Glossary

Minutes – Total minutes played.
Games_played – Matches player appeared in.
Value – Market value in euros.

All the following metrics are normalised per 90 minutes.

Np_xg_per_shot – Non-penalty expected goals divided by shots; measures shot quality.
Np_xg – Non-penalty expected goals.
Np_shots – Non-penalty shots taken.
Goals – Goals scored.
Xa – Expected assists.
Key_passes – Passes that lead directly to a shot.
Op_key_passes – Open-play key passes (excluding set plays).
Assists – Passes leading directly to goals.
Through_balls – Completed defence-splitting passes.
Passes_into_box – Passes played into the opposition penalty box.
Op_passes_into_box – Open-play passes into the box.
Touches_in_box – Number of touches in the opposition box.
Tackles – Tackles won.
Interceptions – Interceptions made.
Padj_tackles – Possession-adjusted tackles.
Padj_interceptions – Possession-adjusted interceptions.
Dribbles_successful – Successful dribbles.
Dribbled_past – Times an opponent dribbled past the player.
Fouls – Fouls committed.
Dispossessed – Number of times a player loses the ball by getting tackled.
Long_ball_percentage – Long ball passing accuracy.
Long_balls – Long passes attempted.
Block_per_shot – Blocks made per shot faced.
Clearance – Clearances.
Aerial_percentage – Percentage of aerial duels won.
Aerial_won – Number of aerial duels won.
Op_passes – Open-play passes attempted.
Forward_pass_proportion – Share of passes played forward.
Backward_pass_proportion – Share of passes played backward.
Op_last_3rd_passes – Open-play passes made in the final third.
Last_3rd_forward_pass_proportion – % of final-third passes that go forward.

Last_3rd_backward_pass_proportion – % of final-third passes that go backward.
Shot_target_percentage – % of shots that are on target.
Passing_percentage – Pass completion rate.
Goal_conversion – Goals divided by shots taken.
Np_goals – Non-penalty goals.
Crosses_completed – Completed crosses.
Crossing_percentage – Cross completion rate.
Penalty_won – Penalties won.
Padj_Clearances – Possession-adjusted clearances.
Passes_inside_box – Passes completed inside the opposition box.
Xgchain – Total xG of possessions involving the player.
Op_xgchain – Open-play xGChain.
Xgbuildup – Total xG buildup from possessions where player participated (excluding shots/assists).
Op_xgbuildup – Open-play xG buildup.
Op_xa – Expected assists from open play only.
Op_assists – Assists from open play.
Xgchain_per_possession – Average xGChain per possession involved in.
Op_xgchain_per_possession – Open-play version of the above.
Xgbuildup_per_possession – Avg xGBuildup per possession involved in.
Op_xgbuildup_per_possession – Open-play version of the above.
Position_1 – Primary position played.
Position_2 – Secondary position played.
Long_Balls_under_pressure – Long passes attempted under pressure.
Long_Balls_without_pressure – Long passes attempted without pressure.
Pressures – Pressures applied.
Turnovers – Lost possession.
Successful_pressures – Pressures that led to possession wins within 5 seconds.
Sp_xa – Set-play expected assists.
Shot_per_touch – % of touches that result in shots.
Pass_and_carry_last_3rd – Passes or carries into the final third.
Fouls_won – Fouls drawn.
Shots_faced – Shots faced (GK).
Goals_conceded – Goals conceded (GK).
Np_xg_faced – Non-penalty xG faced (GK).
Np_psxg_faced – Post-shot expected goals faced excluding penalties (GK).
Save_percentage – Share of on-target shots saved (GK).
Xsave_percentage – Expected save % based on shot quality (GK).
Goals_saved_above_avg – Goals prevented vs expected (GK).
Passing_percentage_under_pressure – Pass completion when pressed.
Percentage_passes_under_pressure – % of passes attempted under pressure.
Attempted_pass_length – Average distance of attempted passes.
Successful_pass_length – Average distance of successful passes.
Shots_on_target_faced – On-target shots faced (GK).
Percentage_passes_receiver_under_pressure – % of passes that reach a receiver under pressure.
Gk_defesive_action_distance – Distance from goal where GK defensive actions occur.
Sp_assists – Set-play assists.
Sp_key_passes – Key passes from set plays.

Failed_dribbles – Unsuccessful dribble.
Dribbles_attempts – Dribbles attempts.
Dribbles_percentage – Dribble success rate.
Sp_pass_into_box – Set-play passes into the box.
Carries – Total ball carries.
Successful_carries_percentage – % of carries that are successful.
Carry_length – Average carry length.
Dribbles_faced_stopped_percentage – % of opponent dribbles stopped.
Counterpressures – Pressures applied within 5 seconds after losing the ball.
Yellow_cards – Yellow cards received.
Red_cards – Red cards received.
Errors – Errors leading to an opposition shot.
Padj_pressures – Possession-adjusted pressures.
Successful_counterpressures – Counterpressures that lead to possession wins.
Pressing_distance – Average distance from own goal where pressures occur.
Opp_half_pressures – Pressures applied in the opposition half.
Opp_half_counterpressures – Counterpressures applied in the opposition half.
Ball_recoveries – Recoveries of loose balls.
Np_psxg – Post-shot expected goals (non-penalty) for shots taken.
Penalties_faced – Penalty shots faced (GK).
Penalties_conceded – Penalties conceded (GK).
Defensive_actions – Combined tackles + fouls + pressures.