

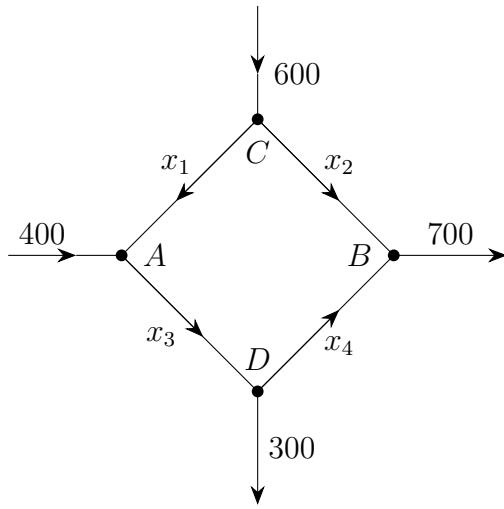
Notes for MAT1341A Fall 2023

Part III

Chapter 13 - Applications of Solving Linear Systems

I. Traffic flow network of one-way street.

The diagram in the figure below represents a network of one-way streets. The numbers on the figure represent the flow of traffic (in cars per hour) along each street, and the intersections are labeled A, B, C and D . The arrows indicate the direction of the flow of traffic. The variables x_1, x_2, x_3, x_4 represent the (unknown) level of traffic on certain streets.



Notice that the variables are traffic flows on internal street, $x_i = \#$ cars per hours.

Goal:

- explain the traffic flow in simple terms (solve).
- answer question / scenarios.

Equations: flow in = flow out

Intersection	Flow in	=	Flow out
A	$x_1 + 400$	=	x_3
B	$x_2 + x_4$	=	700
C	600	=	$x_1 + x_2$
D	x_3	=	700 + 300 \cancel{x}_4

This is the linear system:

$$\begin{aligned}x_1 - x_3 &= -400 \\x_2 + x_4 &= 700 \\x_1 + x_2 &= 600 \\x_3 - x_4 &= 300\end{aligned}$$

with augmented matrix:

$$\begin{array}{l} \left[\begin{array}{cccc|c} 1 & 0 & -1 & 0 & -400 \\ 0 & 1 & 0 & 1 & 700 \\ 1 & 1 & 0 & 0 & 600 \\ 0 & 0 & 1 & -1 & 300 \end{array} \right] \sim \underbrace{\begin{array}{l} R_3 \rightarrow R_3 - R_1 \\ -R_1 + R_3 \rightarrow R_3 \end{array}}_{\sim} \left[\begin{array}{cccc|c} 1 & 0 & -1 & 0 & -400 \\ 0 & 1 & 0 & 1 & 700 \\ 0 & 1 & 1 & 0 & 1000 \\ 0 & 0 & 1 & -1 & 300 \end{array} \right] \\ \sim \underbrace{\begin{array}{l} R_3 \rightarrow R_3 - R_2 \\ -R_2 + R_3 \rightarrow R_3 \end{array}}_{\sim} \left[\begin{array}{cccc|c} 1 & 0 & -1 & 0 & -400 \\ 0 & 1 & 0 & 1 & 700 \\ 0 & 0 & 1 & -1 & 300 \\ 0 & 0 & 1 & -1 & 300 \end{array} \right] \sim \left\{ \begin{array}{l} \underbrace{\begin{array}{l} R_1 \rightarrow R_1 + R_3 \\ -R_3 + R_4 \rightarrow R_4 \end{array}}_{\sim} \\ \underbrace{\begin{array}{l} R_4 \rightarrow R_4 - R_3 \end{array}}_{\sim} \end{array} \right. \\ \sim \sim \left[\begin{array}{cccc|c} (1) & 0 & -1 & 0 & -400 \\ 0 & (1) & 0 & 1 & 700 \\ 0 & 0 & (1) & -1 & 300 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{(RREF)}} \left[\begin{array}{cccc|c} 1 & 0 & 0 & -1 & -100 \\ 0 & 1 & 0 & 1 & 700 \\ 0 & 0 & 1 & -1 & 300 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{(RRREF)}} \end{array}$$

our solution is

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} -100 + t \\ 700 - t \\ 300 + t \\ t \end{bmatrix} \quad \begin{aligned}x_1 - x_4 &= -100 \\x_1 &= -100 + x_4\end{aligned}$$

Wait, think about the real-life situation. Try to determine the interval of t .

$$\begin{aligned}x_1 &= -100+t \geq 0 & t \geq 100 \\x_2 &= 700-t \geq 0 & \Rightarrow t \leq 700, \text{ so } t \text{ has to be} \\x_3 &= 300+t \geq 0 & \text{between } 100 \text{ and } 700. \\x_4 &= t \geq 0\end{aligned}$$

Now consider the following questions:

- What is the minimum flow along AD ?
- What happens if we close AD , will there be a traffic jam?

