

CMSC 409:
Artificial Intelligence

<http://www.people.vcu.edu/~mmanic/>

Virginia Commonwealth University,
Fall 2023,
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CMSC 409: Artificial Intelligence
Session # 23

Topics for today

- Announcements
- Previous session review
- Probability Theory
 - *Probabilistic logic, theory, inferencing*
 - *Related fields, applications*
 - *Definitions, interpretations, epistemology, resources*
- Subjective probability - Bayes' Rule
 - *History, definition*
 - *P(R|X) vs. P(R&X), examples*
 - *Who to reward problem*
 - *Principle of Conditionalization*
 - *Monty Hall problem*

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CMSC 409: Artificial Intelligence

Announcements

Session # 23

- IMPORTANT:
 - Course materials (slides, assignments) are copyrighted by instructor & VCU. Sharing/posting/chatGPT/similar is copyright infringement and is strictly prohibited. Such must be immediately reported.
- Canvas
 - Prev. session slides updated
- TAs
 - Victor Cobilean <cobileany@vcu.edu>, Harindra Sandun Mavikumbureh mavikumbureh@vcu.edu
 - TA office hours: Thursdays, 3:30 - 4:30pm (Zoom)
- Project #4
 - Deadline is Nov. 9
- Paper (optional)
 - The 4th draft (final submission) due Nov. 28
 - In addition to previous draft, it should contain a technique (or selection thereof), you plan on using to solve the selected problem (check out the class paper instructions for the 4th draft)
- Subject line and signature
 - Please use [CMSC 409] Last_Name Question

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- *Probability Theory*
 - probabilistic logic, theory, inferencing
 - related fields, applications
 - definitions, interpretations, epistemology, resources
- *Subjective probability - Bayes' Rule*
 - history, definition
 - $P(R|X)$ vs. $P(R \& X)$, examples
 - Who to reward problem
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 - Monty Hall problem

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Probability Theory

Interpretations...

Probability Theory

Related:

- Dempster –Shafer theory
- Subjective logic
- Fuzzy logic
- Machine learning
- Hidden Markov Models
- Markov Logic Networks
- Machine learning

Applications:

- Artificial Intelligence
- Bioinformatics
- Game theory
- Psychology
- Statistics

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Probability Theory

Interpretations...

Probability: *The theory of chance consists in reducing all the events of the same kind to a certain number of cases equally possible, that is to say, to such as we may be equally undecided about in regard to their existence, and in determining the number of cases favorable to the event whose probability is sought. The ratio of this number to that of all the cases possible is the measure of this probability, which is thus simply a fraction whose numerator is the number of favorable cases and whose denominator is the number of all the cases possible.*

— Pierre-Simon Laplace, *A Philosophical Essay on Probabilities*, 1814

Probabilistic logic (also probability logic and probabilistic reasoning) combines the capacity of probability theory to handle uncertainty with the capacity of deductive logic to exploit structure.

Probability theory is the branch of mathematics concerned with probability, the analysis of random phenomena.

*Luc De Raedt, Kristian Kersting,
ACM SIGKDD, July 2003,
[http://people.csail.mit.edu/kersting/
ppl_icml04/ppl.pdf](http://people.csail.mit.edu/kersting/ppl_icml04/ppl.pdf)*

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Probability Theory

Resources

- Resources will categorize probability theory into: classical, logical, frequentist, propensity, and subjectivist....
- A Philosopher's Guide to Probability, Alan Hájek: http://philosophy.anu.edu.au/sites/default/files/documents/Philosophers%20Guide%20to%20Pr_final_.pdf
- https://pdfs.semanticscholar.org/d505/db497c988a5022e83d6f807949d78ec6d8cce.pdf?_ga=2.107698050.125558133.1572354838-784886463.1572354838

Kolmogorov axioms (1936):

- For any event A , $P(A) \geq 0$. In English, that's "For any event A , the probability of A is greater or equal to 0".
- When S is the *sample space* of an experiment; i.e., the set of all possible outcomes, $P(S) = 1$. In English, that's "The probability of any of the outcomes happening is one hundred percent", or—paraphrasing—"anytime this experiment is performed, something happens".
- If A and B are mutually exclusive outcomes, $P(A \cup B) = P(A) + P(B)$. Here \cup stands for 'union'. We can read this by saying "If A and B are *mutually exclusive* outcomes, the probability of either A or B happening is the probability of A happening plus the probability of B happening"

