

ALGO ASSIGNMENT

#04

Date:

Question: 01 (a)

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BSE-5A

DFS(a) → DFS(b) or DFS(d)

DFS(b) → DFS(c) or DFS(p)

DFS(d) → DFS(e) or DFS(j)

DFS(c) → DFS(p)

DFS(p) → DFS(f)

DFS(e) → DFS(j)

DFS(j) → DFS(s) & dead

DFS(f) → dead

DFS: [f, j, e, p, c, d, b, q]

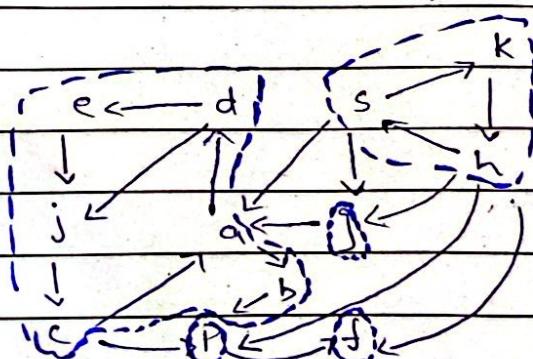
b) cross edge {(j, c)}

Forward edge {(a, d), (a, b), (b, p), (p, f), (d, e), (d, j),
(b, c), (c, p), (e, j)}

Back edge {(c, a)}

c) a, b, c, d, j, e

p
f
g
h, k, s



(Question 02)

a) Kruskal Algorithm begins by edges having the least weight

b) $F - C = 7$

$E - I = 9$

$C - D = 11$

$B - F = 11$

$B - C = 11 \times$

$F - D = 15 \times$

$H - I = 16$

$B - E = 17$

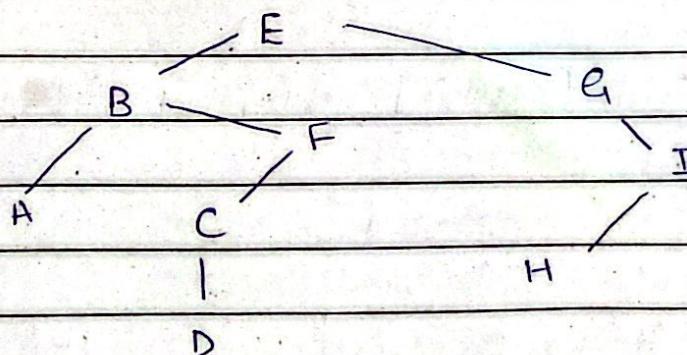
$A - B = 18$

$A - C = 20 \times$

$C - F = 21 \times$

$E - E_1 = 21$

$F - H = 23 \times$



- no cycle

- no parallel edges

- no self loop

Total length = $7 + 9 + 11 + 11 + 16 + 17 + 18 + 21 = 110$

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c)

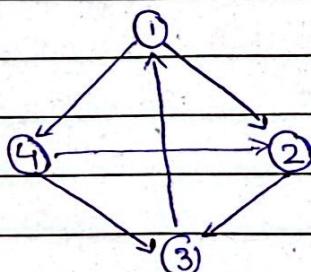
- For adding a node/edge we heapify and it takes $\log n$ times in heap sort to place a member in its correct position. $\log e$.

- Best case ; we will visit $(n-1)$ edges
- Worst case ; we will visit (e) edges.

In this example we visit $n-1$ edges

So,
 $(n-1)(\log e) \Rightarrow \mathcal{O}(n \log e)$

3)



$$D^{(0)} = \begin{bmatrix} 0 & 8 & \infty & 1 \\ \infty & 0 & 1 & \infty \\ 4 & \infty & 0 & \infty \\ \infty & 2 & 9 & 0 \end{bmatrix}$$

