

Samuel Matthews

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Profile

Proactive Full-Stack Web Developer with 4 years of professional experience. Drove architectural refinements, reductions in implementation times, and the adoption of development tools and techniques learned from personal projects. Thrives in environments that uphold high standards and eager to continue developing technical and interpersonal skills while delivering real-world impact.

Work History

Full-Stack Software Engineer

Intreface | July 2021 – June 2025

- Proposed and developed a scalable, universal automation solution that reduced implementation hours for monday.com clients by over 80%.
- Introduced debugging and performance profiling tools to the team, improving development velocity.
- Developed an extensible dashboard solution and maintained multiple web applications using React, Vue, Node, and PHP.
- Re-architected the helpdesk solution, improving reliability and reducing troubleshooting time.
- Presented solutions to stakeholders, actively incorporated usability feedback, and iterated on designs to improve user experience.

Service Desk Analyst

Avon & Somerset Police | January 2020 – March 2020

- Delivered first-line technical support to police personnel, diagnosing, troubleshooting, and escalating issues.
- Rapidly became familiar with multiple bespoke systems in a high-pressure environment.
- Independently managed the service desk during night shifts, taking full accountability for operations.
- Maintained composure and clarity when handling urgent calls from stressed officers, de-escalating situations while ensuring timely technical resolution.

Skills & Technologies

HTML, CSS, JavaScript, TypeScript, PHP, C#
Python, Vue, React, Node, AWS, REST APIs,
Unit Testing, Public Speaking, Version Control

Education

MSc Digital Technology Solutions Specialist

Sheffield Hallam University | 2022 – Present
(Expected: 2025)

Diploma of Higher Education in Mathematics

University of Southampton | 2015 - 2019

Interests

Game Development

Design and develop games in Godot, implementing multiplayer functionality, dynamic crafting, and structure stability systems. Share development insights with the developer community. Strengthened independent troubleshooting, optimisation, and rapid prototyping skills.

Improvisational Comedy

Perform live improvised sketches inspired by audience suggestions, collaborating with fellow performers to create entertaining, spontaneous stories. Developed quick thinking, creativity, and communication skills.

Volunteering

Digital Ambassador

DigiLocal | 2019 - 2024

Mentored young people in Scratch and Python, supporting them in troubleshooting and developing problem-solving skills. Adapted explanations to varied experience levels, strengthening mentoring and communication skills. Took initiative to create project guides to enhance the project library.

Digital Champion

Leonard Cheshire | 2019

Provided IT education to people with disabilities, helping them to better connect with the modern world and access digital tools independently.