

Lecture 9c - Wireless Networks

Type

Lecture

Materials

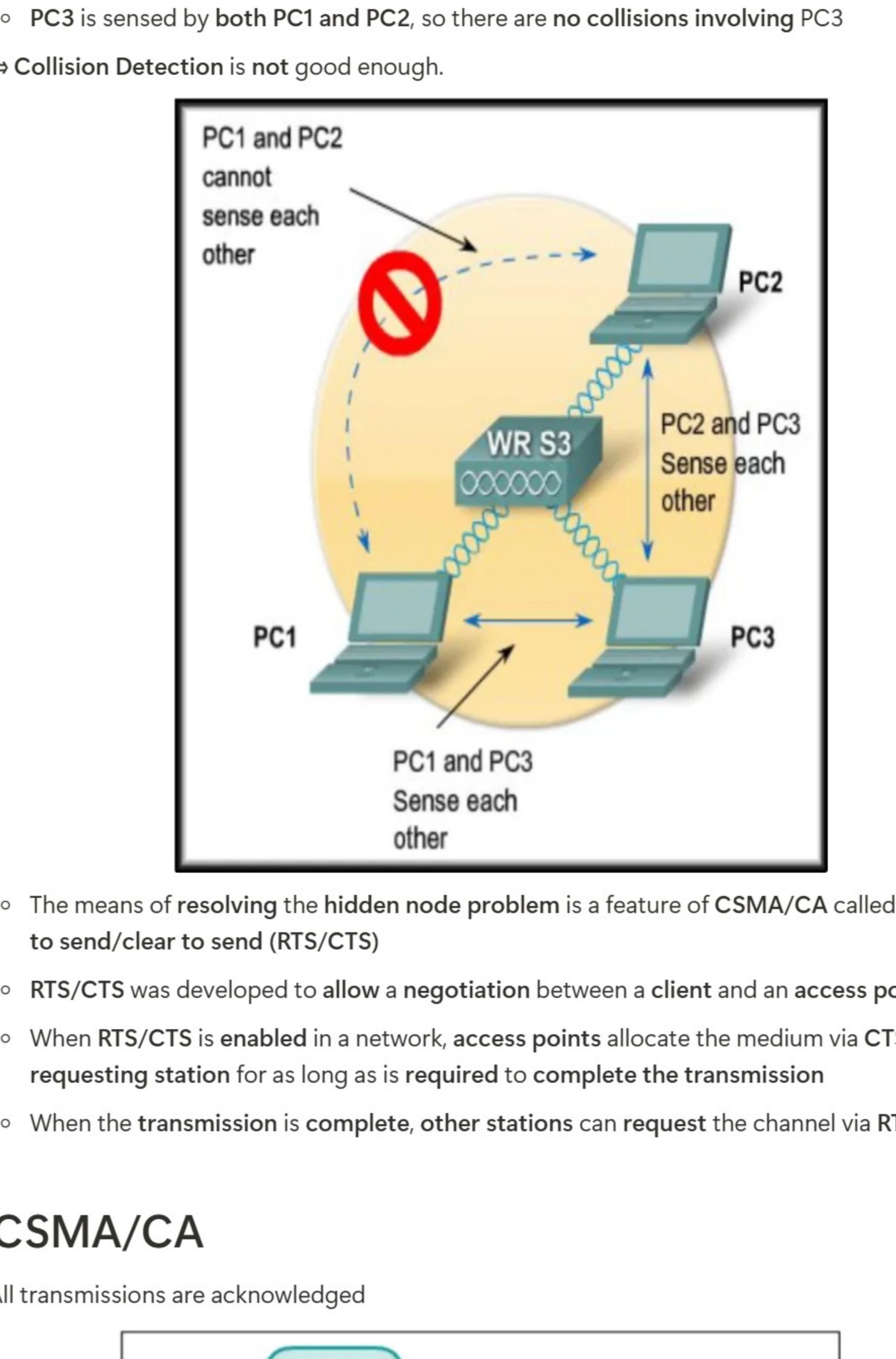
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Reviewed