On AD , we have $x_3 = 300+t \geq 300+100 = 400$

We cannot close AD , since this gives $300+t=0$

$t = -300$ impossible.

We can however close CB , since we get

$t = 700$, $x_1 = 600$, $x_3 = 1000$, $x_4 = 700$,
which is possible.

a parameter

II. Solving systems with parameters.

For what values of a does the system with the following augmented matrix have a unique solution?

$$A = \left[\begin{array}{ccc|c} a & 2 & 2 & -2 \\ 1 & 1 & 3 & a \\ 2 & a & a & 2 \end{array} \right]$$

$$R_1 \leftrightarrow R_2 \sim \left[\begin{array}{ccc|c} 1 & 1 & 3 & a \\ a & 2 & 2 & -2 \\ 2 & a & a & 2 \end{array} \right]$$

$$\begin{array}{l} -aR_1 + R_2 \rightarrow R_2 \\ -2R_1 + R_3 \rightarrow R_3 \end{array} \sim \left[\begin{array}{ccc|c} 1 & 1 & 3 & a \\ 0 & 2-a & 2-3a & -2-a^2 \\ 0 & a-2 & a-6 & 2-2a \end{array} \right]$$

$$R_2 + R_3 \rightarrow R_3 \sim \left[\begin{array}{ccc|c} 1 & 1 & 3 & a \\ 0 & 2-a & 2-3a & -2-a^2 \\ 0 & 0 & -4-2a & -a^2-2a \end{array} \right]$$

The system has a unique solution if and only if the matrix on the LHS has rank 3.

This is the same as saying $2-a \neq 0$ and $-4-2a \neq 0$

$$\begin{matrix} \Downarrow \\ a \neq 2 \end{matrix} \quad \begin{matrix} \Updownarrow \\ a \neq -2 \end{matrix}$$

Therefore, when $a \neq 2, -2$, the system has a unique solution.

If $a=2$, we have $\left[\begin{array}{ccc|c} 1 & 1 & 3 & 2 \\ 0 & 0 & -4 & -6 \\ 0 & 0 & -8 & -8 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 1 & 3 & 2 \\ 0 & 0 & 2 & 3 \\ 0 & 0 & 1 & 1 \end{array} \right]$

If $a=-2$, $\left[\begin{array}{ccc|c} 1 & 1 & 3 & -2 \\ 0 & 4 & 8 & -6 \\ 0 & 0 & 0 & 0 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 1 & 0 & -1 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 1 \end{array} \right]$

This is consistent, with infinitely many solutions.

inconsistent

Another eg : $\left[\begin{array}{ccc|c} 1 & 1 & 5 & a \\ 0 & 2 & 2-a & a^2 \\ 0 & 0 & a & 1-a \end{array} \right]$ When is it inconsistent?
Answer : $a=0$

$$\left[\begin{array}{ccc|c} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

is consistent

eg: $\left[\begin{array}{ccc|c} 1 & t & s & s \\ 0 & -1 & 2 & 2+t \\ 0 & 0 & t-s & t^2 \end{array} \right]$ When is it inconsistent?
Answer : $t=s$ and $t \neq 0$

but:

$$\left[\begin{array}{ccc|c} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

is inconsistent.

III. Solving vector equations.

What are all the vectors in \mathbb{R}^3 that are a linear combination of

$$\{(1, 2, 1), (3, 4, 4), (2, 6, 1)\} ?$$

In other words, for which $\begin{pmatrix} x \\ y \\ z \end{pmatrix} \in \mathbb{R}^3$ can we find

$$a, b, c \in \mathbb{R} \text{ such that } a \begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix} + b \begin{pmatrix} 3 \\ 4 \\ 4 \end{pmatrix} + c \begin{pmatrix} 2 \\ 6 \\ 1 \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

$$\Leftrightarrow \begin{cases} a+3b+2c = x \\ 2a+4b+6c = y \\ a+4b+c = z \end{cases} \quad \begin{matrix} (a, b, c \text{ are unknowns}) \\ (x, y, z \text{ are parameters}) \end{matrix}$$

