

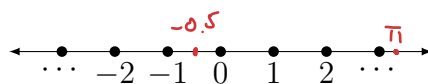
Notes for MAT1341A Fall 2023

Part I

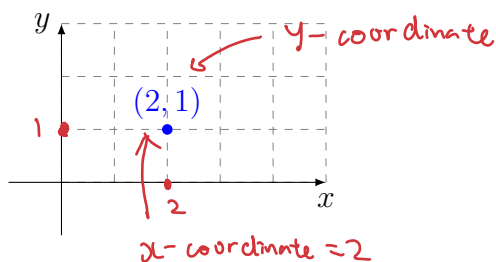
Chapter 2 - Vector Geometry

MAT 1341

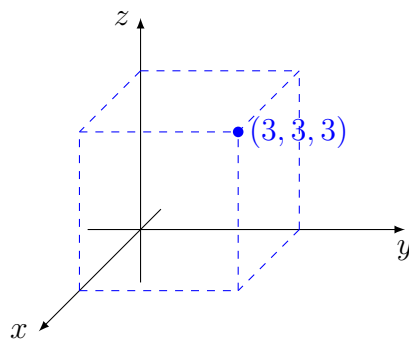
Let \mathbb{R} be the set of real numbers. We can represent it on a line, sometimes called **real line**.



\mathbb{R}^2 represents the 2-dimensional plane. A point in \mathbb{R}^2 is represented by 2 coordinates, let's say (a, b) , where $a, b \in \mathbb{R}$.



\mathbb{R}^3 is the 3-dimensional space. A point in \mathbb{R}^3 is represented by (a, b, c) where $a, b, c \in \mathbb{R}$.



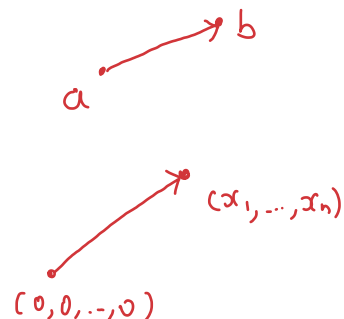
For any integer $n \geq 1$, we have the " n -space", denoted by \mathbb{R}^n . An element in \mathbb{R}^n is represented by (x_1, x_2, \dots, x_n) , where $x_i \in \mathbb{R}$ for $i = 1, 2, \dots, n$.

\uparrow belongs to / is an element of
in \mathbb{R}^n

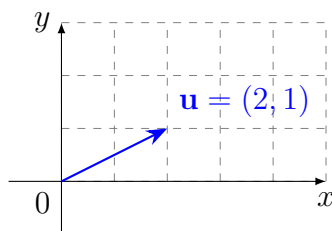
A **vector** in \mathbb{R}^n represents the displacement between two points.

We write $\mathbf{u} = (x_1, \dots, x_n)$ to represent a vector going from $(0, 0, \dots, 0)$ to (x_1, \dots, x_n) . We can also use the notation

$$\mathbf{u} = (x_1, \dots, x_n) = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = [x_1 \ \dots \ x_n]^\top \quad (\top = \text{transpose})$$



Sometimes we write \vec{u} (instead of \mathbf{u}) to emphasize that the vector encodes a direction.



a vector in \mathbb{R}^2

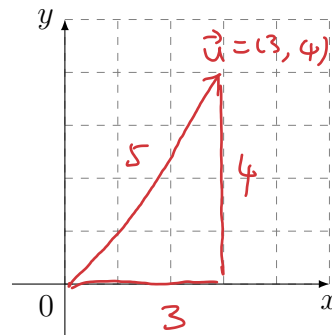
The **magnitude** (or **length**, or **norm**) of a vector is defined by

$$\|\mathbf{u}\| = \sqrt{x_1^2 + x_2^2 + \dots + x_n^2} \quad \text{where } \mathbf{u} = (x_1, \dots, x_n)$$

Alternative notation:
 $\sqrt{\sum_{i=1}^n x_i^2}$

[E.g.] Find the magnitude of $\mathbf{u} = (3, 4)$.

$$\|\vec{u}\| = \sqrt{3^2 + 4^2} = 5$$



Special elements

We always have the **zero vector** (**null vector**) $\vec{0} = (0, 0, \dots, 0)$

- In \mathbb{R}^2 , we have $\hat{i} = (1, 0)$, $\hat{j} = (0, 1)$
- In \mathbb{R}^3 , we have $\hat{i} = (1, 0, 0)$, $\hat{j} = (0, 1, 0)$, $\hat{k} = (0, 0, 1)$

The notation $\hat{}$ means a **unit vector**, i.e. its length is one.