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1. Wireless Communications

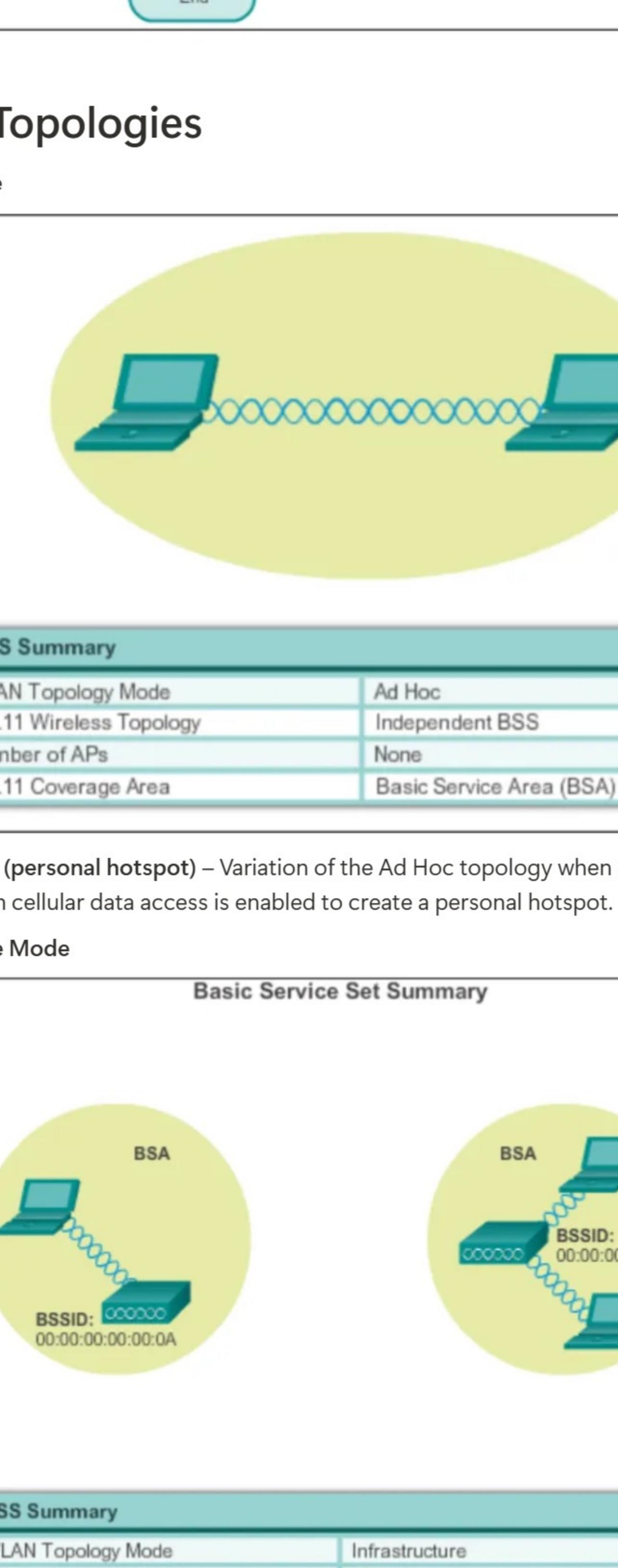
- 802.11 Wireless Frame



- The Hidden Node Problem

- PC1, PC2 and PC3 sense WRS3
- PC1 and PC2 cannot sense each other
- PC1
 - does not detect PC2 activity on the channel
 - sends data while PC2 is transmitting
 - A collision occurs
- PC3 is sensed by both PC1 and PC2, so there are no collisions involving PC3

