

It's really weird how much fun I've had during this course, even though I've not done the best in it. Looking back at my initial code adventures it's pretty clear that what I needed to get better at was not the creative aspect. I don't even think it was the raw coding aspect because I think I was a pretty quick learner. My main issue was definitely the presentation of the code (pretty obvious for a CODING class but still). Honest to god, I think the auto formatting extension probably saved my ass this course because it lets me focus on the coding and the commenting (another thing I am pretty shit at). I think my favourite aspect of coding has to be the creation aspect, one can essentially do anything with code and I think that's beautiful. I've always loved making stuff and just the act of making in general and to me, coding is that at its purest form. With that being said, every other aspect has been really interesting but difficult to learn (especially object oriented programming (something i havent totally figured out)) but as my experience has deepend I'm becoming more and more comfortable using it. For example during project 1, I was scared to use arrays and it created much more work for me. Now that I'm on project 2 I'm scared to use OOP (so I'm not lol) which I think will become a very comfortable thing in the future. Project 2 has to be my greatest (or second greatest (My YOMI hustle mod was pretty sweet)) coding exercise ever. I might've even been too ambitious.