We want to know when is this system consistent.

$$\left[\begin{array}{ccc|c} 1 & 3 & 2 & x \\ 2 & 4 & 6 & y \\ 1 & 4 & 1 & z \end{array} \right]$$

$$\begin{aligned} -2R_1 + R_2 &\rightarrow R_2 \\ -R_1 + R_3 &\rightarrow R_3 \end{aligned} \quad \left[\begin{array}{ccc|c} 1 & 3 & 2 & x \\ 0 & -2 & 2 & y-2x \\ 0 & 1 & -1 & z-x \end{array} \right]$$

$$\begin{aligned} R_2 \leftrightarrow R_3 \\ \sim \end{aligned} \quad \left[\begin{array}{ccc|c} 1 & 3 & 2 & x \\ 0 & 1 & -1 & z-x \\ 0 & -2 & 2 & y-2x \end{array} \right]$$

$$\begin{aligned} 2R_2 + R_3 &\rightarrow R_3 \\ \sim \end{aligned} \quad \left[\begin{array}{ccc|c} 1 & 3 & 2 & x \\ 0 & 1 & -1 & z-x \\ 0 & 0 & 0 & -4x+y+2z \end{array} \right] \quad \text{y} - 2x + 2(z-x)$$

For this to be consistent, we have to have

$$-4x + y + 2z = 0$$

$\begin{pmatrix} x \\ y \\ z \end{pmatrix}$ is a linear combination of the given vectors if and only if it lies in the plane $-4x + y + 2z = 0$.

Chapter 14 - Matrices

MAT 1341

A matrix can be thought of as:

- a table of numbers
- the augmented matrix of a linear system
- a collection of column vectors
- a collection of row vectors
- a mathematical object in its own right

Definition. A matrix with m rows and n columns is called an m by n matrix, it has size $m \times n$.

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \xrightarrow{\substack{2 \text{ rows} \\ 2 \times 3 \text{ matrix}}} \begin{array}{c} \nearrow \\ \swarrow \end{array} \begin{array}{c} 3 \text{ columns} \\ (2, 3) \text{ entry row 2, column 3} \end{array}$$

You can add matrices componentwise if they have the same size.

$$\begin{array}{ccc} \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} + \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} 2 & 4 \\ 6 & 8 \end{bmatrix} & & \text{but } \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} + \begin{bmatrix} 5 \\ 6 \end{bmatrix} \text{ not allowed} \\ 2 \times 2 & 2 \times 2 & 2 \times 2 & 2 \times 1 \end{array}$$

You can multiply a matrix by a scale ($k \in \mathbb{R}$)

$$2 \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} = \begin{bmatrix} 2 & 4 & 6 \\ 8 & 10 & 12 \end{bmatrix}$$

(or null matrix)

You have a zero matrix in every size

$$\mathbf{0}_{2 \times 3} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \quad \mathbf{0}_{1 \times 2} = \begin{bmatrix} 0 & 0 \end{bmatrix}$$

2×3 1×2

Definition (Matrix transpose). If A is $m \times n$ then the “ A -transpose” A^\top is $n \times m$, and the rows of A are the columns of A^\top .

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \quad A^\top = \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}$$

2×3 3×2

Note that the transpose operation on matrices satisfies

- $(A + B)^\top = A^\top + B^\top$
 - $(kA)^\top = kA^\top, k \in \mathbb{R}$
 - $(A^\top)^\top = A$
- if u is a column vector in \mathbb{R}^n
 it's an $n \times 1$ matrix.
 so u^\top is a row vector,
 or $1 \times n$ matrix.

Definition (14.1.2). If A is an $m \times n$ matrix and B is an $n \times p$ matrix, then their *product* AB is the $m \times p$ matrix whose (i, j) entry is the dot product of the i th row of A with the j th column of B .