<https://www.statisticshowto.com/axiomatic-probability/>

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A Philosopher's Guide to Probability
Alan Hájek

Abstract
 "What is probability?" There are two ways to understand this question, and thus two kinds of answer that could be given. Firstly, the question may be understood as: *how should probability theory be formalized?* This is a mathematical question, to which Kolmogorov's axiomatization is the orthodox answer. I briefly review his theory. Secondly, the question may be understood as: *what do statements of probability mean?* This is a philosophical question, and while the mathematical theory of probability certainly informs on it, the answer to it must come from philosophy. After a brief autobiographical prelude and historical introduction, I survey at some length the leading interpretations of probability: classical, logical, frequentist, propensity, and subjectivist. I conclude with some of my best bets for future avenues of research in the philosophical foundations of probability.

Autobiographical prelude

Once upon a time I was an undergraduate majoring in mathematics and statistics. I attended many lectures on probability theory, and my lecturers taught me many nice theorems involving probability: ' P of this equals P of that', and so on. One day I approached one of them after a lecture and asked him: "What is this ' P ' that you keep on writing on the blackboard? *What is probability?*" He looked at me like I needed medication, and he told me to go to the philosophy department.

And so I did. (Admittedly, my route there was long and circuitous.) There I found a number of philosophers asking the very same question: *what is probability?* All these years later, it's still one of the main questions that I am working on. I still don't feel that I have a completely satisfactory answer, although I like to think that I've made some progress on it. For starters, I know many things that probability is *not*, namely various

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Probability Theory

Resources

- Interpretations of Probability, Stanford Encyclopedia of Philosophy: <http://plato.stanford.edu/entries/probability-interpret/>

"Subjective probability...We may characterize subjectivism (also known as personalism and subjective Bayesianism) with the slogan: 'Probability is degree of belief'. We identify probabilities with degrees of confidence, or credences, or "partial" beliefs of suitable agents."

<http://plato.stanford.edu/entries/probability-interpret/>

 Stanford Encyclopedia of Philosophy

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Interpretations of Probability

First published Mon Oct 21, 2002; substantive revision Mon Dec 19, 2011

"Interpreting probability" is a commonly used but misleading characterization of a worthy enterprise. It is so-called "interpretation" because it is concerned with the meaning of various concepts of probability. But interpreting probability is the task of providing analyses. Perhaps better still, our goal is to transform instant concepts of probability familiar to ordinary folks into more refined, more abstract, and more precise concepts that are amenable to a kind of "explanation". In this sense of "interpretation", we speak of interpreting a formal system, rather than interpreting probability. We interpret a formal system by showing how to turn its true statements about some subject of interest. However, there is no single formal system that is "probability", but rather a host of such systems. To be sure, both the probability of a proposition and the probability of a hypothesis are instances of probability, and it is typical why philosophers have in mind when they think of "probability theory".

Nevertheless, the term "interpretation of probability" is often used in this way. Kemeny's axioms, yet they have not just that title for that. Moreover, various other quantities have been interpreted as probability. For example, the probability of a function of random variables is a concept in a strict sense: normalized mass, length, area, volume, and other quantities that have been normalized to unity. These are called "probabilities" in the same sense as other quantities. Nobody seriously considers these to be "interpretations of probability", however, because they do not play the right role in our conceptual apparatus. Instead, we will be concerned here with what is called "interpretations of probability" in the loose sense of the word. That is, we will concern ourselves with the problem of giving a precise account of what probability is, and drop the cluttering scare quotes in our survey of what philosophers have taken to be the case.

