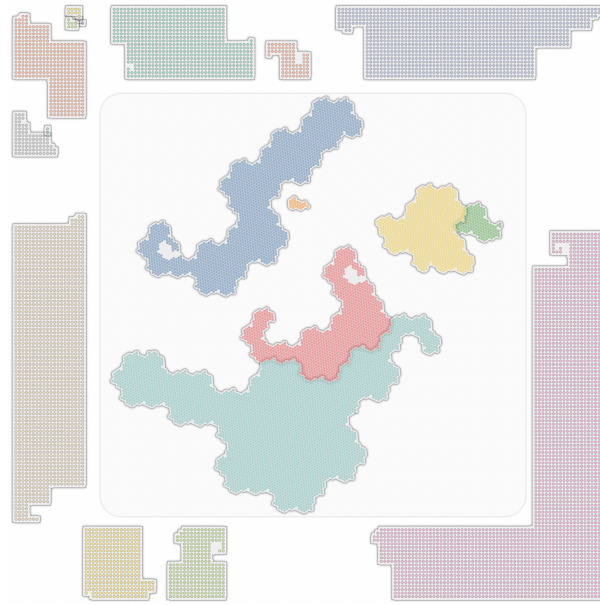
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Figure 1: The hypergraph visualization generated by combining generalized Hilbert curves and Gosper curves.

ABSTRACT

Sensemaking on large collections of unstructured text (corpus) is a challenging task that analysts have to perform. Previous works approach this problem either from a topic- or entity-based perspective, but they lack interpretability and trust. In this paper, we propose a visual analytics approach that combines topic- and entity-based techniques seamlessly by modeling the corpus as a hypergraph. The hypergraph is then hierarchically clustered with an agglomerative clustering algorithm by combining semantic and connectivity similarity. We visualize the clustering result to allow analysts to explore and reorganize a corpus for their analysis. The system is designed to foster interpretability and trust by providing rich semantic context for the visualization and by supporting curating interactions. Case studies and a task-based evaluation are used to demonstrate the effectiveness and trustworthiness of the system.

Index Terms: Human-centered computing—Visualization—Visualization techniques—Treemaps; Human-centered computing—Visualization—Visualization design and evaluation methods

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1 INTRODUCTION

2 RELATED WORKS

2.1 Hypergraph visualization

[6] We decided to use node-link-based representation because it is more familiar to users [1].

2.2 Summarizing large collections of text

Topic models, entity-based summarization (VA approaches)

2.3 Interpretability and Trust in text analysis

3 DESIGN RATIONALE

What DRs are needed for analysts to explore and reorganize a corpus for their analytical tasks and why?

3.1 Design Considerations

- **DC1: An overview of the topic structure**
- **DC2: Support for curation through user interaction**
- **DC3: Detailed analysis of the curated result**

4 METHODOLOGY

4.1 Modeling

4.1.1 Hypergraph Construction

A hypergraph is a generalization of a graph in which an edge can connect any number of nodes [6]. A hyperedge thus represents a multi-way relationship between nodes. In this paper, we model two types of hypergraphs: article hypergraph and participant hypergraph, where articles and participants are the nodes, respectively. *Participants* are the core components that the article's content discuss [?].

For example, in a news article, the participants can be named entities such as people, organizations, or locations. In a research article, the participants can be the concepts or techniques used in the article.

Conducting analysis on article hypergraph and participant hypergraph correspond to topic-based and entity-based analysis, respectively. Following the definition of a hypergraph node, a hyperedge can be used to represent two types of multi-way relationships: (1) A hyperedge between *articles* can be constructed if the articles all mention the same participant. In this case, the hyperedge represents the co-mention of a participant, i.e. a named entity or a concept; (2) A hyperedge between *participants* can be constructed if the participants are mentioned together in the same article. In this case, the hyperedge represents a co-occurrence relationship between participants. Once the two hypergraphs are constructed, they are hierarchically clustered separately. Clusters in the article hypergraph represent topics that are discussed in the dataset. Clusters in the participant hypergraph represent participants (entities or concepts) that frequently co-occurred in an article. For better interpretability of the clustering result, we further assign *tags* for each cluster, which is further explained in Sect. 4.2.4.

