GNG 1105E – Engineering Mechanics

CHAPTER D2 - KINEMATICS OF PARTICLES

Assigned readings

2/1 Introduction

2/2 Rectilinear motion

Dynamics

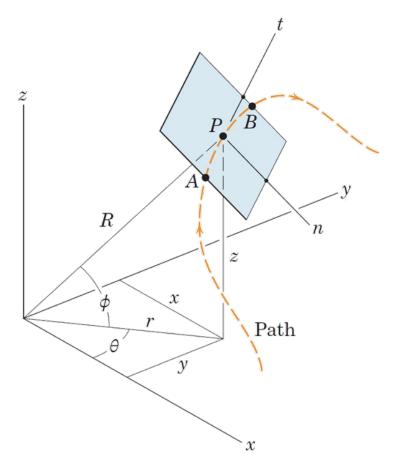
Dynamics is the branch of mechanics which deals with the motion of bodies under the action of forces

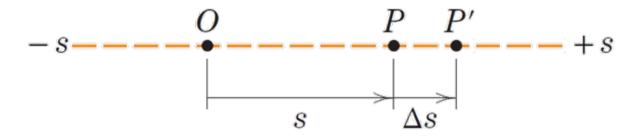
Dynamics has two distinct parts:

- Kinematics deals with the study of motion without reference to the forces which cause the motion
- Kinetics relates the action of forces on bodies to their resulting motions

2/1 Introduction

- Kinematics is the "geometry of motion"
- Particle Motion
- Choice of Coordinates
- Reference Frame





Displacement

Velocity

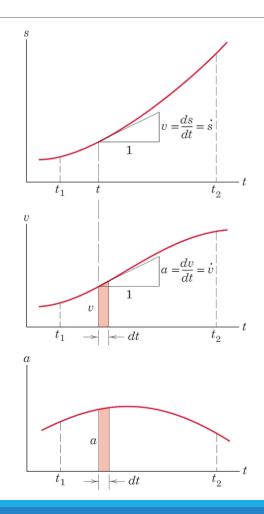
Acceleration

Other relationships:

Functions of time

- Velocity at time t is the slope of the position curve at time t.
- Acceleration at time t is the slope of the velocity curve at time t.
- The area under the v-t curve during the interval t_1 to t_2 is the net displacement of the particle during that time interval.

$$\int_{s_1}^{s_2} ds = \int_{t_1}^{t_2} v \, dt \quad \text{or} \quad s_2 - s_1 = (\text{area under } v - t \text{ curve})$$



• The area under the a-t curve during the interval t_1 to t_2 is the net change in velocity of the particle during that time interval.

$$\int_{v_1}^{v_2} dv = \int_{t_1}^{t_2} a \, dt \quad \text{or} \quad v_2 - v_1 = (\text{area under } a - t \text{ curve})$$

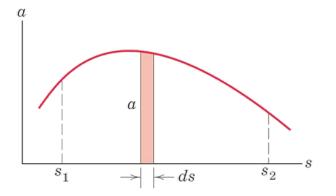
Functions of position

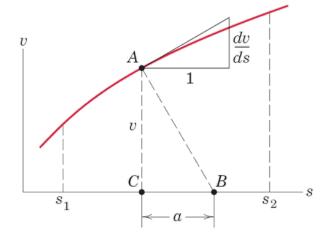
• The area under the a-s curve between the positions s_1 and s_2 is one-half the difference of the squared velocities of the particle at the two positions.

$$\int_{v_1}^{v_2} v \, dv = \int_{s_1}^{s_2} a \, ds \quad \text{or} \quad \frac{1}{2} \left(v_2^2 - v_1^2 \right) = \left(\text{area under } a - s \text{ curve} \right)$$

• A line drawn perpendicular to the slope of the *v-s* curve at a position *s*, can be extended to the position axis to give the acceleration of the particle at that position.

$$\frac{\overline{CB}}{v} = \frac{dv}{ds}$$
 or $\overline{CB} = v \frac{dv}{ds} = a$





If position is given as a function of time, s(t), then...

- o Differentiate once to obtain velocity as a function of time, v(t)
- o Differentiate a second time to obtain acceleration as a function of time, a(t)
- The functions for position, velocity, and acceleration are easily plotted and evaluated at times of interest to obtain desired information.
- If position is not given as a function of time, it must be determined by successive integrations of the acceleration, which is determined by the forces which act on the particle.