Whatever we call it, the project of finding such interpretations is an important one. Probability is virtually ubiquitous. It plays a role in almost all the sciences. It underpins much of the social sciences, too. Probability is also important in law, in economics, in business, in engineering, in medicine, and so on. It finds its way, moreover, into much of philosophy. In epistemology, the philosophy of science, philosophy of mind, philosophy of language, philosophy of action, philosophy of mathematics, and learning being modded by the spelling of such functions. Since probability theory is central to decision theory and game theory, it has ramifications for ethics and political philosophy. It finds its way into the philosophy of science in the analysis of confirmation of theories, scientific explanation, and the like. In philosophy of mind, it is important in the philosophy of perception, philosophy of memory, and philosophy of mind. In philosophy of language, it is important in semantics, philosophy of logic, philosophy of mathematics, and philosophy of grammar. It even takes center stage in the philosophy of logic, the philosophy of language, and philosophy of mathematics. In philosophy of action, it is important in the philosophy of law, at least indirectly, and sometimes directly, upon central scientific, social scientific, and philosophical concerns. Interpreting probability is one of the most important such foundational problems.

1. Kolmogorov's Probabilistic Calculus
2. Criteria of adequacy for the interpretations of probability
3. The Main Interpretations
 3.1 Classical Probability
 3.2 Subjective probability
 3.3 Objective probability
 3.4 Frequency Interpretations
 3.5 Propensity Interpretations
 3.6 Best System Interpretations
4. Other Interpretations
 4.1 Bayesianism
 4.2 Statistical Decision Theory
 4.3 Game Theory
 4.4 Causal Interpretations
 4.5 Probabilistic Logic
 4.6 Probabilistic Semantics
 4.7 Probabilistic Models
 4.8 Probabilistic Logics
 4.9 Probabilistic Semantics
 4.10 Probabilistic Logic
5. Bibliography
6. Academic Tools
7. Other Internet Resources
8. Related Entries

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Probabilistic Reasoning

Resources

- A Priori Rules: Wittgenstein on the Normativity of Logic by Peter Railton:
<http://www.nyu.edu/gsas/dept/philo/courses/rules/papers/RailtonAPriori.pdf>
- In Paul Boghossian & Christopher Peacocke (eds.), New Essays on the a Priori. Oxford University Press 170--96 (2000).

But where's the problem? After all, we often enough find ourselves in the wrong, sometimes embarrassingly so...

So, there's the problem: adaptiveness. The a priori is not as such just one more area of inquiry... The distinctive content of a claim of apriority is not a matter of being right, or justified...

A Priori Rules: Wittgenstein on the Normativity of Logic

Peter Railton

The University of Michigan

Introduction

Like many, I have long been uneasy with the category of the *a priori*. Perhaps I have simply misunderstood it. It has seemed to me, at any rate, that asserting a claim or principle as *a priori* is tantamount to claiming that we would be justified in ruling out alternatives in advance, no matter what the future course of experience might hold. Yet in my own case, I have felt it would be mere bluffing were I to lodge such a claim. I certainly could not discover in myself any sense of the requisite authority, nor even any clear idea of where to look for guidance in forming it.

Contemplating widely-used examples of "propositions true *a priori*" did not remove my worry. For a start, there was the shadow of history. A claim like "logical truth is *a priori*" or "the attribution of rationality is *a priori* in intentional explanation" kept sounding, to my ears, as if they echoed "the Euclidean geometry of space is *a priori*" or "the principle of sufficient reason is *a priori* in physical explanation". And these echoes awakened just sort of the worry that had initially unsettled me: I would pronounce myself satisfied that certain claims, at least, were safe from the threat of contrary experience, just on the eve of developments in our on-going view of the world that would lead a sensible person to want to reopen the question. So I would emerge looking like the (perhaps apocryphal) fellow who claimed, in the wake of the great inventions of the nineteenth century, that the US Patent Office could now be closed, since all the really new

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Resources

- Brief Introduction to Bayes' Rule by Kevin Murphy:
<http://www.cs.ubc.ca/~murphyk/Bayes/bayesrule.html>

A brief introduction to Bayes' Rule



by Kevin Murphy.

Intuition

Here is a simple introduction to Bayes' rule from [an article in the Economist](#) (9/30/00).