$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$ $B = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 1 & 1 \\ -1 & 1 & 1 \end{bmatrix}$

$2 \times 4 \quad 4 \times 3$
 \downarrow
 2×3

$AB = \begin{bmatrix} -1 & 6 & 5 \\ -1 & 15 & 11 \end{bmatrix}$

$(1 \ 2 \ 3) \cdot (0 \ 1 \ -1) = 0 + 2 - 3 = -1$
 $(1 \ 2 \ 3) \cdot (1 \ 1 \ 1) = 1 + 2 + 3 = 6$
 $(1 \ 2 \ 3) \cdot (0 \ 1 \ 1) = 2 + 3 = 5$
 $(4 \ 5 \ 6) \cdot (0 \ 1 \ -1) = 5 - 6 = -1$
 $(4 \ 5 \ 6) \cdot (1 \ 1 \ 1) = 4 + 5 + 6 = 15$
 $(4 \ 5 \ 6) \cdot (0 \ 1 \ 1) = 5 + 6 = 11$

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$\xrightarrow{B} \xleftarrow{A}$ does not exist
 $3 \times 3 \quad 2 \times 3$

[E.g.] Find the matrix product of the following matrices

a) $A = \begin{bmatrix} 2 & 1 \end{bmatrix}$ $B = \begin{bmatrix} 3 & 2 \end{bmatrix}$

b) $A = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$ $B = \begin{bmatrix} 3 & 2 \end{bmatrix}$

c) $A = \begin{bmatrix} 2 & 1 \end{bmatrix}$ $B = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$

d) $A = \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}$ $B = \begin{bmatrix} 1 & 2 & 3 & -1 \\ 1 & 2 & 0 & -4 \end{bmatrix}$

a) $\underset{1 \times 2}{AB}$ does not exist

b) $AB = \underset{2 \times 1}{\begin{bmatrix} 2 \\ 1 \end{bmatrix}} \underset{1 \times 2}{\begin{bmatrix} 3 & 2 \end{bmatrix}} = \begin{bmatrix} 6 & 4 \\ 3 & 2 \end{bmatrix}$

c) $AB = \begin{bmatrix} 2 & 1 \end{bmatrix} \begin{bmatrix} 3 \\ 2 \end{bmatrix} = [8]$

d) $\begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix} \begin{bmatrix} 1 & 2 & 3 & -1 \\ 1 & 2 & 0 & -4 \end{bmatrix} = \begin{bmatrix} 5 & 10 & 3 & -17 \\ 7 & 14 & 6 & -22 \\ 9 & 18 & 9 & -21 \end{bmatrix}$

- We can express a linear system as a matrix equation:

$$\begin{array}{l} x + 2y + z = 1 \\ 4x + 5y + 6z = 2 \\ 7x + 8y + 9z = 3 \end{array} \quad \left[\begin{array}{ccc|c} 1 & 2 & 1 & 1 \\ 4 & 5 & 6 & 2 \\ 7 & 8 & 9 & 3 \end{array} \right] \left[\begin{array}{c} x \\ y \\ z \end{array} \right] = \left[\begin{array}{c} 1 \\ 2 \\ 3 \end{array} \right]$$

is equivalent to $A\vec{x} = \vec{b}$, where $A = \begin{bmatrix} 1 & 2 & 1 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$, $\vec{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$ and $\vec{b} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$.

The augmented matrix of the system is $[A|\vec{b}]$.

$$\left[\begin{array}{ccc|c} 1 & 2 & 1 & 1 \\ 4 & 5 & 6 & 2 \\ 7 & 8 & 9 & 3 \end{array} \right]$$

- We can express a linear combination as a matrix multiplication:

$$c_1\vec{u}_1 + c_2\vec{u}_2 + \cdots + c_n\vec{u}_n = [\vec{u}_1 \ \vec{u}_2 \ \cdots \ \vec{u}_n] \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix}.$$

[E.g.] One can check

$$a \begin{bmatrix} 1 \\ -1 \\ 2 \\ 3 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \\ -2 \\ 0 \end{bmatrix} + c \begin{bmatrix} 4 \\ -2 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 4 \\ -1 & 1 & -2 \\ 2 & -2 & 0 \\ 3 & 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix}.$$

$$\underbrace{\begin{bmatrix} a+4c \\ -a+b-2c \\ 2a-2b \\ 3a \end{bmatrix}}_{\text{Left side}} = \begin{bmatrix} 1 & 0 & 4 \\ -1 & 1 & -2 \\ 2 & -2 & 0 \\ 3 & 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

There are some ways in which matrix multiplication is **different** from number multiplication:

1. Is $AB = BA$?

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, B = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$$

$$AB = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$$

$$BA = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$$

$AB \neq BA$. So multiplication of matrices is not commutative in general.

