## Homework 10

## Sam Reeves

Smith is in jail and has 1 dollar; he can get out on bail if he has 8 dollars. A guard agrees to make a series of bets with him. If Smith bets A dollars, he wins A dollars with probability .4 and loses A dollars with probability .6.

Find the probability that he wins 8 dollars before losing all of his money if:

#### (a) he bets 1 dollar each time (timid strategy).

We can analoyze this as an absorbing markov chain.

```
library(markovchain)
p <- 0.4
q <- 1 - p</pre>
```

For a transition matrix P in canonical form:

$$P = \begin{pmatrix} I & R \\ 0 & Q \end{pmatrix}$$
$$N = (I - Q)^{-1}$$

```
fundamental_matrix <- function(markov_chain_object) {
    # N = (I - Q)^-1
    m <- markov_chain_object

    r <- length(unlist(absorbingStates(m)))
    t <- length(unlist(transientStates(m)))

P <- as(canonicForm(m), "matrix")
    I <- diag(t)

Q <- P[(r+1):(r+t), (r+1):(r+t)]
    N <- solve(I - Q)
    return(list(N, P, r))
}</pre>
```

```
absorbing_chain_probabilities <- function(m) {</pre>
  \# B = NR
  x <- fundamental matrix(m)</pre>
 N \leftarrow x[[1]]
  P \leftarrow x[[2]]
  r <- as.numeric(x[[3]])
  t <- dim(N)[1]
  R \leftarrow P[(r+1):(r+t), 1:r]
  B <- N %*% R
  return(B)
m_a \leftarrow matrix(c(1, rep(0, 8),
               q, 0, p, rep(0, 6),
               0, q, 0, p, rep(0, 5),
               rep(0, 2), q, 0, p, rep(0, 4),
               rep(0, 3), q, 0, p, rep(0, 3),
               rep(0, 4), q, 0, p, rep(0, 2),
               rep(0, 5), q, 0, p, 0,
               rep(0,6), q, 0, p,
               rep(0,8), 1), nrow = 9, byrow = TRUE,
             \frac{\text{dimnames}}{\text{dimnames}} = \text{list}(c(0:8), c(0:8)))
(mc_a <- new('markovchain', transitionMatrix = m_a, states = colnames(m_a)))</pre>
## Unnamed Markov chain
## A 9 - dimensional discrete Markov Chain defined by the following states:
## 0, 1, 2, 3, 4, 5, 6, 7, 8
## The transition matrix (by rows) is defined as follows:
       0 1 2 3 4 5 6 7 8
## 0 1.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0
## 1 0.6 0.0 0.4 0.0 0.0 0.0 0.0 0.0 0.0
## 2 0.0 0.6 0.0 0.4 0.0 0.0 0.0 0.0 0.0
## 3 0.0 0.0 0.6 0.0 0.4 0.0 0.0 0.0 0.0
## 4 0.0 0.0 0.0 0.6 0.0 0.4 0.0 0.0 0.0
## 5 0.0 0.0 0.0 0.0 0.6 0.0 0.4 0.0 0.0
## 6 0.0 0.0 0.0 0.0 0.6 0.0 0.4 0.0
## 7 0.0 0.0 0.0 0.0 0.0 0.0 0.6 0.0 0.4
## 8 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 1.0
```

```
#absorbing_chain_probabilities(mc_a)
#plot(absorbing_chain_probabilities(mc_a)[,2],
# type='S', main='Success Rate', xlab='', ylab='')
```

	0	8
1	0.9796987	0.02030135
2	0.9492466	0.05075337
3	0.9035686	0.09643140
4	0.8350515	0.16494845
5	0.7322760	0.26772403
6	0.5781126	0.42188739
7	0.3468676	0.65313243

# **Success Rate**

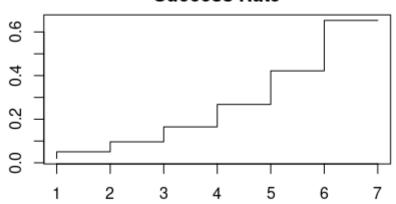


Figure 1: Timid betting strategy

The probability of getting to \$8 from \$1 with this strategy is  $\approx 0.0203$ .

(b) he bets, each time, as much as possible but not more than necessary to bring his fortune up to 8 dollars (bold strategy).

```
m_b \leftarrow matrix(c(1, rep(0,8),
                  q, 0, p, rep(0,6),
                  q, rep(0,3), p, rep(0,4),
                  q, rep(0,5), p, rep(0,2),
                  q, rep(0,7), p,
                  rep(0,2), q, rep(0,5), p,
                  rep(0,4), q, rep(0,3), p,
                  rep(0,6), q, 0, p,
                  rep(0,8), 1),
                nrow = 9, byrow = TRUE,
                dimnames = list(c(0:8), c(0:8)))
(mc_b <- new('markovchain', transitionMatrix = m_b, states = colnames(m_b)))</pre>
## Unnamed Markov chain
## A 9 - dimensional discrete Markov Chain defined by the following states:
## 0, 1, 2, 3, 4, 5, 6, 7, 8
## The transition matrix (by rows) is defined as follows:
       0 1 2 3
                  4 5 6 7 8
##
## 0 1.0 0 0.0 0 0.0 0 0.0 0 0.0
## 1 0.6 0 0.4 0 0.0 0 0.0 0 0.0
## 2 0.6 0 0.0 0 0.4 0 0.0 0 0.0
## 3 0.6 0 0.0 0 0.0 0 0.4 0 0.0
## 4 0.6 0 0.0 0 0.0 0 0.0 0 0.4
## 5 0.0 0 0.6 0 0.0 0 0.0 0 0.4
## 6 0.0 0 0.0 0 0.6 0 0.0 0 0.4
## 7 0.0 0 0.0 0 0.0 0 0.6 0 0.4
## 8 0.0 0 0.0 0 0.0 0 0.0 0 1.0
#absorbing_chain_probabilities(mc_b)
\#plot(absorbing\_chain\_probabilities(mc\_b)[,2], type='S', main='Success Rate', xlab='', ylab='')
                                             0
                                                    8
                                          0.936 \quad 0.064
                                        1
                                          0.840 \quad 0.160
                                          0.744 \quad 0.256
                                       3
                                           0.600 \quad 0.400
                                        4
                                       5
                                          0.504 \quad 0.496
                                       6 \quad 0.360 \quad 0.640
                                        7
                                           0.216 \quad 0.784
```

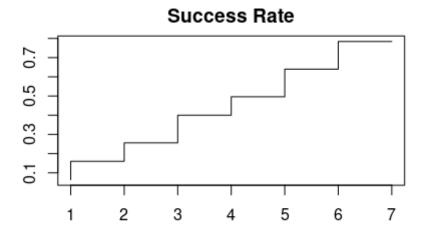


Figure 2: Bold betting strategy

The probability of getting to \$8 from \$1 with this strategy is  $\approx 0.064$ .

## (c) Which strategy gives Smith the better chance of getting out of jail?

The adaptive strategy gives a better chance because the risk of going to \$0 in the same number of bets that got you to your current amount is gone after you get past winning amount divided by two!

NOTE: solve(I-Q) causes the knit function to hang... However, you can run the code from the .Rmd file after uncommenting the lines above the figures.