In \mathbb{R}^n , we have $\hat{e}_1 = (1, 0, 0, \dots, 0)$
 $\hat{e}_2 = (0, 1, 0, \dots, 0)$

 $\hat{e}_n = (0, 0, \dots, 1)$

Manipulation of vector

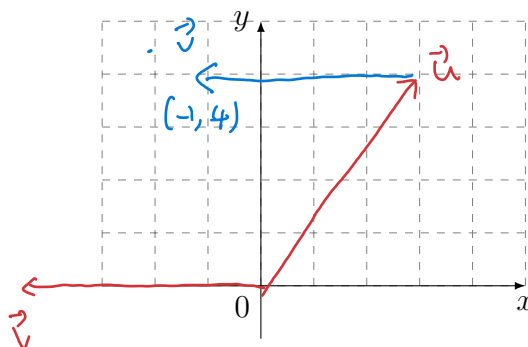
Let $\mathbf{u} = (x_1, \dots, x_n)$, $\mathbf{v} = (y_1, \dots, y_n)$.

We can add them

$$\mathbf{u} + \mathbf{v} = (x_1 + y_1, x_2 + y_2, \dots, x_n + y_n)$$

[E.g.] Find $\mathbf{u} + \mathbf{v}$, where $\mathbf{u} = (3, 4)$, $\mathbf{v} = (-4, 0)$.

$$\begin{aligned}\vec{u} + \vec{v} &= (3 - 4, 4 + 0) \\ &= (-1, 4)\end{aligned}$$



Multiply a vector by a **scalar** (an element $c \in \mathbb{R}$)

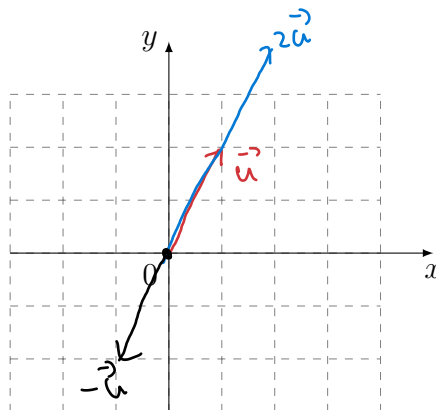
$$c\mathbf{u} = (cx_1, cx_2, \dots, cx_n)$$

When $c = -1$, $-\mathbf{u} = (-x_1, \dots, -x_n)$, this is the opposite of \mathbf{u} (this reversed the direction of \mathbf{u})

[E.g.] Find $2\mathbf{u}$ and $-\mathbf{u}$, where $\mathbf{u} = (1, 2)$.

$$2\vec{u} = 2(1, 2) = (2, 4)$$

$$-\vec{u} = -(1, 2) = (-1, -2)$$



• If $c = 0$, then $c\vec{u} = \vec{0}$

$$\vec{u} + (-\vec{u}) = \vec{0}$$

If $c, d \in \mathbb{R}$, we can form a **linear combination** of \mathbf{u} and \mathbf{v} :

$$\underbrace{c\mathbf{u} + d\mathbf{v}}_{\text{Scalars}} = (cx_1 + dy_1, cx_2 + dy_2, \dots, cx_n + dy_n) \quad \underbrace{\mathbf{u} \text{ and } \mathbf{v}}_{\text{vectors}}$$

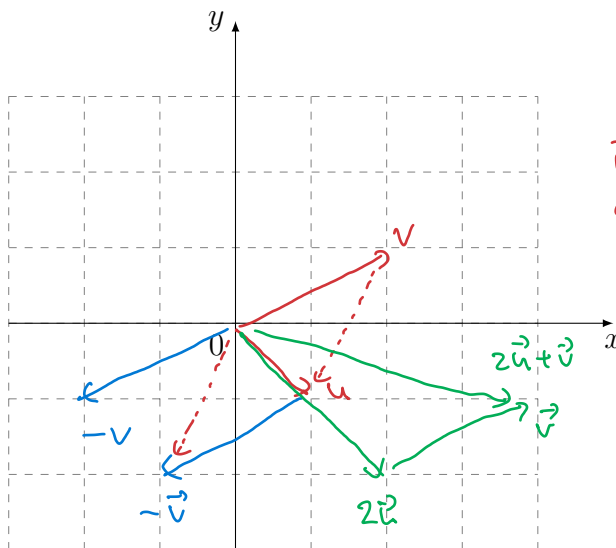
If $\mathbf{u}_1, \dots, \mathbf{u}_m$ are m vectors in \mathbb{R}^n , then we can form a linear combination

$$c_1\mathbf{u}_1 + c_2\mathbf{u}_2 + \dots + c_m\mathbf{u}_m \quad \text{where } c_i \in \mathbb{R}$$

