

```

#include <stdio.h>

void main()
{
    int max;
    printf("enter maximum size of queue:");
    scanf("%d",&max);
    int queue[max];
    int front=-1;
    int back=-1;
    while(2>0)
    {
        printf("Enter 1 for enqueue, 2 for dequeue, 3 for
display : ");
        int c;
        scanf("%d",&c);
        if(c==1)
        {
            if(back==(max-1))
            {
                printf("Queue is full\n");
            }
            else
            {
                printf("Enter element:");
                int v;
                scanf("%d",&v);
                if ((front==-1)&&(back==-1))
                {
                    front++;
                    queue[++back]=v;
                }
                else
                    queue[++back]=v;
            }
        }
        else if(c==2)
        {

```

```

        if ((front==-1)&&(back==-1))
        {
            printf("queue is empty\n");
        }
        else{
            front++;
            if((front==(max-1))&&(back==(max-1)))
            {
                front=-1;
                back=-1;
            }
        }
    }
    else if(c==3)
    {
        if ((front==-1)&&(back==-1))
        {
            printf("queue is empty\n");
        }
        else
        {
            for(int i=front; i<=back;i++)
            {
                printf("%d ",queue[i]);
            }
            printf("\n");
        }
    }
    else
        break;
}
}

```

```

cd "c:\Users\bmsce\Desktop\" ; if ($?) { gcc sam.c -o sam } ; if ($?) { .\sam }
enter maximum size of queue:5
Enter 1 for enqueue, 2 for dequeue, 3 for display : 1
Enter element:1
Enter 1 for enqueue, 2 for dequeue, 3 for display : 1
Enter element:2
Enter 1 for enqueue, 2 for dequeue, 3 for display : 1
Enter element:3
Enter 1 for enqueue, 2 for dequeue, 3 for display : 1
Enter element:4
Enter 1 for enqueue, 2 for dequeue, 3 for display : 1
Enter element:5
Enter 1 for enqueue, 2 for dequeue, 3 for display : 1
Queue is full
Enter 1 for enqueue, 2 for dequeue, 3 for display : 3
1 2 3 4 5
Enter 1 for enqueue, 2 for dequeue, 3 for display : 2
Enter 1 for enqueue, 2 for dequeue, 3 for display : 3
2 3 4 5
Enter 1 for enqueue, 2 for dequeue, 3 for display : 2
Enter 1 for enqueue, 2 for dequeue, 3 for display : 3
3 4 5
Enter 1 for enqueue, 2 for dequeue, 3 for display : 1
Queue is full
Enter 1 for enqueue, 2 for dequeue, 3 for display : 2
Enter 1 for enqueue, 2 for dequeue, 3 for display : 2
Enter 1 for enqueue, 2 for dequeue, 3 for display : 2
queue is empty
Enter 1 for enqueue, 2 for dequeue, 3 for display : 1
Enter element:1
Enter 1 for enqueue, 2 for dequeue, 3 for display : 3
1
Enter 1 for enqueue, 2 for dequeue, 3 for display : 5
PS C:\Users\bmsce\Desktop> 

```

Write a program to simulate the working of a queue of integers using an array. Promoted the following operations, Insert, delete, display.

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
int max;
```

```
printf("Enter maximum size of the queue");
```

```
scanf("%d", &max);
```

```
int stack[
```

```
int queue queue[max];
```

```
int front, back = -1;
```

```
int c; int front = 0;
```

```
printf("Enter 1 for enqueue insert, 2 for dequeue delete, 3 for display");
```

```
scanf
```

```
int c;
```

```
scanf("%d", &c);
```

```
if (c == 1)
```

```
{
```

```
if (back == max - 1)
```

```
{
```

```
printf("Queue Overflow");
```

```
}
```

```
else
```

```
{
```

```
printf("Enter the elements to be inserted");
```

```
Queue for front++ int v;
```

```
back++
```

```
queue[back] = scanf("%d", &v)
```

```
}
```

```
}
```



```
else if (c == 2)
{
```

```
if (front == 0) and or (back == -1)
{
```

```
printf("Queue is empty");
```

```
}
```

```
else
{
```

```
front ++;
```

```
if (front == (max-1) and or (back == (max-1)))
{
```

```
front = 0;
```

```
back = -1;
```

```
}
```

```
}
```

```
}
```

```
else if (c == 3)
{
```

```
for (int i = front front; i <= back;
```

```
if (front == 0) or or (back == -1))
{
```

```
printf("Queue is empty");
```

```
}
```

```
else
{
```

```
for (int i = front; i <= back; i++)
{
```

```
printf("%d", queue[i]);
```

```
}
```

```
}
```

```
}
```

```
else
```

```
printf("Invalid Input");
```

```
}
```

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
    int max;
```

```
    printf("Enter max-size of the queue");
```

```
    scanf("%d", &max);
```

```
    int queue[max];
```

```
    int front, back = -1;
```

```
    printf("Enter 1 for enqueue, 2 for dequeue, 3 for  
    display, Anything else to exit");
```

```
    int c;
```

```
    scanf("%d", &c);
```

```
    if (c == 1)
```

```
    {
```

```
        if ((front == -1) && (back == -1)) if (back == (max-1))
```

```
        {
```

```
            front ++;
```

```
            back ++;
```

```
        } printf("Queue is full");
```

```
    }
```

```
    else
```

```
    { printf("Enter value to be inserted");
```

```
      int v;
```

```
      scanf("%d", &v);
```

```
      if ((front == -1) && (back == -1))
```

```
      {
```

```
          front ++;
```

```
          back ++;
```

```
          queue[back] = v;
```

```
      }
```

```
    else
```

```
    {
```

```
        back ++;
```

```
        queue[back] = v;
```

```
    }
```

```
} }
```



```

else if (c == 2)
{
    if (front == -1 && back == -1)
    {
        printf("Queue is empty");
    }
    else
    {
        front++;
        if (front == max-1) && (back == max-1)
        {
            front = -1;
            back = -1;
        }
    }
}

```

```

else if (c == 3)
{
    if (front == -1 && back == -1)
    {
        printf("Queue is empty");
    }
    else
    {
        for (int i = front; i <= back; i++)
        {
            printf("%d ", queue[i]);
        }
    }
}

```

```

else
{
    printf("Invalid Input"); break;
}
}

```

Output:

Enter maximum size of queue: 5

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 1

Enter element: 1

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 1

Enter element: 2

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 1

Enter element: 3

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 1

Enter element: 4

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 1

Enter element: 5

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 1

~~Queue~~ Queue is full

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 3

1 2 3 4 5

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 3

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 3

2 3 4 5

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 2

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 3

3 4 5

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 1

Queue is full

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 2

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 2

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 2

Queue is now empty

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 1

1

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 3

1

Enter 1 for enqueue, 2 for dequeue, 3 for display, 4 for exit: 4