Spoons





2-13 Players / Matching

Be the first player to collect four of a kind, and avoid being the last to grab a spoon

The Deal

4 cards are given to each player, ensuring that four of each number are in play. For example, playing with 6 players the cards Ace to 6 are in play, 7 players Ace to 7.

An amount of spoons (or pens, or any other small object) one less than the number of players are placed in the centre of the table, in a location easy to reach for all players.

Gameplay

The aim of the game is to collect 4 cards of the same value. Players choose one card to discard to the player to their left, and pick up the card that the player to their right discards.

If a player manages to collect 4 cards of the same value they grab a spoon from the centre. All other players must now race to get spoons, leaving one player without a spoon.

The player without a spoon is either eliminated and play continues with one fewer player and one fewer spoon; or a longer version of the game can be played with scoring. Scoring is often achieved by each player accumulating the letters **S**—**P**—**O**—**N** on each lost round, before being eliminated when all 5 have been accumulated.