[E.g.] $\mathbf{u} = (1, -1)$ and $\mathbf{v} = (2, 1)$. Find $\mathbf{u} - \mathbf{v}$ and $2\mathbf{u} + \mathbf{v}$.

$$\begin{aligned} \mathbf{u} - \mathbf{v} &= (1, -1) - (2, 1) \\ &= (-1, -2) \end{aligned}$$

$$\begin{aligned} 2\mathbf{u} + \mathbf{v} &= 2(1, -1) + (2, 1) \\ &= (4, -1) \end{aligned}$$



$\vec{u} - \vec{v}$ is the difference between the two vectors

Fact. Every element in \mathbb{R}^2 is a linear combination of \hat{i} and \hat{j} .
If $(a, b) \in \mathbb{R}^2$, then

$$\begin{aligned}(a, b) &= (a, 0) + (0, b) \\ &= a(1, 0) + b(0, 1) \\ &= a\hat{i} + b\hat{j}\end{aligned}$$

In \mathbb{R}^3 , (a, b, c)
 $= a\hat{i} + b\hat{j} + c\hat{k}$.
Every element of \mathbb{R}^3
is a linear combination
of \hat{i} , \hat{j} and \hat{k} .

Similarly, in \mathbb{R}^3 , every element is a linear combination of \hat{i} , \hat{j} and \hat{k} .

[E.g.] Show that $\mathbf{u} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ is **not** a linear combination of $\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$ and $\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$.

Suppose \vec{u} is a linear combination of $\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$ and $\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$

Then $\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = a \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$ for some $a, b \in \mathbb{R}$

$$\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} a \\ -b \\ a+b \end{bmatrix}$$

$$a=1, \quad b=-2, \quad a+b=3$$

$1 + (-2) = 3$, which is a contradiction

So \vec{u} is not a linear combination of $\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$ and $\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$

Basic properties

For any $\vec{u}, \vec{v}, \vec{w} \in \mathbb{R}^n$

- $\mathbf{u} + \vec{0} = \vec{0} + \mathbf{u} = \mathbf{u}$

- $\mathbf{u} + (-\mathbf{u}) = \vec{0}$

- $(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$ [associativity]

- $(cc')\mathbf{u} = c(c'\mathbf{u})$, where $c, c' \in \mathbb{R}$

- $c(\mathbf{u} + \mathbf{v}) = c\mathbf{u} + c\mathbf{v}$, $(c + c')\mathbf{u} = c\mathbf{u} + c'\mathbf{u}$ [distributivity]

- $\vec{u} + \vec{v} = \vec{v} + \vec{u}$ [commutativity]

Dot products (inner products)

We can take $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$, and form the dot product $\mathbf{u} \cdot \mathbf{v}$ which is given by the following formula:

$$\text{If } \mathbf{u} = (x_1, x_2, \dots, x_n) \text{ and } \mathbf{v} = (y_1, y_2, \dots, y_n)$$

$$\text{Then } \mathbf{u} \cdot \mathbf{v} = x_1 y_1 + x_2 y_2 + \dots + x_n y_n \in \mathbb{R}$$

Alternative notation

$$\sum_{i=1}^n x_i y_i$$

[E.g.] $\mathbf{u} = (1, -2, 1), \mathbf{v} = (-3, 0, 5)$. Find $\mathbf{u} \cdot \mathbf{v}$

$$\begin{aligned} & (1, -2, 1) \cdot (-3, 0, 5) \\ &= 1 \times (-3) + (-2) \times 0 + 1 \times 5 \\ &= -3 + 0 + 5 \\ &= 2 \end{aligned}$$

