	0NV	1NV	NV2	NV3
				Player
Gekozen attribut	**PlayerId**	**PlayerId**	**PlayerId**	**PlayerId**
	Name	Name	Gender	Gender
	Birthdate	Birthdate	Name	Name
	Gender	Gender	Birthdate	Birthdate
	Level	Level	Level	Level (Nr)
	TimePlayed	TimePlayed	TimePlayed	TimePlayed
	HomeAddress	HomeAddress	HomeAddress	HomeAddress
	GuildId	**GuildId**		
	GuildName	GuildName	**PlayerId**	**Guild**
	GuildSkill	GuildSkill	**GuildId**	**GuildId**
	Level	Level	GuildSkill	GuildSkill
	PlayersInGuild	PlayersInGuild	GuildName	GuildName
	MadeBy	MadeBy	MadeBy	MadeBy (PlayerId)
	TeamId		Guild Level	Guild Level (Nr)
	TeamName	**PlayerId**		
	Monsters	**GuildId**	**TeamId**	**Player_Guild(relatie tabel)**
	TimePlayedWithTeam	**TeamId**	**PlayerId**	**PlayerId**
	MonsterId	TeamName	TeamNaam	**GuildId**
	MonsterName	Monsters	TimePlayedInthisTeam	
	Health	TimePlayedWithTeam		**Team**
	Level		**MonsterId**	**TeamId**
	CanEvolve	**PlayerId**	**TeamId**	**PlayerId**
		GuildId	MonsterName	TeamNaam
		TeamId	Health	TimePlayedInthisTeam
		MonsterId	Level	
		MonsterName	CanEvolve	**Monster**
		Health		**MonsterId**
		Level		**TeamId**
		CanEvolve		MonsterName
				Health
				Level
				CanEvolve

Example Data:

	1	2	3	4
	Male	Other	Female	Male
unique constraint	Sam	Pascal	Jasper	Yoda
	04/11/1998	11/03/20BC	01/01/2001	03/05/2015
	1	5	4	2
	20	10	50	100
	Zwijndrecht	Gent	Genk	Zwijndrecht

	1	2	3	4
	Woodcutting Killers	Mining Skillers	Smitting Smitters	Mining Gamers
unique constraint	1	2	3	4
unique constraint	10	2	10	5

	1	1	3	4
	1	2	2	3

relatietabel
veel op veel relatie

	1	2	3	4
	1	2	3	4
	Team1	Team2	Team3	Team4
1=1 met TeamId	10	20	10	50
unique constraint				

	1	2	3	4
	1	1	3	4
	m1	m2	m3	m4
	10	10	50	100
	1	5	1	20
1 op veel: 1 team heeft meerdere monsters. 1 monster (m	False	True	False	True
unique constraint				