"The essence of the Bayesian approach is to provide a mathematical rule explaining how you should change your existing beliefs in the light of new evidence. In other words, it allows scientists to combine new data with their existing knowledge or expertise. The canonical example is to imagine that a precocious newborn observes his first sunset, and wonders whether the sun will rise again or not. He assigns equal prior probabilities to both possible outcomes, and represents this by placing one white and one black marble into a bag. The following day, when the sun rises, the child places another white marble in the bag. The probability that a marble plucked randomly from the bag will be white (ie, the child's degree of belief in future sunrises) has thus gone from a half to two-thirds. After sunrise the next day, the child adds another white marble, and the probability (and thus the degree of belief) goes from two-thirds to three-quarters. And so on. Gradually, the initial belief that the sun is just as likely as not to rise each morning is modified to become a near-certainty that the sun will always rise."

In symbols

Mathematically, Bayes' rule states

$$\text{posterior} = \frac{\text{likelihood} \times \text{prior}}{\text{marginal likelihood}}$$

or, in symbols,

$$P(b=r \mid e) = \frac{P(e \mid b=r) P(b=r)}{P(e)}$$

where $P(R=e)$ denotes the probability that random variable R has value r given evidence e . The denominator is just a normalizing constant that ensures the posterior adds up to 1; it can be computed by summing up

$$P(e) = P(b=1, e) + P(b=0, e) + \dots + \text{etc. } P(e \mid b=r) P(r)$$

This is called the marginal likelihood (since we marginalize over R), and gives the prior probability of the evidence.

Example of Bayes' rule

Here is a simple example, based on [Mike Shor's Java applet](#). Suppose you have been tested positive for a disease: what is the probability that you actually have the disease? It depends on the accuracy and sensitivity of the test, and on the background (prior) probability of the disease.

Let $P(\text{Test}=\text{ve} \mid \text{Disease}=\text{true}) = 0.95$, so the false negative rate, $P(\text{Test}=\text{ve} \mid \text{Disease}=\text{false})$, is 5%. Let $P(\text{Test}=\text{ve} \mid \text{Disease}=\text{false}) = 0.05$, so the false positive rate is also 5%. Suppose the disease is rare:

$P(\text{Disease}=\text{true}) = 0.001$ (1%). Let D denote Disease (R in the above equation) and " $T=\text{ve}$ " denote the positive Test (e in the above equation). Then

$$P(D=\text{true} \mid T=\text{ve}) = \frac{P(T=\text{ve} \mid D=\text{true}) \times P(D=\text{true})}{P(T=\text{ve} \mid D=\text{true}) \times P(D=\text{true}) + P(T=\text{ve} \mid D=\text{false}) \times P(D=\text{false})}$$

$$= \frac{0.95 \times 0.001}{0.95 \times 0.001 + 0.05 \times 0.999} = \frac{0.00995}{0.00995 + 0.04995} = 0.0161$$

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- **Subjective probability - Bayes' Rule**
 - history, definition
 - $P(R|X)$ vs. $P(R \& X)$, examples
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 - Monty Hall problem

Probabilistic Reasoning

Thomas Bayes

Bayes' Theorem is ascribed to the Reverent Thomas Bayes. After his death, two unpublished essays were discovered and forwarded to the Royal Society. This work made little impact, however, until it was independently discovered a few years later by the great French mathematician Laplace (1749 - 1827).

English mathematician then quickly **rediscovered** Bayes' work.

Bayes' theorem and in particular its emphasis on **prior probabilities** has caused considerable controversy.



Sir Harold Jeffreys was English mathematician, statistician, geophysicist and astronomer (1891-1989). He put Bayes' algorithm and Laplace's formulation on an axiomatic basis. His book *Theory of Probability*, which first appeared in 1939, played an important role in the revival of the Bayesian view of probability.

Sir Jeffreys wrote that Bayes' theorem "is to the theory of probability what Pythagoras's theorem is to geometry"

Thomas Bayes



Portrait used of Bayes in the 1936 book *History of Life Insurance*; it is dubious whether it actually depicts Bayes.^[1] No earlier portrait or claimed portrait survived.

