

Dialogic QnA Personalization (Sec. 3.4.3)

Story Memory Network

Input: storybook corpus, child story retell

- model syntactic flow
- capture semantic coherence
- self-supervised memory retrieval
- generate questions using Named Entity (characters) and Verb (events)
- closest (w_i, w_j, r) and generate answer.

C: a set of concepts R: a set of relations

 $\mathcal{K} = \{(w_i, w_j, r)\}, \ w_i, w_j \in C, \ r \in R$

Language Complexity Personalization (Sec. 3.4.2)

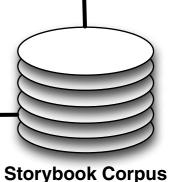
Storybook Corpus

For each storybook in corpus,

- precompute Noun/Verb/Sentence IPSyn scores.
- · precompute \mathcal{K}_s and coverage of Mapping $\mathcal{K}_s o \mathcal{K}_T$.

Given child's Language Skill Assessment,

- Sort storybooks by IPSyn and $\;\mathcal{K}_p o\mathcal{K}_s\;$ coverage.



Training Data

Subject Bag

Likelihood of Model

Subset

Expectation

Maximization

Affect + Right/Wrong Training Data, Daff

Affect + Right/Wrong New Query, D'aff

Real-time ASR

 $P(D' \text{ aff } \Theta_{\text{aff}})$

Training Data