Recursive Relation

$$A[i, j] = \min[A[i, j], A[i, k] + A[k, j]]$$

$$D' = \begin{bmatrix} 0 & 8 & \infty & 1 \\ \infty & 0 & 1 & \infty \\ 4 & 18 & 0 & 5 \\ \infty & 2 & 9 & 0 \end{bmatrix}$$

$$\begin{aligned}
 A[2,3] &= \min [A[2,3], A[2,1] + A[1,3]] \\
 &= \min [1, \infty + \infty] \\
 &= 1
 \end{aligned}$$

$$\begin{aligned}
 A[2,4] &= \min [A[2,4], A[2,1] + A[1,4]] \\
 &= \min [\infty, \infty + 1] \\
 &= \infty
 \end{aligned}$$

$$\begin{aligned}
 A[3,1] &= \min [A[3,1], A[3,1] + A[1,1]] \\
 &= \min [4, 4 + 0] = 4
 \end{aligned}$$

$$\begin{aligned}
 A[3,2] &= \min [A[3,2] + A[1,2], A[3,2]] \\
 &= \min [4 + 3, \infty]
 \end{aligned}$$

$$\begin{aligned}
 A[3,4] &= \min [A[3,4], A[3,1] + A[1,4]] \\
 &= \min [\infty, 4 + 1] \\
 &= 5
 \end{aligned}$$

$$\begin{aligned}
 A[4,2] &= \min [A[4,2], A[4,1] + A[1,2]] \\
 &= \min [2, \infty + 3] \\
 &= 2
 \end{aligned}$$

$$\begin{aligned}
 A[4,3] &= \min [A[4,3], A[4,1] + A[1,3]] \\
 &= \min [9, \infty + \infty] \\
 &= 9
 \end{aligned}$$

$$D^2 = \begin{bmatrix} 0 & 8 & 9 & 1 \\ \infty & 0 & 1 & \infty \\ 4 & 12 & 0 & 5 \\ \infty & 2 & 3 & 0 \end{bmatrix}$$

$$\begin{aligned} A[1,3] &= \min [A[1,3], A[1,2] + A[2,3]] \\ &= \min (\infty, 8+1) \\ &= 9 \end{aligned}$$

$$\begin{aligned} A[1,4] &= \min (A[1,4], A[1,2] + A[2,4]) \\ &= \min (1, 8+\infty) \\ &= 1 \end{aligned}$$

$$\begin{aligned} A[3,1] &= \min (A[3,1], A[3,2] + A[2,1]) \\ &= \min (4, 12+\infty) \\ &= 4 \end{aligned}$$

$$\begin{aligned} A[3,4] &= \min (A[3,4], A[3,2] + A[2,4]) \\ &= \min (9, 12+\infty) \\ &= 9 \end{aligned}$$

$$\begin{aligned} A[4,1] &= \min (A[4,1], A[4,2] + A[2,1]) \\ &= \min (\infty, 2+\infty) \\ &= \infty \end{aligned}$$

$$\begin{aligned} A[4,3] &= \min (A[4,3], A[4,2] + A[2,3]) \\ &= \min (9, 2+1) \\ &= 3 \end{aligned}$$

$$D^3 = \begin{bmatrix} 0 & 8 & 9 & 1 \\ 5 & 0 & 1 & 6 \\ 4 & 12 & 0 & 5 \\ 7 & 2 & 3 & 0 \end{bmatrix}$$

$$\begin{aligned} A[1,2] &= \min (A[1,2], A[1,3] + A[3,2]) \\ &= \min (3, 9+12) \\ &= 3 \end{aligned}$$

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$$\begin{aligned}
 A[1, 4] &= \min(A[1, 4], A[1, 3] + A[3, 4]) \\
 &= \min(1, 9+5) \\
 &= 1
 \end{aligned}$$

$$\begin{aligned}
 A[2, 1] &= \min(A[2, 1], A[2, 3] + A[3, 1]) \\
 &= \min(\infty, 1+4) \\
 &= 5
 \end{aligned}$$

$$\begin{aligned}
 A[2, 4] &= \min(A[2, 4], A[2, 3] + A[3, 4]) \\
 &= \min(\infty, 1+5) \\
 &= 6
 \end{aligned}$$

$$\begin{aligned}
 A[4, 1] &= \min(A[4, 1], A[4, 3] + A[3, 1]) \\
 &= \min(\infty, 3+4) \\
 &= 7
 \end{aligned}$$