Although these two types of hyperedges are constructed differently, we utilize the *dual* of a hypergraph to simplify the construction process. The dual of a hypergraph is simply another hypergraph, where the hyperedges are now nodes and the nodes are now hyperedges. (Add formulas here to explain). Therefore, we first model the articles as nodes and participants as hyperedges to construct the article hypergraph H_A. The participant hypergraph H_P can then be easily constructed by taking the dual of H_A. This construction process also allows us to use the same clustering algorithm on both hypergraphs, which is further explained in Sect. 4.1.2.

4.1.2 Hierarchical Clustering

Common clustering algorithms for graphs consider only graph connectivity. However, for the best interpretability of the clustering result, the node embeddings must be also used in the clustering process. The necessity of incorporating node embeddings is further explained in Sect. 4.2.4. Therefore, this limits our choice of clustering algorithms to attributed node clustering algorithms.

Although there are existing approaches that can cluster attributed nodes on graphs such as EVA [4] and iLouvain [5], they are not designed for hypergraphs. In general, hypergraphs can be clustered in two different ways: (1) Directly operate on the hyperedges by generalizing the graph clustering algorithms. For example, Kamiński et.al. [3] generalizes the modularity metric for graphs to hypergraphs; (2) First transform the hypergraph into a graph and then apply normal graph clustering algorithms [8]. Although the first approach is more intuitive, it is less scalable and hard to incorporate node attributes. Thus, we decided to design our clustering algorithm following the second approach.

Considering all the above, we implemented our hierarchical clustering algorithm by first transforming the hypergraph into a graph following the edge re-weighting process proposed by Kumar et.al. [8], then an agglomerative clustering algorithm [13] is applied on the re-weighted graph. In agglomerative clustering, the key is to define the similarity between nodes and similarity between clusters. We can easily incorporate node attributes into the clustering process by defining the similarity between nodes and clusters as a combination of attribute similarity S_s and connectivity similarity S_c. Since we're dealing with texts, we refer to the attribute similarity between nodes as semantic similarity.

The semantic similarity $S_s(i, j)$ is the cosine similarity of the embeddings of the two nodes, denoted as v_i. For article nodes, the embeddings are generated using the article content. For participant nodes, the embeddings are generated using a description note of the participant. More details about the embeddings are explained in Sect. 4.2.2. The connectivity similarity S_c is the weighted Topo-

logical Overlap (wTO) [7], which is a weighted generalization of the Overlap Coefficient [14], as shown in Equation 1.

$$S_s(i,j) = \frac{v_i \cdot v_j}{||v_i|| \cdot ||v_j||}, \quad S_c(i,j) = \frac{\sum_{u=1}^{N} w_{i,u} w_{u_j} + w_{i,j}}{\min(k_i, k_j) + 1 - |w_{i,j}|} \quad (1)$$

where $k_i = \sum_{j=1}^{N} |w_{i,j}|$ is the total weight of the edges connected to node i. Finally, a weighting factor α is used to balance the two similarities, as shown in Equation 2.

$$S = \alpha S_s + (1 - \alpha) S_c \quad (2)$$

For the similarity between clusters, we used centroid similarity, i.e. the similarity between two clusters is the similarity between the centroids of the two clusters. The algorithm is presented in (TODO: add algorithm pseudocode here)

4.2 Preprocessing

The Methodology can work for any unstructured dataset

4.2.1 Summarization

Chatgpt for summarization

4.2.2 Document Embedding

OpenAI's embedding API

4.2.3 Participant Extraction

Chatgpt for major participant extraction and another model for entity linking

4.2.4 Topic Assignment

Chatgpt to assign topics to each cluster

5 VISUALIZATION

5.1 SFC for HyperGraph

Existing hypergraph visualization approaches can be divided into three categories [6]: (1) node-link-based, (2) timeline-based, and (3) matrix-based approaches. We first exclude timeline-based approaches because we do not consider temporal attributes of the data in the system. As for matrix-based approaches, although they are known for their visual scalability, they are not suitable for our system because of their lack of support for visualizing hierarchical clusters and user interactions. In the design guidelines proposed by Abdelaal et.al. [1] in a recent network visualization evaluation study, node-link-based approaches are recommended when: (1) tasks involve the identification of network clusters, and (2) the network is sparse. Condition (1) is fulfilled as explained in Sect. 3, and (2) is guaranteed by the main participant extraction process described in Sect. 4.2.3. Therefore, we decided to use node-link-based approaches for our system.