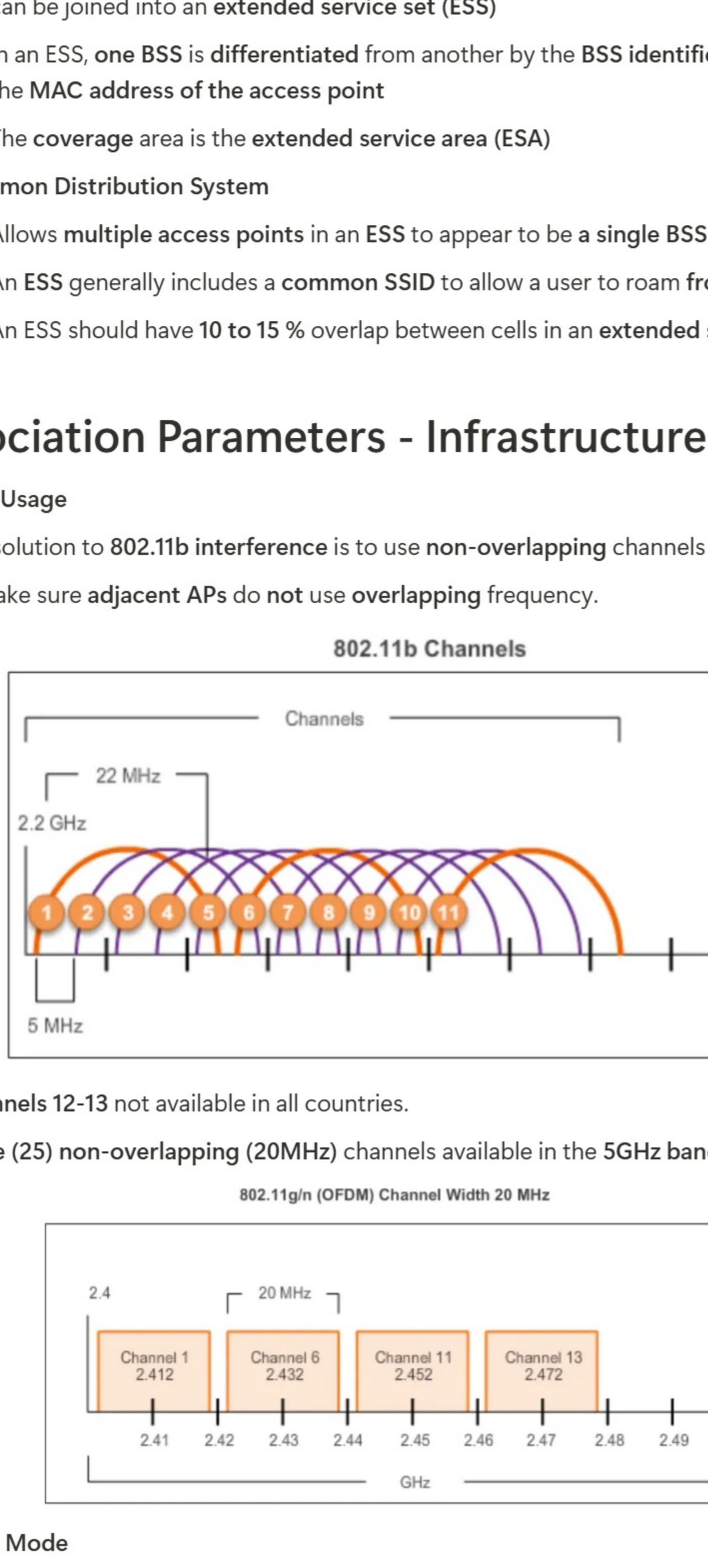
⇒ Collision Detection is not good enough.



- The means of resolving the hidden node problem is a feature of CSMA/CA called request to send/clear to send (RTS/CTS)
- RTS/CTS was developed to allow a negotiation between a client and an access point
- When RTS/CTS is enabled in a network, access points allocate the medium via CTS to the requesting station for as long as is required to complete the transmission
- When the transmission is complete, other stations can request the channel via RTS