Born	c. 1701
Died	7 April 1761 (aged 59)
Residence	Tunbridge Wells, Kent, England
Nationality	English
	Signature
	<i>T. Bayes.</i>

Courtesy of Wiki

Probabilistic Reasoning

Probability rules (refresher)

“AND” or (intersection)

- Probability of independent events $P(A \text{ and } B) = P(A) * P(B)$
- Probability of dependent events $P(A \text{ and } B) = P(A) * P(B | A)$
(General Multiplication Rule)

Conditional probability $P(B | A)$

- $P(B|A)$ – “probability of B given A ”
 - or probability of event B occurring given that event A has already occurred.
- Independent events
 - ...if occurrence of one, does not change the probability of the other event occurring.
 - E.g. - rolling a 2 on a die and flipping a head on a coin...
 - Two events are independent if the occurrence of one does not change the probability of the other occurring. An example would be rolling a 2 on a die and flipping a head on a coin. Rolling the 2 does not affect the probability of flipping the head. If events are independent, then the probability of them both occurring is the product of the probabilities of each occurring.

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<https://people.richland.edu/james/lecture/m170/ch03-ru1.html#gm>

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Probability (quick refresher)

Conditional Probability

- ...is probability of an event, given that another event has occurred.
- Conditional probability of A given B
Given events A and B , with $P(B) > 0$, the conditional probability of A given B :

$$P(A | B) = \frac{P(A \cap B)}{P(B)} \quad (\text{Kolmogorov definition})$$

Axiom of probability: $P(A \cap B) = P(A | B) \cdot P(B)$

Independent events

- If A and B are independent events, then:
 - $P(A \text{ and } B) = P(A) * P(B)$
 - $P(A|B) = P(A)$
 - $P(B|A) = P(B)$

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Probabilistic Reasoning

Bayes' Rule (theorem)

Mathematically, Bayes' rule:

$$\text{posterior} = \frac{\text{likelihood} \times \text{prior}}{\text{marginal likelihood}}$$

or, in symbols:

$$P(R = r | e) = \frac{P(e | R = r) P(R = r)}{P(e)}$$

- where $P(R = r | e)$
 - probability that the random variable R has value r given evidence e (posterior probability);
 - i.e., e is the evidence we are using to make inferences about R .
- $P(e)$ is a normalizing constant that ensures the posterior adds up to 1.

Probabilistic Reasoning

Bayes' Rule (cont.)

Marginal likelihood is:

$$\begin{aligned} P(e) &= P(R = 0, e) + P(R = 1, e) + \dots \\ &= \sum_{i=0}^r P(e | R = i) P(R = i) \end{aligned}$$

$P(e)$ is called the marginal likelihood (since we marginalize out over R), and gives the *prior probability of the evidence*.

(marginalize out -> "sum out")

- $P(R|X)$ is closely related to $P(R \& X)$, but they are not identical;
- $P(R \& X)$ is the proportion of things that have property R and property X within all things;
 - e.g., the proportion of "cats with disease R and positive X factor" within the group of all cats.

Probabilistic Reasoning

Bayes' Rule (cont.)

Example 1 $P(R \& X)$:

- If the total number of cats = 10,000 of which 80 have disease R and positive X factor, then the probability of picking out a random cat from the entire sample, with disease R and factor X is given by:

$$P(R \& X) = 80/10,000 = .8\%$$

- On the other hand, $P(R|X)$ is the proportion of things that have property R and property X within all things that have X ; e.g., the proportion of "cats with disease R and positive X factor, within the group of all cats with positive X .

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Probabilistic Reasoning

Bayes' Rule (cont.)

- Again, $P(R|X)$ is...
 - ...the proportion of things that have property R and property X within all things that have X ; e.g., the proportion of "cats with disease R and positive X factor, within the group of all cats with positive X .

Example 1 cont.:

- If the total number of cats = 10,000 of which 80 have disease R and positive X factor, out of 1,000 that have positive X , then the probability of picking out a random cat with disease R from the entire *sample* with factor X is given by:

$$P(R|X) = 80/1,000 = 8.0\%$$

(total number of cats = 10,000; 1,000 that have positive X ; 80 have both disease R and positive X factor)

- *In a sense, $P(R|X)$ really means $P(R \& X | X)$, but specifying the extra X all the time would be redundant*

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Probabilistic Reasoning

Bayes' Rule (cont.)