If $\mathbf{u} = \mathbf{v}$, then $\mathbf{u} \cdot \mathbf{u} = \|\mathbf{u}\|^2$

$$\begin{aligned} \mathbf{u} \cdot \mathbf{u} &= x_1 x_1 + x_2 x_2 + \dots + x_n x_n \\ &= x_1^2 + x_2^2 + \dots + x_n^2 \\ &= \|\mathbf{u}\|^2 \end{aligned}$$

Notice that

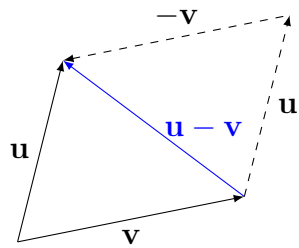
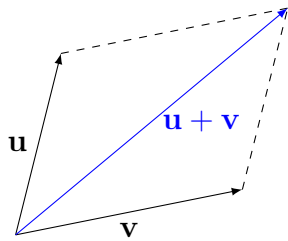
- $\mathbf{u} = \vec{0}$ if and only if $\mathbf{u} \cdot \mathbf{u} = 0$.
- $\mathbf{u} \cdot \mathbf{u}$ is always ≥ 0 , and it is 0 if and only if $x_i = 0$ for all i .

$$\mathbf{u} \cdot \mathbf{u} = x_1^2 + \dots + x_n^2 \geq 0$$

This is 0 if and only if $x_1 = \dots = x_n = 0$

Basic properties

- (i) If $c \in \mathbb{R}$, $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$, we have $(c\mathbf{u}) \cdot \mathbf{v} = \mathbf{u} \cdot (c\mathbf{v}) = c(\mathbf{u} \cdot \mathbf{v})$
(ii) $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$ (commutativity)



$\|\mathbf{u} - \mathbf{v}\|$ tells you the distance between the two end points of \mathbf{u} and \mathbf{v} .

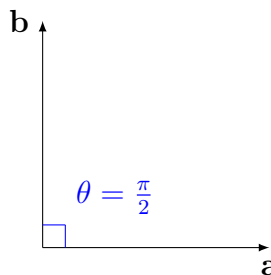
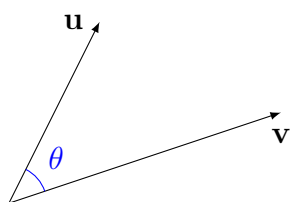
Orthogonality

We say that two vectors in \mathbb{R}^n are **orthogonal** (or **perpendicular**) if their dot product is 0.

More generally, $\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$.

If $\mathbf{u} \cdot \mathbf{v} = 0$ and $\|\mathbf{u}\|, \|\mathbf{v}\| \neq 0$, then $\cos \theta = 0$, so $\theta = \frac{\pi}{2}$.

↖ right-angle between two vectors.



[E.g.] Find the angle between $\mathbf{u} = (3, 4)$ and $\mathbf{v} = (1, 1)$.

$$\begin{aligned} \cos \theta &= \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} = \frac{(3, 4) \cdot (1, 1)}{\|(3, 4)\| \|(1, 1)\|} \\ &= \frac{3 + 4}{\sqrt{3^2 + 4^2} \sqrt{1^2 + 1^2}} \\ &= \frac{7}{5\sqrt{2}} \quad \theta = \cos^{-1}\left(\frac{7}{5\sqrt{2}}\right) \end{aligned}$$

Theorem (2.7.1 Cauchy-Schwartz inequality). For all $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$, then

↗
Textbook

$$|\mathbf{u} \cdot \mathbf{v}| \leq \|\mathbf{u}\| \cdot \|\mathbf{v}\|$$

↑ absolute
of a real
number

$$\mathbf{u} = (1, 1), \mathbf{v} = (-1, -1)$$

$$\mathbf{u} \cdot \mathbf{v} = -1 - 1 = -2$$

$$\|\mathbf{u}\| = \sqrt{1^2 + 1^2} = \sqrt{2}$$

$$\|\mathbf{v}\| = \sqrt{1^2 + 1^2} = \sqrt{2}$$

LHS:

$$|\mathbf{u} \cdot \mathbf{v}| = 2$$

RHS

$$\sqrt{2} \cdot \sqrt{2} = 2$$

We have equality in this example.

