

# Egyptian War

## (Egyptian Ratscrew)



2+ Players / Matching

Obtain all cards from opponents

### The Deal

All cards are dealt, face-down.

Players must not look at their cards.

### Gameplay

The player to the left of the dealer places the card at the top of their deck face-up to start a central pile. Play proceeds around the circle as player take turns laying one card on the central pile until a snap (e.g. 2♦ 2♣) or sandwich (e.g. 2♦ 8♠ 2♣) is made, or a face card or ace is played.

When a snap is made, players slap their hands onto the pile. The first player to snap wins the pile and adds it to the underside of their deck. Cards are never shuffled.

When a face card or ace is played, the next player is 'challenged', and has a number of chances to make play another face card or ace. If an ace is played the challenged has four chances, a king gives three chances, a queen two chances, and a jack one chance. If the challenged player succeeds in playing a face card the next player must beat it. If a 'challenged' player fails to beat a face card, the player that initiated the challenge picks up pile, and adds it to the underside of their deck.

Players are eliminated when they run out of cards, however can rejoin the game upon winning a snap.

### Scoring

When a player collects every card in the pack they win the game.