- In a sense, $P(R|X)$ really means $P(R \& X | X)$, but specifying the extra X all the time would be redundant

Example 2:

- Suppose patient tested positive for a disease; what is the probability that the test is correct?
- Depends on the accuracy and sensitivity of the test, and on the background (prior) probability of the disease.
- Suppose

T is a test (+ or -); D is a disease (t or f)

and

$$P(T=+ | D=t) = 0.95 \text{ (True Pos.)}$$

$$P(T=- | D=t) = 0.05 \text{ (False Neg.)}$$

Remember regression session?		
	Predicted 1	Predicted 0
Actual 1	True positives (a)	False negatives (b)
Actual 0	False positives (c)	True negatives (d)

$$(TP + FN = 1; FP + TN = 1)$$

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Probabilistic Reasoning

Bayes' Rule (cont.)

Example 2 (cont.):

So, probability of having disease, given patient tested positive is just 16%.

- Let

$$P(T=+ | D=f) = 0.05 \text{ (False Pos.)}$$

(under stated assumptions)

Suppose the disease is rare (disease rate):

$$P(D=t) = 0.01$$

$$\therefore P(D=t | T=+) =$$

$$= \frac{P(T=+ | D=t) P(D=t)}{P(T=+ | D=t) P(D=t) + P(T=+ | D=f) P(D=f)}$$

$$P(D=t | T=+) = \frac{0.95 \cdot 0.01}{0.95 \cdot 0.01 + 0.05 \cdot 0.99} = 0.161$$

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Probabilistic Reasoning

Bayes' Rule (cont.)

Example 2 (cont.):

$$P(D = t \mid T = +) = 0.161$$

- So, probability of having disease given patient tested positive is just 16%.
- May seem low, but...
 - For disease rate 0.01, 1 in 100 has disease (that patient will test positive)
 - We expect 5% others (5 in 100 people) to test positive by error
 - So, if 6 people test positive, only 1 will actually have a disease ($1/6 \sim 0.16$)

Starting assumptions:

$$P(T=+ \mid D=f) = 0.05 \text{ (False Pos.)}$$

$$P(D=t) = 0.01 \text{ (rare disease)}$$

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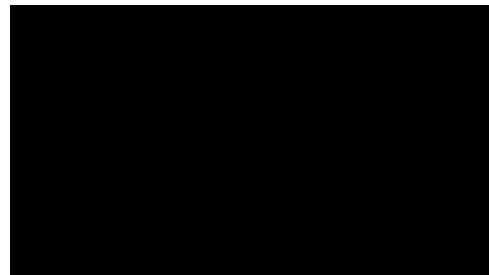
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Probabilistic Reasoning
Hollywood or reality... ☺

ABOUT 21 Inspired by the true story of MIT students who mastered the art of card counting and took Vegas casinos for millions in winnings. Looking for a way to pay for tuition, Ben Campbell (Ewan McGregor) and his friend Charlie (Ray Romano) turn to their professor, Roger (Edgar Ramírez), for help. With the help of a brilliant statistics professor (Kevin Spacey) and armed with a team of card-counting experts, Ben and Charlie begin to pull off a series of increasingly successful heists in bombing the impenetrable casinos. Now his challenge is keeping the numbers straight and staying one step ahead of the casinos before it all spirals out of control.

SCREENPLAY Eric Roth, Matt Luhn
BASED ON A WORK BY Michael Aronov
EXECUTIVE PRODUCER Grant Harvey, Scott Kavanaugh, William S. Beaudet
PRODUCER Kevin Spacey, Dan Brarwett, Michael De Luca
DIRECTOR Michael Bay
ACTOR Kevin Spacey, Ewan McGregor, Ray Romano, William Fichtner, Laurence Fishburne, Brian Tyree Henry, Kate Bosworth, Jim Sturgess, John Gutfreund, Aaron Yoo, Lisa Loeb, Jeffrey Wright, Sam Rockwell

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The Movie 21 (2008):
https://www.youtube.com/watch?v=6x9DNc_QdNM
https://www.youtube.com/watch?v=Zr_xWIThuJ0

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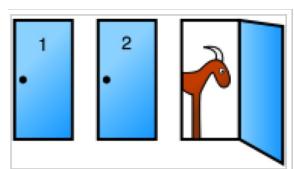
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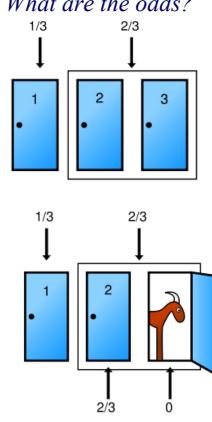
Probabilistic Reasoning

Bayes' Rule (cont.)