Corollary (Triangle inequality). $\|\mathbf{u} + \mathbf{v}\| \leq \|\mathbf{u}\| + \|\mathbf{v}\|$ for all $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$

Proof.

$$\|\mathbf{u} + \mathbf{v}\|^2 = (\mathbf{u} + \mathbf{v}) \cdot (\mathbf{u} + \mathbf{v})$$

$$= \mathbf{u} \cdot \mathbf{u} + \mathbf{u} \cdot \mathbf{v} + \mathbf{v} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{v}$$

$$= \|\mathbf{u}\|^2 + \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{v} + \|\mathbf{v}\|^2$$

$$= \|\mathbf{u}\|^2 + 2\mathbf{u} \cdot \mathbf{v} + \|\mathbf{v}\|^2$$

$$\leq \|\mathbf{u}\|^2 + 2|\mathbf{u} \cdot \mathbf{v}| + \|\mathbf{v}\|^2 \quad \left(\text{if } x \in \mathbb{R} \right.$$

$$\left. |x| \geq x \right)$$

$$\leq \|\mathbf{u}\|^2 + 2\|\mathbf{u}\| \|\mathbf{v}\| + \|\mathbf{v}\|^2$$

(by Cauchy-Schwarz inequality)

$$= (\|\mathbf{u}\| + \|\mathbf{v}\|)^2$$

Take square roots: $\|\mathbf{u} + \mathbf{v}\| \leq \|\mathbf{u}\| + \|\mathbf{v}\|$.

Orthogonal projection

Let \mathbf{u} be a non-zero vector in \mathbb{R}^n . If \mathbf{v} is a vector in \mathbb{R}^n , we define the orthogonal projection of \mathbf{v} onto \mathbf{u} , denoted

$$\text{proj}_{\mathbf{u}}(\mathbf{v})$$

is the unique vector which satisfies

- $\text{proj}_{\mathbf{u}}(\mathbf{v})$ is parallel to \mathbf{u}
- $\mathbf{v} - \text{proj}_{\mathbf{u}}(\mathbf{v}) \perp \mathbf{u}$ (is orthogonal to \mathbf{u})

We decompose \mathbf{v} as a sum

$$\mathbf{v} = (\mathbf{v} - \text{proj}_{\mathbf{u}}(\mathbf{v})) + \text{proj}_{\mathbf{u}}(\mathbf{v})$$

Using either trigonometry, or just solving directly from the above two conditions, we get:

$$\text{proj}_{\mathbf{u}}(\mathbf{v}) = \frac{\mathbf{v} \cdot \mathbf{u}}{\|\mathbf{u}\|^2} \mathbf{u}$$

Proof.

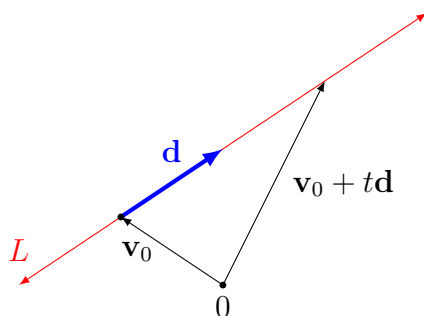
[E.g.] If $\mathbf{u} = (1, 2)$, $\mathbf{v} = (3, -1)$. Find $\text{proj}_{\mathbf{u}}(\mathbf{v})$ and $\text{proj}_{\mathbf{v}}(\mathbf{u})$.

Chapter 3 - Lines and Planes

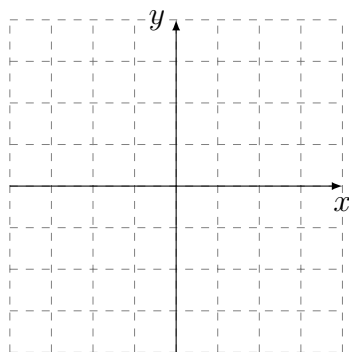
In \mathbb{R}^n , we can describe a line using parametric equations.

A line L going through the tip of \mathbf{v}_0 and such that \mathbf{d} is a vector parallel to the direction of L can be described as the set

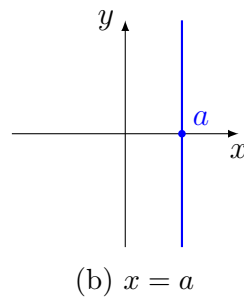
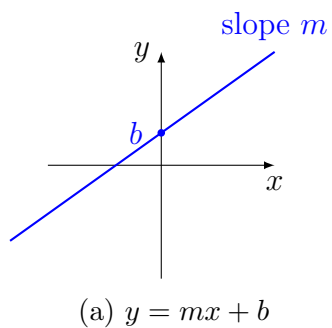
Any point on this line L can be written as $\mathbf{v}_0 + t\mathbf{d}$, where $t \in \mathbb{R}$