$$\begin{aligned}
 A[4, 2] &= \min(A[4, 2], A[4, 3] + A[3, 2]) \\
 &= \min(2, 3+12) \\
 &= 2
 \end{aligned}$$

$$D^4 = \left[\begin{array}{cccc} 0 & 3 & 4 & 1 \\ 5 & 0 & 1 & 6 \\ 4 & 7 & 0 & 5 \\ 7 & 2 & 3 & 0 \end{array} \right] \quad \text{Final Output}$$

$$\begin{aligned}
 A[1, 2] &= \min(A[3], A[1, 4] + A[4, 2]) \\
 &= \min(3, 1+2) \\
 &= 3
 \end{aligned}$$

$$\begin{aligned}
 A[1, 3] &= \min(A[1, 3], A[1, 4] + A[4, 3]) \\
 &= \min(9, 1+3) \\
 &= 4
 \end{aligned}$$

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$$\begin{aligned} A[2,1] &= \min(A[2,1], A[2,4] + A[4,1]) \\ &= \min(5, 6+7) \\ &= 7 \end{aligned}$$

$$\begin{aligned} A[2,3] &= \min(A[2,3], A[2,4] + A[4,3]) \\ &= \min(1, 6+3) \\ &= 1 \end{aligned}$$

$$\begin{aligned} A[3,1] &= \min(A[3,1], A[3,4] + A[4,1]) \\ &= \min(4, 5+7) \\ &= 4 \end{aligned}$$

$$\begin{aligned} A[3,2] &= \min(A[3,2], A[3,4] + A[4,2]) \\ &= \min(12, 5+2) \\ &= 7 \end{aligned}$$

Time Complexity:

As three variable i, j, k where i, j will be used for putting values and k will be used to generate matrix and all these has to run till n so final output will be $n \times n \times n = O(n^3)$

40)

To verify the Dijkstra's Algorithm's correctness, we need to ensure that the relaxation step is safe.

Lemma: the relaxation operation maintains the invariant

$d[v] \geq p(s, v)$ for all $v \in V$ where $d[v]$ is the length of shortest path from s , $p(s, v)$ is from s to v .

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Proof:-

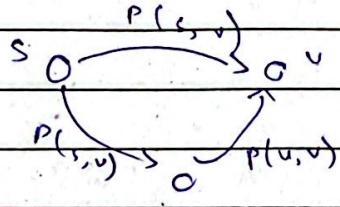
By the process of induction on the number of steps.

$d[v] \geq p(s, v)$ as per depending on our lemma

Now as per the triangle inequality

$$p(s, v) \leq p(s, u) + p(u, v)$$

Now to explain the triangle inequality, we use the example



There seems to have no contradiction with a weighted graph. As we can see from the graph, the directed path $s \rightarrow u \rightarrow v$ is the shortest path from s to v . Now this contradicts Δ inequality, but after the process of relaxation $P(s, v)$ becomes shortest path; it is derived from $P(s, v) = P(s, u) + P(u, v)$

Equation of Δ inequality

$$P(s, v) \leq P(s, u) + P(u, v)$$

$$\Rightarrow P(s, v) \leq d[u], P(u, v) = w(u, v)$$

$$\Rightarrow P(s, v) \leq d[u] + w(u, v)$$

$$\Rightarrow d[u] + w(u, v) \leq d[v]$$

$$\Rightarrow P(s, v) \leq d[v] \text{ which is in accordance with}$$

all lemma.

5) Algo Widest Path (graph, source)

previous [] = length of v

previous = -1

width [] = length of v

width = 0

vertices = v

queue.push (v, source)

width [source] = Max

while (queue is not empty)

P, u = queue.pop

for v in neighbours of u

dis = max [width [v], min { width [v], distance [u, v]}]

if (dis > width [v])

width [v] = dis

previous [v] = u

queue.push (dis, v)

end if

end for

end while

return width, previous

return widest-path

	a	b	c	d	e	f	g
Previous	-1	-1	-1	-1	-1	-1	-1

width	∞	0	0	c	0	a	c
-------	----------	---	---	---	---	---	---

Heap $[(\infty, a)]$

	a*	b	c	d	e	f	g
Previous	-1	a	a	-1	-1	-1	-1

width	∞	12	5	c	c	a	a
-------	----------	----	---	---	---	---	---

Heap $[(5, c), (P, b)]$ Page Victory

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	a	b	c*	d	e	f	g
Previous	-1	a	a	c	-1	c	-1
width	∞	12	5	3	0	5	0