Example 6: Monty Hall Problem (Let's make a deal)



What are the odds?



Monty (Halperin) Hall...in 1963, created the popular trading game show Let's Make a Deal, which spawned a mathematical probability puzzle, the "Monty Hall Problem."

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Probabilistic Reasoning

Bayes' Rule (cont.)

Example 6: Monty Hall Problem (Let's make a deal)

Application of Bayes' Rule:

- Consider scenario when door 3 has been chosen, and no other door has been opened:

$P(C1)$ that the car is behind door 1

$P(C2)$ that the car is behind door 2

$P(C3)$ that the car is behind door 3

thus

$$P(C1) = P(C2) = P(C3) = 1/3$$

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Probabilistic Reasoning

Bayes' Rule (cont.)

Example 6: Monty Hall Problem (cont.)

- The probability that the game host will open door 1, $P(O1) = 1/2$; i.e.

$$P(O1) = P(C1) \times P(O1|C1) + P(C2) \times P(O1|C2) + P(C3) \times P(O1|C3)$$

$$= \frac{1}{3} \times 0 + \frac{1}{3} \times 1 + \frac{1}{3} \times \frac{1}{2} = \frac{1}{2}$$

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Probabilistic Reasoning

Bayes' Rule (cont.)

Example 6: Monty Hall Problem (cont.)

- When the car is behind door 1, the game host will never open door 1;
- When the car is behind door 2, the game host will certainly open door 1;
- When the car is behind door 3, the game host will open door 1 or door 2 with probability 1/2

Probabilistic Reasoning

Bayes' Rule (cont.)

Example 6: Monty Hall Problem (cont.)

- Thus the probability that the car is behind door 2 when door 1 is opened is

$$\begin{aligned} P(C2|O1) &= \frac{P(O1|C2) \times P(C2)}{P(O1)} = \\ &= \frac{\frac{1}{1} \times \frac{1}{3}}{\frac{1}{2}} = \frac{\frac{1}{3}}{\frac{1}{2}} = P(C1|O2) \end{aligned}$$

Probabilistic Reasoning

Bayes' Rule (cont.)

Example 6: Monty Hall Problem (cont.)

Probability and the Monty Hall problem

Total energy points **850**

Practice this concept

Monty Hall

1. Initial pick wrong
2. Always switch

Don't Switch

$$P(W) = \frac{1}{3}$$

$$P(L) = \frac{2}{3}$$

Always Switch

1. pick right $P(W) = \frac{2}{3}$
2. Show empty
3. switch other $P(L) = \frac{1}{3}$

empty

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https://www.khanacademy.org/math/precalculus/prob_comb/dependent_events_precalc/v/monty-hall-problem

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Probabilistic Reasoning

Bayes' Rule (cont.)

Example 6: Monty Hall Problem (cont.)

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Numberphile: <https://www.youtube.com/watch?v=4Ib6ryZxd0>

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Probabilistic Reasoning

Bayes' Rule (cont.)

Example 6: Monty Hall Problem (cont.)



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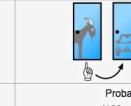
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Probabilistic Reasoning

Bayes' Rule (cont.)

Example 6: Monty Hall Problem (Let's make a deal)

What are the odds?

Car hidden behind Door 3 (on average, 100 cases out of 300)	Car hidden behind Door 1 (on average, 100 cases out of 300)	Car hidden behind Door 2 (on average, 100 cases out of 300)
Player initially picks Door 1, 300 repetitions		
		
Host must open Door 2 (100 cases)	Host randomly opens Door 2 (on average, 50 cases)	Host randomly opens Door 3 (on average, 50 cases)
		
Probability 1/3 (100 out of 300) Switching wins	Probability 1/6 (50 out of 300) Switching loses	Probability 1/6 (50 out of 300) Switching loses
On those occasions when the host opens Door 2, switching wins twice as often as staying (100 cases versus 50)		
On those occasions when the host opens Door 3, switching wins twice as often as staying (100 cases versus 50)		

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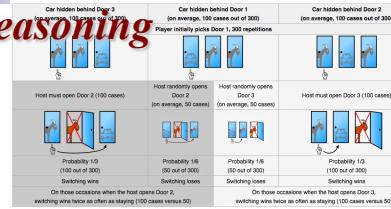
https://en.wikipedia.org/wiki/Monty_Hall_problem Session 23, Updated on 11/15/23 12:44:09 PM

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Probabilistic Reasoning

Bayes' Rule (cont.)