Case 1: Constant acceleration:

$$\int_{v_0}^{v} dv = a \int_0^t dt \quad \text{or} \quad v = v_0 + at$$

$$\int_{s_0}^{s} ds = \int_{0}^{t} (v_0 + at) dt \quad \text{or} \quad s = s_0 + v_0 t + \frac{1}{2} a t^2$$

$$\int_{v_0}^{v} v \, dv = a \int_{s_0}^{s} ds \quad \text{or} \quad v^2 = v_0^2 + 2a(s - s_0)$$

Case 2: Acceleration as a function of time

$$\int_{v_0}^{v} dv = \int_0^t f(t) dt \quad \text{or} \quad v = v_0 + \int_0^t f(t) dt$$

$$\int_{S_0}^{S} ds = \int_{0}^{t} v \, dt \quad \text{or} \quad s = s_0 + \int_{0}^{t} v \, dt$$

Case 3: Acceleration as a function of velocity

$$t = \int_0^t dt = \int_{v_0}^v \frac{dv}{f(v)}$$

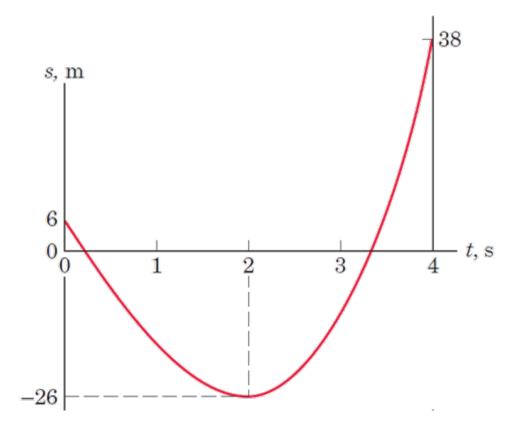
$$\int_{v_0}^{v} \frac{v \, dv}{f(v)} = \int_{s_0}^{s} ds \quad \text{or} \quad s = s_0 + \int_{v_0}^{v} \frac{v \, dv}{f(v)}$$

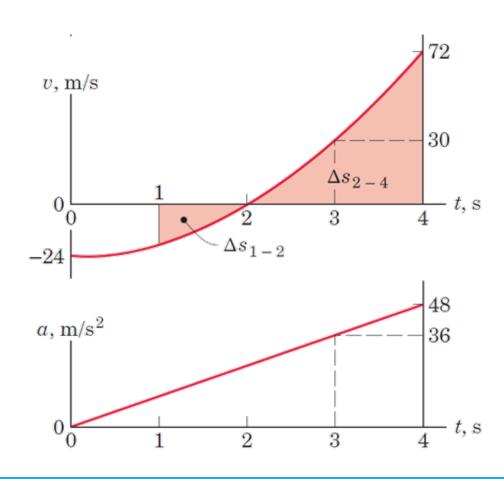
Case 4: Acceleration as a function of position

$$\int_{v_0}^{v} v \, dv = \int_{s_0}^{s} f(s) \, ds \quad \text{or} \quad v^2 = v_0^2 + 2 \int_{s_0}^{s} f(s) \, ds$$

$$\int_{s_0}^{s} \frac{ds}{g(s)} = \int_{0}^{t} dt \quad \text{or} \quad t = \int_{s_0}^{s} \frac{ds}{g(s)}$$

The position coordinate of a particle which is confined to move along a straight line is given by $s = 2t^3 - 24t + 6$, where s is measured in meters from a convenient origin and t is in seconds. Determine (a) the time required for the particle to reach a velocity of 72 m/s from its initial condition at t = 0, (b) the acceleration of the particle when v = 30 m/s, and (c) the net displacement of the particle during the interval from t = 1 s to t = 4 s.





A particle moves along the *x*-axis with an initial velocity $v_x = 50$ ft/sec at the origin when t = 0. For the first 4 seconds it has no acceleration, and thereafter it is acted on by a retarding force which gives it a constant acceleration $a_x = -10 \ ft/sec^2$. Calculate the velocity and the *x*- coordinate of the particle for the conditions of t = 8 sec and t = 12 sec and find the maximum positive *x*-coordinate reached by the particle.