Heap: [(3, d), (5, f), (12, b)]

	a	b	c	d*	e	f	g
Previous	-1	a	9	c	d	c	d
width	∞	12	5	3	3	5	3

Heap: [(3, e), (3, g), (5, f), (12, b)] No change.
when passing e, g

	a	b	c	d	e	f	g
Previous	-1	a	9	c	f	c	f
width	∞	12	5	3	5	5	5

Heap: [(5, e), (5, g), (12, b)]

	a	b	c	d	e*	f	g
Previous	-1	a	9	e	f	c	-1
width	∞	12	5	5	5	5	5

Heap: [(5, d), (5, g), (12, b)]

No change still while processing d and g

	a	b*	c	d	e	f	g
Previous	-1	a	b	b	b	c	f
width	∞	12	8	12	11	5	5

Heap: [(3, c), (11, e), (12, d)]

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	a	b	c	d	e	f	g
Previous	-1	a	b	b	b	c	f
width	∞	12	8	12	11	8	8

Heap: [(3, g), (1, c), (12, d)]

No change when processing g

	a	b	c	d	e	f	g
Previous	-1	a	b	b	b	e	e
width	∞	12	8	12	11	11	11

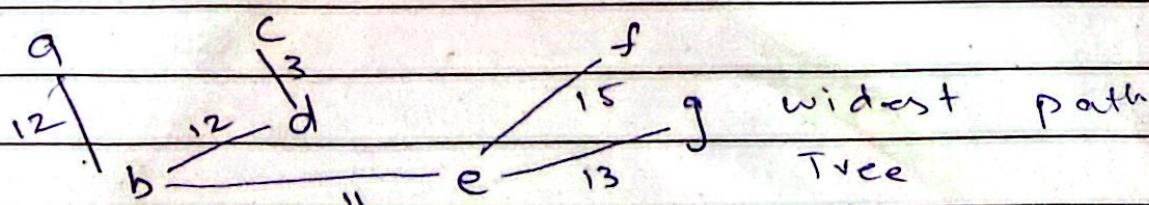
Heap: [(11, f), (11, g), (12, d)]

	a	b	c	d	e	f	g
Previous	-1	a	f	b	b	e	e
width	∞	12	9	12	11	11	11

Heap: [(9, c), (11, g), (12, d)]

No change when process remaining

Target	path	width
b	a → b	12
c	a → b → e → f → c	9
d	a → b → d	12
e	a → b → e	11
f	a → b → e → f	11
g	a → b → c → g	11



rows = 4

col = 5

bool check_word (char table [rows] [col], start_row
start, dx, dy, word, cd)

{
length = strlen (word)

for (i = 0; i < length; i++)

x = Start_row + i * dx

y = start_col + i * dy;

if (x < 0 || x > rows || y < 0 || y > cols || table [x] [y] != word [i])
return false

end if

end loop

return true

end

void word_search (char table [rows] [col], word)

direction [4] [2] - { {0, 1}, {1, 0}, {-1, 0}, {0, -1} }

for (i = 0; i < rows; i++)

for (j = 0; j < col; j++)

if (check_word (gotable, i, j, direction [d] [0],
directions [d] [1], word))

z = os i + (length (word) - 1) * direction [d] [0]

q = j + (length (word) - 1) * directions [d] [1];

print (start, end, i, j, z, q);

end if

end loop

end loop

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main ()

```
table [rows][cols] = { { 'C', 'F', 'O', 'O', 'T' },
{ 'V', 'O', 'Q', 'U', 'O' },
{ 'E', 'O', 'I', 'H', 'O' },
{ 'R', 'T', 'G', 'H', 'F' }
};
```

word [] = "foot"

word-search (grid, word):

return 0;