2. If $AB = 0$, must A or B be the zero-matrix?

$$A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \quad B = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$$

$$AB = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$AB = 0 \text{ but } A, B \neq 0.$$

3. If $AB = AC$, can we cancel A to get $B = C$?

If A is the zero matrix, then B and C can be anything!

What if $A \neq 0$?

$$AB = AC \iff A(B-C) = 0$$

$$\text{Take } A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, B = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, C = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

Then $A(B-C) = 0$, but $A \neq 0$ and $B \neq C$.

So we see that the cancellation law doesn't work for matrices.

\leftarrow a square matrix
Set $I_k = k \times k$ matrix with 1s on diagonal and 0s elsewhere.

$$I_1 = [1]$$

$$I_2 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$I_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$I_4 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

called the identity matrix of size k .

[E.g.] Find the matrix product AI_3 , where $A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$.

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}_{2 \times 3} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}_{3 \times 3} = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}_{2 \times 3} \quad AI_3 = A$$

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}_{2 \times 2} \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}_{2 \times 3} = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}_{2 \times 3} \quad I_2 A = A$$

Theorem (14.3.1 - Properties of the matrix product). Let A, B and C be matrices and let k be a scalar. Then, whenever defined, we have

1. $(AB)C = A(BC)$ (Associativity)
2. $A(B + C) = AB + AC$ (Distributivity on the right)
3. $(B + C)A = BA + CA$ (Distributivity on the left)
4. $k(AB) = (kA)B = A(kB)$
5. $(AB)^T = B^T A^T$ (NOTE the reversal of order!) ↙
6. $AI_n = A$ and $I_m B = B$
7. If A is $m \times n$, then $A0_{n \times p} = 0_{m \times p}$ and $0_{q \times m}A = 0_{q \times n}$.

Suppose A is $m \times n$
and B is $n \times p$

AB is $m \times p$
Then $(AB)^T$ is $p \times m$.

B^T is $p \times n$
 A^T is $n \times m$

$\Rightarrow B^T A^T$ is defined
and it's of size $p \times m$.

Now we can do basic algebra:

$$\text{i. } (A + B)(C + D) = AC + AD + BC + BD$$

$$\text{ii. } (A + B)(A - B) = A^2 - \underbrace{AB + BA}_{\text{do not cancel!}} - B^2$$

$A \cdot A$ makes sense
 $m \times n \quad m \times n$
 if and only if $m = n$

Definition. If a matrix has size $m \times m$, we say that it is a *square matrix*.

Given a square matrix and a positive integer n , we define

$$A^n = \underbrace{A \cdots A}_{n \text{ times}}$$

[E.g.] Let $A = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$ and $B = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$. Calculate A^{2023} and B^{2023} .

$$A^2 = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix}$$

$$A^3 = A^2 \cdot A = \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 3 \\ 0 & 1 \end{bmatrix}$$

Each time we multiply by A , the $(1, 2)$ -entry increases by 1 whereas the other entries stay the same.

$$A^n = \begin{bmatrix} 1 & n \\ 0 & 1 \end{bmatrix}$$

$$A^{2023} = \begin{bmatrix} 1 & 2023 \\ 0 & 1 \end{bmatrix}$$

$$B = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$B^2 = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I_2$$

$$B^{2023} = B^{1 + 2 \times 10^{11}}$$

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$$= B \cdot (B^2)^{10^{11}}$$

$$= B \cdot (I_2)^{10^{11}}$$

$$= B \cdot I_2 = B = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

[E.g.] Calculate $\begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}^{2023}$.

$$\left[\begin{array}{c|cc} A & O_{2 \times 2} \\ \hline O_{2 \times 2} & B \end{array} \right]^2 = \left[\begin{array}{c|cc} A & O_{2 \times 2} \\ \hline O_{2 \times 2} & B \end{array} \right] \left[\begin{array}{c|cc} A & O_{2 \times 2} \\ \hline O_{2 \times 2} & B \end{array} \right]$$

$$= \left[\begin{array}{c|cc} A^2 & O_{2 \times 2} \\ \hline O_{2 \times 2} & B^2 \end{array} \right]$$

$$\left[\begin{array}{c|cc} A & O_{2 \times 2} \\ \hline O_{2 \times 2} & B \end{array} \right]^{2023} = \left[\begin{array}{c|cc} A^{2023} & O_{2 \times 2} \\ \hline O_{2 \times 2} & B^{2023} \end{array} \right]$$

$$= \left[\begin{array}{cccc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{array} \right]$$