Example 6: Monty Hall Problem



- Initially, the car is equally likely behind any of the three doors (odds on doors are 1:1:1 and this remains the case after the player has chosen door 1)
- According to Bayes' rule, the posterior odds on the location of the car, given the host opens door 3, are equal to the prior odds multiplied by the Bayes factor (likelihood), which is by def. the probability of the new piece of information (host opens door 3) under each of the hypotheses considered (location of the car).
- Now, since the player initially chose door 1, the chance the host opens door 3 is 50% (the car behind door 1), 100% (the car behind door 2), 0% (the car is behind door 3).
- Thus the Bayes factor consists of the ratios $1/2 : 1 : 0$ or equivalently $1 : 2 : 0$, while the prior odds were $1 : 1 : 1$. Thus the posterior odds become equal to the Bayes factor $1 : 2 : 0$. Given the host opened door 3, the probability the car is behind door 3 is zero, and it is twice as likely to be behind door 2 than door 1.

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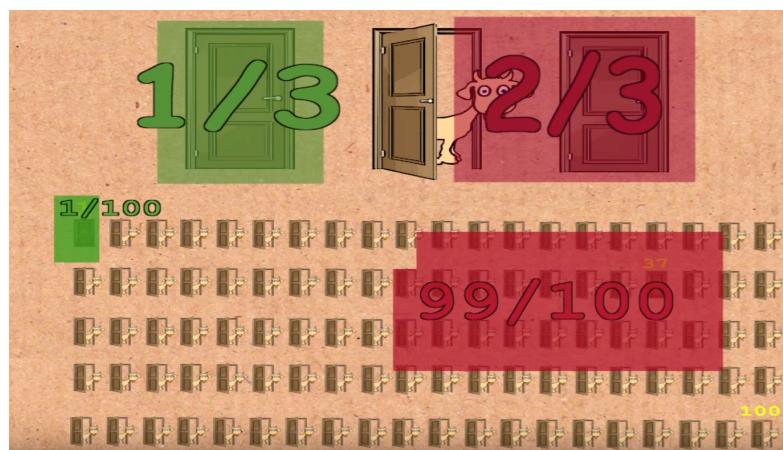
https://en.wikipedia.org/wiki/Monty_Hall_problem Session 23, Updated on 11/15/23 12:44:09 PM

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Probabilistic Reasoning

Bayes' Rule (cont.)

Example 6: Monty Hall Problem (cont.)



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Numberphile: <https://www.youtube.com/watch?v=4Lb-6ryZxd0>

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Probabilistic Reasoning

Bayes' Rule (cont.)

Resources - Monty Hall Problem (cont.)

- Khan Academy:* <https://www.khanacademy.org/math/cc-seventh-grade-math/cc-7th-probability-statistics/cc-7th-dependent-probability/v/monty-hall-problem>
- Numberphile:* <https://www.youtube.com/watch?v=4Lb-6rxZxy0>
- Ron Clarke:* <https://www.youtube.com/watch?v=mhlc7peGlGe>
- NY Times Interactive:* http://www.nytimes.com/2008/04/08/science/08monty.html?_r=0

'21' explains the Monty Hall problem

21 (2008):
<https://www.youtube.com/watch?v=iaf6g9DNvQdNM>
https://www.youtube.com/watch?v=zr_xWfThjJ0

The Monty Hall Problem

Play Game | How It Works



Current Score
Switched: Stayed
Attempts: 0 1
Goals: 0 1
Cars: 0 0
% Won: 0% 0%

But before Monty Hall opens the door you chose, he wants to make the game more interesting. He opens one of the other doors to reveal a goat.

Continue | Play the game..

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