Although there are a variety of node-link-based approaches for hypergraph visualization, we find the extra-node representation proposed by Ouvrard et.al. [11] most flexible and intuitive. An extra-node representation improves existing clique-expansion of hypergraphs by adding extra nodes to represent hyperedges. The extra-node representation effectively transforms the hypergraph visualization problem into a bipartite graph visualization problem. After that, any node-link-based graph visualization method can be applied.

In our system, we use the space-filling curve (SFC) layout method to layout the extra-node representation of the hypergraph. The SFC layout method uses pre-computed clustering to order nodes in a sequence and then applies a space-filling curve on the node sequence to map it to a two-dimensional screen space [10]. SFC approaches are known for their efficiency and aesthetics in visualizing large graphs [9]. After the preprocessing and modeling stage described in Sect. 4, we have two hypergraphs: the article hypergraph H_A

and the participant hypergraph H_P, each having its hierarchical cluster. Combining the extra-node representation and SFC layout, we visualize the article hypergraph H_A and the participant hypergraph H_P as two separate SFCs, as shown in Fig. 1.

Specifically, we divide the layout space into two parts: the peripheral and the center area. For the peripheral area, we concatenate four generalized Hilbert (Gilbert) curves [15]. Through rotation and flipping, the start and end curve points for neighboring Gilbert curves are concatenated smoothly, as shown in Fig. 2. The use of concatenated Gilbert curves allows us to fill the peripheral space while having the benefits of SFC layouts. For the center area, we use a simple Gosper curve to layout the nodes. The resulting visualization looks similar to GosperMap [2]. However, the curve to be used for the center area is flexible since it is guaranteed to be a squared region. Also, the interactions to support the exploration and reorganization of the dataset are the main focus of the system, which is also not limited to any specific curve.

After the curves are generated, we can apply the curves on the node sequences to generate the two-dimensional layout. We chose to put the article hypergraph in the center area because the articles are the main analysis targets for the user. Consequently, the participant hypergraph is put in the peripheral area.

Spacing Strategy   We employ a simple spacing strategy.

5.2 Borders and Labeling

Labeling the clusters is essential for users to explore the dataset. When using SFC layouts, the automatic labeling process is challenging because the shape of the clusters can be irregular. After applying the SFC layout, we use a concave hull algorithm [12] to generate an approximation polygon for each cluster. The polygons are used to generate borders and calculate label positions for the clusters.

Borders   The borders are generated by applying a smoothing algorithm on the polygons. For Gosper curves, we use the polygon as control points to generate a cubic basis spline as the border. For Gilbert curves, we use a similar approach but with a cubic Bezier curve. More specifically, for each pair of consecutive control points, we use a smoothing factor to interpolate the control point. This results in a sketchy style at the borders. Two examples are given in Fig. 3.

Labeling

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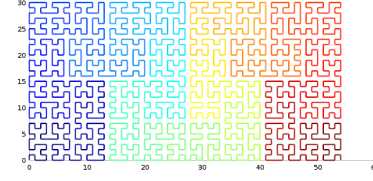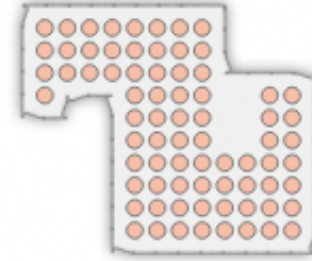
(a) One Gilbert curve
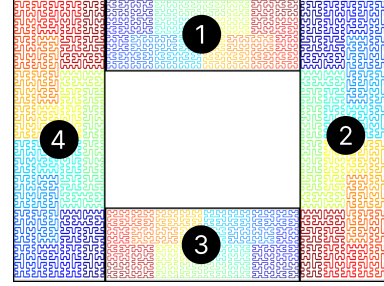
(b) Four concatenated Gilbert curves

Figure 2: Illustration of concatenating Gilbert curves. The color indicates the traverse direction of Gilbert curves: start with dark blue and end with dark red.

(a)

(b)

Figure 3: (a) An example of Gilbert cluster border (b) An example of Gosper cluster borders

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