[E.g.] Find the parametric equation of the line in \mathbb{R}^2 passing through $P = (1, 2)$ and $Q = (3, -2)$

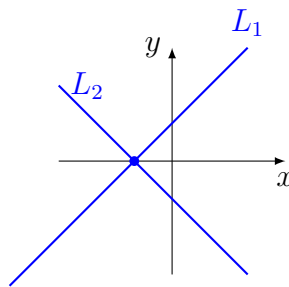
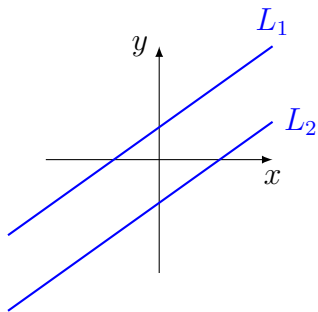


A line in \mathbb{R}^2 can be described by a Cartesian equation as well.



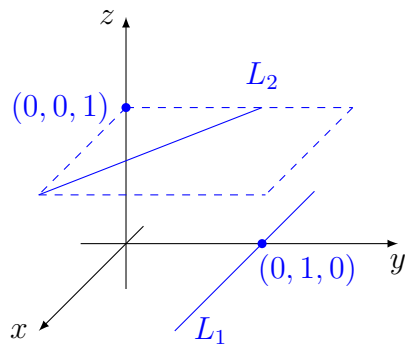
[E.g.] Find the intersection of $L_1 = \{(1, 2) + t(-1, 1) | t \in \mathbb{R}\}$ and $L_2 : y = 2x - 1$

In \mathbb{R}^2 , two distinct line, they are either parallel or have an intersection.



In \mathbb{R}^3 , two distinct lines can be parallel to each other, or they can have an intersection, or they are skewed (they are not parallel and lie in two planes).

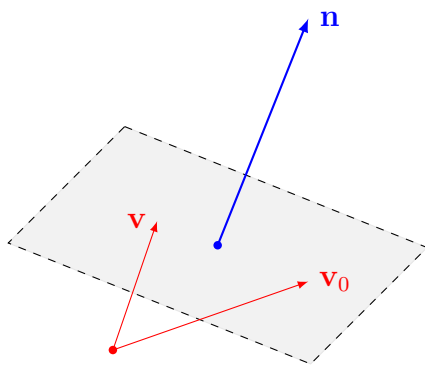
[E.g.]



A plane in \mathbb{R}^3 has a **Cartesian equation** of the form

$$ax + by + cz = d$$

where $a, b, c, d \in \mathbb{R}$



There is a vector in \mathbb{R}^3 that is \perp to the plane. We call this a **normal vector** of the plane. If the plane passes through \mathbf{v}_0 .

Given another point $\mathbf{v} = (x, y, z)$, then $\mathbf{v} - \mathbf{v}_0 \perp \mathbf{n}$. We have

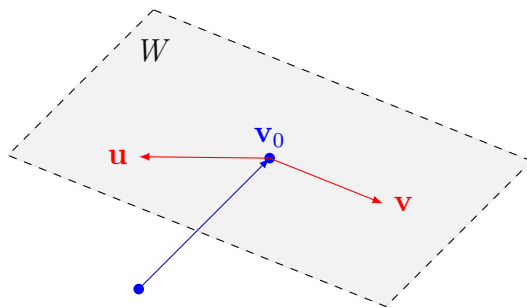
$$\begin{aligned}(\mathbf{v} - \mathbf{v}_0) \cdot \mathbf{n} &= 0 \\ \mathbf{v} \cdot \mathbf{n} - \mathbf{v}_0 \cdot \mathbf{n} &= 0 \\ \mathbf{v} \cdot \mathbf{n} &= \mathbf{v}_0 \cdot \mathbf{n}\end{aligned}$$

So if $\mathbf{n} = (a, b, c)$, then

$$\begin{aligned}(x, y, z) \cdot (a, b, c) &= \mathbf{v}_0 \cdot \mathbf{n} \\ ax + by + cz &= \mathbf{v}_0 \cdot \mathbf{n}\end{aligned}$$

[*E.g.*] Find the Cartesian of the plane passes $\mathbf{v}_0 = (0, 1, 0)$ with normal vector $\mathbf{n} = (-1, 2, 2)$.