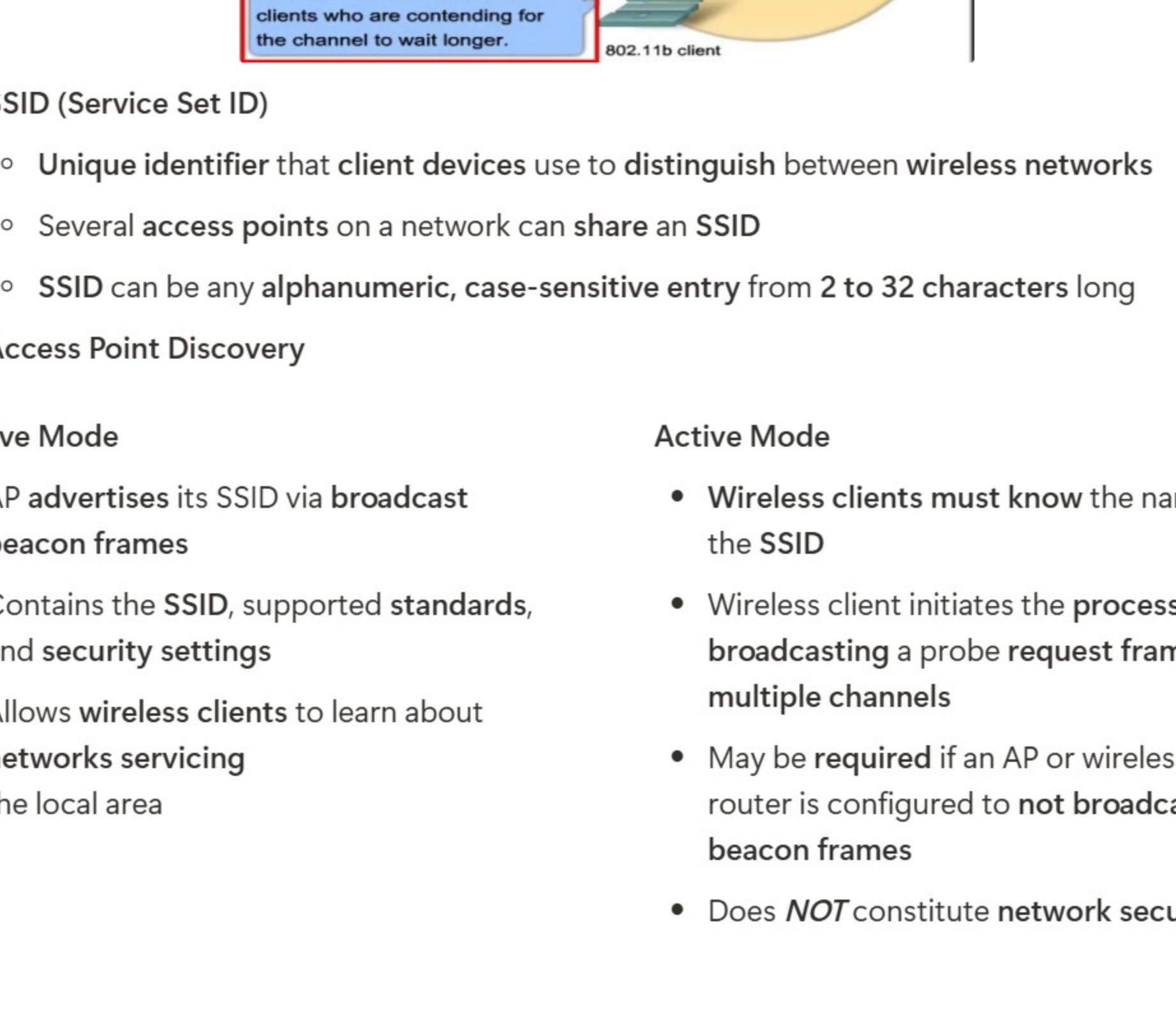
2. CSMA/CA

- All transmissions are acknowledged



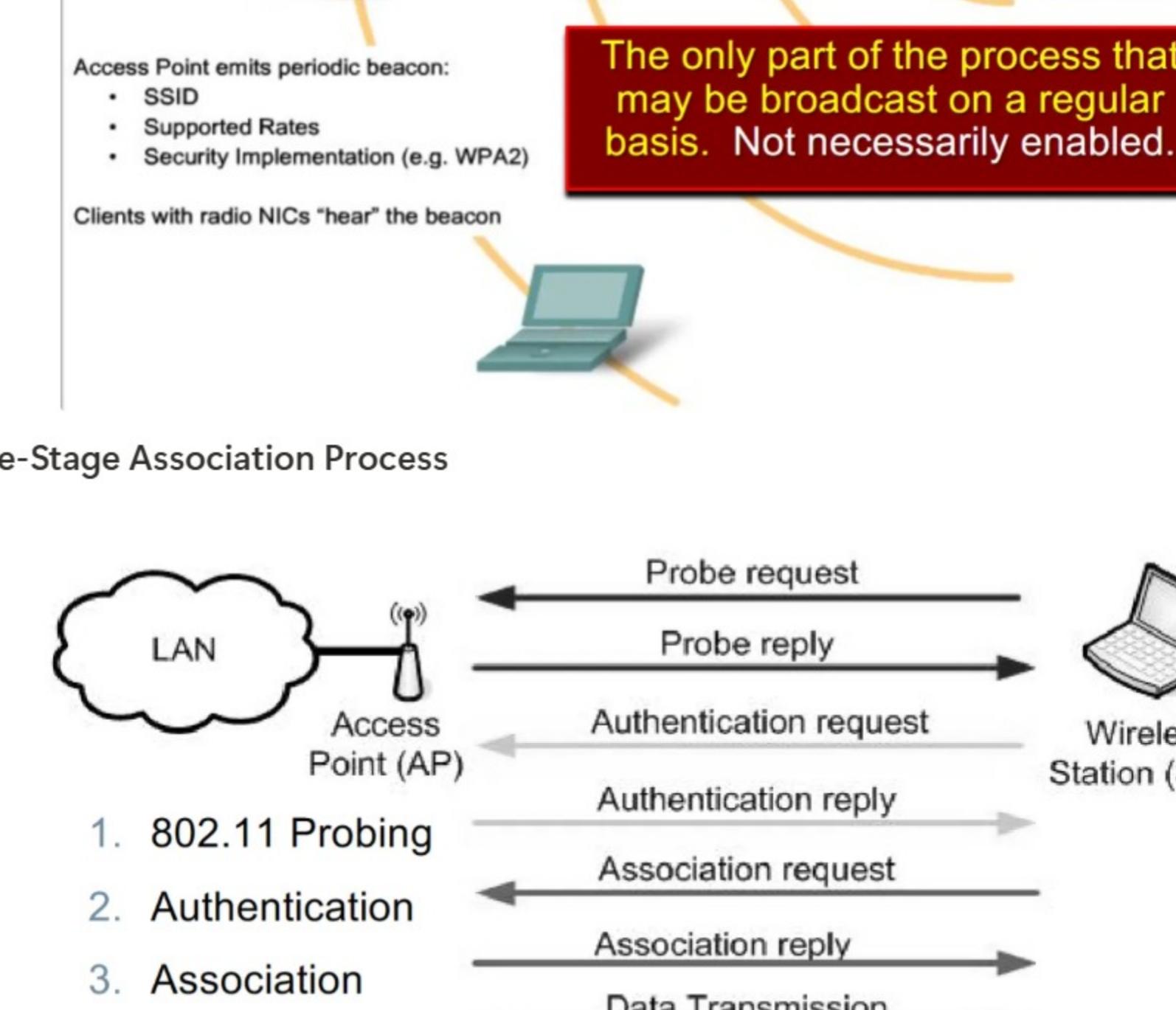
3. 802.11 Topologies

- Ad Hoc Mode



- Tethering (personal hotspot) – Variation of the Ad Hoc topology when a smartphone with cellular data access is enabled to create a personal hotspot.

- Infrastructure Mode



- Extended Service Sets

- When a single BSS provides insufficient RF coverage, one or more can be joined into an extended service set (ESS)
- In an ESS, one BSS is differentiated from another by the BSS identifier (BSSID), which is the MAC address of the access point
- The coverage area is the extended service area (ESA)

- Common Distribution System
 - Allows multiple access points in an ESS to appear as a single BSS
 - An ESS generally includes a common SSID to allow a user to roam from AP to AP
 - An ESS should have 10 to 15 % overlap between cells in an extended service area

4. Association Parameters - Infrastructure Mode

- Channel Usage

- The solution to 802.11b interference is to use non-overlapping channels 1, 6, and 11

⇒ Make sure adjacent APs do not use overlapping frequency.



- Channels 12-13 not available in all countries.

- More (25) non-overlapping (20MHz) channels available in the 5GHz band.

- Network Mode

- Refers to the WLAN protocols: 802.11a, b, g, or n

- Mixed mode refers to stations operating multiple protocols simultaneously

- An AP must have a second radio to operate in two RF bands

- SSID (Service Set ID)

- Unique identifier that client devices use to distinguish between wireless networks

- Several access points on a network can share an SSID

- SSID can be any alphanumeric, case-sensitive entry from 2 to 32 characters long

- Access Point Discovery

- Passive Mode

- AP advertises its SSID via broadcast beacon frames

- Contains the SSID, supported standards, and security settings

- Allows wireless clients to learn about networks servicing the local area

- Active Mode
 - Wireless clients must know the name of the SSID
 - Wireless client initiates the process by broadcasting a probe request frame on multiple channels
 - May be required if an AP or wireless router is configured to not broadcast beacon frames
 - Does NOT constitute network security

5. AP Association

- Beacon Frames

- Frames used by the WLAN network (the AP) to advertise its presence

- Three-Stage Association Process

- Step 1 – Probing

- Clients can either search for a specific network or attempt to discover available WLANs

- Step 2 – Authentication

- OPEN means no password, always authenticated

- Shared Key involves pre-shared knowledge

- Step 3 – Association

- Finalize security and bitrate options

- Establish data link

- AP maps association identifier (AID) to the WLAN client, equivalent to a port on a switch