Suppose we are given a point \mathbf{v}_0 in the plane and two vectors \mathbf{u} and \mathbf{v} that are parallel to the plane. Then, we may describe the plane parametrically:



[E.g.] Find a parametric equation for the plane $2x + y - z = 5$.

Cross products

Given $\mathbf{u} = (a, b, c)$ and $\mathbf{v} = (x, y, z)$ in \mathbb{R}^3 , the **cross product** of \mathbf{u} and \mathbf{v} is denoted by

$$\begin{aligned}\mathbf{u} \times \mathbf{v} &= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a & b & c \\ x & y & z \end{vmatrix} = \hat{i}(bz - cy) - \hat{j}(az - cx) + \hat{k}(ay - bx) \\ &= (bz - cy, cx - az, ay - bx)\end{aligned}$$

Recall $\hat{i} = (1, 0, 0)$, $\hat{j} = (0, 1, 0)$, $\hat{k} = (0, 0, 1)$. We have:

$$\hat{i} \times \hat{j} = \hat{k}, \hat{j} \times \hat{k} = \hat{i}, \hat{k} \times \hat{i} = \hat{j}.$$

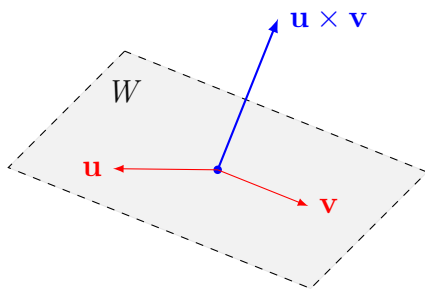
Important properties of the cross product:

- $\mathbf{u} \times \mathbf{v} = -\mathbf{v} \times \mathbf{u}.$
- $(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{u} = (\mathbf{u} \times \mathbf{v}) \cdot \mathbf{v} =$
- $(\mathbf{u} + \mathbf{v}) \times \mathbf{w} = \mathbf{u} \times \mathbf{w} + \mathbf{v} \times \mathbf{w}.$

What about associativity?

[*E.g.*] Find $(1, 0, 2) \times (1, 2, -1).$

$\mathbf{u} \times \mathbf{v}$ will give us a vector \perp to \mathbf{u} and \mathbf{v} . So $\mathbf{u} \times \mathbf{v}$ gives a normal vector of the plane parallel to \mathbf{u} and \mathbf{v} .



[E.g.] If a plane W passes through $P = (1, 2, 3)$, $Q = (-3, 2, 1)$ and $R = (2, 4, 5)$. Find a normal vector of W .

Another useful fact:

$$\|\mathbf{u} \times \mathbf{v}\| = \|\mathbf{u}\| \|\mathbf{v}\| \sin \theta$$

where $0 \leq \theta \leq \pi$ is the angle between \mathbf{u} and \mathbf{v} .

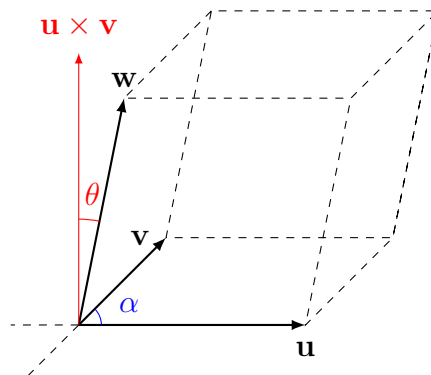
In particular, we can find the area of the triangle formed by \mathbf{u} and \mathbf{v} via

$$S = \frac{1}{2} \|\mathbf{u} \times \mathbf{v}\|$$

[E.g.] Find the area of the triangle formed by $A = (1, 1, 0)$, $B = (2, 1, 2)$, and $C = (2, -1, 1)$.

Theorem (3.7.1). The volume of the parallelepiped with sides \mathbf{u} , \mathbf{v} , and \mathbf{w} in \mathbb{R}^3 is given by

$$|(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w}|$$



[E.g.] Find the volume of the parallelepiped formed by $\mathbf{u} = (1, 2, 3)$, $\mathbf{v} = (1, 3, 2)$, and $\mathbf{w} = (1, 2, 2)$.

[E.g.] Find the distance from $P = (1, 2, 2)$ to the plane $-x + 2y + 2z = 4$.